

# Kubernetes Native Developer

Architecture Workshop

Application Packaging



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**Red Hat**

# Self introduction

**Name:** Wanja Pernath

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**Base:** Germany (very close to the Alps)

**Role:** EMEA Technical Partner Development Manager  
- OpenShift and MW

**Experience:** Years of Consulting, Training, PreSales at  
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**GitHub:** <https://github.com/wpernath>



# First book just published

## Getting GitOps

A technical blueprint for developing with Kubernetes and OpenShift based on a REST microservice example written with Quarkus

### Technologies discussed:

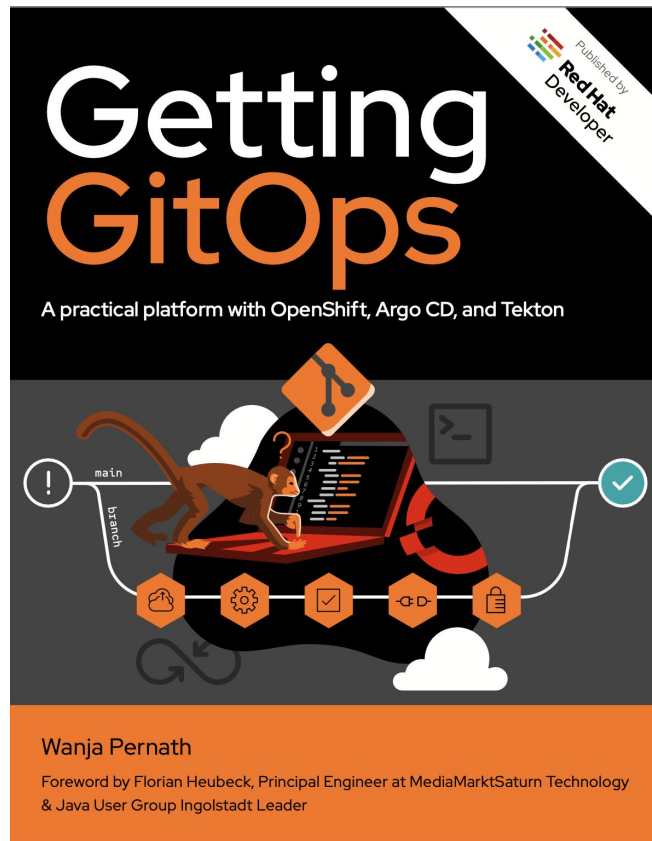
Quarkus, Helm Charts, Kustomize, Tekton Pipelines, Kubernetes Operators, OpenShift Templates, ArgoCD, CI/CD, GitOps....

### Download for free at:

<https://developers.redhat.com/e-books/getting-gitops-practical-platform-openshift-argo-cd-and-tekton>

### Interview with full GitOps Demo:

[https://www.youtube.com/watch?v=znMfVqAIRzY&ab\\_channel=OpenShift](https://www.youtube.com/watch?v=znMfVqAIRzY&ab_channel=OpenShift)



# Agenda / etc.

# Agenda

- Application Packaging with OpenShift
  - Basics
  - [kustomize.io](https://kustomize.io)
  - Helm Charts
  - Summary
- Demo

