Spring 2019



EECE 588 Lecture 17

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- Note that the process that we carried out was just a simple mapping between the expression for the array factor and the T_m(z) polynomials.
- In the previous example, we had:

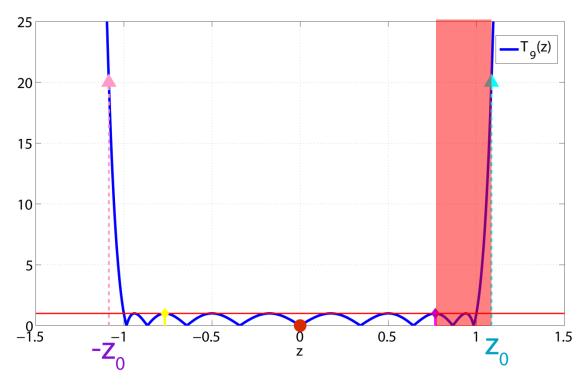
$$z = z_0 \cos u = z_0 \cos \left(\frac{\pi d}{\lambda} \cos \theta\right) = 1.085 \times \cos \left(\frac{\pi d}{\lambda} \cos \theta\right)$$

- Let us consider several cases:
 - \square d= $\lambda/4$, $\lambda/2$, $3\lambda/4$, λ .

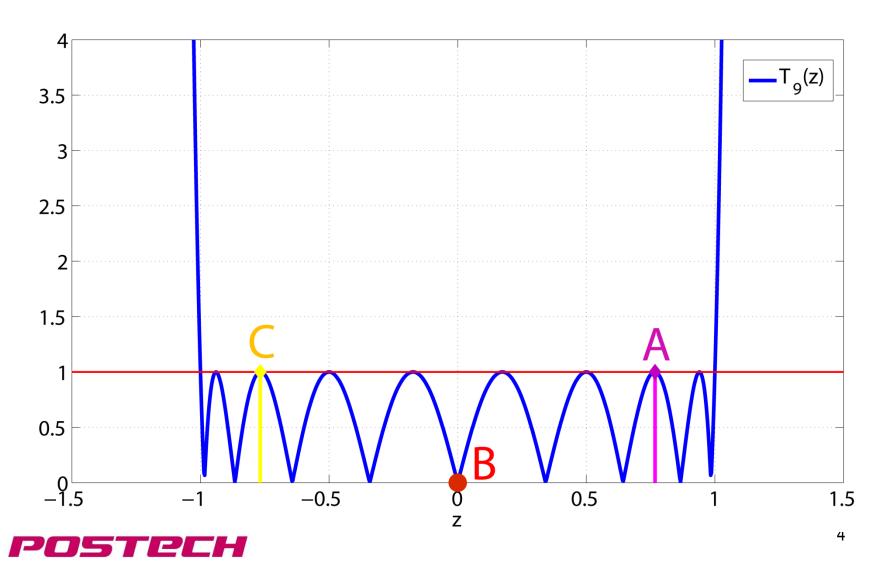


= d= $\lambda/4$:

- □ In this case, the visible space $(0 \le \theta \le \pi)$ is mapped to z values in the range of 0.7673 < z < 1.0851
- The maximum value occurs for θ=90° and the minimum values occur for θ=180° and 0°.

