Joshua Geden

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EXPERIENCE

Berkeley National Lab, Computational Research Division

Berkeley, CA

Software Engineer Intern

Feb. 2022 - May 2022

- Building software for <u>AmeriFlux</u>, a network of flux research sites across the Americas
- Developing new features and data checks for AmeriFlux's QA/QC pipeline with numpy
- Expanding code coverage by adding to a CI/CD test suite with pytest and CircleCI

MealMe, Inc

San Francisco, CA

Full Stack Developer (Contract)

Jan. 2022 - Feb. 2022

- Responsible for development of the customer support web app, used by a team of over 15 staff
- Implemented numerous features to enable status tracking, order handling, filtering, and refunds
- Wrote and deployed scripts to maintain and query Firebase and MongoDB databases

National Energy Research Scientific Computing Center (NERSC)

Berkeley, CA

Software Engineer Intern | Blog Post

May 2021 - Aug. 2021

- Built <u>documentation</u> and <u>announcement</u> extensions for JupyterLab using Typescript
- Collaborated on a <u>Slurm UI extension</u> for managing supercomputing jobs in JupyterLab
- Prototyped a <u>full-stack custom service</u> for JupyterHub to manage launch environments
- Implemented CI/CD pipelines with GitHub actions and Selenium tests

Duke University, Computer Science Department

Durham, NC

Teaching Assistant

Jan 2020 - May 2021

- Instructed classes of 30+ students and directed discussions during group exercises
- Effectively communicated topics such as Big-O notation, graph theory, and data structures

EDUCATION

Duke University

Durham, NC

B.S Computer Science, B.A. Linguistics, German Minor

Aug. 2019 - May 2023

- International Collegiate Programming Club, Volunteer with Technify, Duke in Berlin
- Dean's List all semesters

SKILLS

Software and

Python (Flask, Selenium, pytest, numpy), Javascript/Typescript (Vue, React, Node)

Programming Go, C++, R (dplyr, ggplot), Firebase, SQL, Redis, Docker, Linux, Git

Coursework

Data Structures, Computer Architecture, Web Apps, Functional Programming,

Data Visualization, Linear Algebra, Probability

PROJECTS & VOLUNTEERING

GroupDuke | GitHub

Building a full-stack web app to help Duke students find course GroupMe chats

- Reactivate multi-page frontend built with SvelteKit web framework
- Backend built with Go; implemented authentication, registration, and Firebase interactions

Technify | Website

Volunteer Software Engineer (Me.reka Makerspace)

- Refactored existing Angular components to be modular and easier to maintain long term
- Expanded server infrastructure & database capabilities with Firebase and Firestore

SimplyFrank | GitHub

Simulated Compiler and Assembler

- Designed and implemented a programming language called SimplyFrank
- Built a compiler and interpreter with C++ to execute SimplyFrank as Simulated Machine Language