

Juan Gabriel Taruc

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Online Portfolio: jgtaruc.github.io

Career Objective:

To attain a position as a software developer to contribute my knowledge, skills and experience for the advancement of the organization and to broaden my knowledge to new computer systems, new applications and new developments.

Education:

California State University, Fresno

Major: Computer Science

Degree: Undergraduate

Graduation Date: December 2016

Technical Skills:

- Languages: HTML, CSS, JavaScript
- Operating Systems: Windows, Linux
- Version Control: Git(GitHub or GitLab)

Key Skills and Strengths:

- Able to adapt to different working environments.
- Committed in working in groups and determined to meet the deadlines of tasks given in the most efficient and fast way.
- Eager to learn new things by self-study or from others.
- Approach a problem with discipline and focus.
- Solve complex problems independently while under pressure.

School Project Experience:

- Project Title: Project Manager

A web-based project management application that allows client, project managers and developers to collaboratively work on a project.

Responsibilities:

Some of my responsibilities involved implementing users' capability to edit their profiles, projects they involved in, the activity feed, and the necessary database that structures the backend portion of our project.

- Project Title: SCUBA Dive Planner

A web-based application that makes SCUBA dive planning simple by making it pleasing to the eyes and eliminates the hassle of looking into conventional dive tables.

Responsibilities:

As part of this class team project, I implemented the entire interface for our SCUBA project. One notable feature of our project was the dragging functionality in which a graphical diver in the screen can be dragged by the user. Depending on the parameters given, depth and time, notifies the user if it is a safe or dangerous dive compared to the other groups which was just text based.

Employment Experience:

Greater Commons, LLC

Fresno, California

Front-end Engineer

May 26, 2016 – current

Responsibilities: Part of a small team that developed and started a website that specializes in selling online courses. Responsible for designing and building the user-interface and user-experience for Greater Commons.

Golden Valley Unified School District

Madera, California

Technology Technician

June 8, 2015 – July 30, 2015

Responsibilities: Worked with school employees to solve various technological problems.

Prepared each site's technology devices for the start of the new school year.