

Topics:

- Review: Hermitian/unitary matrices, eigenvalues/vectors, single qubit gates/states
- Bloch sphere
- multi-qubit states/gates
- writing multi-qubit gates/states with Qiskit

Review

Hermitian: M is a matrix, $M^{*T} = M^{\dagger} = M$

Unitary: U is a matrix, $U^{\dagger}U = \mathbb{I} = \begin{pmatrix} 1 & & \\ & \ddots & \\ & & 1 \end{pmatrix}$

Eigenvalues/vectors: Let A be an $N \times N$ matrix

$$\boxed{A|\psi\rangle = \lambda|\psi\rangle}, \quad \lambda \text{ is an eigenvalue}$$

$|\psi\rangle$ is an eigenvector.

$$\boxed{\det(A - \lambda \mathbb{I}) = 0}$$

$$A = \begin{pmatrix} 1 & 2 \\ 0 & 1 \end{pmatrix}, \quad \det(A - \lambda \mathbb{I}) = \det \begin{pmatrix} 1-\lambda & 2 \\ 0 & 1-\lambda \end{pmatrix} = -\lambda(1-\lambda) - 2$$
$$= \lambda^2 - \lambda - 2$$
$$= (\lambda - 2)(\lambda + 1) = 0$$

$\lambda = 2, -1$

$$\lambda = 2$$

$$|\psi\rangle = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$$

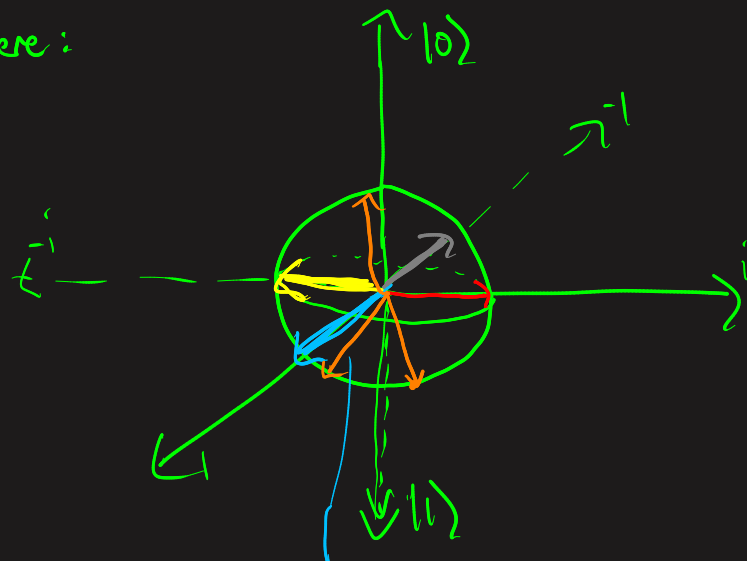
Pauli matrices: (Single qubit gates)

$$\sigma_x = X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad \sigma_y = Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \quad \sigma_z = Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \quad \mathbb{1} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$X^\dagger = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = X, \quad X X^\dagger = \mathbb{1}, \quad Y^\dagger = Y \dots$$

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad P = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{pmatrix} \dots$$

Bloch Sphere:



$$|\psi\rangle = \left(\frac{1}{\sqrt{5}} |0\rangle + i \sqrt{\frac{4}{5}} |1\rangle \right)$$

$$|\psi\rangle = (|0\rangle + i |1\rangle) \frac{1}{\sqrt{2}}$$

$$|\psi\rangle = (|0\rangle - |1\rangle) \frac{1}{\sqrt{2}}$$

$$|\psi\rangle = (|0\rangle - i |1\rangle) \frac{1}{\sqrt{2}}$$

E_x $|\psi\rangle = \left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\right)$, To measure something

$|\psi\rangle = e^{i\phi} |\psi\rangle$

$\langle\psi| = e^{-i\phi} (|\psi\rangle)^\dagger$

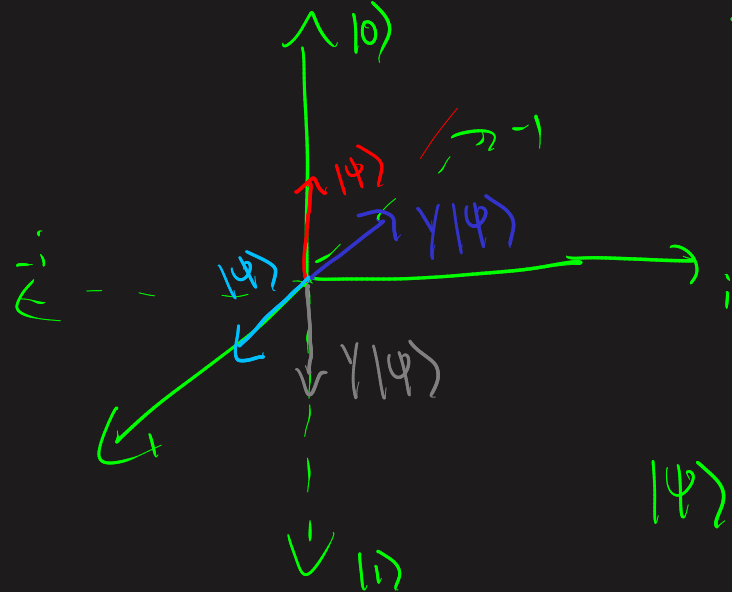
$\langle\psi|\psi\rangle = \langle\psi| \mathbb{1} |\psi\rangle = \langle\psi|\psi\rangle =$

