Paul "Joey" Gauthier
Front-End Web Developer

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PROJECTS

My Dash
- Angular.JS app that utilizes 8 API's (OpenWeatherMap, WeatherUnderground, Google Maps, Firebase, Boxoh, Pushbullet, HomeJS, and FourSquare). The idea of the app is to create a personalized and centralized location to view the information that is most important to people.
- **App will relaunch when completed rebuild on a full MEAN stack.**

Texas Lassos' Alumni Group connect page (connect.lassoalumni.org/)
- Worked with a team to build a connect page for this alumni group. The application includes several administrative features including the ability to export the database to an Excel document. Members can search for each other across numerous search fields and update their profiles.
- **Stack:** Rails, Devise, JavaScript, jQuery, Bootstrap
- **Role:** Full stack, entire front end.

Restaurant Roulette [(restaurant-roulette.divshot.io)](restaurant-roulette.divshot.io)
- Worked with a team of MakerSquare students to design this application. The app finds your location then uses the FourSquare API to find the 30 closest restaurants and randomly select two for you. Once the results display, Google Maps API displays how to get to the selected restaurant.
- **Stack:** Angular, Gulp, Foursquare API, Google Maps API, IP-API
- **Role:** API calls and delivery of scoped variables to the views.

SKILLS

General Skills

- Object oriented programming
- Test driven development
- Git version control
- Collaborative coding

Languages

- Ruby
- JavaScript
- CSS/SASS
- HTML
- VBscript

Libraries/APIs/etc

- Rails
- Angular
- Sinatra
- Underscore
- jQuery
- Gulp
- Postgres, SQLite, and Active Record
- Firebase
- Rspec
- Parallax

EXPERIENCE

Nov 2008 - July 2014

IBM
Desktop Service Technician
- Provided top tier IT support for eleven sites on the AT&T account.
- Wrote applications to increase efficiency that eventually were distrubted by IBM to other technicians on the account.

Aug 2006 - Nov 2008

AT&T Mobility
Customer Service Representative
- Answered calls from customers and assisted with setting up payment arrangements.
- After six months, was gelevated to "Mentor" which included extra responsibility of answering escalated calls as a first line manager.

EDUCATION

July 2014 - Oct 2014

MakerSquare - Austin, TX
Immersive software development training focused on both fronted and backend principles, algorithm and data structure design for maximum code efficiency, and industry best practices. Collaboration through pair programming and git are emphasized, and shipping viable code is the cornerstone and main focus of the program.

Aug 1999 - June 2000

Midwestern State University - Wichita Falls, TX
Computer Science