

Prob2. Generate trajectory using ScrewTrajectory.m

Using matlab generate trajectory by "ScrewTrajectory.m" in joint space and plot in CoppeliaSim.

- Generate trajectory in SE(3) matrix.
- Show output together with your MATLAB code.
- Plot the motion of Indy 7 manipulator by CoppeliaSim.

First import the matlab library.

```
% 20190348 Jungill Kang
addpath('..\mr')
clear; clc;
```

Observe ScrewTrajectory.m

*** CHAPTER 9: TRAJECTORY GENERATION ***

Takes **Xstart**: The initial end-effector configuration,
Xend: The final end-effector configuration,
Tf: Total time of the motion in seconds from rest to rest,
N: The number of points $N > 1$ (Start and stop) in the discrete representation of the trajectory,
method: The time-scaling method, where 3 indicates cubic (third-order polynomial) time scaling and 5 indicates quintic (fifth-order polynomial) time scaling.

Returns **traj**: The discretized trajectory as a list of N matrices in SE(3) separated in time by $Tf/(N-1)$. The first in the list is Xstart and the Nth is Xend .

This function calculates a trajectory corresponding to the screw motion about a space screw axis.

Example Input:

```
clear; clc;
Xstart = [[1 ,0, 0, 1]; [0, 1, 0, 0]; [0, 0, 1, 1]; [0, 0, 0, 1]];
Xend = [[0, 0, 1, 0.1]; [1, 0, 0, 0]; [0, 1, 0, 4.1]; [0, 0, 0, 1]];
Tf = 5;
N = 4;
method = 3;
traj = ScrewTrajectory(Xstart, Xend, Tf, N, method)
```

Output:

```
traj =
    1.0000         0         0    1.0000
         0    1.0000         0         0
         0         0    1.0000    1.0000
         0         0         0    1.0000

    0.9041   -0.2504    0.3463    0.4410
    0.3463    0.9041   -0.2504    0.5287
   -0.2504    0.3463    0.9041    1.6007
         0         0         0    1.0000
```

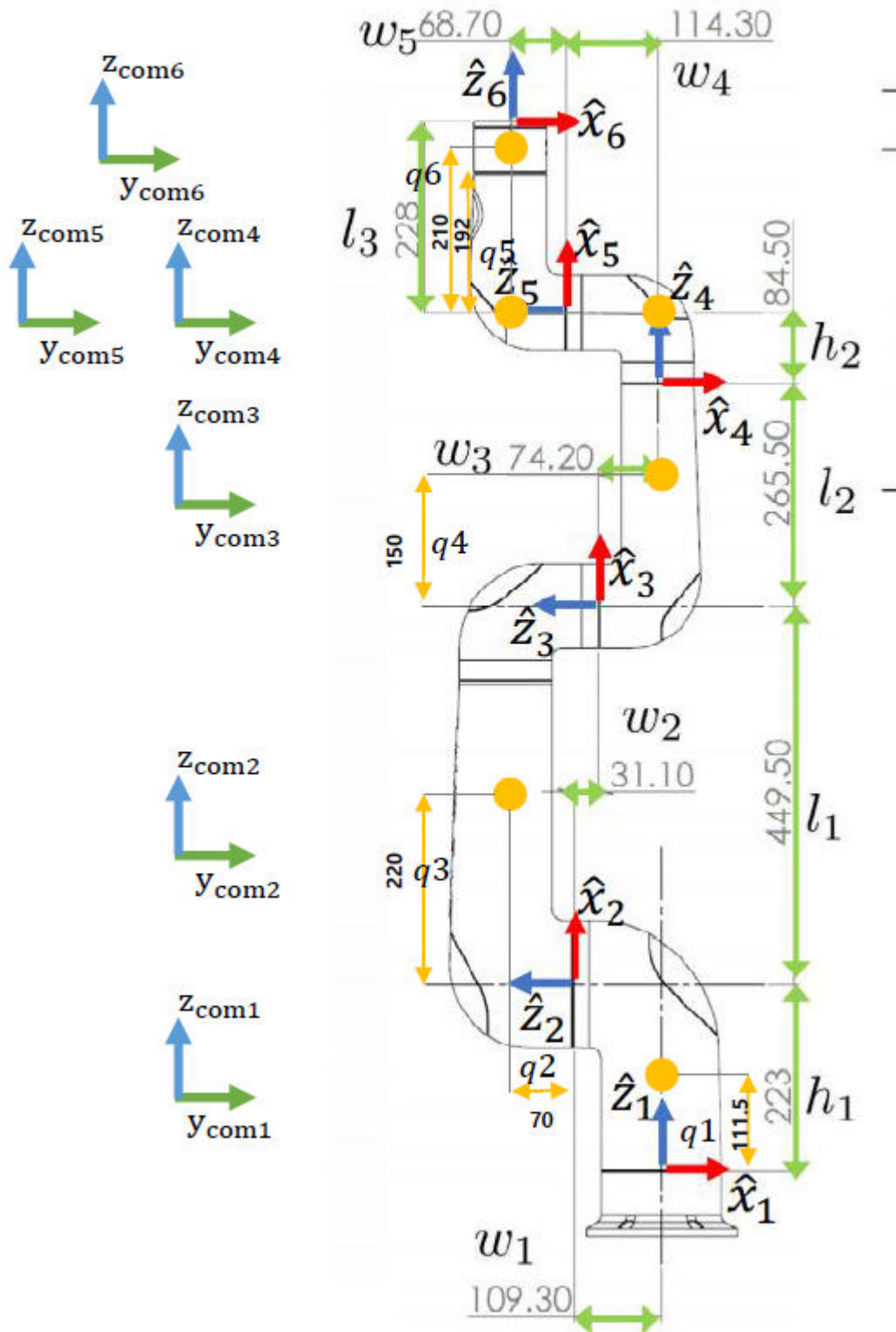
0.3463	-0.2504	0.9041	-0.1171
0.9041	0.3463	-0.2504	0.4727
-0.2504	0.9041	0.3463	3.2740
0	0	0	1.0000
-0.0000	0.0000	1.0000	0.1000
1.0000	-0.0000	0.0000	-0.0000
0.0000	1.0000	-0.0000	4.1000
0	0	0	1.0000