\uparrow

$(|\psi\rangle)^\dagger$

$e^{i\phi} e^{-i\phi} \xrightarrow{1} \langle\psi|\psi\rangle$

Qubit states when we apply gates



$|\psi\rangle = |0\rangle$

$Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$

$Y|0\rangle = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ i \end{pmatrix} = i \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

$= i|1\rangle$

local phase = i

$|\psi\rangle = e^{i\phi} |\psi\rangle$, $|\psi\rangle = \left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\right) e^{i\phi}$

global phase

$X|0\rangle = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} = |1\rangle$

$Y|\psi\rangle = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \left(\frac{1}{\sqrt{2}}\begin{pmatrix} 1 \\ 0 \end{pmatrix} + \frac{1}{\sqrt{2}}\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = \frac{i}{\sqrt{2}} \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix}\right)$

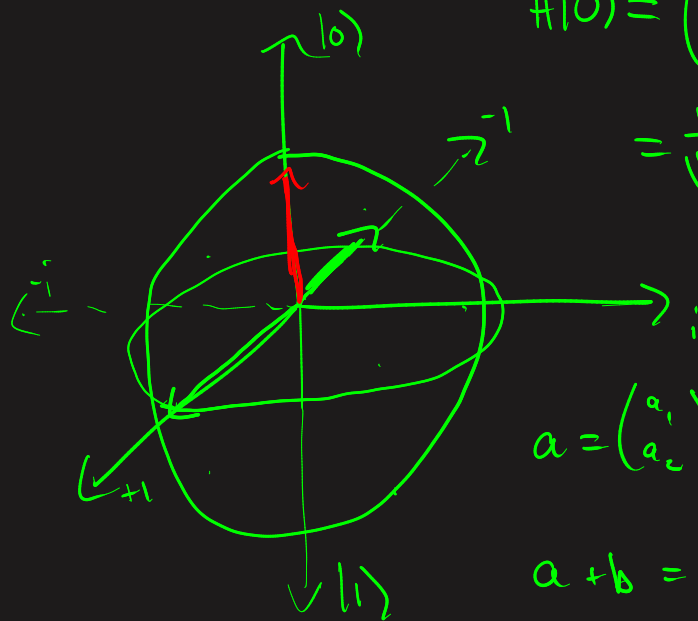
$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

How does H act on $|0\rangle$ and $|1\rangle$?

- what are the Bloch sphere pictures?

$$H|0\rangle, \quad H|1\rangle$$

$$\begin{aligned} H|1\rangle &= \begin{pmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix} \\ &= \frac{1}{\sqrt{2}} \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right) \\ &\quad \quad \quad |0\rangle \quad \quad |1\rangle \end{aligned}$$

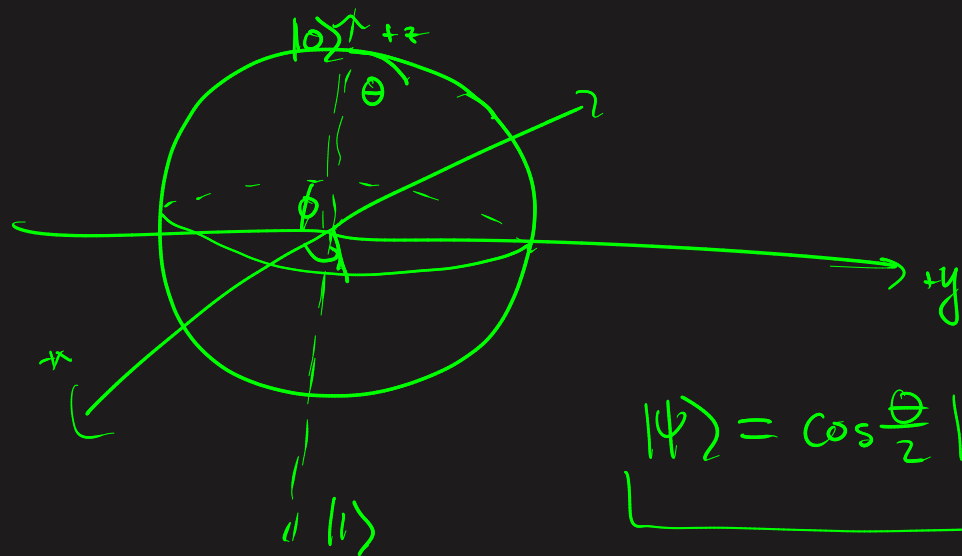


$$\begin{aligned} H|0\rangle &= \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \\ &= \frac{1}{\sqrt{2}} \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right) \\ &\quad \quad \quad |0\rangle \quad \quad |1\rangle \end{aligned}$$

