

3. Exception Handling :: Throwing Exceptions

Checked exceptions must be **thrown** or **handled**. In this section we will discuss how to throw a checked exception.

One type of checked exception is *java.io.FileNotFoundException* which is the superclass for all exceptions that arise because of failed input/output operations. For example, suppose we try to open a file for reading that does not exist:

```
public void someFunction() {  
    Scanner in = new Scanner(new File("does-not-exist.txt"));  
}
```

If *does-not-exist.txt* does not exist then the *Scanner* constructor will throw a *java.io.FileNotFoundException*. Since this is a checked exception we either have to modify *someFunction()* to **throw** the exception or **write an exception handler**.

3. Exception Handling :: Throwing Exceptions (continued)

```
import java.io.FileNotFoundException;

public class SomeClass {
    public static void main(String[] args) throws FileNotFoundException {
        new SomeClass();
    }

    public SomeClass() throws FileNotFoundException {
        someFunction();
        ...
    }

    public void someFunction() throws FileNotFoundException {
        ...
        someOtherFunction();
        ...
    }

    public void someOtherFunction() throws FileNotFoundException {
        Scanner in = new Scanner(new File("this-file-does-not-exist.txt"));
        ...
    }
}
```

3. Exception Handling :: Catching Exceptions

To write an exception handler for a checked (or unchecked exception) we write a **try/catch** block, which has this syntax:

```
try {  
    // code which may throw an exception is here  
} catch (SomeExceptionClass e) {  
    // code which gets executed when an exception of the SomeExceptionClass is thrown  
    // appears here.  
} catch (SomeOtherExceptionClass e) {  
    // code which gets executed when an exception of the SomeOtherExceptionClass is  
    // thrown appears here.  
} catch (YetAnotherExceptionClass e) {  
    // code which gets executed when an exception of the YetAnotherExceptionClass is  
    // thrown appears here.  
}
```

3. Exception Handling :: Catching Exceptions

```
import java.io.FileNotFoundException;

public class SomeClass {
    public static void main(String[] args) {
        new SomeClass();
    }

    public SomeClass() {
        someFunction();
        ...
    }

    public void someFunction() {
        try {
            someOtherFunction(fname);
            ...
        } catch (FileNotFoundException e) {
            // Write code here that handles the exception.
        }
    }

    public void someOtherFunction(String fname) throws FileNotFoundException {
        Scanner in = new Scanner(new File(fname));
        ...
    }
}
```

3. Exception Handling :: Finally Clause

A **try block** may have an associated **finally clause**:

```
public void someMethod() {  
    try {  
        // Code to be executed that may throw an exception.  
        // Some resource is acquired here and this resource must be released before  
        // someMethod() returns.  
    } catch (SomeException e) {  
        // Code that handles the exception.  
    } catch (SomeOtherException e) {  
        // Code that handles the exception.  
    } finally {  
        // Code that is always executed whether or not an exception occurs appears  
        // here. The idea is that the code in the try block may acquire some resource  
        // which needs to be released before execution continues.  
    }  
}
```

3. Exception Handling :: Finally Clause (continued)

For example,

```
// out is declared here so it will be in scope in the finally clause.
PrintWriter out;

// Try to send some stuff to an output file named output.txt.
try {
    out = new PrintWriter(new File("output.txt"));
    out.println("blah blah blah");
    out.println("blah blah blah");
    ...
} catch {FileNotFoundException e) {
    // Code is here that does something to handle the exception.
} finally {
    // This code will be executed whether or not the code in the try block throws an
    // exception. This code guarantees that the output file will be closed.
    if (out != null) { // out will be nonnull if the PrintWriter ctor succeeded.
        out.close();
    }
}
```