

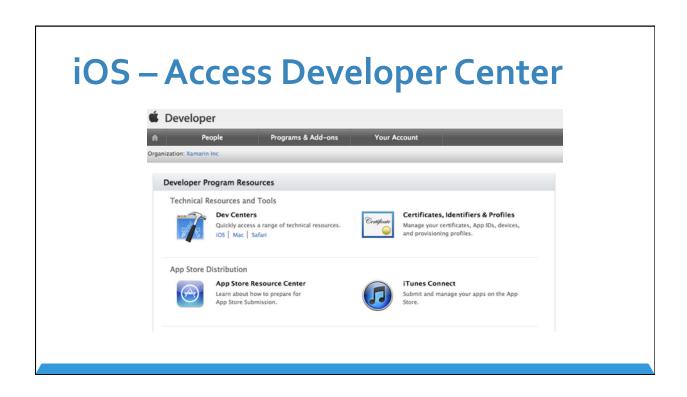
Publishing an App

- Lecture will begin soon
- Please download the course materials from http://university.xamarin.com
- Please join the conversation as we wait for the course to begin

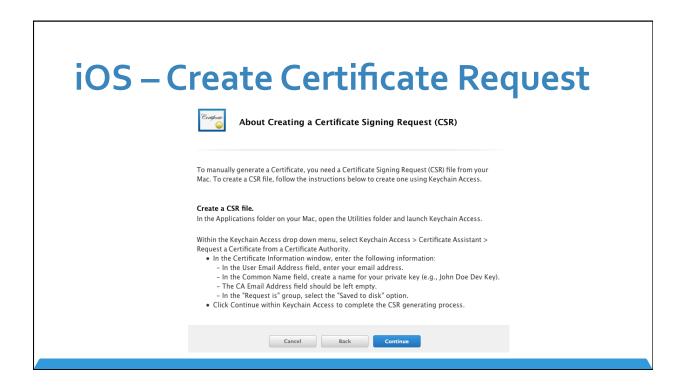
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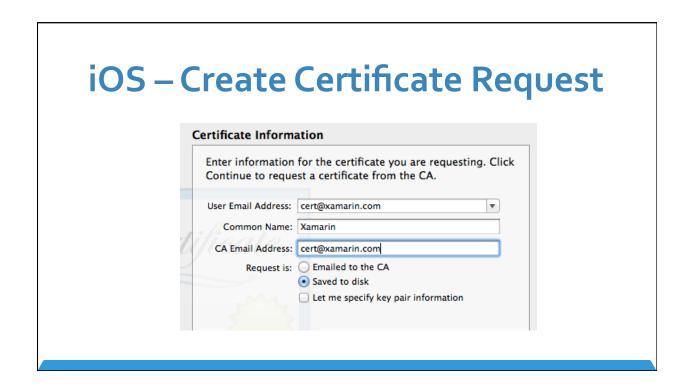
iOS Applications

