

# **Joshua I. Hinojo**

Mobile: (619) 495-2891 | Email: joshuahinojo.dev@gmail.com | Github: <https://github.com/jgone99>

LinkedIn: <https://www.linkedin.com/in/joshua-hinojo> | Website: <https://jgone99.github.io/>

## **Summary**

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Entry-level Software Engineer with strong full-stack experience in **React, Node.js, and Postgres**, a bachelor's degree in computer science, and hands-on deployments of production-ready web applications. Adept at building scalable APIs, designing relational databases, and delivering polished user-facing features. I am eager to tackle complex backend challenges and passionate about building clean UI/UX with a customer-first perspective.

## **Skills**

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**Languages/Frameworks:** JavaScript (React, Node.js, Express, Next.js), SQL (Postgres, Supabase), C/C++, Python, C#, Java

**Tools:** Git, Linux CLI, REST APIs, Vercel, Heroku

## **Software Experience**

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### **LingoBuddy – Full-stack Language Learning Web App**

- Live: <https://lingo-buddy-40eca1483260.herokuapp.com/home-page>
- **React | Node.js | Next.js | Postgres | Tailwind | Heroku**
- Built and deployed a full-stack web app featuring interactive minigames and an AI chatbot for language learners.
- Designed and implemented the relational Postgres database, integrated with Next.js API routes.
- Developed reusable React components for minigames, improving maintainability and UX.

### **Portfolio – Personal Website**

- Live: <https://jgone99.github.io/>
- **HTML | CSS | JavaScript | Tailwind | Vercel**
- A website to keep track of personal projects and to act as a landing page for anyone interested in what I am up to

### **DB Project – Real-Time CRUD Application**

- Live: <https://db-project-seven.vercel.app/>
- **React | Node.js | Express | Postgres | Supabase | Vercel**
- Created a CRUD app with real-time database updates powered by Supabase.
- Implemented secure input validation and live error handling in the React frontend.

### **Bitboard Chess GUI**

#### **C++ | Qt Creator**

- Developed a two-player GUI-based chess game using C++ and bitboards. Implemented state checking and move-generation algorithms to simulate realistic gameplay.

## **Education**

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### **Bachelor of Science - Computer Science**

University of North Carolina at Greensboro - Greensboro, NC

August 2021 - May 2024

Topics: **Data Structures, Algorithms, Database Management, Cryptography, Digital Image Processing, Software Development Life Cycle, OPP Design Patterns, Advanced Mathematics**