Now create code which create joint trajectory using 3rd order polynomial time scaling.

Starts from initial state to final state.

Use this properties below.

Indy7 Dynamic parameter



[Initial state]

with all joint variables set to zero.

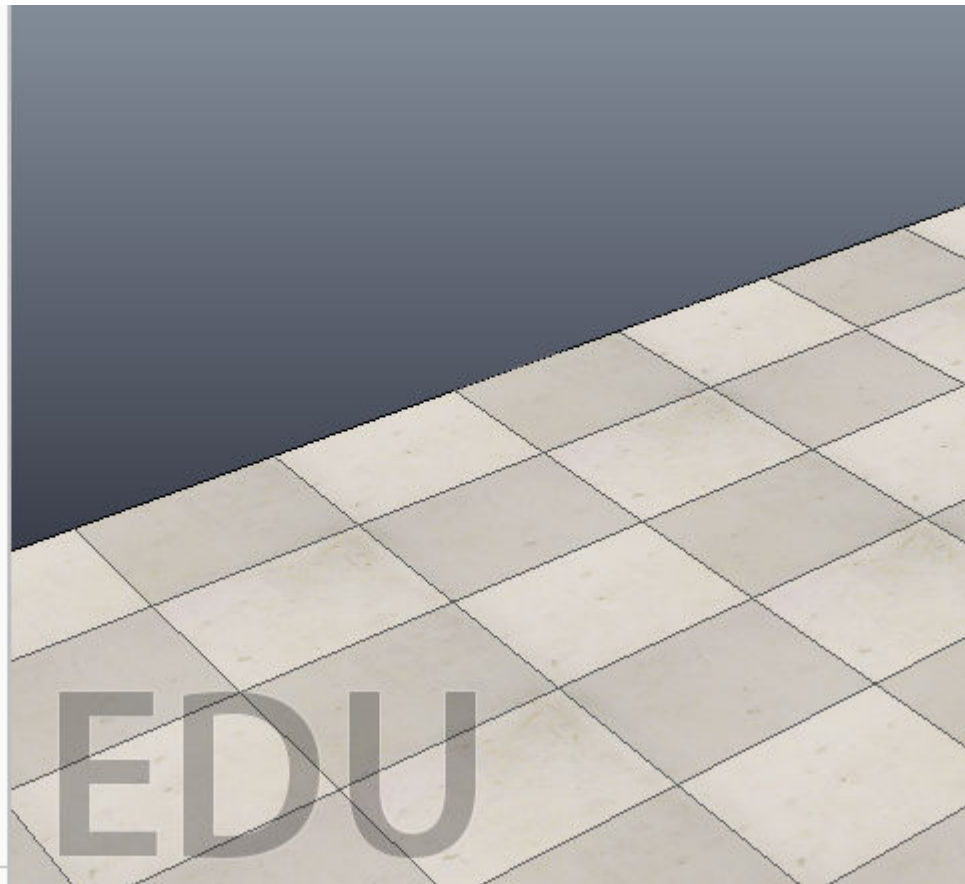
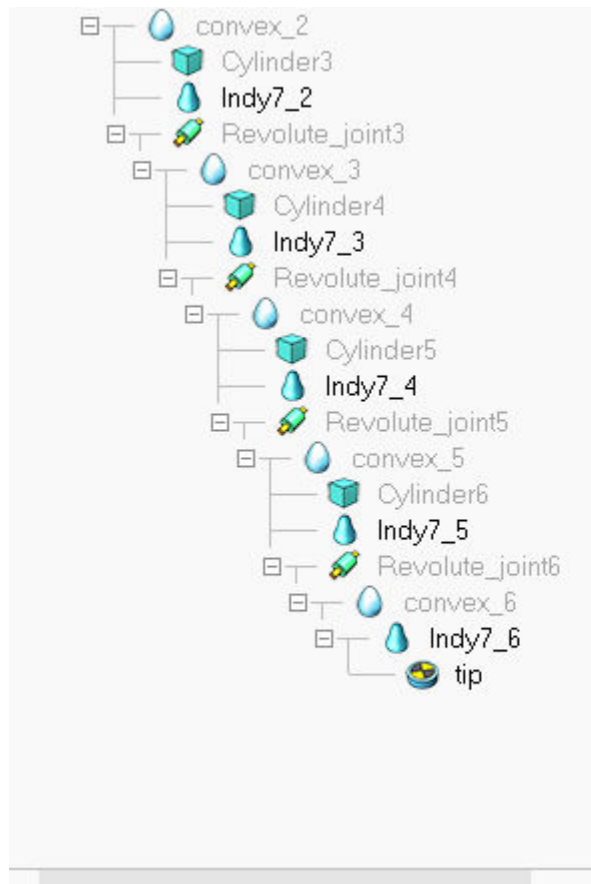
Xstart =

$[1, 0, 0, 0];$

$[0, 1, 0, -W_1+W_2+W_3-W_4-W_5];$

$[0, 0, 1, H_1+L_1+L_2+H_2+L_3];$

$[0, 0, 0, 1];$



[Final state]

with $\theta_2 = \pi/2$.