# OpenShift Developers Basics

# Core Concepts

# a container is the smallest compute unit

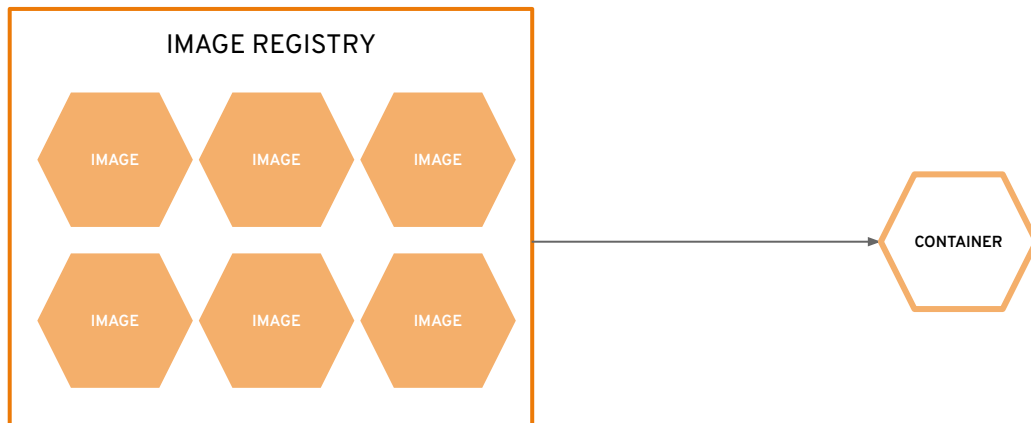




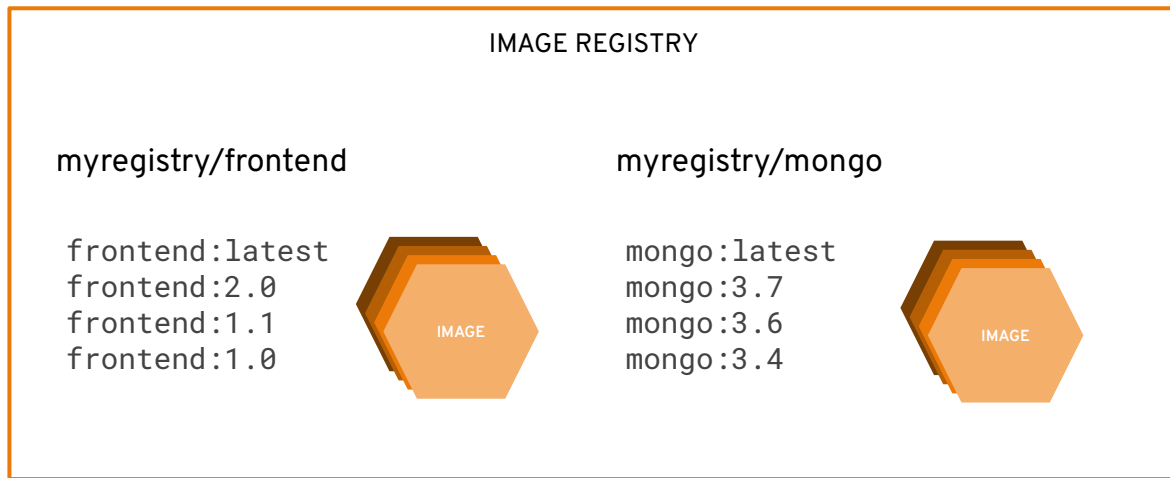
# containers are created from container images



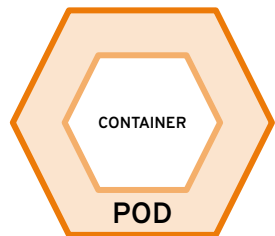
# container images are stored in an image registry



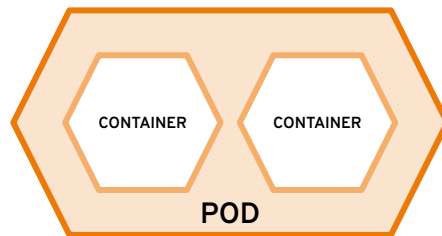
# an image repository contains all versions of an image in the image registry



# containers are wrapped in pods which are units of deployment and management

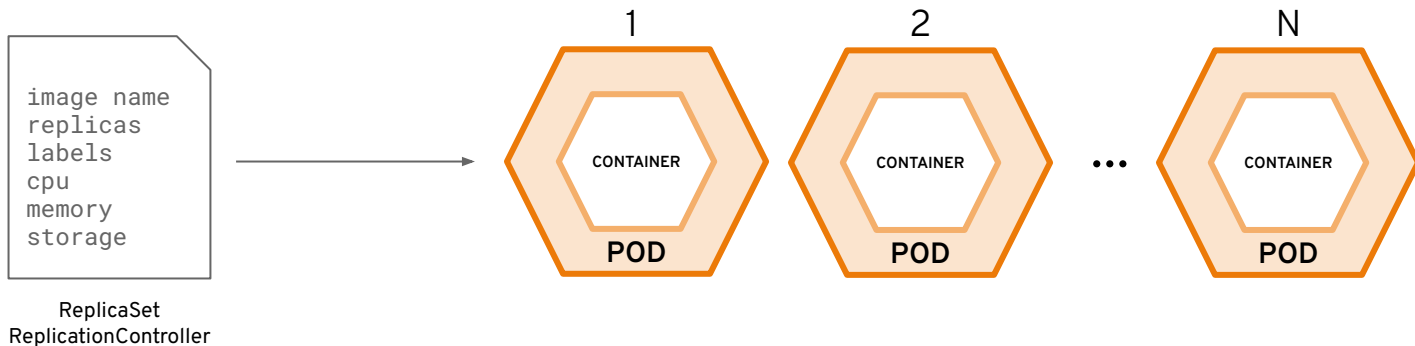


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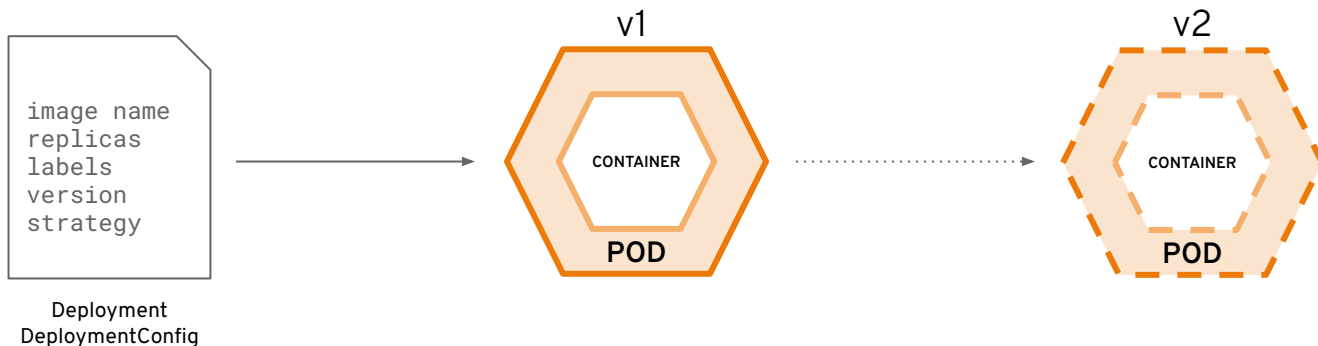


