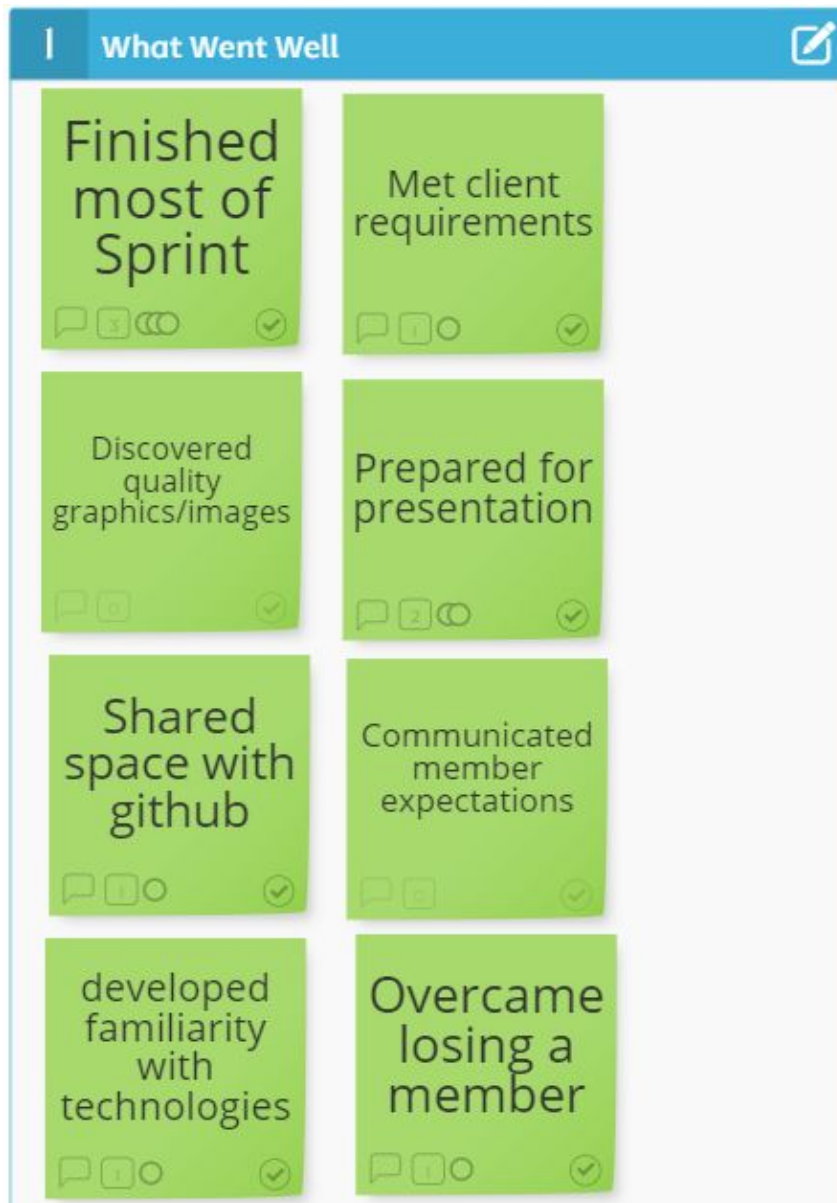
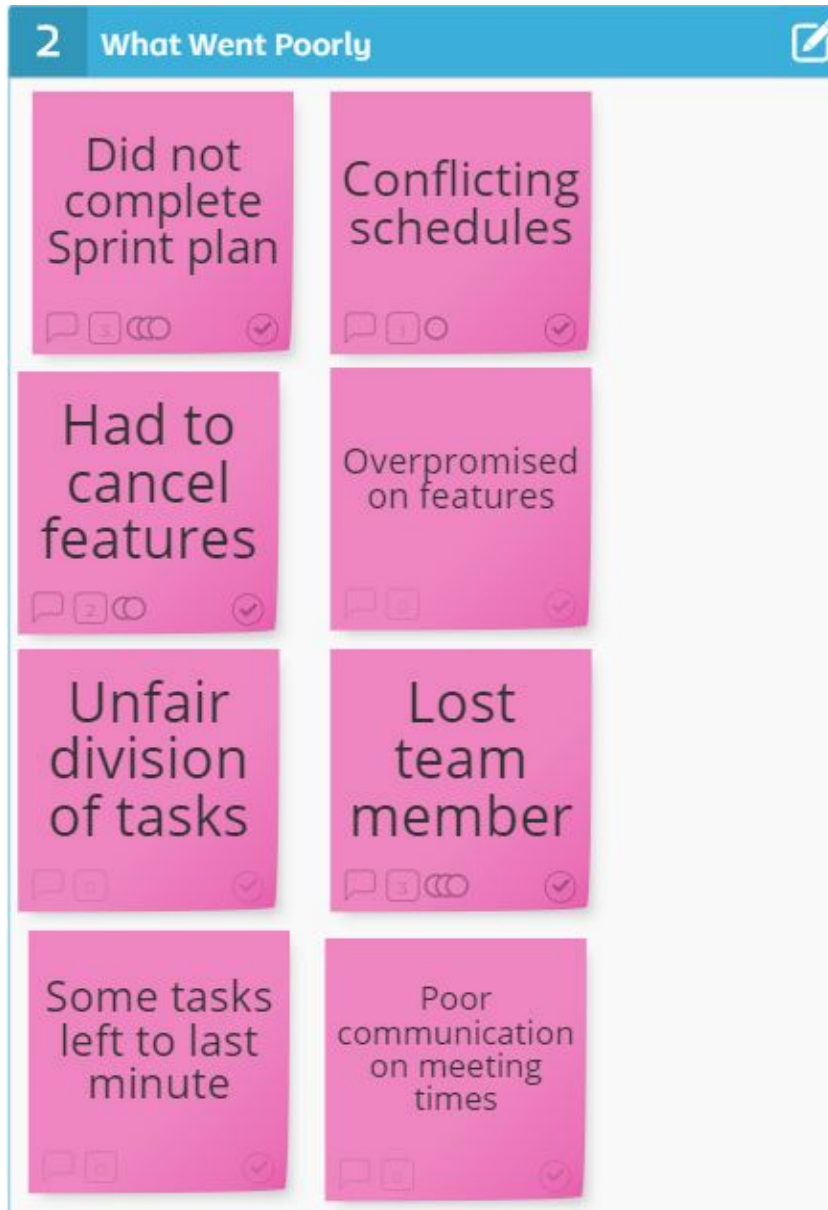