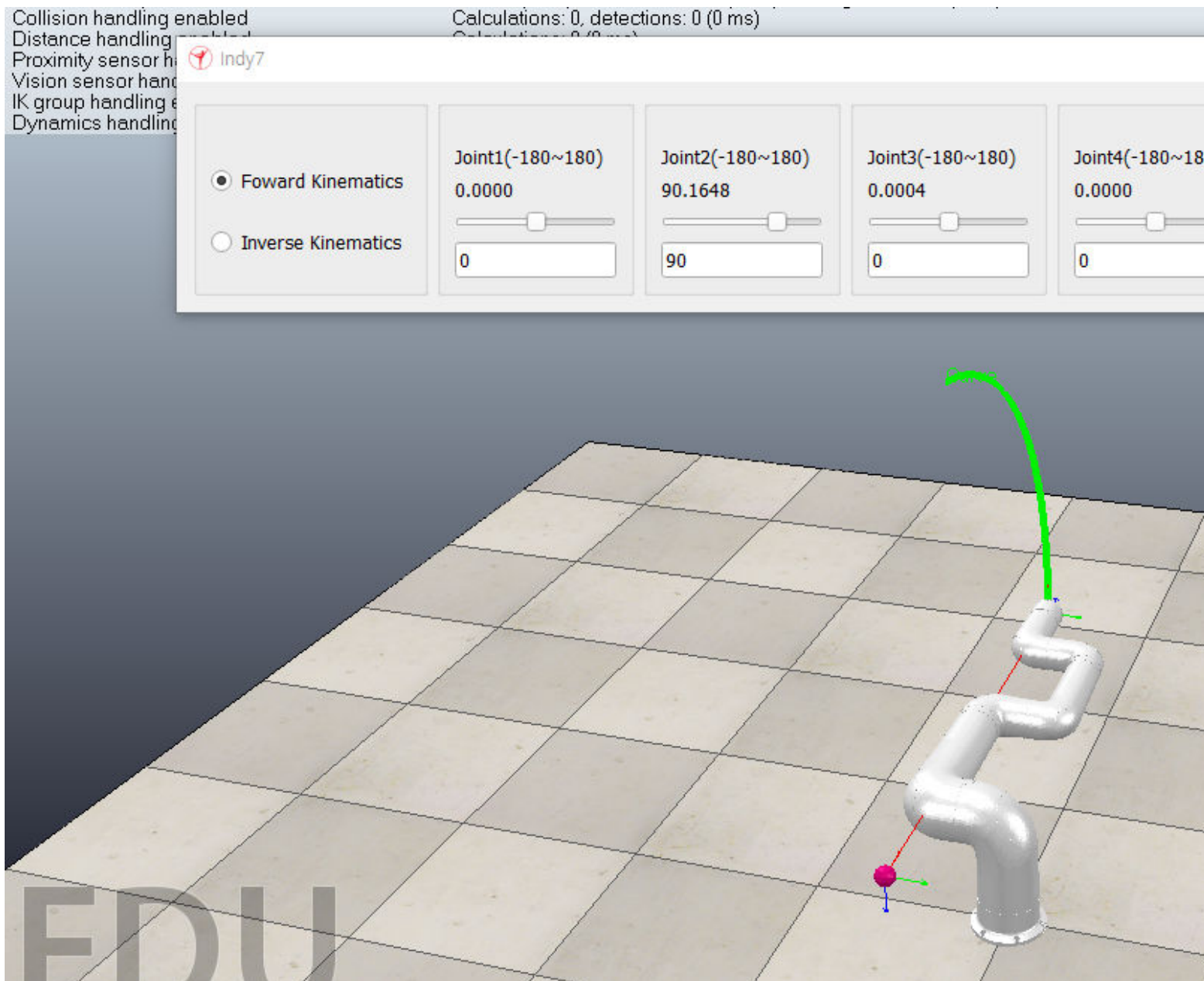
Xend =

$[0, 0, -1, -L_1-L_2-H_2-L_3];$

$[0, 1, 0, -W_1+W_2+W_3-W_4-W_5];$

$[1, 0, 0, H_1];$

$[0, 0, 0, 1];$



Implement with code.

And find the spatial screw axis.

These parameters are from above image.

```
clear; clc;

% length
L1 = 449.5 * 0.001;
L2 = 265.5 * 0.001;
L3 = 228 * 0.001;
H1 = 223 * 0.001;
H2 = 84.5 * 0.001;
W1 = 109.3 * 0.001;
```

```

W2 = 31.1 * 0.001;
W3 = 74.2 * 0.001;
W4 = 114.3 * 0.001;
W5 = 68.7 * 0.001;
q1 = 111.5 * 0.001;
q2 = 70 * 0.001;
q3 = 220 * 0.001;
q4 = 150 * 0.001;
q5 = 192 * 0.001;
q6 = 210 * 0.001;

% S list, screw axis list
Slist = [[0 ; 0; 1; 0; 0; 0;], ...
          [0; -1; 0; H1; 0; 0;], ...
          [0; -1; 0; L1+H1; 0; 0;], ...
          [0 ; 0; 1; -W1+W2+W3; 0; 0;], ...
          [0; -1; 0; H1+H2+L1+L2; 0; 0;], ...
          [0 ; 0; 1; -W1+W2+W3-W4-W5; 0; 0;]];

% Trajectory making
Xstart = [[1 ,0, 0, 0]; [0, 1, 0, -W1+W2+W3-W4-W5]; [0, 0, 1, H1+L1+L2+H2+L3]; [0, 0, 0, 1]];

thetaend = [0; pi/2; 0; 0; 0; 0];
Xend = FKinspace(Xstart,Slist,thetaend);

Tf = 4;
N = 100;
method = 3;
traj1 = ScrewTrajectory(Xstart, Xend, Tf, N, method)

```

```
traj1 = 1x100 cell
```

...

	1	2	3	4	5	6	7	8
1	4x4 double	4x4 double	4x4 double	4x4 double	4x4 double	4x4 double	4x4 double	4x4 double

```
traj2 = ScrewTrajectory(Xend, Xstart, Tf, N, method)
```

```
traj2 = 1x100 cell
```

...