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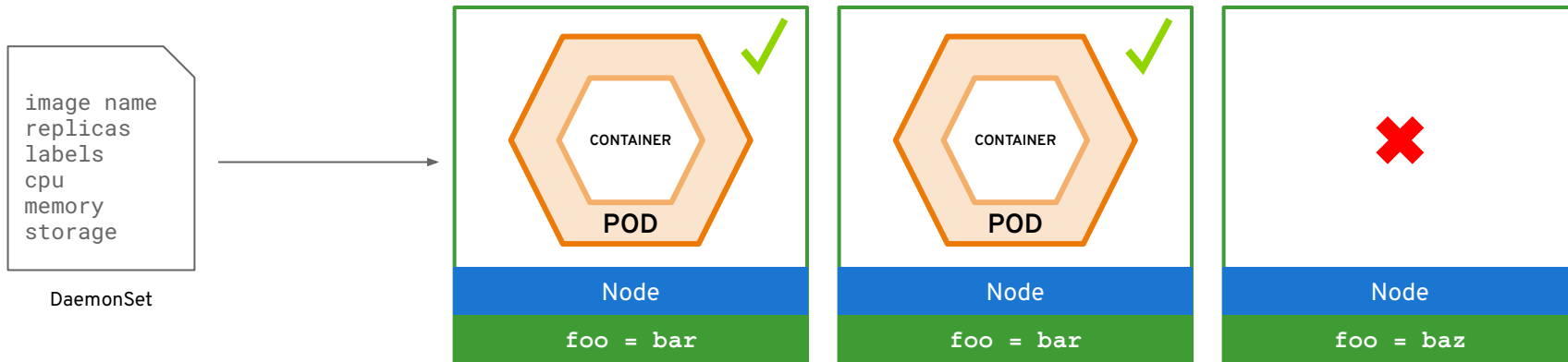
# ReplicationControllers & ReplicaSets ensure a specified number of pods are running at any given time



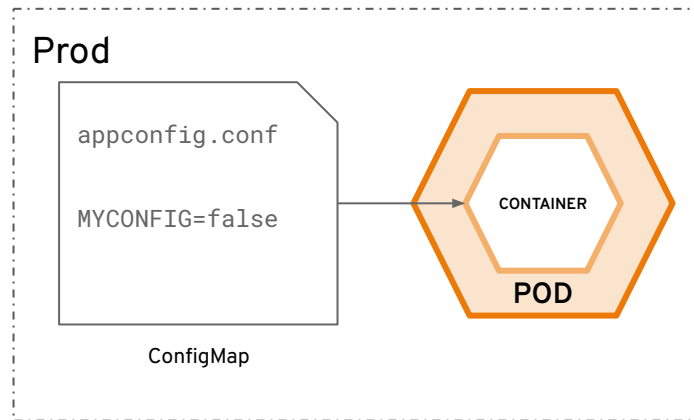
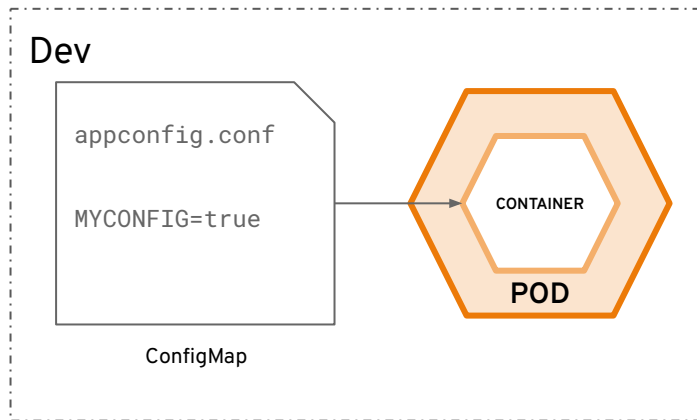
# Deployments and DeploymentConfigurations define how to roll out new versions of Pods



a daemonset ensures that all  
(or some) nodes run a copy of a  
pod

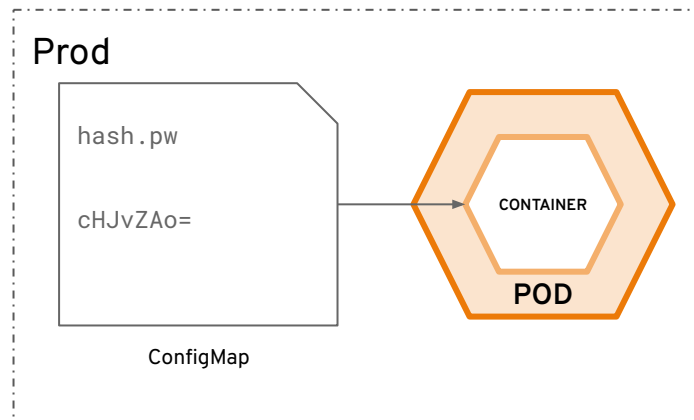
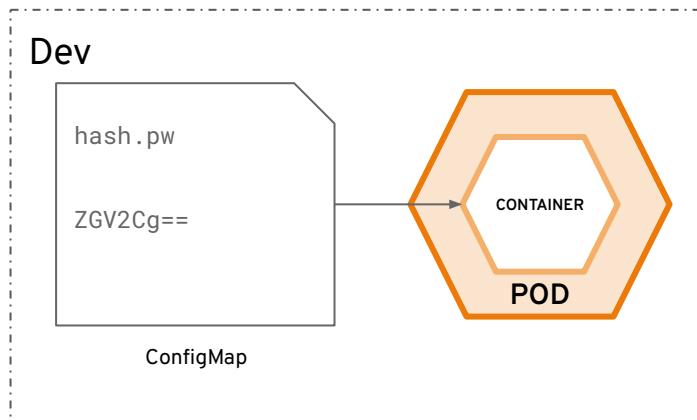