## Sprint 2 Retrospective

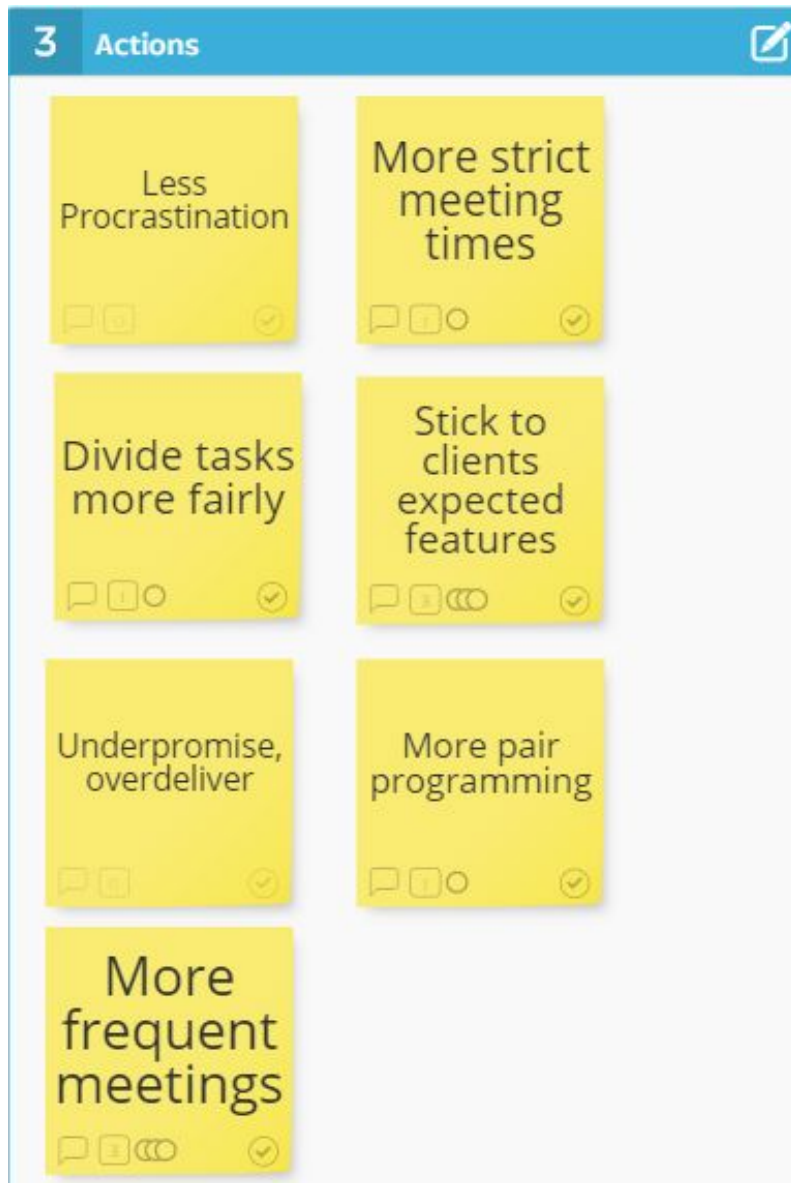
For each of the three sections, I will discuss the conclusions drawn from our votes. Our retrospective was done using Stormboard; votes are represented as circles at the bottom of each note.



Everyone could agree on the presentation going well. We were well-prepared for this by constantly rehearsing, making a powerpoint, and going over what aspects of the application to show the client in detail. We were mostly happy with how many of the user stories we completed for this sprint considering the setbacks.



Although things went mostly well, we did not complete all user stories. The child avatars and costumes did not get done but we have a good plan in place for sprint 3. We did have to cancel some optional features like login functionality and face recognition but the client was fine with that. The biggest impact, which was out of our control, was the loss of a team member. The lost team member was the Scrum master and very important to our success. We ended up dividing the tasks between the other members.



A repeat from the last 'Actions' board from Sprint 1, we still need to have more frequent meetings. Every other day is enough, but it is quite difficult with our conflicting schedules. Considering that this upcoming sprint is the final one, we need to more strictly stick to the clients requirements rather than promise features that are out of scope.

Overall, we feel the sprint went quite well considering we lost an important team member. The workload is going to increase for each of us, but we are ready for it.