## **C Programming Language**

(3<sup>rd</sup> class)

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# Today ...

- Control
  - Operators
  - Condition
  - Loop
  - Function

## Relational operator

```
#include <stdio.h>
void main (void)
   int val;
   val = 1 > 0;
   printf("res : %d\n", val);
   val = 1 == 0;
   printf("res : %d\n", val);
   val = 1 < 0;
   printf("res : %d\n", val);
   val = 1 != 0;
   printf("res : %d\n", val);
```

## **Unary operator**

```
#include <stdio.h>
void main (void)
  int val =5
   ++val;
   printf("res : %d\n", val);
  val++;
   printf("res : %d\n", val);
   --val;
   printf("res : %d\n", val);
   val--;
   printf("res : %d\n", val);
```

```
#include <stdio.h>
void main (void)
{
   int val =5
   printf("res : %d\n", ++val);
   printf("res : %d\n", val++);
   printf("res : %d\n", --val);
   printf("res : %d\n", val--);
}
```

#### if statement

```
#include <stdio.h>
int main (void)
  int age;
   printf ("Please input your age: ");
  scanf ("%d", &age);
  if (age > 19)
       printf("You may not be a high school student\n");
  return 0;
```

■ if – else statement

```
#include <stdio.h>
int main (void)
  int age;
   printf ("Please input your age: ");
  scanf ("%d", &age);
  if (age > 19)
       printf("You are over the age of 19 \n");
                                                   // (A)
   else
       printf("You are under the age of 20 \n");
                                                   // (B)
  return 0;
```

■ if – else if – else statement

```
#include <stdio.h>
int main (void)
  int age;
   printf ("Please input your age: ");
  scanf ("%d", &age);
  if (age > 19) {
       printf("You are over the age of 19 \n"); // (A)
  } else if (age == 19) {
       printf("You are 19 years old\n");
                                                   // (B)
  } else {
       printf(" You are under the age of 19 \n"); // (C)
  return 0;
```

## if example

```
#include <stdio.h>
int main (void)
  int num, remainder;
   printf ("Please input an integer: ");
  scanf ("%d", &num);
   remainder = num % 2;
  if (remainder == 0) {
       printf("Your input number is even \n");
  } else {
       printf(" You just input an odd number \n");
  return 0;
```

switch case statement

```
#include <stdio.h>
int main (void)
  int choice;
   printf ("Please input your choice: ");
  scanf ("%d", &choice);
   switch (choice) {
     case 1:
         printf("your selected menu no. 1\n"); break;
     case 2:
         printf("your selected menu no. 2\n"); break;
     default:
         printf("you entered wrong number\n");
   return 0;
```

#### for statement

```
#include <stdio.h>
int main (void)
   int val[10];
   int idx;
   for ( idx = 0; idx < 10; ++idx)
      printf ("the current value is %d\n", idx);
      val[idx] = idx;
   return 0;
```

#### do while statement

```
#include <stdio.h>
int main (void)
  int val[10];
  int idx;
  idx = 0;
   do
     printf("the current value is %d\n", idx);
     val[idx] = idx;
     ++idx;
   } while (idx < 10);
   return 0;
```

#### while statement

```
#include <stdio.h>
int main (void)
  int val[10];
  int idx;
  idx = 0;
  while (idx < 10)
     printf("the current value is %d\n", idx);
     val[idx] = idx;
     ++idx;
  return 0;
```

#### break

```
#include <stdio.h>
int main (void)
  int val[10];
  int idx = 0;
  while (idx < 10)
     if (idx == 3) {
         break;
     printf("the current value is %d\n", idx);
     val[idx] = idx;
     ++idx;
   return 0;
```

#### continue

```
#include <stdio.h>
int main (void)
  int val[10];
  int idx = 0;
  while (idx < 10)
     if (idx == 3) {
        continue;
     printf("the current value is %d\n", idx);
     val[idx] = idx;
     ++idx;
   return 0;
```

#### **Function**

```
#include <stdio.h>
void myfunc (int a, int b, int c)
  printf ("%d%d%d", a, b, c);
void main()
  int i=1, j=2, k=3;
   myfunc(i, j, k);
  printf ("%d%d%d", i, j, k);
```

## What we have covered today

- Operator (relational, unary)
- Controls in C

# Q and A