# configmaps allow you to decouple configuration artifacts from image content

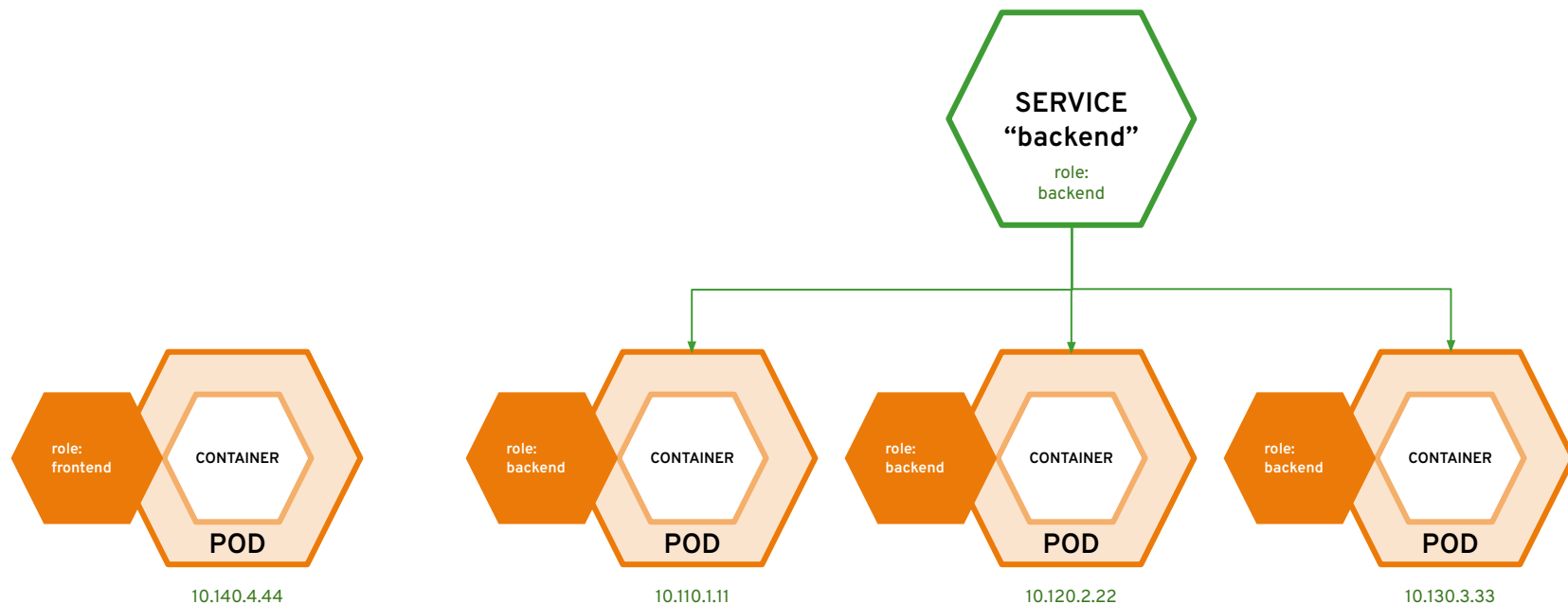




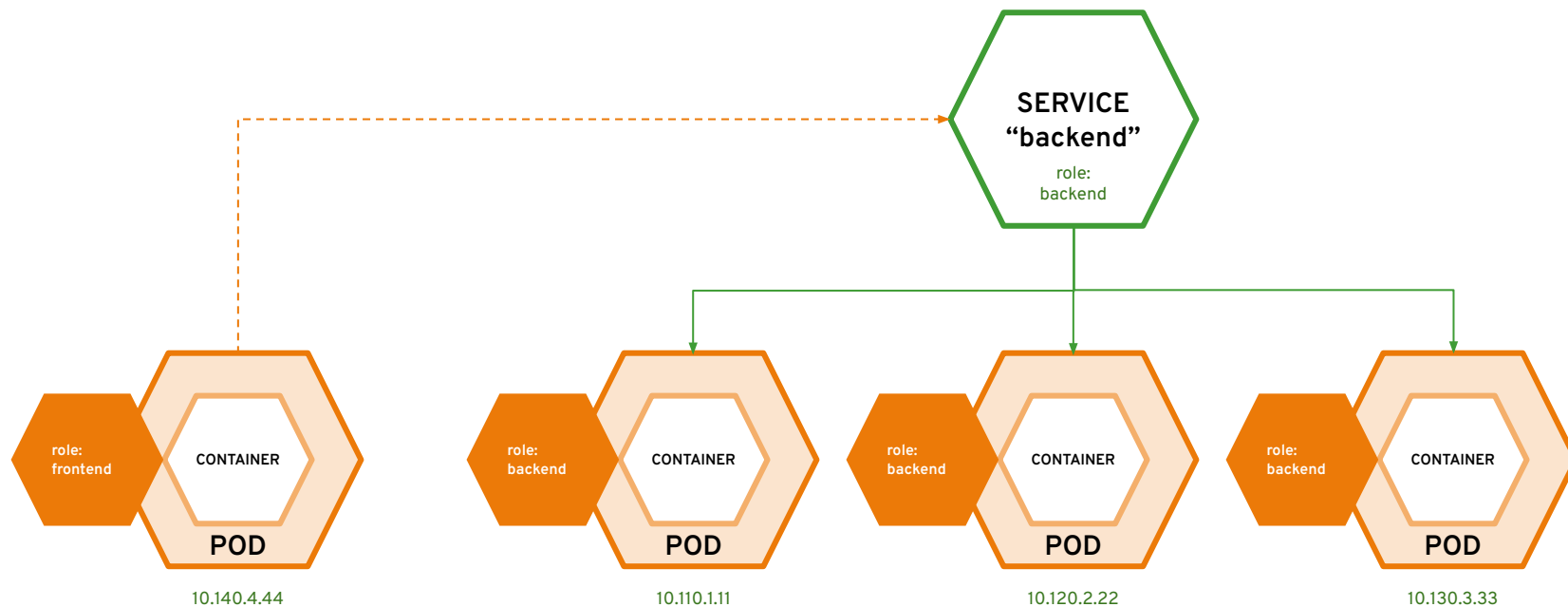