	1	2	3	4	5	6	7	8
1	4x4 double	4x4 double	4x4 double	4x4 double	4x4 double	4x4 double	4x4 double	4x4 double

Here, traj1 is trajectory starts from initial state to final state, and traj2 is trajectory for going back from final state to initial state.

We need to change the SE(3) matrix to joint variables.

For traj1

```
traj1thetalist = zeros(6, N);

% for trajectory making
M0 = Xstart;
thetalist0 = [0; 0; 0; 0; 0; 0];
eomg = 0.001;
ev = 0.0001;

for i = 1:N
    % create trajectory using IKinSpace.m
    T = cell2mat(traj1(i));

    [thetalist, success] = IKinSpace(Slist, M0, T, thetalist0, eomg, ev);

    if success == 1
        % update initial guess < -- previous step's result
        for j = 1:6
            % error occurs, spin more than 2 * pi which means redundant
            % spins.
            if abs(thetalist0(j) - thetalist(j)) > 2 * pi
                if thetalist(j) < 0
                    % modular operation
                    thetalist0(j) = -1*mod(-thetalist(j), 2 * pi);
                    % ex) if the result of angle is 359 degree
                    % you can consider to spin -1 degree which is same.
                    % which can avoid singular error.
                    if thetalist0(j) < -pi
                        thetalist0(j) = thetalist0(j) + 2*pi;
                    end
                else
                    thetalist0(j) = 1*mod(thetalist(j), 2 * pi);
                    if thetalist0(j) > pi
                        thetalist0(j) = thetalist0(j) - 2*pi;
                    end
                end
            end
            thetalist0(j) = thetalist(j);
        end

        traj1thetalist(:, i) = thetalist0;
    else
        traj1thetalist(:, i) = thetalist0;
        disp(i);
    end
end
```

For traj2

```
traj2thetalist = zeros(6, N);
```

```

M0 = Xstart;
% use thetalist from previous results.
eomg = 0.001;
ev = 0.0001;

% use Slist from previous results

for i = 1:N
    T = cell2mat(traj2(i));

    [thetalist, success] = IKinSpace(Slist, M0, T, thetalist0, eomg, ev);

    if success == 1
        % update initial guess < -- previous step's result
        for j = 1:6
            % error occurs
            if abs(thetalist0(j) - thetalist(j)) > 2 * pi
                if thetalist(j) < 0
                    thetalist0(j) = -1*mod(-thetalist(j), 2 * pi);
                    if thetalist0(j) < -pi
                        thetalist0(j) = thetalist0(j) + 2*pi;
                    end
                else
                    thetalist0(j) = 1*mod(thetalist(j), 2 * pi);
                    if thetalist0(j) > pi
                        thetalist0(j) = thetalist0(j) - 2*pi;
                    end
                end
            else
                thetalist0(j) = thetalist(j);
            end
        end

        traj2thetalist(:, i) = thetalist0;
    else
        traj2thetalist(:, i) = thetalist0;
        disp(i);
    end
end
end

```

And change the trajectory from above

```

sim=remApi('remoteApi'); % using the prototype file (remoteApiProto.m)

```

Note: always make sure you use the corresponding remoteApi library
(i.e. 32bit Matlab will not work with 64bit remoteApi, and vice-versa)

```

sim.simxFinish(-1); % just in case, close all opened connections
clientID=sim.simxStart('127.0.0.1',19999,true,true,5000,5);

if (clientID>-1)

