

Auto Grocery Infrastructure

Pricing Microservice Specification

Version: 1.2.0
Status: Production Ready
Protocol: gRPC / Protobuf

Architecture Note

This service acts as the **Financial Source of Truth**. It calculates real-time market value for inventory items by correlating warehouse supply metrics with profit margin requirements.

Contents

1	1. Service Overview & Responsibility	2
1.1	Key Responsibilities	2
2	2. Technical Architecture & Network Map	2
2.1	Connectivity Specs	2
2.2	Authentication & Security	2
3	3. Database Schema: The Catalog Engine	2
3.1	The catalog Table	2
4	4. Detailed Method Logic	2
4.1	GetPrice(sku)	2
4.2	CalculateBill(order_items)	3
5	5. Background Logic: The Dynamic Re-Pricer	3
5.1	Hourly Sync Process	3
6	6. Error Handling Strategy	3

1. Service Overview & Responsibility

The Pricing Microservice is a high-performance Go-based utility that manages the global product catalog. Unlike traditional static pricing engines, this service implements a **Dynamic Market Feedback Loop**. It does not merely store prices; it actively recalculates them based on the real-time velocity of stock in the warehouse.

Key Responsibilities

- **Price Discovery:** Dynamically adjusting unit prices based on supply metrics.
- **Billing Manifests:** Generating atomic price snapshots for checkout orders.
- **Catalog Persistence:** Maintaining SKU-to-Price mappings in a relational database.

2. Technical Architecture & Network Map

The service is built on the gRPC framework for low-latency communication between the Ordering and Inventory services.

Connectivity Specs

- **Internal Listening Port:** :50052 (gRPC over HTTP/2).
- **Upstream Dependency:** `InventoryService` (:50051).
- **Database Engine:** PostgreSQL 15+.

Authentication & Security

In the current implementation, this service resides within the ****Internal Trusted Zone****.

- **gRPC Security:** Currently utilizes insecure transport for local development. For production, the system is designed to implement **mTLS (Mutual TLS)** via certificates.
- **Request Validation:** Every method call performs a "Sanity Check" on SKUs to prevent SQL injection or malformed strings from affecting the pricing logic.

3. Database Schema: The Catalog Engine

The persistence layer is managed via `internal/store/catalog.go`. The schema is optimized for high-read throughput.

The catalog Table

Column	Data Type	Constraint
<code>id</code>	SERIAL	PRIMARY KEY
<code>sku</code>	VARCHAR(255)	UNIQUE, INDEXED
<code>unit_price</code>	NUMERIC(12,2)	NOT NULL, DEFAULT 0.00

4. Detailed Method Logic

`GetPrice(sku)`

When this method is called by the **Ordering Service**:

1. The handler initiates a `SELECT` query filtered by the unique SKU.

2. If the SKU is missing, it returns a gRPC NotFound error code.
3. If found, it returns the atomic price currently locked in the database.

`CalculateBill(order_items)`

This is the most critical method for the checkout process:

1. **Batch Retrieval:** Instead of querying one by one, the service uses an IN clause to fetch all relevant SKU prices in a single DB trip.
2. **Arithmetic Loop:** It iterates through the requested quantities, multiplying them by the retrieved unit prices.
3. **Grand Total:** It calculates the sum and returns a detailed BillManifest, which includes per-item line totals and the final payable amount.

5. Background Logic: The Dynamic Re-Pricer

The "Intelligence" of the service lies in `internal/logic/pricer.go`. This background worker ensures that "Smart Pricing" is always active without manual intervention.

Hourly Sync Process

Every 60 minutes, the service executes the following:

1. **gRPC Uplink:** It calls `Inventory.GetStockMetrics()`.
2. **Data Ingestion:** It receives the current `Quantity` and `CostPrice` for every item in the warehouse.
3. **The Margin Algorithm:**

```
if quantity < 10 {
    margin = 1.35 // Scarcity Price (35% profit)
} else if quantity > 500 {
    margin = 1.05 // Liquidation Price (5% profit)
} else {
    margin = 1.20 // Standard Market Price (20% profit)
}
newPrice = costPrice * margin
```

4. **Atomic Update:** The service performs a Bulk Update to the catalog so that the new prices are available immediately for the next customer.

6. Error Handling Strategy

The service implements standard gRPC error codes to ensure the **Ordering Service** can handle failures gracefully:

- `Codes.Unavailable`: Returned if the PostgreSQL database is unreachable.
- `Codes.InvalidArgument`: Returned if a billing request contains a negative quantity.
- `Codes.Internal`: Returned if the connection to the *Inventory Service* fails during a re-pricing cycle.