secrets provide a mechanism to hold sensitive information such as passwords



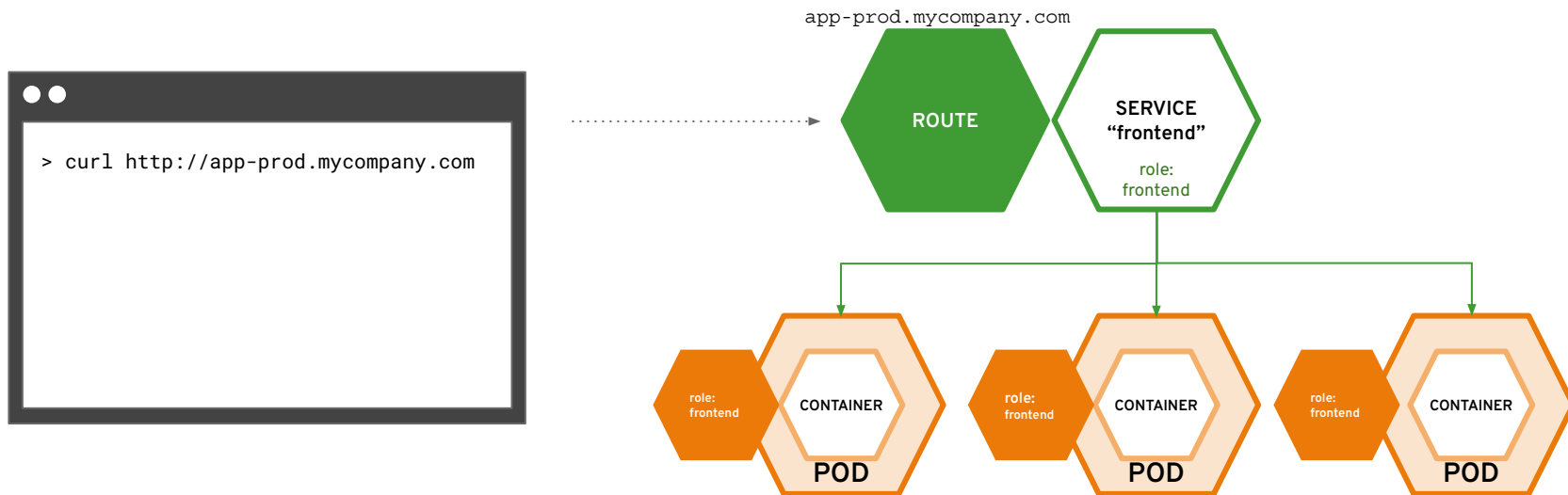
# services provide internal load-balancing and service discovery across pods



