Juan Gabriel Taruc

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On-line Portfolio: jgtaruc.github.io

Career Objective:

Software developer with 2+ years of experience designing, implementing and testing software projects. Aiming to contribute my knowledge, skills and experiences for the advancement of your organization and to broaden my knowledge to new computer systems, new applications and new developments. Possess a BS in Computer Science.

Education:

California State University, Fresno

Major: Computer Science

Degree: Bachelor of Science

Graduation Date: December 2016

Technical Skills:

- Languages: HTML, CSS, JavaScript, Gulp, C++, Java, Go
- Operating Systems: Windows, Linux
- Version Control: Git(GitHub or GitLab)

Key Skills and Strengths:

- Able to adapt to different working environments.
- Committed in working in groups and determined to meet the deadlines of tasks given in the most efficient and fast way.
- Eager to learn new things by self-study or from others.
- Approach a problem with discipline and focus.
- Solve complex problems independently while under pressure.

Significant School Projects:

Project Manager   August 2014 – September 2014

A web-based project management application that allows client, project managers and developers to collaboratively work on a project. My responsibilities involved implementing users' capability to edit their profiles, projects their involved to, the activity feed, and the necessary database that structures the back-end portion of our project.

SCUBA Dive Planner   March 2015 – May 2015

   A web-based application that makes SCUBA dive planning simple by making it user-friendly and eliminates the hassle of looking into conventional dive tables. I designed, implemented and tested our SCUBA project. One notable feature of our project was the UI/UX in which a graphical diver in the screen can be dragged with relation to the time and depth of the dive. This feature made our project user-friendly because it allows users to know if the dive they are planning is safe.

Employment Experience:

Greater Commons, LLC

   Fresno, California

   Software Developer/Founder

   May 23, 2016 – current

   Responsibilities: Part of a small team that developed and started an on-line business that specializes in delivering on-line courses worldwide where everyone can learn and everyone can teach. Responsible for designing, implementing and testing the user-interface and user-experience for greatercommons.com.

Golden Valley Unified School District

   Madera, California

   Technology Technician Intern

   June 8, 2015 – July 30, 2015

   Responsibilities: Worked with the school district's technology department to solve various technological problems. Performed maintenance in each schools' technology devices in preparation for the start of the new school year.