Education \_\_\_\_\_

# University of California, San Diego

La Jolla, CA, USA

 $PhD\ in\ Computer\ Science\ (MS-PhD\ Transfer\ in\ 2018)\ /\ Human\ Computer\ Interaction, 3.82/4$ 

Sept. 2016 - PRESENT

# Manipal Institute of Technology, Manipal University

Manipal, India

B.E. IN COMPUTER SCIENCE AND ENGINEERING, 8.79/10

Jul. 2010 - Jun. 2014

# Research Experience \_\_\_\_\_

# **Human Centered and Ubiquitous Computing Lab, UC San Diego**

La Jolla, CA, USA

GRADUATE RESEARCHER (ALSO ASSOCIATED WITH THE DESIGN LAB)

Apr. 2017 - PRESENT

- Studying remote synchronous collaboration in mixed and virtual reality environments.
- · Designing an extended reality environment for casualty care with a focus on collaborative remote surgery.
- · Aided the design of a mixed fidelity prototyping and authoring tool in mixed reality that exploits situated sketching.
- Employed longitudinal experience journals, interviews, and co-design sessions to uncover latent family member needs at an ICU.
- Employed design ethnography to understand the communication and interaction patterns in an ICU.
- · Co-designed and evaluated HoloCPR, a mixed reality application that provides real-time resuscitation (CPR) aid for novices.

# Medical XR, XR Safety Initiative

Remote

RESEARCHER June. 2021 - PRESENT

· Conducting research towards creating guidelines for safe and ethical XR solutions in healthcare.

# Family Medicine and Public Health, UC San Diego

La Jolla, CA, USA

UX RESEARCHER

Nov. 2017 - Aug. 2018

· Uncovered needs and designed a mobile intervention to improve patient-centered communication in primary care.

#### Connected and Open Research Ethics (CORE), UC San Diego

La Jolla, CA, USA

GRADUATE COLLABORATORY FELLOW (UX RESEARCH)

Oct. 2016 - Jan. 2018

Jun. 2013 - Jul. 2013

- Responsible for user research and usability testing for the CORE website.
- · Understanding the trends of Mobile, Imaging, Sensing, Social, and Tracking research based on IRB forum posts.

# School of Medical Science and Technology, Indian Institute of Technology

Kharagpur (IIT-KGP), India

RESEARCH INTERN

Segmented Magnetic Resonance Images (MRI) to enable brain tumor detection and isolation.

- Employed rough set filtering, edge detection and unsupervised clustering.
- Successfully isolated tumor(s) in MR Images with 78% accuracy.

# Professional Experience \_\_\_\_\_

Facebook, Inc Seattle, WA, USA

UX RESEARCH INTERN, FACEBOOK REALITY LABS

Jun. 2020 - Sept. 2020

• Conducted research to help define future AR technology.

Facebook UK Limited London, UK

UX RESEARCH INTERN, AR/VR

Jun. 2019 - Sept. 2019

• Conducted qualitative UX research on the Spark AR ecosystem to inform future directions.

JANET G. JOHNSON · CURRICULUM VITAE

# PricewaterhouseCoopers & UC San Diego

La Jolla, CA, USA

UX Research & Design Intern

Jun. 2017 - Sept. 2017

• Responsible for the UX research and design of a collaborative mixed reality application to visualize and interact with population health insights that drive policy-making.

# Microsoft India (R&D) Pvt. Ltd.

Hyderabad, India

SOFTWARE ENGINEER

Jul. 2014 - Jul. 2016

- Designed an interface and developed angular components for an e-commerce site for Microsoft partners.
- Created a tool to identify stressed devices on the Microsoft Corporate Network, reducing the time from 6-8 hrs to approx. 6 minutes.
- Helped formulate business-unit level budget plan, created vendor contracts, and tracked and managed data-center projects as part of a program management stint.

#### Juniper Networks India Pvt. Ltd.

Bangalore, India Jan. 2014 - Jun. 2014

ENGINEERING INTERN

- Designed a framework to enhance the debugging capabilities of EX-Series Platform Forwarding Engine.
- · Made additions to JUNOS to pull relevant information from the Routing Engine, PFE and chipset of the switch.
- Reduced time to obtain the above-mentioned information from 30 minutes and 18 seconds to 12.7 seconds.

