

Prior to running sorting algorithms in an IDE, the below are my hypothesis for each data set on two sorting algorithms; **Insertion Sort** and **Shell Sort**.

1. Insertion Sort:
 - a. Binary:
 - i. Hypothesis: $O(n)$
Rationale: Due to data being sorted the algorithm can step through the data in constant time giving $O(n)$
 - b. Half:
 - i. Hypothesis: $O(n)$
Rationale: Here, data is again sorted even though the data halfway through steps $n+1$ for every $n/2$ widths. The algorithm can step through the data in constant time giving $O(n)$
 - c. Random:
 - i. Hypothesis: $O(2^n)$
Rationale: Data is not sorted. After halfway through the data set, there are random values that the algorithm must check against. Since there is a swap of values for every n data set, then Big-O notation is $O(2^n)$
2. Shell Sort:
 - a. Binary:
 - i. Hypothesis: $O(n)$
Rationale: The data is sorted; however the width of the “shell” is $1/3$ the length of the data set. Even so, Big-O notation is $O(n)$ since the width is comparing values that are already sorted. The algorithm can step through the data in constant time.
 - b. Half:
 - i. Hypothesis: $O(n)$
Rationale: As in the binary data set, the data is sorted with $n+1$ for every $n/2$ width of the data set. As the shell sort runs, the width decreases, but still finds the data set to be sorted. Big-O notation is still $O(n)$
 - c. Random;
 - i. Hypothesis: $O(2^n)$
Rationale: Data is randomized after $\frac{1}{2}$ data length. Shell sort will have to swap values while the width of the shell decreases. This swapping gives $O(2^n)$