Homework 7 EE 020 Spring 2016

Instructor: Roman Chomko

Homework* 7

Linear Transformations: Kernel, Range, One-to-One and Onto Transformations

Due Date: Tuesday, May 31, 2016

Problem 1 (Chap 6.2, Problem 7)

Find the kernel of the linear transformation:

7.
$$T: P_2 \to P_1, T(a_0 + a_1x + a_2x^2) = a_1 + 2a_2x$$

Problem 2 (Chap 6.2, Problem 16)

Finding Bases for the Kernel and Range T(v) = Av represents the linear transformation T. Find a basis for (a) the kernel of T and (b) the range of T.

16.
$$A = \begin{bmatrix} 1 & 1 \\ -1 & 2 \\ 0 & 1 \end{bmatrix}$$

Problem 3 (Chap 6.2, Problem 49)

Determining Whether T Is One-to-One, Onto, or Neither determine whether the linear transformation is one-to-one, onto, or neither.

49.
$$T: R^2 \to R^3$$
, $T(\mathbf{x}) = A\mathbf{x}$, where A is $A = \begin{bmatrix} 5 & -3 \\ 1 & 1 \\ 1 & -1 \end{bmatrix}$

1

^{*} Collaboration is allowed

Problem 4 (Chap 6.3, Problem 2)

The Standard Matrix for a Linear Transformation find the standard matrix for the linear transformation T.

2.
$$T(x, y) = (2x - 3y, x - y, y - 4x)$$

Problem 5 (Chap 6.3, Problems 8)

Finding the Image of a Vector use

the standard matrix for the linear transformation T to find the image of the vector \mathbf{v} .

8.
$$T(x, y) = (x + y, x - y, 2x, 2y), \mathbf{v} = (3, -3)$$

Problem 6 (Chap 6.3, Problem 34)

Finding the Inverse of a Linear Transformation determine whether the linear transformation is invertible. If it is, find its inverse.

34.
$$T(x, y) = (x + y, x - y)$$

Problem 7 (Chap 6.3, Problem 38)

Finding the Image Two Ways find

T(v) by using (a) the standard matrix and (b) the matrix relative to B and B'.

38.
$$T: R^3 \to R^2$$
, $T(x, y, z) = (x - y, y - z)$, $\mathbf{v} = (1, 2, 3)$, $B = \{(1, 1, 1), (1, 1, 0), (0, 1, 1)\}$, $B' = \{(1, 2), (1, 1)\}$

Problem 8 (Chap 6.4, Problem 9)

Finding a Matrix for a Linear Transformation find the matrix A' for T relative to the basis B'.

9. Let $B = \{(1, 3), (-2, -2)\}$ and $B' = \{(-12, 0), (-4, 4)\}$ be bases for R^2 , and let

$$A = \begin{bmatrix} 3 & 2 \\ 0 & 4 \end{bmatrix}$$

be the matrix for $T: \mathbb{R}^2 \to \mathbb{R}^2$ relative to B.

- (a) Find the transition matrix P from B' to B.
- (b) Use the matrices P and A to find $[\mathbf{v}]_B$ and $[T(\mathbf{v})]_B$, where

$$[\mathbf{v}]_{R'} = [-1 \ 2]^T$$
.

- (c) Find P^{-1} and A' (the matrix for T relative to B').
- (d) Find $[T(\mathbf{v})]_{R}$ two ways.

Problem 9 (Chap 6.4, Problem 18)

Similar Matrices use the matrix P

to show that the matrices A and A' are similar.

