

RoundTable Discussion:

Final Project Ideas



Jacquelyn Gomez

1

Idea #1:

Broke College Student Simulator

Broke College Student Simulator



Other Game Scenes



Personally
Designed Screens



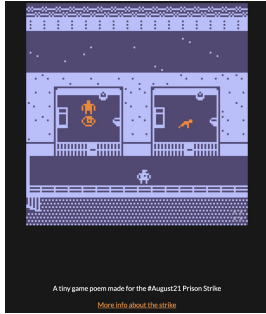
2

Idea #2:

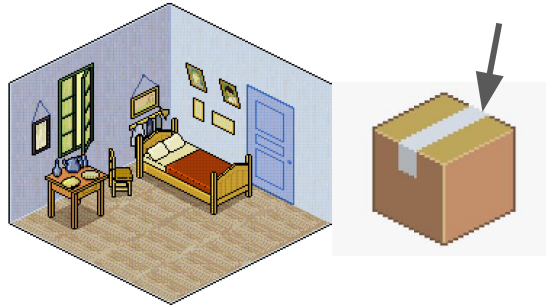
Interactive Narrative: Reminiscent

Interactive Narrative: Reminiscent

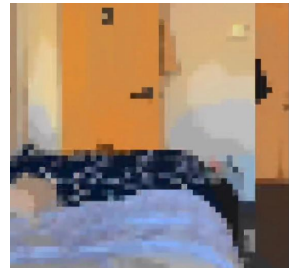
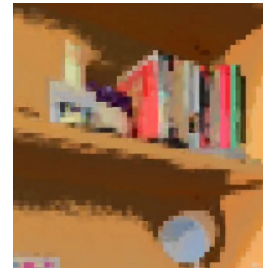
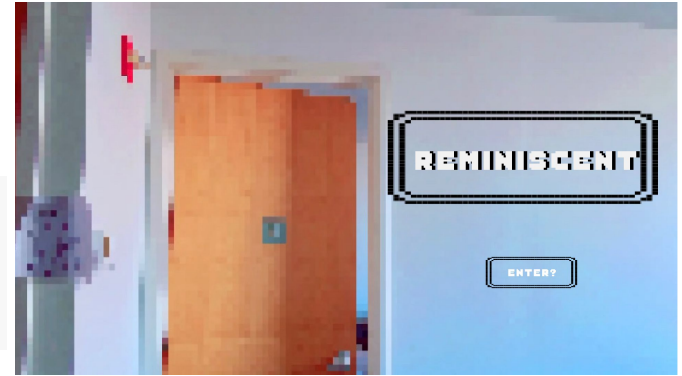
Inspo



Other Game Scenes



Personally Designed Screens



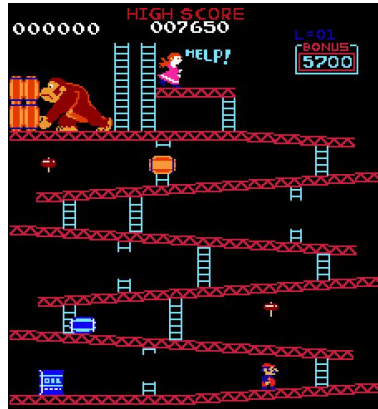
3

Idea #3:

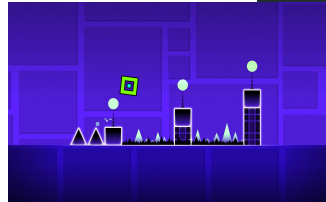
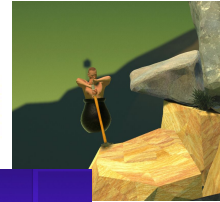
Platform Game: Purposely Frustrating

Platform Game: Purposely Frustrating

Donkey Kong Impired; would recreate



Popular Frustrating games



- Simple machines, lots of obstacles
- Every 10 points gained, obstacles become more frequent
- Hidden obstacles occur when player start getting a hang of the game
- Game Over screen: "so close, try again?" to prove user