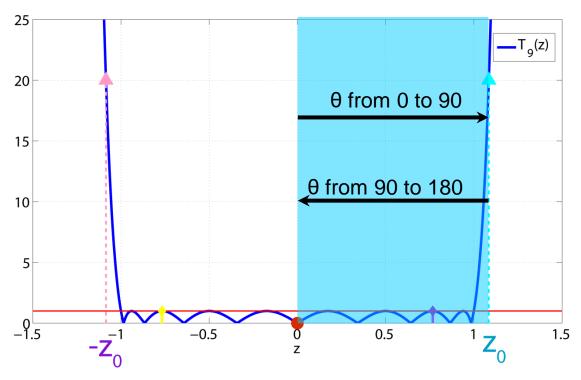






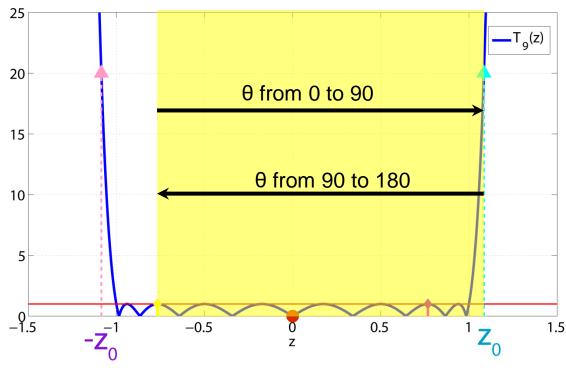
= d= $\lambda/2$:

- □ In this case, the visible space $(0 \le \theta \le \pi)$ is mapped to z values in the range of 0 < z < 1.0851.
- The maximum value occurs for θ=90° and the minimum values occur for θ=180° and 0°.





- $d = 3\lambda/4$:
 - □ In this case, the visible space $(0 \le \theta \le \pi)$ is mapped to z values in the range of -0.7673 < z < 1.0851.
 - The maximum value occurs for θ=90° and the minimum values occur for θ=180° and 0°.

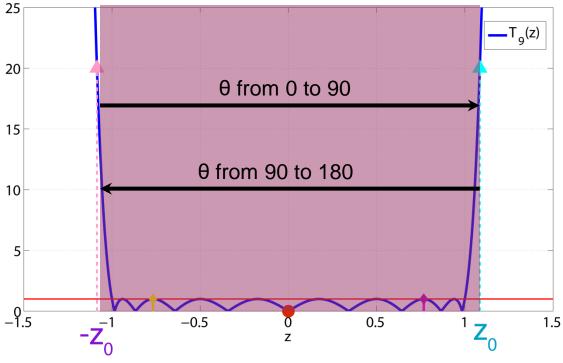




= d= λ :

In this case, the visible space (0≤θ≤π) is mapped to z values in the range of -0.7673 < z < 1.0851.</p>

The maximum value occurs for θ=90° and the minimum values occur for θ=180° and 0°.





Element Spacing in Dolph-Chebychev Arrays

- Generally, we would like to use the maximum possible spacing between elements without having grating lobes or side lobes that exceed a minimum.
- In DT arrays, the ripples of the Chebychev function are all of the same magnitude.
- Therefore, the only way that the side lobe levels can increase the minimum desired value is to have a wide visible region that goes below z < -1.
- To ensure that this does not happen, we must find the d value that corresponds to z=-1.

$$z = z_0 \cos\left(\frac{\pi d}{\lambda} \cos\theta\right) = -1 \rightarrow d_{\text{max}} = \frac{\lambda}{\pi} \cos^{-1}\left(\frac{-1}{z_0}\right)$$



Element Spacing in Dolph-Chebychev Arrays

To ensure that no other lobe exist with a magnitude larger than the side lobes, the element spacing must follow this condition:

$$d_{\max} \le \frac{\lambda}{\pi} \cos^{-1} \left(\frac{-1}{z_0} \right)$$

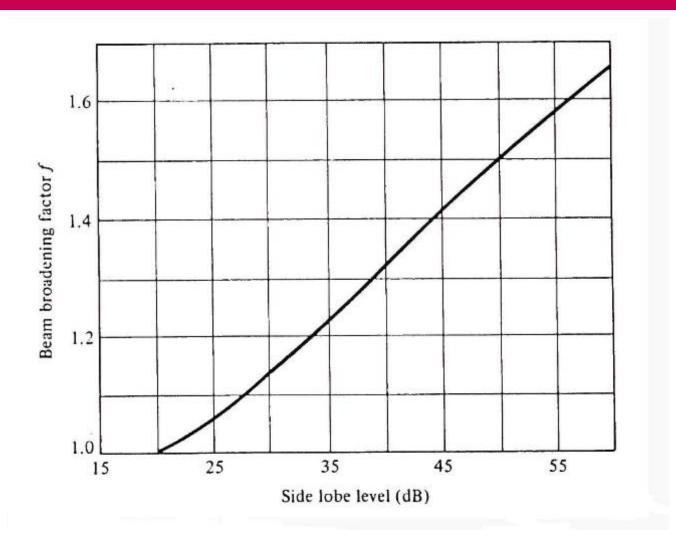


For large DT arrays that are scanned not too close to end-fire and have SLL's in the -20 to -60 dB range, HPBW and directivity are found by introducing a beam broadening factor (R. S. Elliot) as:

$$f = 1 + 0.636 \left\{ \frac{2}{R_0} \left(\sqrt{\left(\cosh^{-1} R_0\right)^2 - \pi^2} \right) \right\}^2$$

 \blacksquare R₀ is the ratio of major lobe to side lobe (voltage) level.



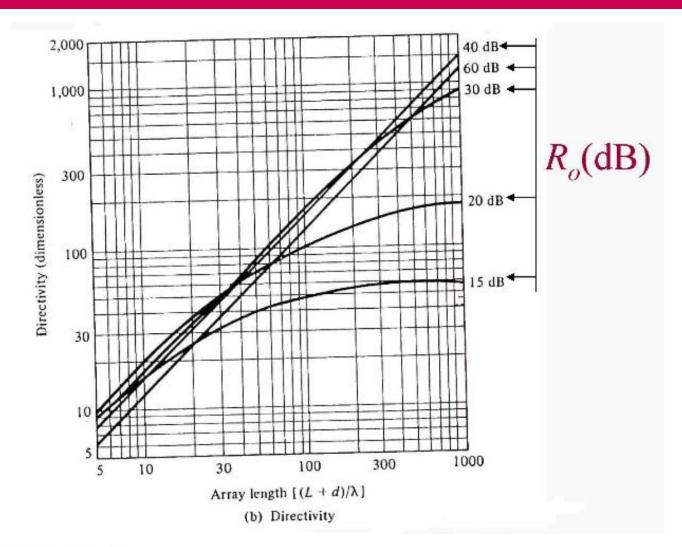




- The Half-Power Beamwidth is obtained from:
 - Calculating the beamwidth of a uniform array (with the same N and d).
 - Multiplying the beamwidth of this array by the beam broadening factor calculated previously.
- This BBF can be used to calculate the directivity of DT arrays scanned near the broadside:

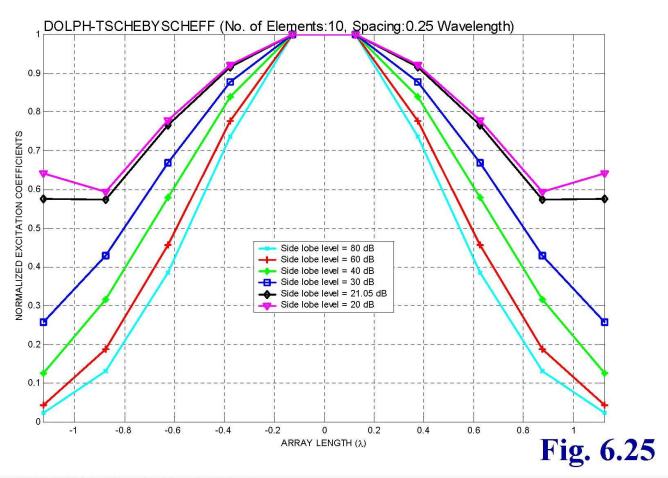
$$D_0 = \frac{2R_0^2}{1 + (R_0^2 - 1)f \frac{\lambda}{L + d}}$$