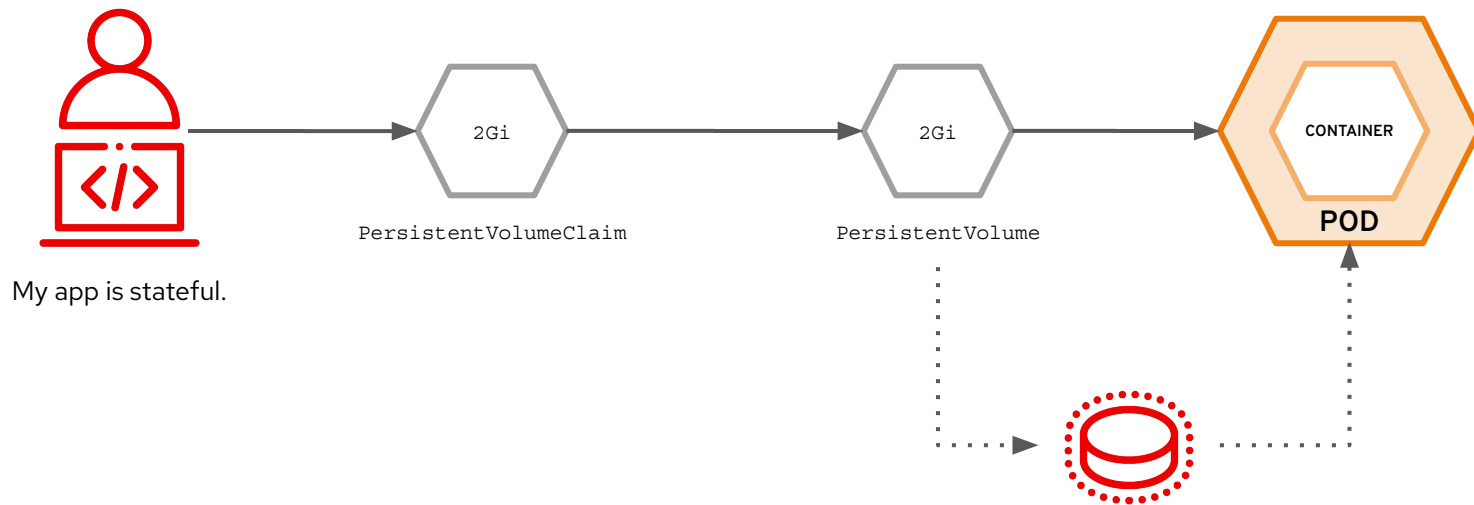
# apps can talk to each other via services



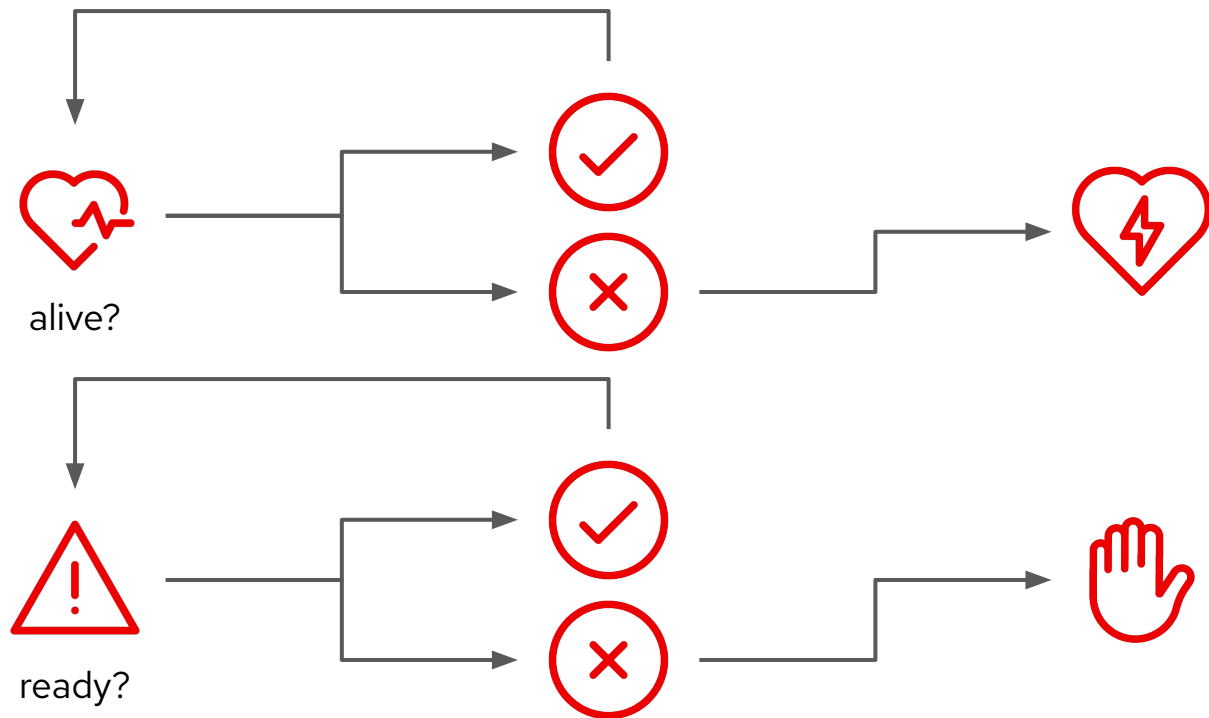
routes make services accessible to clients outside the environment via real-world urls



