



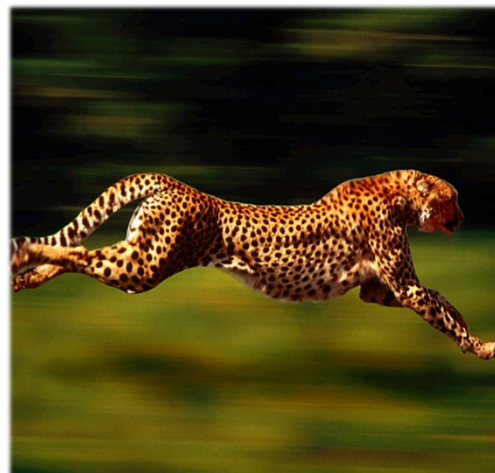
XAM370 Performance and Memory Management

- Lecture will begin soon
- Please download the course materials from <http://university.xamarin.com>
- Please join the conversation as we wait for the course to begin

Performance Thoughts

Xamarin University

- ❖ Don't abuse the UI thread
- ❖ Think about the Garbage Collector
- ❖ Use the right build settings
- ❖ Know about the SDK tools available
- ❖ Always test on physical devices



Lab 1

Async Execution, or how to keep your app responsive

Async Execution

- ❖ Avoid putting non-UI related work on the UI thread
- ❖ Event handlers and method overrides should return as soon as possible so the UI remains responsive or bad things happen

Candy Crush isn't responding.

Do you want to close it?

Wait

OK

Module Objectives

- ❖ Use Async / Await and Tasks



Lab Summary

- ❖ Use Async / Await and Tasks

QUESTIONS?

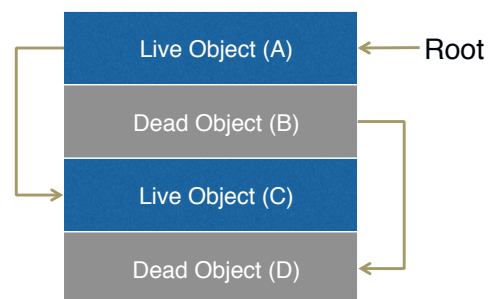


Lab 2

Memory and Garbage Collection

Garbage Collection

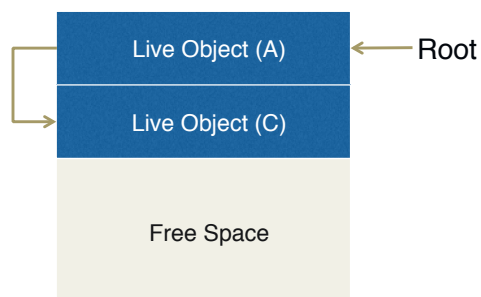
- ❖ Garbage Collection is used to manage your memory in your application
- ❖ Mapped on top of the platform memory management
- ❖ iOS has two choices – prefer **sgen** over default



Before GC

Garbage Collection

- ❖ Garbage Collection is used to manage your memory in your application
- ❖ Mapped on top of the platform memory management
- ❖ iOS has two choices – prefer **sgen** over default



After GC

Be GC friendly

- ❖ Dispose objects that hold native resources and objects that wrap scarce resources
- ❖ Beware of event handlers – they can keep subscribed objects alive
- ❖ Beware of immortal objects in iOS due to strong references

Module Objectives

- ❖ Using Dispose
- ❖ Dealing with strong ref cycles



Lab Summary

- ❖ Using Dispose
- ❖ Dealing with strong ref cycles

QUESTIONS?