# **Publications**

- Janet G. Johnson, Danilo Gasques, Tommy Sharkey, Evan Schmitz, and Nadir Weibel. "Do You Really Need to Know Where "That" Is? Enhancing Support for Referencing in Collaborative Mixed Reality Environments", In Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems.
- Danilo Gasques, Janet G Johnson, Tommy Sharkey, Yuanyuan Feng, Ru Wang, Zhuoqun Robin Xu, Enrique Zavala, Yifei Zhang, Wanze Xie, Xinming Zhang, Konrad Davis, Michael Yip, and Nadir Weibel. "ARTEMIS: A Collaborative Mixed-Reality System for Immersive Surgical Telementoring", In Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems.
- Chen Chen, **Janet G Johnson**, Kemeberly Charles, Alice Lee, Ella T. Lifset, Michael Hogarth, Alison A. Moore, Emilia Farcas, and Nadir Weibel. "Understanding Barriers and Design Opportunities to Improve Healthcare and QOL for Older Adults through Voice Assistants", In Proceedings of ASSETS 2021, International ACM SIGACCESS Conference on Computers and Accessibility.
- W. Xie, Y. Liang, **J. Johnson**, A. Mower, S. Burns, C. Chelini, P. D'Alessandro, N. Weibel, and J.P. Schulze. "Interactive Multi-User 3D Visual Analytics in Augmented Reality", In Proceedings of IS&T International Symposium on Electronic Imaging 2020.
- Nadir Weibel, Danilo Gasques Rodrigues, **Janet G. Johnson**, Thomas Sharkey, Zhuoqun Xu, Xinming Zhang, Michael Yip, and Konrad Davis. "ARTEMIS: Mixed-Reality Environment for Immersive Surgial Telementoring", In Proceedings of the 2020 CHI Conference Extended Abstracts on Human Factors in Computing Systems.
- Janet G. Johnson, Khalil Mrini, Michael Hogarth, Alison Moore, Ndapa Nakashole, Nadir Weibel, and Emilia Farcas. "Voice-Based Conversational Agents for Older Adults", Position Paper at Conversational Agents for Health and Wellbeing, CHI 2020.
- K.L. Davis, D. Gasques, Y.Zhang, W. Xie, **J. Johnson**, Y. Feng, Z. Xu, J. Riback, T. Sharkey, M. Yip, N. Weibel. "ARTEMIS, Augmented Reality Technology to Enable reMote Integrated Surgery: A Review of Technical Consideration and Study Design", 2019 Military Health System Research Symposium (MHSRS 2019), Orlando Florida, August 2019.
- Janet G. Johnson, Evan Schmitz, Venktesh Ramnath, and Nadir Weibel. "Nurture-Empower-Support: A Human-Centered Approach to Understand and Support ICU Families", In Proceedings of The 13th EAI International Conference on Pervasive Computing Technologies for Healthcare, pp. 119-128. ACM, 2019.
- Thomas Sharkey, **Janet G. Johnson**, Danilo Gasques, and Nadir Weibel. "I Want to Be a Surgeon! Role Playing for Remote Surgery in Mixed Reality", In Proceedings of WISH 2019, Workshop on Interactive System for Healthcare, CHI 2019.
- Danilo Gasques Rodrigues, **Janet G. Johnson**, Thomas Sharkey, and Nadir Weibel. "PintAR: Sketching Spatial Experiences in Augmented Reality", In the Designing Interactive Systems Conference 2019 Companion, pp. 17-20. ACM, 2019.

- Janet G. Johnson, Evan Schmitz, Venktesh Ramnath, and Nadir Weibel. "Designing Family-Centered Aids for the ICU", In Proceedings of the 2019 CHI Conference Extended Abstracts on Human Factors in Computing Systems.
- Danilo Gasques Rodrigues, **Janet G. Johnson**, Thomas Sharkey, and Nadir Weibel. "What You Sketch Is What You Get: Quick and Easy Augmented Reality Prototyping with PintAR", In Proceedings of the 2019 CHI Conference Extended Abstracts on Human Factors in Computing Systems.
- Johnson, Janet G., Danilo Gasques Rodrigues, Madhuri Gubbala, and Nadir Weibel. "HoloCPR: Designing and Evaluating a Mixed Reality Interface for Time-Critical Emergencies", In Proceedings of the 12th EAI International Conference on Pervasive Computing Technologies for Healthcare, pp. 67-76. ACM, 2018.
- Rodrigues, Danilo Gasques, **Janet G. Johnson**, and Nadir Weibel. "Real-time guidance for cardiopulmonary resuscitation in Mixed Reality". Pervasive Health 2018 (demo)

# Teaching Experience \_\_\_\_\_

# Towards Human-Centered AI, UC San Diego

La Jolla, CA, India

TEACHING STAFF 2022

• Co-designing a student-driven course on human-centered Al.