Preparing for and Publishing iOS Apps

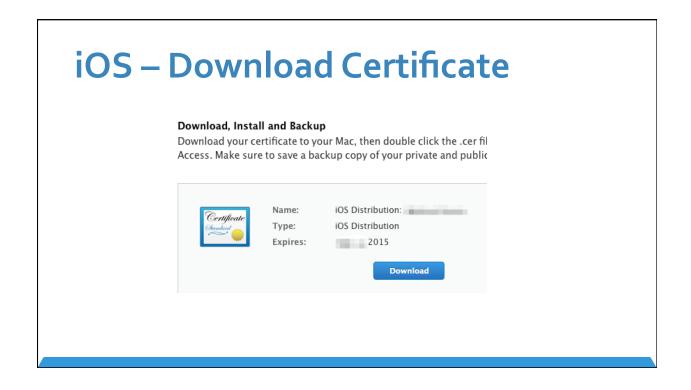


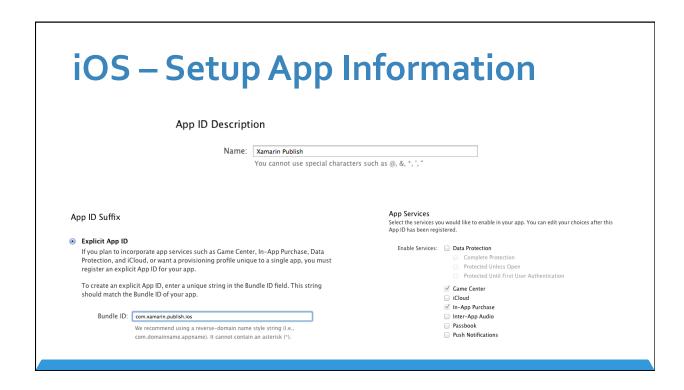


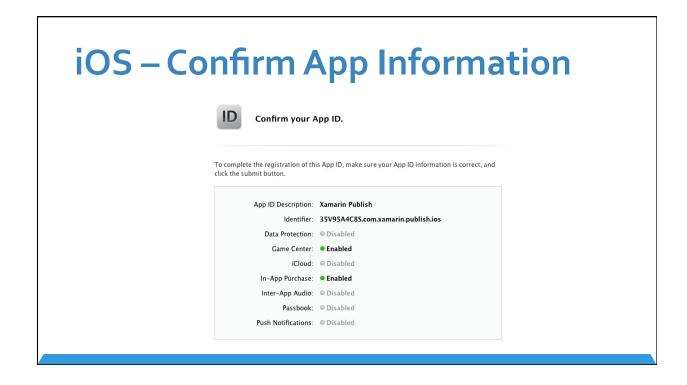




Upload CSR file. Select .certSigningRequest file saved on your Mac. Choose File... Xamarin.Publish.iOS.certSigningRequest







iOS – Create Provisioning Profile

App Store

Create a distribution provisioning profile to submit your app to the App Store.

If you plan to use services such as Game Center, In-App Purchase, and Push Notifications, or want a Bundle ID unique to a single app, use an explicit App ID. If you want to create one provisioning profile for multiple apps or don't need a specific Bundle ID, select a wildcard App ID. Wildcard App IDs use an asterisk (*) as the last digit in the Bundle ID field. Please note that iOS App IDs and Mac App IDs cannot be used interchangeably.

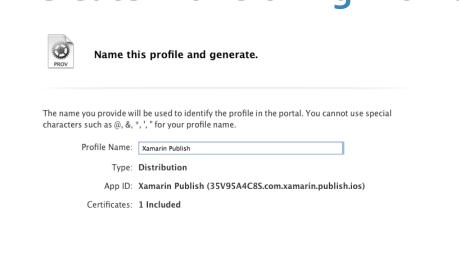
iOS – Create Provisioning Profile



Select certificates.

Select the certificates you wish to include in this provisioning profile. To use this profile to install an app, the certificate the app was signed with must be included.

iOS – Create Provisioning Profile



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Lab₁

Preparing our iOS Application for Distribution

Module Objectives

- Set Release Information
- Setup Icons
- Setup App Resources
- Archive and submit to iTunes Connect



iTunes Connect

Submit and manage your apps on the App Store.

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Lab Summary

- ❖ Set Release Information
- Setup Icons
- Setup App Resources
- Archive and submit to iTunes
 Connect

QUESTIONS?



iTunes Connect

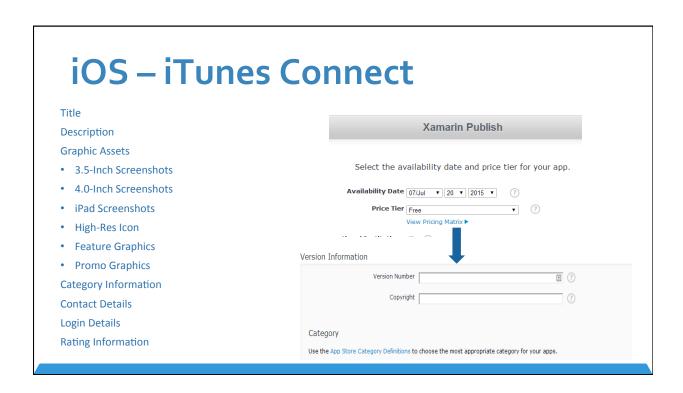
Submit and manage your apps on the App Store.

