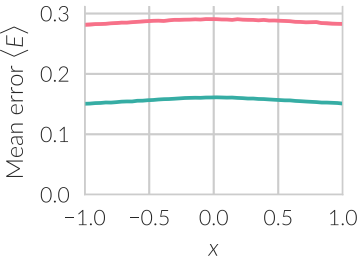
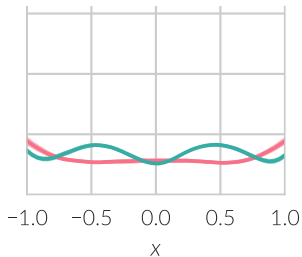


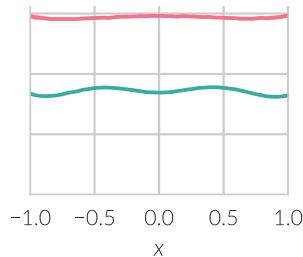
(a) Noise error



(b) Distortion error



(c) Total error



— Uniform intercepts

— $\mathcal{CS}(d+2)$ intercepts