

## StoryPlay Interview Questions

1. General Information about StoryPlay
  - a. What can you tell us about the company?
  - b. What is your website?
  - c. General Idea of what you want the app to do?
2. Client Interaction
  - a. Who will we be interacting with?
  - b. How would you like us to interact? (e-mail, zoom, etc)
  - c. How often would you like us to update you?
  - d. Will you be involved during sprints or only at the start and finish?
  - e. Exchange emails and contact information.
  - f. Should we follow up after this with an overview/plan?
3. User Information
  - a. Who will be the users? Mostly kids or mostly parents? What age are the kids?
  - b. Should there be different user profiles?
  - c. What information about the user should be collected?
  - d. Where will this information be sent?
  - e. Should a user be sent an acknowledgement? (ie through email)
4. Functional Requirements
  - a. What should users see on log in?
  - b. Ability to change personal settings/information on "Settings" page?
  - c. What information about StoryPlay on the "About" page?
  - d. Information stored on users' accounts?
  - e. Anything else on the drop down menu? (if there is one?)
5. Interactive Story Requirements
  - a. How many careers required?
  - b. How long are the stories?
  - c. Are the stories pictures, text, or a combination?
  - d. Can you give us an example of a story?
  - e. Are we writing the stories ourselves or will they be provided?
  - f. Will pictures or graphics be provided?
  - g. What do you mean by "leave the outcome to the child's imagination?"
  - h. Is there anything important that we may have missed?