# **ЈІ НО ОН**

#### **3B HONOURS MATHEMATICS**

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## **SKILLS**

ANDROID DEVELOPMENT: Java, Kotlin, Room (SQLite), Dagger 2, Data binding WEB DEVELOPMENT: HTML, (S)CSS, Javascript, Typescript, Vue.js, WordPress REST API GROUP TOOLS: Git, Jira, Agile

## **EMPLOYMENT**

#### WEB/ANDROID DEVELOPER

JAN. '20 - APR. '20

DC CANADA EDUCATION PUBLISHING

**Website Developer**: Maintaining and developing new content/features on a WordPress powered website. Integrated MotionPay (AliPay and WeChat Pay) into the payment system for the Chinese domain. Used <a href="PHP">PHP</a> to send order details to MotionPay's API which generated a QR code to display. Used <a href="WordPress REST API">WordPress REST API</a> to add the product into the user's account once the QR code had been scanned.

**Android Developer:** Solo development on an Android mobile app that is used to support an online e-book reading platform titled One Story a Day (see below).

## ANDROID/INNOVATION DEVELOPER

SEPT. '20 - DEC. '20

INNOVAPOST

**Android Developer:** Fixed production bugs and implemented new features for the Canada Post mobile application, such as a barcode generated for users on a failure path. Worked in an <u>agilescrum</u> environment.

'Innovation Garage' Developer: Researched the possibility of implementing <u>progressive</u> registration and OAuth 2.0 on the application. Was part of a pilot team to eliminate the need for ring scanners and instead use wrist-mounted PDTs which operated based on the <u>accelerometer</u> and <u>gravimeter</u>.

ANDROID DEVELOPER

May '21 - Aug. '21

SCORE MEDIA AND GAMING

Part of the Score Media app for Android team.

- Worked on migrating the application from <u>Kotlin Synthetics</u> to <u>View Binding</u> as well as fixing bugs and mitigating tech debt.
- Studied a new architecture that used the <u>MVVM</u> design pattern, which recycled the same fragment for different screens and populated them with unique ViewHolders using Adapters.
- Researched the methods of obtaining views after the deprecation of Kotlin Synthetics and how they could integrate into the unique architecture of the application

## **PROJECTS**

#### ONE STORY A DAY

FEB. '20 - APR. '20

Android app that replicates "One Story a Day", a children's book website.

- Communicates with the website's <u>REST API</u> to handle account details such as username, email, and password.
- Used <u>JWT authentication</u> to log the user in. Done by either validating the user credentials
  (username and password) or by verifying a stored JSON token that was received from logging
  in previously.
- Created and handled an <u>SQLite database</u> that managed the relationship between programs and books; some books contained books themselves.
- Used a web view to display web pages that contained an embedded online reader. The app also had to send the <u>JSON token</u> which allowed the reader to be displayed in order to prevent people from reading it without payment.

PERSONAL WEBSITE

Mar. '20 - Current

A personal website (https://ohjiho.dev) to self-advertise and to start getting into modern web development past the standard HTML, CSS, and JavaScript.

- Uses <u>Vue.JS</u> as a framework (through <u>Vue CLI</u>). It's a single page application that uses <u>Vue</u>
   <u>Router</u> to "simulate" different pages.
- Uses <u>Typescript</u>, a more syntactical version of Javascript, and <u>SCSS</u>, a CSS preprocessor

## **EDUCATION**

#### **UNIVERSITY OF WATERLOO**

SEPT. '18 - CURRENT

Bachelor of Maths Mathematics 2023

Received the President's Scholarship of Distinction, an entrance scholarship for an admission average of 95% or higher