



<<enumeration>>	<<enumeration>>
TerrainBonusType	UnitType
BUFFALO	AEGIS CRUISER
COAL	ALPINE TROOPS
FISH	ARCHERS
ARMOR	ARMOR
FURS	ARTILLERY
AWACS	AWACS
GEMS	BATTLESHIP
GOLD	BOMBER
IRON	CANNON
IVORY	CARAVAN
OASIS	CARAVEL
OIL	CARRIER
PEAT	CATAPULT
PHEASANT	CAVALRY
SILK	CHARIOT
SPOCE	CRUISE MISSLE
WHALE	CRUISER
WHEAT	CRUSADERS
WINE	DESTROYER
	DIPLOMAT
	DRAGON
<<enumeration>>	<<enumeration>>
CityStyle	CityStyle
EUROPEAN	ENGINEER
CLASSICAL	EXPLORER
INDUSTRIAL	FANATIC
MODERN	FIGHTER
POSTMODERN	FREIGHT
ASIAN	FRIGATE
TROPICAL	GALLEON
	HELICOPTER
	HOWITZER
	IRONCLAD
<<enumeration>>	<<enumeration>>
UnitTravelType	LEGION
GROUND	MECH INFANTRY
SEA	MUSKETEER
AIR	NUCLEAR MISSLE
	PARATROOPER
	PARTISAN
<<enumeration>>	<<enumeration>>
TerrainType	TerrainType
DESERT	PIEMAN
FOREST	RIFLEMAN
GLACIER	SETTLERS
GRASSLAND	SPY
HILLS	STEALTH BOMBER
JUNGLE	STEALTH FIGHTER
MOUNTAINS	SUBMARINE
OCEAN	TRANSPORT
PLAINS	TRENE
SWAMP	WARRIORS
	WORKER