18.
$$P = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}, A = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 3 \end{bmatrix}, A' = \begin{bmatrix} 2 & 0 & 0 \\ -1 & 1 & 0 \\ 2 & 2 & 3 \end{bmatrix}$$

MATLAB EXERCISES*

Problem 10 (Matlab Exercise)

Study and copy/paste the following two functions into separate m-files[†]: 1) to compute the <u>range</u> of a matrix of a linear transformation **lisub.m**, and 2) to compute the <u>kernel</u> of a matrix of a linear transformation **homsoln.m**

```
function S = lisub(A, code)
                                          %last updated 10/3/93
%LISUB Find a linearly independent subset of vectors.
       If code = 'r' the vectors are the rows of A.
        If code = 'c' the vectors are the columns of A.
        Any other value in code causes an error.
        The routine returns a subset of linearly independent vectors
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       from the original set.
응
       Use in the form --> S = lisub(A,'r') or lisub(A,'c') <--
% By: David R. Hill, Math., Dept.,
      Temple University, Philadelphia, Pa. 19122
err='ERROR: Improper code; second argument must be ''r'' or ''c''';
if code=='r'
   B=A';
elseif code == 'c'
  B=A;
else
  disp(err)
  return
end
[m,n]=size(B);
B=rref(B);
11=[];
for ki=1:m
   z=find(B(ki,:)>0);
   if isempty(z) == 0,
      11=[11 z(1)];
end %now 11 contains the column #s with leading 1's
if length(11) \sim = 0
   if code=='r'
```

^{*} Solutions for Matlab problems are to be submitted via iLearn's assignment

[†] as a text file using for example either Notepad or WordPad. **Don't** use Word for creating m-files.

```
S=A(11,:); %rows of S are a L.I. subset
else
    S=A(:,11); %columns of S are a L.I. subset
end
else
    S=[]; %empty matrix returned only if A is the zero matrix
end
```

Listing 1. M-file: lisub.m

```
function NS = homsoln(A,code)
                                            % last updated 8/15/91
%HOMSOLN Find the general solution of a homogeneous system of
          equations. The routine returns a set of basis vectors for
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          the null space of Ax = 0. Use in the form
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%
                       --> ns = homsoln(A) <--
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응
         If there is a second argument the general solution is
응
         displayed. Use in the form
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응
                       --> homsoln(A,1) <--
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         This option assumes that the general solution has at
9
         most 10 arbitrary constants.
% By: David R. Hill, Math., Dept.,
     Temple University, Philadelphia, Pa. 19122
s0=' ';
s1=['The columns of the following matrix are a basis';
    'for the solution space of homogeneous system ';
    'Ax = 0.
                                                     ';];
s2='The general solution is:';
s3='The only solution is the zero vector.';
var='rstuvwabcd'; %variable names for general solution
[m,n]=size(A);
A=rref(A);
11=[];
for ki=1:m
   z=find(A(ki,:)>0);
   if isempty(z) == 0,
      l1=[l1 z(1)];
  end
end %now 11 contains the column #s with leading 1's
la=1:n; %all numbers from 1 to n
la(l1)=zeros(1,length(l1));
lv=find(la>0); %lv contains the numbers of the arbitrary variables
if isempty(lv) == 1
  NS=zeros(n,1);
else
   %build the columns that span the null space
  I=eye(n);
  NS=[];
  r=rank(A);
  for ki=1:length(lv)
     c=I(:,lv(ki));
     for kj = 1:r
```

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```
c(l1(kj)) = -A(kj,lv(ki));
      end
     NS = [NS c];
   end
end
if nargin > 1 %display general solution
  clc % 'clear screen' command, uncomment this line if needed
  s=[];
  for ki = 1:length(lv)
    s=[s var(ki) ' * col(' num2str(ki) ') '];
    if ki~=length(lv)
       s=[s '+ '];
    end
   end
   if isempty(s) == 1
      disp(s3),disp(s0)
      disp(s1),disp(s0),disp(NS)
      disp(s0),disp(s2),disp(s0),disp(s)
   end
end
```

Listing 2. M-file: homsoln.m

Use Matlab and the two functions above lisub() and homsoln() to solve:

Finding Bases for the Kernel and Range

 $T(\mathbf{v}) = A\mathbf{v}$ represents the linear transformation T. Find a basis for (a) the kernel of T and (b) the range of T.

16.
$$A = \begin{bmatrix} 1 & 1 \\ -1 & 2 \\ 0 & 1 \end{bmatrix}$$

and thus verify your solution of Problem 2.