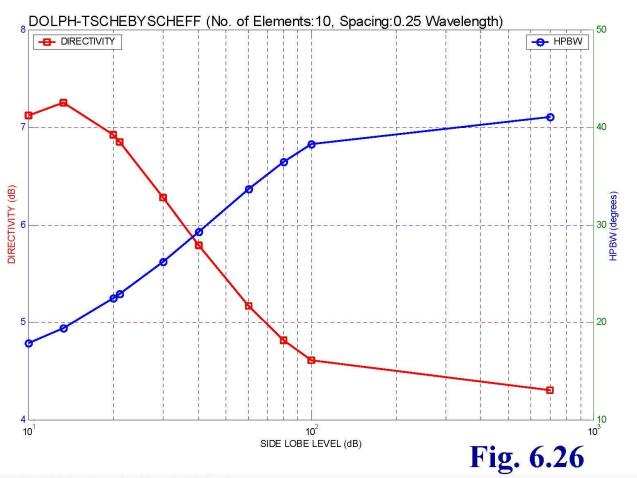


Amplitude Distribution of Dolph-Tschebyscheff Array For Different Sidelobe Levels



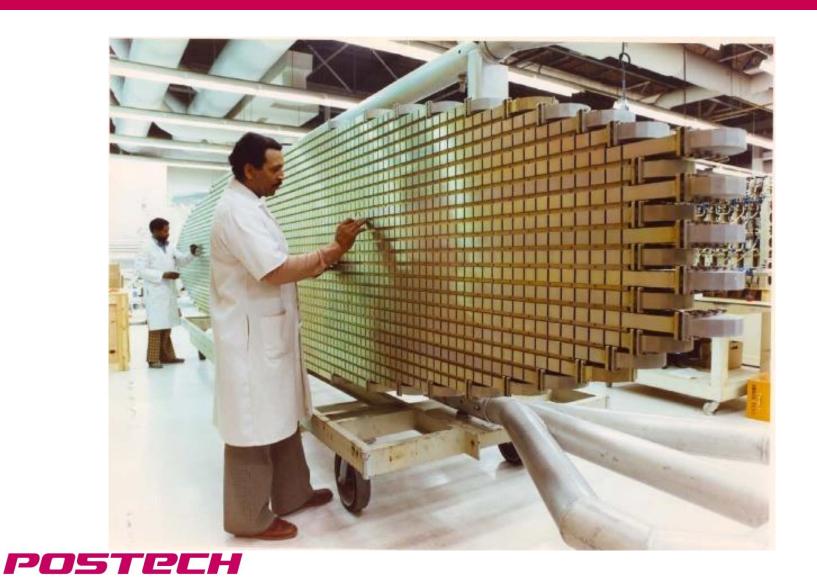
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Chapter 6
Arrays: Linear, Planar, & Circular



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Chapter 6
Arrays: Linear, Planar, & Circular



In a one dimensional array with a total number of M elements along the x axis, the array factor is:

I_{m1} is the excitation coefficient of each element.

If, N such one dimensional arrays are placed along the y direction with spacing d_y and μ phase shift of β_y a two dimensional array is formed.



The array factor of this planar array is:

$$AF = \sum_{n=1}^{N} I_{1n} \left\{ \sum_{m=1}^{M} I_{m1} e^{j(m-1)(kd_x \sin\theta \cos\phi + \beta_x)} \right\} e^{j(n-1)(kd_y \sin\theta \sin\phi + \beta_y)}$$

$$AF = S_{xm}S_{yn}$$

$$S_{xm} = \sum_{m=1}^{M} I_{m1} e^{j(m-1)(kd_x \sin\theta \cos\phi + \beta_x)}$$

$$S_{yn} = \sum_{n=1}^{N} I_{n1} e^{j(n-1)(kd_y \sin \theta \sin \phi + \beta_y)}$$



For uniform array excitation, the 2-D AF is:

$$AF_{n}(\theta,\varphi) = \left\{ \frac{1}{M} \frac{\sin\left(\frac{M}{2}\psi_{x}\right)}{\sin\left(\frac{\psi_{x}}{2}\right)} \right\} \left\{ \frac{1}{N} \frac{\sin\left(\frac{N}{2}\psi_{y}\right)}{\sin\left(\frac{\psi_{y}}{2}\right)} \right\}$$

$$\psi_x = kd_x \sin\theta \cos\varphi + \beta_x$$

$$\psi_{y} = kd_{y}\sin\theta\sin\varphi + \beta_{y}$$



■ For a rectangular array, the major lobe and the grating lobes of S_{xm} and S_{vn} are found from:

$$kd_x \sin\theta\cos\varphi + \beta_x = \pm 2m\pi$$
 $m = 0,1,2,...$
 $kd_y \sin\theta\sin\varphi + \beta_y = \pm 2n\pi$ $n = 0,1,2,...$

