



DSA LAB

Assignment 3

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ADT Stack Operation

Stack

```
#include <stdio.h>
#include <stdlib.h>

void error(char e[]) {
    printf("\nERROR: %s!!\n", e);
}

typedef struct
{
    int top;
    int maxSize;
    double* arr;
} Stack;

Stack*
stackInitialize()
{
    Stack* sp;
    sp = (Stack*)malloc(sizeof(Stack));
    sp->top = -1;
    sp->maxSize = 1000;
    sp->arr = (double*)calloc(sp->maxSize, sizeof(double));
    return sp;
}

void
push(Stack* sp, double c)
{
    if (sp->top >= sp->maxSize - 1)
    {
        error("StackOverflow, Stack reformed");
        sp->maxSize *= 2;
        sp->arr = (double*)realloc(sp->arr, sp->maxSize *
sizeof(double));
    }
    sp->arr[++sp->top] = c;
}
```

```

}

double
peek(Stack* sp)
{
    if (sp->top <= -1)
    {
        error("StackUnderflow, can't peek any element");
        return -1;
    }
    return sp->arr[sp->top];
}

double
pop(Stack* sp)
{
    if (sp->top <= -1)
    {
        error("StackUnderflow");
        return 0;
    }
    return sp->arr[sp->top--];
}

int isEmpty(Stack* sp) {
    return sp->top == -1;
}

```

a.infix-postfix

```
#include <stdio.h>
#include <string.h>
#include "operatorUtil.c"
#include "stack.c"

char* infixToPostfix(char s[]) {
    Stack* arr;
    arr = stackInitialize();

    char* res = (char*)malloc(1000 * sizeof(int));
    int k = 0;

    for (int i = 0; i < strlen(s); i++) {

        if (s[i] == ' ') {
            continue;
        }

        if (s[i] >= '0' && s[i] <= '9') {
            res[k++] = s[i];
            continue;
        }

        // in case we have -2 + 3 or +2 +3 or -(3)
        if ((i - 1 < 0 || s[i - 1] == '(') && (s[i] == '+' || s[i] == '-' || s[i] == '-')) {
            res[k++] = '0';
        }

        if (isOperator(s[i]) == 1) {
            // condition is if current operator order is <= previous
            // operator then we pop else we push
            int prev = -1;
            if (isEmpty(arr) == 0 && isOperator((char)peek(arr))) {
                prev = operatorOrder((char)peek(arr));
            }

            int curr = operatorOrder(s[i]);
```

```

        while (curr <= prev && prev != -1 && isEmpty(arr) == 0) {
            if ((char)peek(arr) == '(') {
                break;
            }
            char c = (char)pop(arr);
            res[k++] = c;
            if (isEmpty(arr) == 0 && (char)peek(arr) != '(') {
                prev = operatorOrder((char)peek(arr));
            }
            else {
                break;
            }
        }

        push(arr, (char)s[i]);
    }
    else if ((char)s[i] == '(') {
        push(arr, '(');
    }
    else if ((char)s[i] == ')') {
        while ((char)peek(arr) != '(' || isEmpty(arr)) {
            char c = (char)pop(arr);
            res[k++] = c;
        }
        pop(arr);
    }
    else {
        error("Invalid character");
        break;
    }
}
while (isEmpty(arr) != 1) {
    res[k++] = (char)pop(arr);
}
res[k++] = '\0';
return res;
}

int main() {
    char str[] = "2+4*4/2+3";

```

```
printf("\nInfix expression is: %s", str);

char* res = infixToPostfix(str);
printf("\nConversion to Postfix is: %s", res);

}
```

Output:

```
Infix expression is: 2+4*4/2+3
Conversion to Postfix is: 244*2/+3+
```

b.infix to prefix

```
#include <stdio.h>
#include <string.h>
#include "operatorUtil.c"
#include "stack.c"

char* infixToPrefix(char s[]) {
    Stack* arr;
    arr = stackInitialize();

    char* res = (char*)malloc(1000 * sizeof(int));
    int k = 0;

    strrev(s);
    for (int i = 0; i < strlen(s); i++) {

        if (s[i] == ')') {
            s[i] = '(';
        }
        else if (s[i] == '(') {
            s[i] = ')';
        }
        if (s[i] == ' ') {
            continue;
        }

        if (s[i] >= '0' && s[i] <= '9') {
            res[k++] = s[i];
            continue;
        }

        // in case we have -2 + 3 or +2 +3 or -(3)
        if ((i - 1 < 0 || s[i - 1] == '(') && (s[i] == '+' || s[i] == '-' || s[i] == '-')) {
            res[k++] = '0';
        }

        if (isOperator(s[i]) == 1) {
            // condition is if current operator order is <= previous
            // operator then we pop else we push

```

```

int prev = -1;
if (isEmpty(arr) == 0 && isOperator((char)peek(arr))) {
    prev = operatorOrder((char)peek(arr));
}

int curr = operatorOrder(s[i]);

if (curr <= prev && prev != -1) {

    int b = 0;
    if (s[i] == '^') {
        b = curr <= prev;
    }
    else {
        b = curr < prev;
    }
    while (b && prev != -1 && isEmpty(arr) != 1) {
        if ((char)peek(arr) == '(') {
            break;
        }
        char c = (char)pop(arr);
        res[k++] = c;
        if (isEmpty(arr) == 0 && (char)peek(arr) != '(') {
            prev = operatorOrder((char)peek(arr));
        }
        else {
            break;
        }

        if (s[i] == '^') {
            b = curr <= prev;
        }
        else {
            b = curr < prev;
        }
    }
    push(arr, (char)s[i]);
}
else if ((char)s[i] == '(') {

```



```

        push(arr, '(');
    }
    else if ((char)s[i] == ')') {
        while ((char)peek(arr) != '(') {
            char c = (char)pop(arr);
            res[k++] = c;
        }
        pop(arr);
    }
    else {
        error("Invalid character");
        break;
    }
}
while (isEmpty(arr) != 1) {
    res[k++] = (char)pop(arr);
}
res[k++] = '\0';
return res;
}

int main() {
    char str[] = "2+4*4/2+3";

    printf("\nInfix expression is: %s", str);

    char* res = infixToPrefix(str);

    printf("\nConversion to Prefix is: %s", strrev(res));
}

```

Output:

```

Infix expression is: 2+4*4/2+3
Conversion to Prefix is: ++2/*4423

```