### CSE 118/218 - Ubiquitous Computing, UC San Diego

La Jolla, CA, India

**TEACHING ASSISTANT** 2017, 2018, & 2019

- · This course explores ubiquitous computing through both paper readings and a quarter-long project with a focus on mixed reality.
- Responsible for holding discussion sessions, some lectures, and mentoring teams on mixed reality projects.

#### CSE 190/291 - Human-Computer Interaction for Health (HCI4H), UC San Diego

La Jolla, CA, India

TEACHING ASSISTANT

2019, 2021 & 2022

- This course explores the challenges of designing and introducing new interactive and sensing technology to healthcare.
- Responsible for mentoring students, grading, and logistics of the course.

# **Interaction Design Specialization, Coursera**

La Jolla, CA, India

TEACHING STAFF Sept. 2017 - Aug. 2019

- $\bullet \ \ \, \text{This specialization teaches fundamentals for designing, implementing, and evaluating user interfaces.}$
- Managed the logistics and course material for the eight courses that make up the specialization.

### **COGS 160 - Advanced Interaction Design, UC San Diego**

La Jolla, CA, India

TEACHING ASSISTANT Apr. 2017 - Jun. 2017

- This course introduces social computing, interaction techniques and information design in a bi-weekly studio format.
- · Helped conduct classes, held office hours, and was responsible for the grading and logistics of the class.

# Honors and Responsibilities \_\_\_\_\_

#### TALKS, DEMOS, AND PRESENTATIONS

2021	<b>Remote Collaboration in XR</b> , Filene's big.bright.minds.	Irvine, CA, USA
2019	Introduction to Augmented Reality, Women in STEM, San Diego Science & Engineering Fair	San Diego, CA, USA
2018	Mixed Reality and HCI Research, Harvey Mudd Research Open House	Claremont, CA, USA
2017	Video Games to the Rescuel Fleet Science Center	San Diego, CA LISA

#### ACADEMIC SERVICE

- Organizer, Workshop on Empathic Computing at IEEE VR: Conference on Virtual Reality and 3D
  User Interfaces
- Web Co-Chair, ACM International Joint Conference on Pervasive and Ubiquitous Computing & International Symposium on Wearable Computers

#### **ACADEMIC PEER REVIEWS**

- 2022 Papers, CHI PLAY: Annual Symposium on Computer-Human Interaction in Play
- 2022 Late Breaking Works, CHI: Conference on Human Factors in Computing Systems
- 2022 Papers, CSCW: Conference on Computer Supported Cooperative Work and Social Computing
- 2022 **Papers**, IEEE VR:Conference on Virtual Reality and 3D User Interfaces
- 2022 Papers, MobileHCI: Conference on Mobile Human-Computer Interaction
- 2022 **Papers**, TEI:Conference on Tangible, Embedded and Embodied Interaction
- 2021 **Papers**, CHI: Conference on Human Factors in Computing Systems
- 2021 **Papers**, ISWC: International Symposium on Wearable Computers
- 2021 Papers, SUI:Symposium on Spatial User Interaction
- 2021 Papers, VRST:Symposium on Virtual Reality Software and Technology
- 2020 **Papers**, CHI: Conference on Human Factors in Computing Systems
- 2020 Late Breaking Works, CHI: Conference on Human Factors in Computing Systems
- 2018 Late Breaking Works, CHI: Conference on Human Factors in Computing Systems

#### LEADERSHIP POSITIONS

- 2013 Treasurer, AAINA Dramatics, Manipal University's official dramatics club, Manipal, India
- 2013 Category head, Hospitality, Revels, MIT Manipal's national cultural festival, Manipal, India
- 2012 Category head, Hospitality, Techtatva, MIT Manipal's national technical festival, Manipal, India
- 2012 Sponsorship Head, AAINA Dramatics, Manipal, India
- 2012 Assistant Director, AAINA Dramatics, Manipal, India

# INSTITUTIONAL SERVICE

- 2019 CSE Diversity, Equity, and Inclusion Committee Member (Current), UC San Diego, La Jolla, USA
- 2018 Graduate Women in Computing Member (Current), UC San Diego, La Jolla, USA
- 2017 MS Program Representative, CSE, UC San Diego, La Jolla, USA
- 2014 Organizing Committee Member & Host, Microsoft's Build The Shield, Hyderabad, India
- 2011 Set Designer, AAINA Dramatics, Manipal, India
- 2013 Management Committee Member, Indian Society of Technical Education, Manipal, India

# OUTREACH

- 2020 California Wolf Center (Current), Julian, CA, USA
- 2012 Volunteer Service Organization (VSO), Manipal, India
- 2008 **Dubai Cares**, Improving access to primary education in developing countries, Dubai, UAE