To ensure that we have only one main beam directed towards θ_0 , ϕ_0 , we must have:

$$\beta_x = -kd_x \sin \theta_0 \cos \varphi_0$$



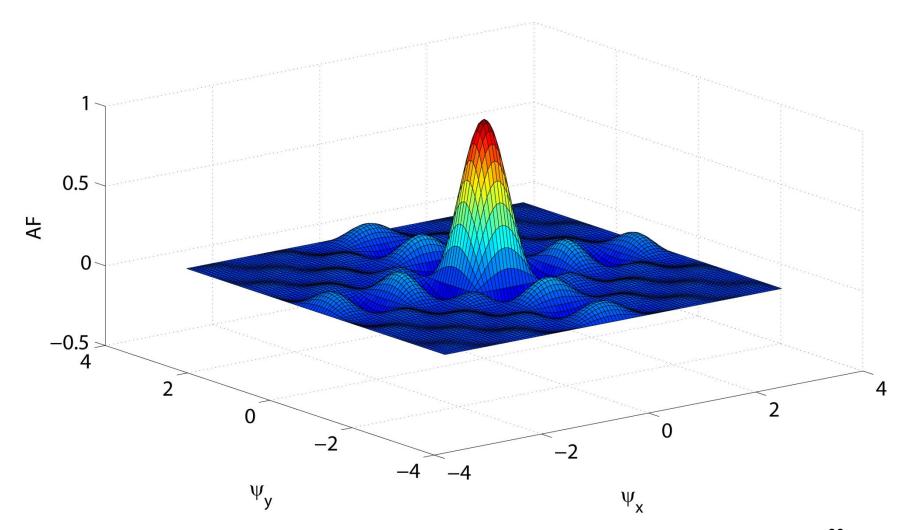
$$\beta_{y} = kd_{y} \sin \theta_{0} \sin \varphi_{0}$$

If this is the case, the principal maximum and the directions of grating lobes are found from:

$$kd_{x}(\sin\theta\cos\varphi - \sin\theta_{0}\cos\varphi_{0}) = \pm 2m\pi \qquad m = 0,1,2,...$$
$$kd_{y}(\sin\theta\sin\varphi - \sin\theta_{0}\sin\varphi_{0}) = \pm 2n\pi \qquad n = 0,1,2,...$$

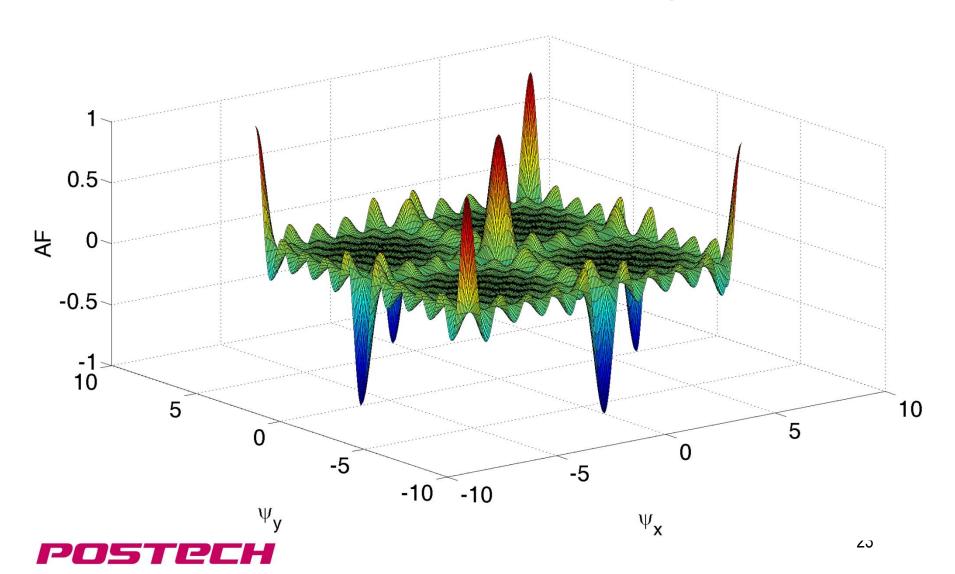


Two-Dimensional Array Factor (Uniform Element Excitation)