```



```

disp('Connected to remote API server');

%joints handles
h = [0,0,0,0,0,0];
for i=1:6
[r, h(i)]= sim.simxGetObjectHandle(clientID, convertStringsToChars("Revolute_joint"+string(i)));
end

% n, duration has no big meaning
n = 100;
duration = 0.01;

% You can change this code -----
% traj1 init --> final
% traj2 final --> init

% repeat two trajectories
joint_pos_mat1 = traj1thetalist;
joint_pos_mat2 = traj2thetalist;

while true
    for i=1:n
        tstart = tic;
        for j=1:6
            sim.simxSetJointTargetPosition(clientID, h(j), joint_pos_mat1(j, i), sim.simx_c
        end
        dt = toc(tstart);
        if dt<duration
            pause(duration-dt);
        end
    end
    pause(3);

    for i=1:n
        tstart = tic;
        for j=1:6
            sim.simxSetJointTargetPosition(clientID, h(j), joint_pos_mat2(j, i), sim.simx_c
        end
        dt = toc(tstart);
        if dt<duration
            pause(duration-dt);
        end
    end
    pause(3);
end
% You can change this code -----
else
    disp('Failed connecting to remote API server');
end

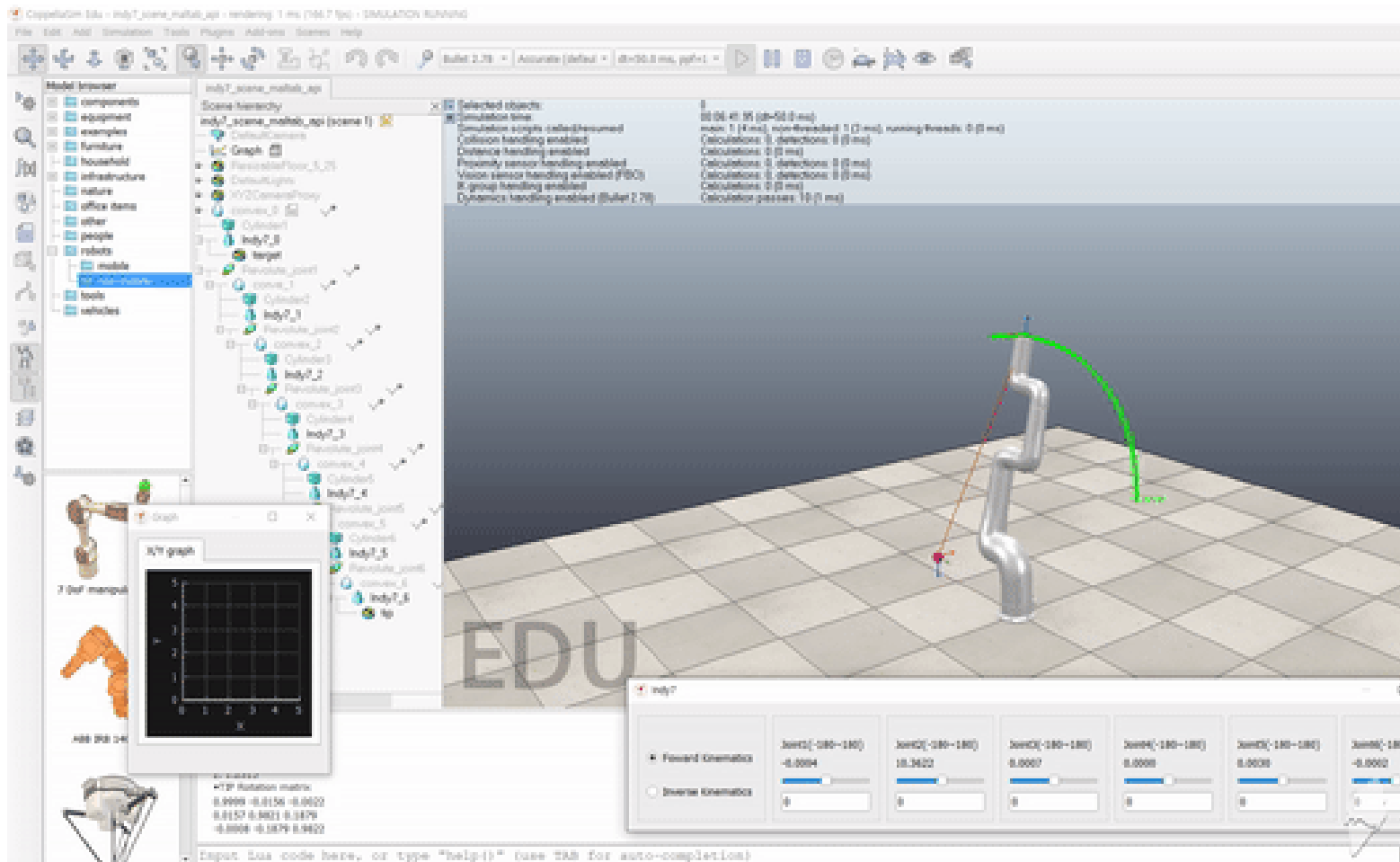
```

Connected to remote API server

```
sim.delete(); % call the destructor!
```

```
disp('Program ended');
```

Results



Since We use same initial & final orientation from prob1 the trajectory is same because screw axis for the prob2 is actually joint 2.