

# JARRETT GLINER

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**Personal Site:** [jarrett.io](http://jarrett.io)

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## Technical Skills:

**Strong:** JS+ES6, jQuery, CSS, NodeJS, Express, MongoDB, Angular, ReactJS, RegEx, Git, BootStrap, Socket.io

**Experienced:** mySQL, D3, Python, AppleScript, Linux, Grunt, Mocha Test Suite, AWS EC2

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## Engineering Projects:

### **OpenDoor | Software Engineer/Scrum Master**

*Schedule for the present, see which of your friends are free*

- Built a fully native iOS app using React Native alongside Redux to manage a frequently-changing global state
- Implemented dynamic friend request system using Postgres, Sequelize ORM, a custom RESTful API, and JWT
- Deployed to persistent AWS server using Docker and Forever.js

### **Bolt | Software Engineer/Scrum Master**

*Chart new running routes and race live against friends*

- Overhauled NodeJS + Express backend using MongoDB and Mongoose ODM schema to integrate Facebook OAuth alongside native login system
- Improved Angular frontend with custom D3 directive for responsive data visualization

### **LunchTrain | Software Engineer/Scrum Master**

*Organize social activities with colleagues via Slack*

- Constructed sqlite3 database with Sequelize ORM to guarantee data uniformity
- Developed and tested NodeJS + Express backend with custom RESTful API
- Designed stateful ReactJS frontend and augmented with Google Maps and Places APIs

### **Pocket Bonanza | Software Engineer/Product Owner**

*A competitive internet scavenger hunt*

- Leveraged Socket.io for simplified realtime communication between players
- Utilized MEAN stack due to application's demand for a rapidly-changing DOM

### **Other Projects | Software Engineer**

- **Operation "Safe and Sound":** A cooperative game where two players work together to open a cryptic safe with procedurally generated modules. Made in vanilla JS and jQuery, features original pixel art.
  - **SoundCloudQueue:** Music player that takes advantage of SoundCloud's API to create a custom song queue.
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## Professional Experience:

### **Graphiq | Associate Product Manager**

*Santa Barbara, CA | January 2014 - July 2015*

- Managed and grew *specout.com*, a flagship product, from 640k to 1.5m monthly sessions (130%) while improving engagement metrics (e.g. Time on Page, Bounce Rate) by 10%
  - Maintained a persistent database of 25 tables and ~150,000 rows using MySQL and ETL methods
  - Employed SEO strategies to achieve and maintain first page rankings on Google SERP
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## Education:

### **Hack Reactor | Advanced Software Engineering Immersive Program**

*2016*

### **University of California, Santa Barbara | B.A in Psychology and Applied Psychology**

*2014*

- Relevant Coursework: Intro to Computer Science, Technology Management Program
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## Personal:

- Music Maker - Been playing guitar since age 14 and enjoy technical music production as a hobby
- Photoshop Guru - Will gladly participate in Photoshop battles
- Second-Degree Black Belt and former Martial Arts Instructor