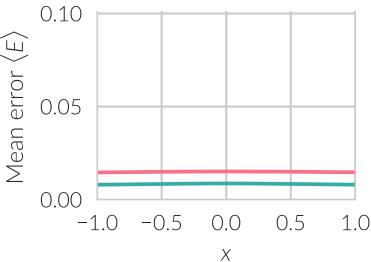
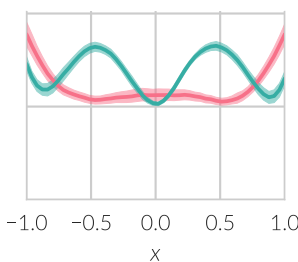


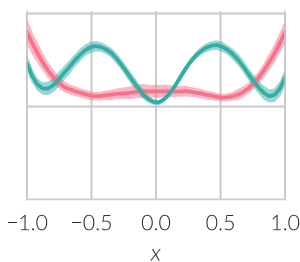
(a) Noise error



(b) Distortion error



(c) Total error



— Uniform intercepts      —  $\mathcal{CS}(d+2)$  intercepts