

# Introduction to SOAP

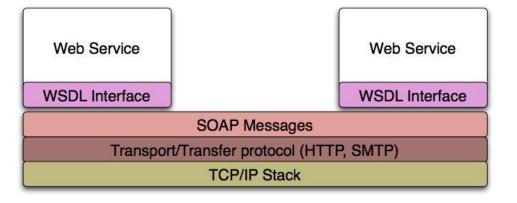
CCS3341 Cloud Computing

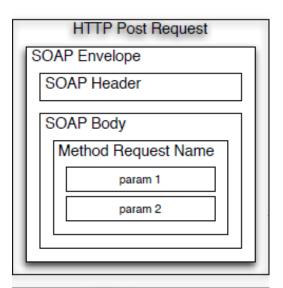
Dr S. Veloudis

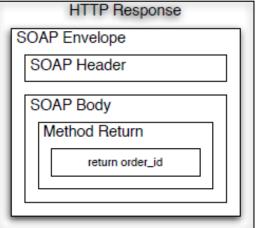
# Basics

- Stands for Simple Object Access Protocol
- XML-serialised
- A messaging protocol spec

Specifies a format for sending and receiving messages typically (but not necessarily) over http

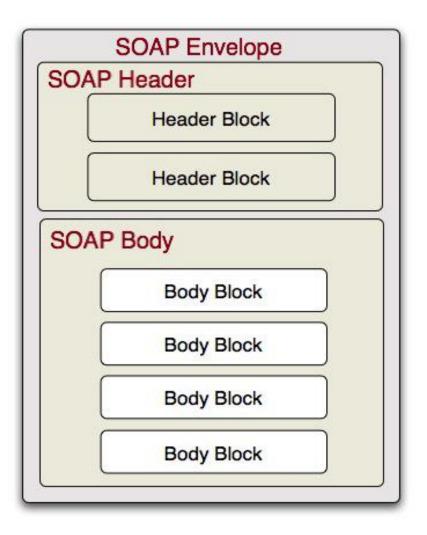








# **SOAP**



- <Envelope>
   Identifies an XML document as a SOAP message
- <Header>
   Contains application-specific information (e.g., security transaction)
- <Body>
   Contains call and response information
- <Fault>
   Contains error and status information



## Envelope

#### Two main attributes:

#### xmlns:soap

Points to a URI (such as the one shown here) which defines a schema for a SOAP Envelope and therefore for a SOAP message

#### soap:encodingStyle

- Refers to how data in a programming structure (e.g., int num = 5) is serialized into XML
- In the default SOAP encoding style, two kinds of data types are discerned: scalar and compound

#### scalar

The former comprises all built-in types specified by the XML Schema specification (e.g., strings, floats, integers, etc.)

#### compound

The latter comprises arrays and structures (structs)



## Header (Optional)

- Contains application-specific information contained in children elements called header entries
- May specify any kind of information e.g., authentication information, encryption information, transaction management information, etc.

- Authentication and Security Information:
   authentication credentials, security tokens,
   Message Routing and Handling Instructions:
   details about how the message should be
   routed within the SOAP processing pipeline
- Message Correlation: When dealing with a series of related SOAP messages (e.g. in a transaction), headers can be used to correlate messages to ensure they are processed in the correct order and context

- A message may visit intermediate nodes prior to reaching the destination node
- Not all header entries are necessarily intended to be processed by all nodes



## **Body**

A mandatory element that contains the actual SOAP message intended for the ultimate endpoint (and not for any intermediate hosts) Semantically, a Body element can be viewed as a header entry with the actor attribute set to the URI of the default actor (the ultimate recipient of the message) and the mustunderstand attribute set to '1'

### Fault

Code>
 A mandatory element for identifying a fault. It contains a value and an optional subcode

<Reason>

element

A mandatory element that contains one or more text elements each of which contains human-readable info about the fault in different native languages

- <Node>
   Information about the node that caused the fault
- <Role>
   Identifies the role in which a node
   was operating when the fault
   occurred
- <Detail>
   Holds application-specific error information



## Fault

```
<env:Fault>
  <env:Code>
    <env:Value>env:Sender</env:Value>
    <env:Subcode>
        <env:Value>env:Sender</env:Value>
        <env:Subcode> <-- recursive Subcode's possible -->
        </env:Subcode>
    </env:Subcode>
  </env:Code>
  <env:Reason>
   <env:Text xml:lang="en-US">Error in Input Data</env:Text>
   <env:Text xml:lang="da">Fejl i input data</env:Text>
  </env:Reason>
  <env:Node>http://jenkov.com/theNodeThatFailed</env:Node>
  <env:Role>
    http://www.w3.org/2003/05/soap-envelope/role/ultimateReceiver
  </env:Role>
  <env:Detail</pre>
    <jj:maxRelayTime
        xmlns:jj="http://jenkov.com" >10000</jj:MaxRelayTime>
  </env:Detail>
</env:Fault>
```