Lab 3

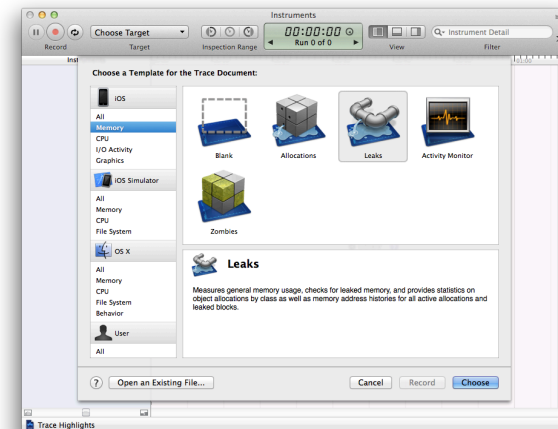
Diagnosing iOS Performance

iOS Performance Tips

- ❖ Beware: Simulator vs. Device differences
- ❖ Load Table/Collection Views with maximum dataset and stress test
- ❖ Use Instruments Performance Monitor
- ❖ For top native tips, check out:
<http://www.raywenderlich.com/31166/25-ios-app-performance-tips-tricks>

Module Objectives

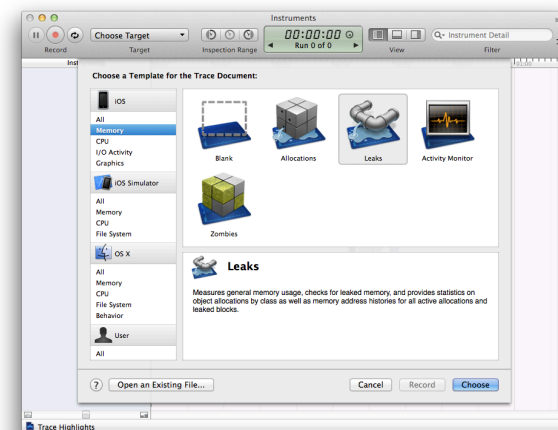
- ❖ UITableView performance
- ❖ Using Instruments



Lab Summary

- ❖ UITableView performance
- ❖ Using Instruments

QUESTIONS?



Lab 4

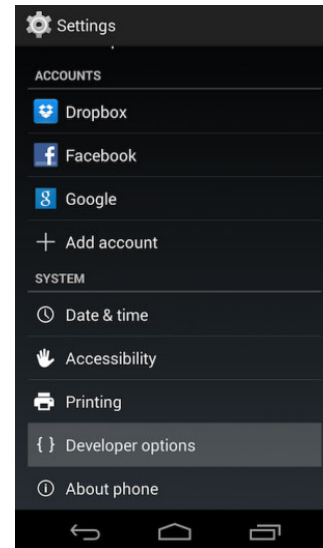
Diagnosing Android Performance

Android Performance Tips

- ❖ Device Developer Options are your friend!
- ❖ Avoid nested layout if you can – prefer RelativeLayout over nested LinearLayout containers, use Hierarchy Viewer to diagnose
- ❖ Watch out for ListView performance issues
- ❖ Traceview SDK tool can provide profiling information
- ❖ For more tips for native Android see <http://developer.android.com/training/articles/perf-tips.html>

Module Objectives

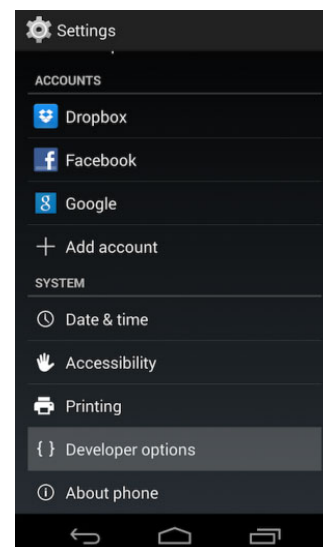
- ❖ ListView Performance
- ❖ Using Android Device Monitor
- ❖ Device Developer Options



Lab Summary

- ❖ ListView Performance
- ❖ Using Android Device Monitor
- ❖ Device Developer Options

QUESTIONS?



Additional Resources

http://docs.xamarin.com/guides/cross-platform/application_fundamentals/memory_perf_best_practices/

Android Guidance: <http://bit.ly/1b2J2tA>

Apple Guidance: <http://bit.ly/1eWxKrL>

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XAM370 – Performance and Memory Management

Thank You



Please complete the class survey in your profile:
university.xamarin.com/profile