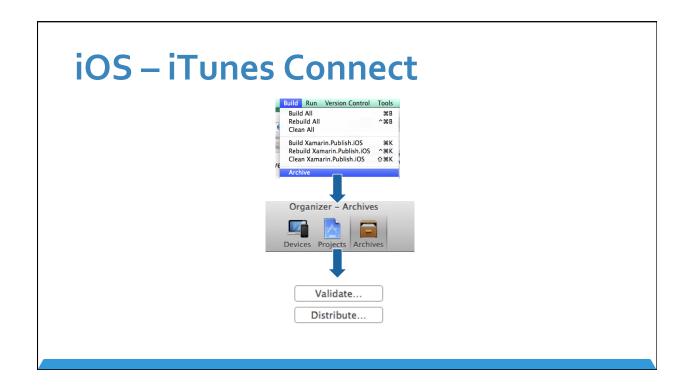
iOS – Preflight Check

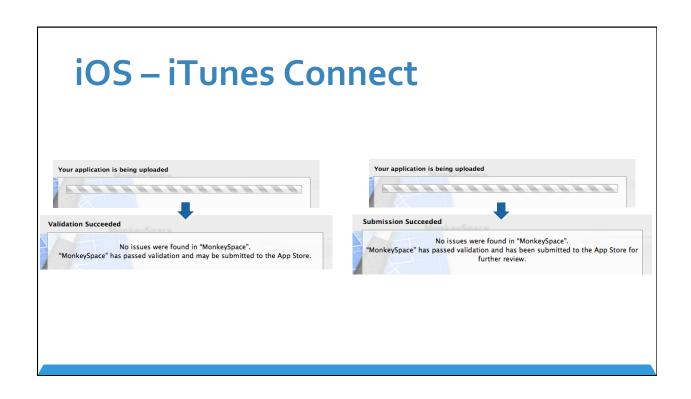
- Ensure that your App functionality matches your descriptions
- Ensure that the App does not crash under normal usage, for all devices
- https://developer.apple.com/ appstore/resources/submission/ tips.html

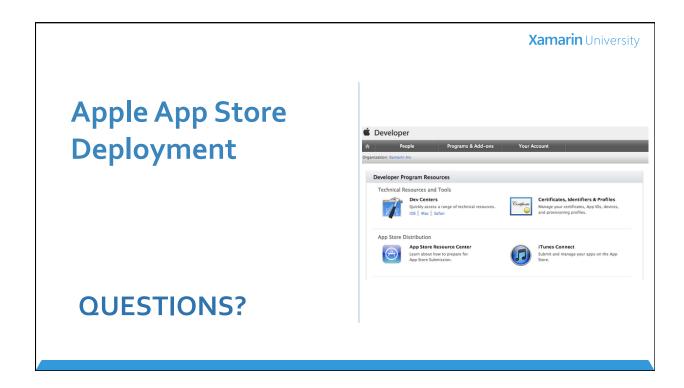












Android Applications

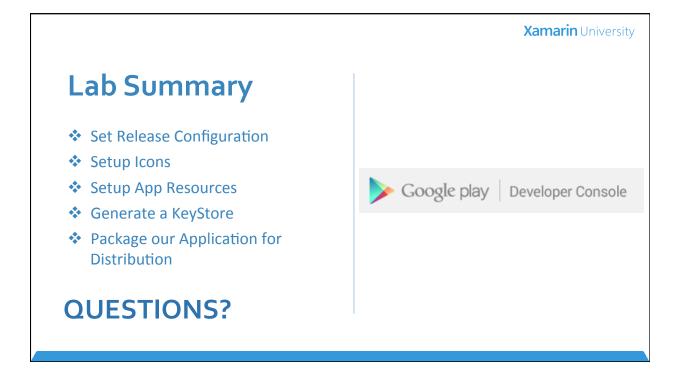
Preparing for and Publishing Android Apps

