

5. Interfaces :: Java Interface Rules :: Part III

1. When an interface type is used to declare an object variable then the only methods that may be called on that object variable are the interface-implemented methods :

```
public interface IFace {
    void fribble();
    void gribble();
}

public class SomeClass implements IFace {
    public SomeClass() { ... }      // A public ctor.
    public void fribble() { ... }   // Implements IFace.fribble().
    public void gribble() { ... }   // Implements IFace.gribble().
    public void foo() { ... }       // An instance method.
    public void bar() { ... }       // Another instance method.
}

public void someMethod(IFace pObj) {
    pObj.fribble(); // Legal
    pObj.gribble(); // Legal
    pObj.foo();     // Illegal
    pObj.bar();     // Illegal
}
```

5. Interfaces :: Java Interface Rules :: Part III (continued)

2. A class may both extend a superclass and implement one or more interfaces:

```
public interface Drawable {  
    ...  
}  
  
public interface Serializable {  
    ...  
}  
  
public class Square extends Rectangle implements Drawable, Serializable {  
    ...  
}
```

5. Interfaces :: Java Interface Rules :: Part III (continued)

3. An abstract class may implement an interface but is not required to actually implement the interface methods—although subclasses *are*.

```
public interface Drawable {
    void draw(Graphics gc);
}

public abstract class Shape implements Drawable {
    // Shape does not have to provide an implementation of Drawable.draw().
}

public class Rectangle extends Shape {
    // Rectangle must provide an implementation of Drawable.draw().
    public void draw(Graphics gc) {
        // Rectangle provides code to draw the rectangle.
    }
}
```

Note that it is not necessary to specify that *Rectangle* implements *Drawable* because subclasses inherit interfaces implemented by superclasses. That said, it does not hurt to write:

```
public class Rectangle extends Shape implements Drawable { ... }
```

There are additional Java rules regarding interfaces but the ones we have discussed will be sufficient for this course.