

# Jasper Tran O'Leary

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## Education

### University of Washington

Ph.D. Computer Science and Engineering.

M.S. Computer Science and Engineering.

*Advisor: Nadya Peek.*

September 2017 to Present.

Expected graduation: June 2024.

### University of California, Berkeley

B.A. Computer Science.

*Mentors: Cesar Torres and Eric Paulos.*

January 2013 to December 2016.

## Research Experience

### Graduate Research Assistant

*Advisor: Nadya Peek, Human Centered Design and Engineering.*

September 2017 to Present.

University of Washington. Seattle, WA.

### Adobe Research Intern

*Mentors: Holger Winnemöller, Wilmot Li, Morgan Dixon, and Mira Dontcheva.*

February 2018 to September 2018.

Adobe Research. Seattle, WA.

### Undergraduate Research Assistant

*Mentors: Cesar Torres and Eric Paulos, EECS.*

September 2013 to December 2016.

University of California, Berkeley. Berkeley, CA.

## Publications

### *Conference Papers*

#### **Improving Programming for Exploratory Digital Fabrication with Inline Machine Control and StyledToolpath Visualizations**

**Jasper Tran O'Leary**, Eunice Jun, Nadya Peek

*SCF '22: ACM Symposium on Computational Fabrication*

#### **Taxon: a Language for Formal Reasoning with Digital Fabrication Machines**

**Jasper Tran O'Leary**, Chandrakana Nandi, Khang Lee, Nadya Peek

*UIST '21: ACM Conference on User Interface Software and Technology*

**Tools, Tricks, and Hacks: Exploring Novel Digital Fabrication Workflows on #PlotterTwitter**Hannah Twigg-Smith, **Jasper Tran O'Leary**, Nadya Peek*CHI '21: ACM Conference on Human Factors in Computing Systems***Jubilee: an Extensible Machine for Multi-Tool Fabrication**Joshua Vasquez, Hannah Twigg-Smith, **Jasper Tran O'Leary**, Nadya Peek*CHI '20: ACM Conference on Human Factors in Computing Systems***Who Gets to Future? Design Methods, Race, and Representation in Africatown****Jasper Tran O'Leary**, Sara Zewde, Jennifer Mankoff, Daniela K Rosner*CHI '19: ACM Conference on Human Factors in Computing Systems***Charrette: Supporting In-Person Discussions around Iterations in User Interface Design****Jasper Tran O'Leary**, Holger Winnemöller, Wilmot Li, Mira Dontcheva, Morgan Dixon*CHI '18: ACM Conference on Human Factors in Computing Systems***Exploring Light as Material: Computational Design and Fabrication of Secondary Optics for Illumination Aesthetics**Cesar Torres, **Jasper Tran O'Leary**, Molly Nicholas, Eric Paulos*CHI '17: ACM Conference on Human Factors in Computing Systems***BEST PAPER AWARD (Top 1% of Submissions)****Aesthetic Electronics: Designing, Sketching, and Fabricating Circuits through Digital Exploration**Joanne Lo, Cesar Torres, Isabel Yang, **Jasper Tran O'Leary**, Danny Kaufman, Wilmot Li, Mira Dontcheva, Eric Paulos*UIST '16: ACM Conference on User Interface Software and Technology***Extended Abstracts and Workshops****A Grammar of Digital Fabrication Machines****Jasper Tran O'Leary**, Khang Lee, Nadya Peek*CHI '21 — Late-Breaking Work***Machine-o-Matic: a Programming Environment for Prototyping Digital Fabrication Workflows****Jasper Tran O'Leary** and Nadya Peek*PLATEAU '19: 10th Annual Workshop on Human-Computer Interaction and Programming Languages — Paper***Machine-o-Matic: a Programming Environment for Prototyping Digital Fabrication Workflows****Jasper Tran O'Leary** and Nadya Peek*UIST '19: ACM Symposium on User Interface Software and Technology — Demonstration***Material Flow in Makerspaces****Jasper Tran O'Leary** and Nadya Peek*ISAM '18: International Symposium on Academic Makerspaces — Poster***3D Printing Self-Unmaking Objects****Jasper Tran O'Leary***CHI '18: Workshop on Making Use of Non-Deterministic Art Practices in HCI***LiveObjects: Leveraging Theatricality for an Expressive Internet of Things**Cesar Torres, **Jasper Tran O'Leary**, Eric Paulos

*DIS '16: ACM Conference on Designing Interactive Systems — Demonstration*

## **Patents**

### **Integrated Computing Environment for Managing and Presenting Design Iterations (US10896161B2)**

Lubomira A. Dontcheva, Wilmot Li, Morgan Dixon, **Jasper O'Leary**, Holger Winnemoeller

## **Selected Teaching Experience**

### **CSE 599 H1 (Prototyping Interactive Systems) Teaching Assistant**

University of Washington. Spring 2019.

- Assisted with PhD level course on circuits, fabrication, and machine learning.
- Set up and maintained instructional makerspace for class projects.

### **HCDE 439 (Physical Computing) Teaching Assistant**

University of Washington. Winter 2019, 2020.

- Helped implement new curriculum for undergraduate course in physical computing.
- Troubleshooted and consulted with students for interactive circuit design projects.

### **TECHIN 511 (Digital Fabrication) Teaching Assistant**

University of Washington. Fall 2018 and Fall 2019.

- Guided students through the design process for rapid prototyping.
- Taught students to prototype products using various digital fabrication machines.

### **CS160 (User Interfaces) Head Teaching Assistant**

University of California, Berkeley. Fall 2015 to Fall 2016.

- Led team of teaching assistants through teaching, instructing on best practices when applicable.
- Worked with instructor to manage logistics for course assignments, projects, and team formation.
- Assessed student understanding and adapt course material as necessary.

## **Mentoring Experience**

### **Maja Ling Han**

Masters Student in Computer Science at the University of Copenhagen. Spring 2022.

- Conducted usability interviews with Taxon machine selection interface.
- Prototyped a new front-end for Taxon enabling rapid machine exploration.

### **Khang Lee (coauthor, UIST '21)**

Undergraduate in Electrical and Computer Engineering & HCDE. Winter and Spring 2020.

- Implemented fabrication machine control firmware that handles rapid reconfiguration of machine motors.
- Rebuilt frontend machine design tool to allow users to adjust machine module physical configurations.

## **Invited Talks**

Allen School Colloquium. 10/7/21.

## **Awards**

Best Paper Award (Top 1% of Papers), CHI 2017

Paper: Exploring Light as Material: Computational Design and Fabrication of Secondary Optics for Illumination Aesthetics.

**Summer Undergraduate Research Fellowship, UC Berkeley**

Topic: Designing Spatial Interactions for the Internet of Things. Summer 2015.

## **Service**

**PROGRAM COMMITTEE — UIST 2022**

**CONFERENCE WEB CHAIR — UIST 2020, UIST 2022**

**UW CSE DEPARTMENT PHD VISIT DAYS COORDINATOR — 2021, 2022**

**REVIEWER**

CHI Papers '23. UIST Papers '22. DIS Papers '21. CHI Papers '21. SCF Papers '20. TEI Papers '20. UIST Papers '20. Journal of Open Hardware '20. CHI Late-Breaking Work '20. CSCW Papers '19. CHI Late-Breaking Work '19. C&C Posters '19. DIS Papers '18, '19. NordiCHI Papers '18.

*Special Recognition for Reviews: CHI '21, 2 reviews.*