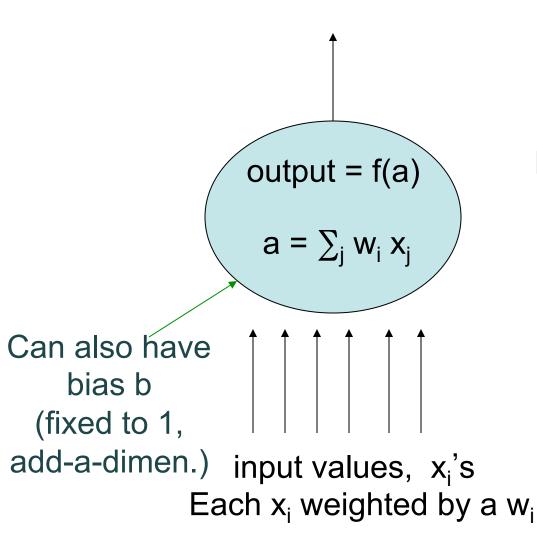
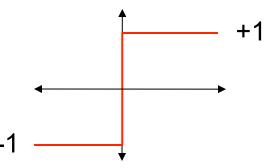
#### Perceptron

Linear Threshold Algorithm

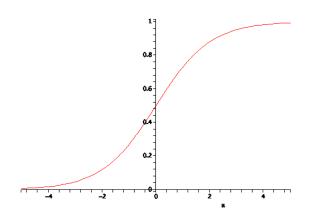
#### **General Perceptron**





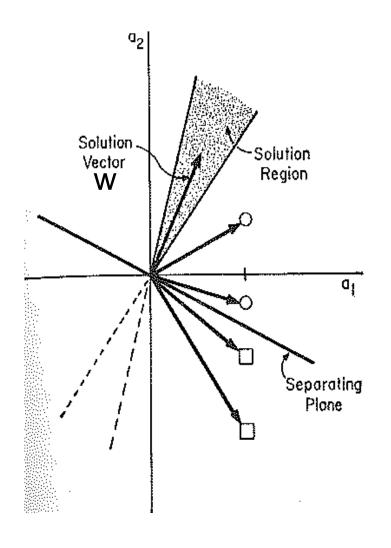
Linear threshold unit (LTU)

$$f(a) = a$$
 (identity function)



$$f(a) = 1/(1 + exp(-a))$$

#### Classifying points – illustration of LTU "wiggle room"



From Duda and Hart, 1973

#### Perceptron Algorithm

(output sign( $\mathbf{w} \cdot \mathbf{x}$ ), so f(a) step function)

- Keeps weights  $w_i$ , one per feature
- "Online algorithm", initially **w** = (0,...,0)
- Repeat (until consistent with data):
  get next training example i: (x<sub>i</sub>,y<sub>i</sub>)
  if (w•x<sub>i</sub>) y<sub>i</sub>≤ 0 then mistake:
  w gets w+ η<sub>i</sub> y<sub>i</sub> x<sub>i</sub>

#### Perceptron Class Exercise:

Assume η<sub>i</sub> always 1

<i>X</i> <sub>1</sub>	<b>X</b> <sub>2</sub>	y
1	3	+1
2	3	-1
-3	1	+1
1	-1	-1

 $(gap \approx 2/15)$ 

# Perceptron as stochastic gradient descent

Perceptron criteria: if y<sub>i</sub> ≠ sign(w•x<sub>i</sub>) then minimize "badness" of mistake on example i:

$$-y_i (\mathbf{w} \cdot \mathbf{x_i})$$

Differentiate wrt w<sub>i</sub> gives gradient component:

$$-y_i X_{i,j}$$

Negative gradient, y<sub>i</sub> x<sub>i,</sub> is direction of steepest descent, add y<sub>i</sub> x<sub>i,j</sub> to w<sub>j</sub> (for each j) or equivalently add vector y<sub>i</sub> x<sub>i</sub> to w

## Perceptron Convergence

- For arbitrary data it converges if
  η<sub>i</sub> values go to 0 (as i goes to ∞)
  sum of η<sub>i</sub> values goes to ∞
  sum of (η<sub>i</sub>)<sup>2</sup> values finite
  (e.g. η<sub>i</sub> = 1 / i ; Robbins-Monro alg.):
- If data linearly separable with "gap" when instances normalized to length 1 then converges within (1/gap)<sup>2</sup> mistakes (other slides)

### Perceptron notes

- Can run in batch mode delay updates until completed pass through data
- Voted perceptron idea
- Multiclass (1-vs-all): learn a w<sub>y</sub> for each class, predict with y maximizing w<sub>y</sub>•x
- Learns discriminative classifier directly (no probability)