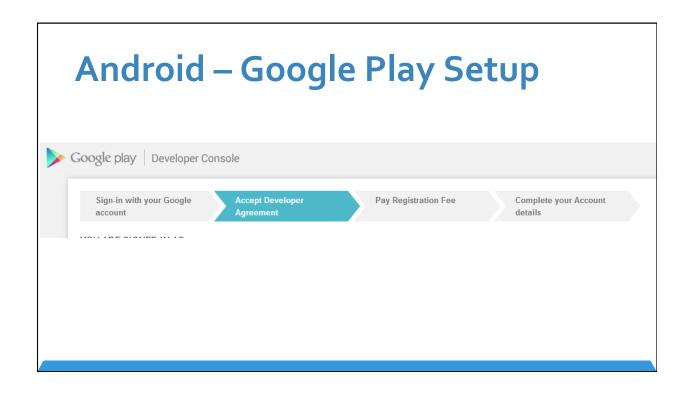
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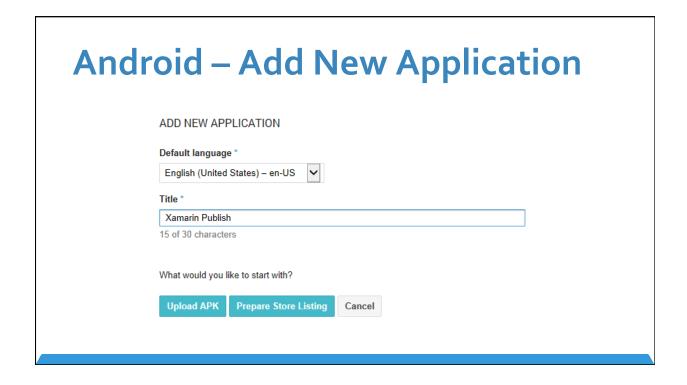
Lab 2

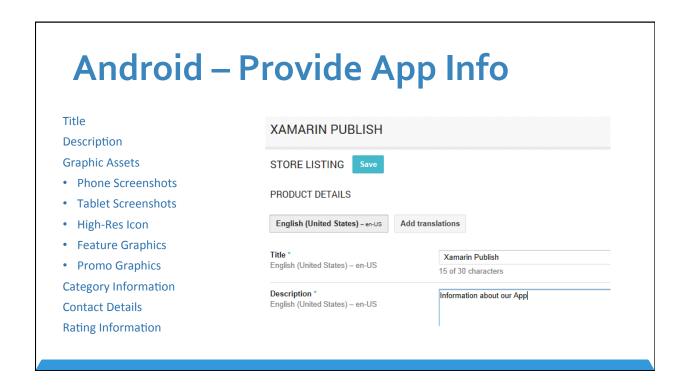
Preparing our Android Application for Distribution

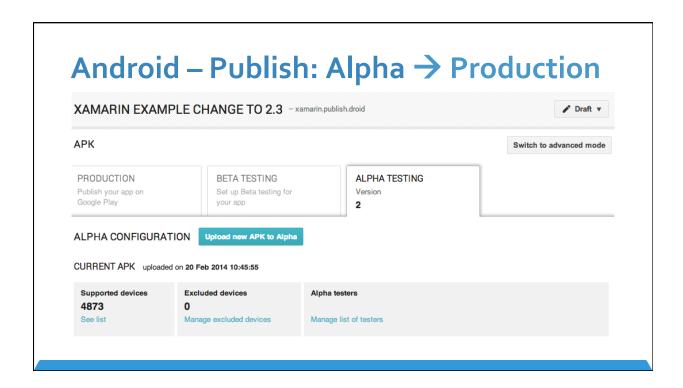
Module Objectives Set Release Configuration Setup Icons Setup App Resources Generate a KeyStore Package our Application for Distribution Coogle play | Developer Console











Google Play
Deployment

Google play
Developer Console

QUESTIONS?

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Additional Resources

http://docs.xamarin.com/guides/ios/deployment,_testing,_and_metrics/app_distribution_overview/

http://docs.xamarin.com/guides/android/ deployment,_testing,_and_metrics/publishing_an_application/

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XAM220 – Publishing an App

Thank You

Please complete the class survey in your profile: university.xamarin.com/profile