$$a = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}, \quad b = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

$$a + b = \begin{pmatrix} a_1 + b_1 \\ a_2 + b_2 \end{pmatrix}$$

$$\begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$



$$|\psi\rangle = \cos\frac{\theta}{2} |0\rangle + e^{i\phi} \sin\frac{\theta}{2} |1\rangle$$

most general single qubit state

$$\theta=0 \Rightarrow |\psi\rangle = |0\rangle$$

$$\theta=\pi \Rightarrow |\psi\rangle = |1\rangle$$

or equiv. $|\psi\rangle = e^{i\lambda} (|\psi\rangle)$

Most general single qubit gate:

$$U(\underbrace{\Theta, \phi}_{\text{coords on sphere}}, \underbrace{\lambda}_{\text{global phase}}) = \begin{pmatrix} \cos(\Theta/2) & -e^{i\lambda} \sin(\Theta/2) \\ e^{i\phi} \sin(\Theta/2) & e^{i(\phi+\lambda)} \cos(\Theta/2) \end{pmatrix}$$

$$U(\pi, -\frac{\pi}{2}, \frac{\pi}{2}) = X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad U(\pi, 0, 0) = Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

q_0 — \boxed{X} —
 q_1 — \boxed{H} —

$$|\psi\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

For N qubits, need to have a state space that is 2^N -dimensional.

— gates have to be $2^N \times 2^N$ unitary matrices.

$N=2$, 4-dimensions $\uparrow \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} = |\psi\rangle$, $\tilde{U} = \overset{\rightarrow 4}{\downarrow} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$

Two qubits: $|\psi_1\rangle$, $|\psi_2\rangle$
 $a|0\rangle + b|1\rangle$, $c|0\rangle + d|1\rangle$

$|\psi_{\text{tot}}\rangle = |\psi_1\rangle \otimes |\psi_2\rangle$, Basis states for 2-qubit are represented by

$|00\rangle, |01\rangle, |10\rangle, |11\rangle$
 $\uparrow \quad \uparrow$
 1st qubit 2nd qubit

$$|\psi_{\text{tot}}\rangle = C_{00} \underline{|00\rangle} + C_{01} \underline{|01\rangle} + C_{10} \underline{|10\rangle} + C_{11} \underline{|11\rangle}, |C_{00}|^2 + |C_{01}|^2 + |C_{10}|^2 + |C_{11}|^2 = 1$$

$$V = \begin{pmatrix} V_0 \\ V_1 \end{pmatrix}, W = \begin{pmatrix} W_0 \\ W_1 \end{pmatrix}, \quad \begin{matrix} \text{tensor product} \\ \downarrow \\ \text{2-d} \end{matrix} V \otimes W = \begin{pmatrix} V_0 \cdot W \\ V_1 \cdot W \end{pmatrix} = \begin{pmatrix} V_0 W_0 \\ V_0 W_1 \\ V_1 W_0 \\ V_1 W_1 \end{pmatrix}$$

4-dimensions!

$$|00\rangle = |0\rangle \otimes |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ 0 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$|01\rangle = |0\rangle \otimes |1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

$$|10\rangle = |1\rangle \otimes |0\rangle = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}, \quad |11\rangle = |1\rangle \otimes |1\rangle = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

$2^N \times 2^N$ -dim gates $\xRightarrow{N=4}$ 4×4 -dim gates (unitary)

$$M = \begin{pmatrix} m_{00} & m_{01} \\ m_{10} & m_{11} \end{pmatrix}, \quad N = \begin{pmatrix} n_{00} & n_{01} \\ n_{10} & n_{11} \end{pmatrix}$$

$$M \otimes N = \begin{pmatrix} m_{00}N & m_{01}N \\ m_{10}N & m_{11}N \end{pmatrix} \xRightarrow{4}$$

$$\begin{pmatrix} m_{00}n_{00} & m_{00}n_{01} & m_{01}n_{00} & m_{01}n_{01} \\ m_{00}n_{10} & m_{00}n_{11} & m_{01}n_{10} & m_{01}n_{11} \\ m_{10}n_{00} & m_{10}n_{01} & m_{11}n_{00} & m_{11}n_{01} \\ m_{10}n_{10} & m_{10}n_{11} & m_{11}n_{10} & m_{11}n_{11} \end{pmatrix}$$

Not all two-qubit gates can be written as tensor-product.