

ERNESTO JR. C. DESABILLE

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Portfolio: edyiy.vercel.app

CAREER SUMMARY:

Aspiring full-stack developer and digital creator with hands-on experience in modern web technologies, UI/UX design, and game development. Passionate about building clean, functional, and user-centered experiences — whether through code, design, or interactive systems. Demonstrated strength in problem-solving, content strategy, and cross-disciplinary work, with a strong commitment to continuous learning in the evolving tech space.

EDUCATION

Bachelor of Science in Computer Science
Cavite State University
Expected Graduation: 2026

RELEVANT PROJECTS:

Portfolio Website

- Designed and developed a personal portfolio showcasing web design and development projects using React, Tailwind, and Vite.
- Emphasized user experience and responsive design.

🔗 edyiy.vercel.app

University Portal (CVSU Design)

- Built a full-featured university portal with admission management, course tracking, user auth, and responsive admin dashboards
- Designed for real academic workflows with modern tech stack (React, Node.js, MongoDB)
- <https://cvsu-system.vercel.app/>

SKILLS:

- Languages: JavaScript, HTML, CSS, Python, Java
- Frameworks & Tools: React, Tailwind CSS, Flask, Node.js, Vite, Godot Engine (2D/3D), GDScript
- Design: Figma, Canva, Adobe Photoshop
- Version Control: Git, GitHub
- Web Projects: Developed a full-featured university portal with admission management, course tracking, and admin dashboards
- Game Development: Built interactive 2D games in Godot with custom UI, physics, and gameplay systems
- Digital Strategy: Grew an Instagram account to 3,500+ followers in 2024 through content strategy and engagement analytics
- Chess & Strategy: Chess.com Rapid rating of 2003 (Top 0.3% globally)
- Productivity: Typing speed: 100+ WPM (high accuracy)
- Tools: Microsoft Office, Google Workspace
- Soft Skills: Creativity, Adaptability, Communication, Strategic Thinking, Problem-solving