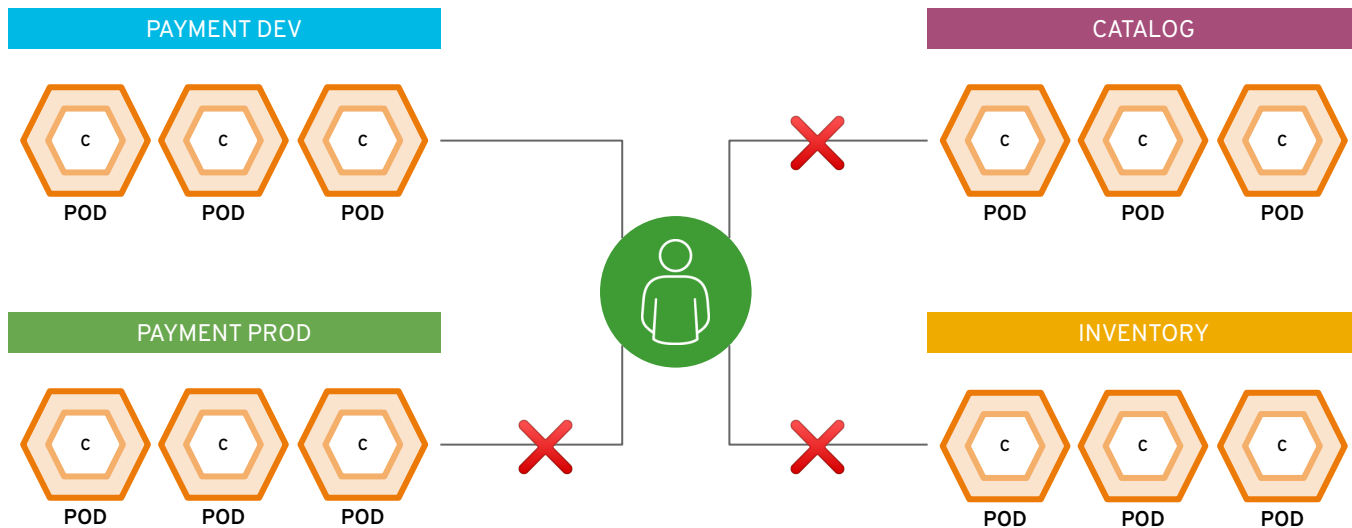
# Persistent Volume and Claims



# Liveness and Readiness



# projects isolate apps across environments, teams, groups and departments



# Packaging Basics





# What

- Now I have coded and my app works on my Kubernetes cluster
  - All fine
  - All done
- But wait...
- How to move those things from DEV to Test?
- How to release my software?
- (No, it's not just one image)
  - Deployment / DeploymentConfig
  - Service
  - PVCs
  - ConfigMaps
  - Route



# What

- How to automatically recreate your App with all resources and dependencies?
- Once you've created your App with all necessary resources, you need to somehow find a way to sync it with your stages (DEV/TEST/PRE-PROD...)
- How to redistribute your App?



Zip?  
Tar?  
Rsync?  
Binaries?  
Configuration?  
Templates?  
Helm Charts?  
Operators?  
DIY?  
Kustomize?

**Beer!**



# kustomize.io

# What

- Kustomize is a project originally founded Google
- It's in “kubectl apply -k” and “oc apply -k” now
- Has its own CLI interface, called kustomize
- It's NOT templating
- It's using overlays and patching

```
$ tree
.
├── base
│   ├── configMap.yaml
│   ├── deployment.yaml
│   ├── kustomization.yaml
│   ├── route.yaml
│   └── service.yaml
└── overlays
    ├── production
    │   ├── deployment.yaml
    │   └── kustomization.yaml
    └── staging
        ├── kustomization.yaml
        ├── map.yaml
        └── route.yaml
```



# How it works

kustomization.yaml contains information about what to do and how

```
$ cat base/kustomization.yaml
apiVersion: kustomize.config.k8s.io/v1beta1
kind: Kustomization
metadata:
  name: arbitrary

# Example configuration for the webserver
# at https://github.com/monopole/hello
commonLabels:
  app: my-hello
  org: acmeCorporation

resources:
- deployment.yaml
- service.yaml
- configMap.yaml
- route.yaml
```

```
$ cat overlays/staging/kustomization.yaml
namePrefix: staging-
commonLabels:
  variant: staging
commonAnnotations:
  note: Hello, I am staging!
bases:
- ../../base
patchesStrategicMerge:
- map.yaml
- route.yaml
```

```
$ cat overlays/production/kustomization.yaml
namePrefix: production-
commonLabels:
  variant: production
commonAnnotations:
  note: Hello, I am production!
bases:
- ../../base
patchesStrategicMerge:
- deployment.yaml
- route.yaml
```

# How it works

kustomize build or oc/kubectl apply -k does handle everything for you

```
$ kustomize build base
---
apiVersion: v1
kind: Service
metadata:
  labels:
    app: my-hello
    org: acmeCorporation
  name: the-service
spec:
  ports:
  - port: 8666
    protocol: TCP
    targetPort: 8080
  selector:
    app: my-hello
    deployment: hello
    org: acmeCorporation
  type: LoadBalancer
---
```

```
$ kustomize build overlays/staging
---
apiVersion: v1
kind: Service
metadata:
  annotations:
    note: Hello, I am staging!
  labels:
    app: my-hello
    org: acmeCorporation
    variant: staging
  name: staging-the-service
spec:
  ports:
  - port: 8666
    protocol: TCP
    targetPort: 8080
  selector:
    app: my-hello
    deployment: hello
    org: acmeCorporation
    variant: staging
  type: LoadBalancer
---
```