Two-Dimensional Array Factor (Uniform Element Excitation)

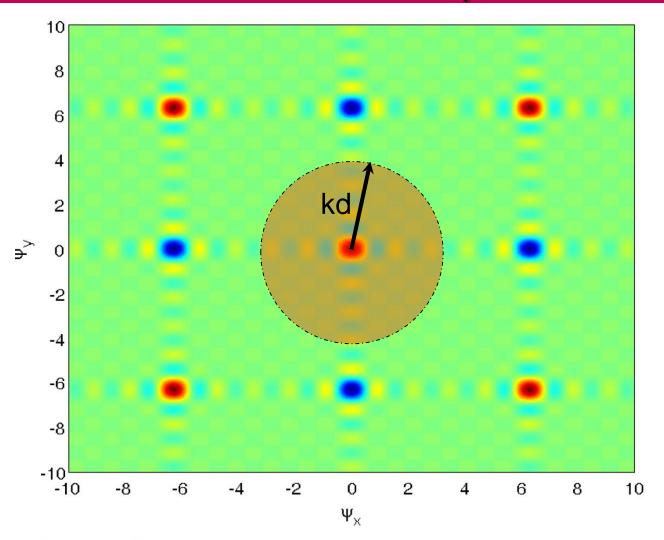


Two-Dimensional Array Factor (Uniform Distribution)

- Let's assume that the array is a broadside array. i.e., $\beta_x = \beta_v = 0$
- This way,
 - $\square \psi_x = kd_x \sin\theta \cos\varphi$
 - $\Box \psi_v = kd_v \sin\theta \sin\phi$
- The maximum range of ψ_x is $|\psi_x| < kd_x$ and $|\psi_y| < kd_y$.
- However, these are not independent from one another.
- You can show that (if $d_x=d_v=d$)
 - $\Box \psi_{x}^{2} + \psi_{v}^{2} \le k^{2}d^{2}$
 - \square This represents the region inside a circle with the radius of kd on the $\psi_x\text{-}\psi_v$ surface.
- If $d_x \neq d_v$:
 - $\Box (\psi_{x}/d_{x})^{2} + (\psi_{y}/d_{y})^{2} \le k^{2}.$
- This represents the region inside an ellipse.

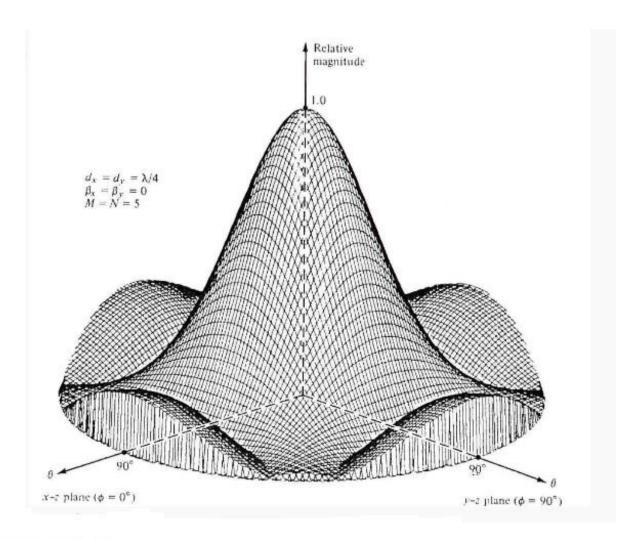


Two-Dimensional Array Factor (Uniform Distribution)





Array Pattern of an Array with $d=\lambda/4$ and Uniform Distribution





Array Factor of an Array with $d=\lambda/2$ and Uniform Distribution

