Alma, module CGA

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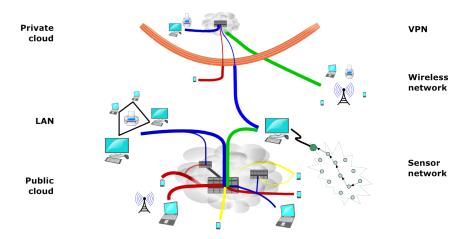
Contents

Introduction

Course contents: the Cloud and Cloud programming

Bird's eye perspective

The Cloud/Web: the information system



Characteristics

Mutualization: storage and computations

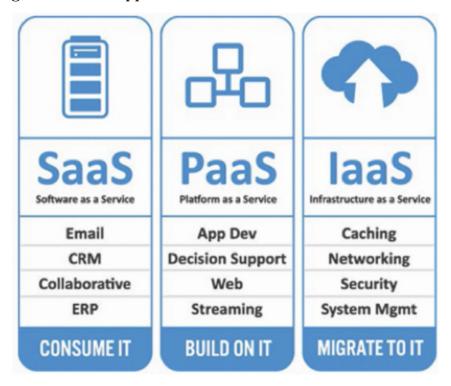
Elasticity: acquire/release resources dynamically Pay as you go: only pay for used ressources

Main issues

Efficient, adaptable applications with minimal time-to-market

Maximal efficient sharing of infrastructure with minimal cost

Large varieties of applications



Deep software stack: services, platforms, infrastrutures

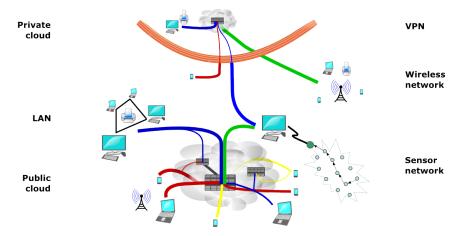
Large-scale applications and architectures

Dependence on ${\bf complex}$ ${\bf crosscutting}$ functionalities: security, distributed data bases . . .

Many programming languages, frameworks, libs ...

- Most popular: C, C++, Java, Javascript, Python, Go
- "Coolest": SQL, XML, R, Closure, Haskell

Many heterogenous infrastructures



Servers in data centers

Routers, gateways etc. in networks

Fixed machines, mobile phones, tablets and wearable devices Sensors and actuators in sensor networks, manufacturing enterprises

Admin

Planning: two parts

1. Cloud programming, applications and security

• Lecturer: Mario Sudholt

2. Cloud infrastructures and energy optimization

• Lecturer: Jean-Marc Menaud

24 hours in total: 3 afternoons per 4 hours per part

Evaluation

Two course evaluations ("cours continus")

A graded practical exercice ("TP")

Intro to the Cloud

Cloud programming

A myriad ways of programming program

- \bullet Web clients and server
- P2P systems
- \bullet *n* tier systems
- Tierless programming

Java, Python

Security in the Cloud

Intro

A systemic, crosscutting functionality