# Can I use it?

- Short answer: Of course!
- Longer answer: If you're looking for a solution that integrates nicely with GitOps, you should definitely have a look
  - Kustomize can also configure OpenShift specific types like Routes etc.
  - It does NOT use parameters
  - With kustomize CLI there is a nice way to test your layers
  - Can easily being used in your CI/CD pipelines
  - Can be versioned
  - Not too complex
  - Proven to work, easily understandable

## Scenarios to use kustomize

- In-Cluster movements (DEV → TEST)
- Cross-Cluster movements (TEST → PREPROD → PROD)
- GitOps
- OpenShift Pipelines / Tekton
- NOT usable for application publishing / distribution

## Drawbacks?

- You can only change existing entries and add new ones...
- You can't use it for redistribution

# Resources

[Automated Application Packaging and Distribution with OpenShift - Part 1/2 – Open Sourcerers](#)

<https://kustomize.io>

<https://github.com/kubernetes-sigs/kustomize>

<https://speakerdeck.com/spesnova/introduction-to-kustomize>

<https://github.com/wpernath/kustomize-demo>

# Kustomize-DEMO

# Helm Charts



# What

- Helm originally invented 2015 and introduced later that year at KubeCon
- Helm moved as Kubernetes subproject in 2016 as Helm 2.0
- Helm 3.x is now (since 2020) an official CNCF project
- Helm is THE package manager for Kubernetes Applications
  - Helm is like RPM / APT for Linux
  - Or maven / npm for Java / node.js
- Helm Charts can easily be created, installed into a Kubernetes Cluster and also being upgraded
- With the [Artifact Hub](#) you have a huge repository of available community driven and maintained charts for every need

## Can I use it?

- Short answer: Of course, but mainly for distributing your app!
- Longer answer: If you have an app release and you have to make it available for others, create a Helm Chart for it and make it easy for your customers (regardless of internal or external) to consume it
  - If you are just looking for a way to move your app from one stage to the other, have a look at Templates or kustomize.io
  - Helm and ArtifactHub are a great resource to look at for components you might need

# Szenarios to use Helm Charts

- Well used for distribution of Applications
- Internal distribution & external
- Not so great for use within CI/CD (but possible, of course)

## Drawbacks?

- Learning curve of Helm Charts is steep at the beginning
- It adds another complexity to your app development cycle
- Client is a templating engine with its own DSL and complexity
- Helm is intended for Day-1 Operations
- Helm is intended for stateless application distribution

## Helm 2 vs 3

- Helm 2 required a server component called Tiller
  - Another app on top of kubernetes which had to be managed and maintained
  - Tiller had its own RBAC and its own audit trail
  - Tiller was storing sensitive data in ConfigMaps
  - → Loss of visibility
- Helm 3 does not need a server side component
  - It uses native kubernetes approach and only a client side tool
- **⇒ This is the reason why OpenShift did not natively support Helm prior V3**

# Resources

- [Helm.sh](#)
- [Spotlight on Helm](#)
- [To Helm or not?. Helm is becoming a very popular tool to... | by Stepan | FAUN](#)
- [From Templates to Openshift Helm Charts](#)
- [Working with Helm charts using the Developer perspective - Application life cycle management | Applications | OpenShift Container Platform 4.6](#)
- [How to make a Helm chart in 10 minutes](#)
- [Artifact Hub](#)
- <https://github.com/wpernath/helm-demo.git>
- [Automated Application Packaging And Distribution with OpenShift - Part 2/3 – Open Sourcerers](#)

# Helm DEMO

# Summary



# Summary

- All 4 packaging mechanisms discussed are solving mainly 2 different use cases
  - Application Distribution
  - CI/CD
- Helm Charts, Kubernetes Operators and kustomize are standardized kubernetes or CNCF projects.
- Templates are OpenShift specific
- Unfortunately, you have to think about 2 different mechanisms in a typical project
  - You need CI/CD → kustomize or Templates
  - You might need app distribution → Helm or Operator

## Summary - CI/CD

- Use OpenShift Templates if
  - You're purely on OpenShift
  - You need a quick and easy way to move your apps to other stages
  - You want to create special sample apps for developers
  - You want to be included in the developer perspective to choose from
  - You don't like the approach of kustomize (patch&merge)
- Use kustomize if
  - You just want to have a standard way of doing CI/CD
  - You don't like the template approach
  - You don't know if you're staying on OpenShift
  - You want to rely on kubernetes standards

## Summary - Application Distribution

- Use Helm if
  - Your app is relatively easy and straight forward
  - Your app does not require special kubernetes configs
  - Your app is mainly a stateless application
- Use Operators if
  - Your app requires special handling, special kubernetes custom resources (CRDs)
  - Is complex and requires a special backup strategy
  - Needs several Dependencies
  - Have a special need for Day 2 Operations
  - Is a stateful application
- Good: You can even create Operators out of a Helm Chart

# Resources

- [Kubernetes Operators and Helm – It takes Two to Tango](#)
- [Kubernetes Operators vs. Helm Charts: Which to Use and When](#)
- [Build Kubernetes Operators from Helm Charts in 5 steps](#)
- [Automated Application Packaging and Distribution with OpenShift – Part 1/2](#)
- [Automated Application Packaging And Distribution with OpenShift - Part 2/3](#)

# THANK YOU