# DSA LAB

Assignment 9

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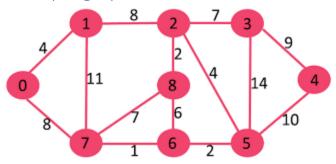
Branch: CSE (AI & ML)

# **Graph Traversal**

Write a menu driven program for graph traversal:

- 1. Create graph
- 2. Display using BFS
- 3. Display Using DFS

## Example graph:



### Code:

```
#include <stdio.h>
#include <stdlib.h>
int edges[1000][1000];
void edgePrint(int n) {
    printf("\n\n | ");
    for (int i = 0; i < n; ++i) {
        printf("%d ", i);
    printf("\n--|");
    for (int i = 0; i < n; ++i) {
        printf("--");
    for (int i = 0; i < n; i++) {
        printf("\n%d | ", i);
        for (int j = 0; j < n; ++j) {
            printf("%d ", edges[i][j]);
        }
    printf("\n");
```

```
}
int q[1000], s = 0, e = 0;
void pushQ(int n) {
    q[e++] = n;
int popQ() {
    return q[s++];
int isEmptyQ() {
    return ((s >= e) ? 1 : 0);
void bfsPrint(int n) {
    pushQ(1);
    int count = 0;
    int visited[n];
    for (int i = 0; i < n; ++i) {
        visited[i] = 0;
    }
    visited[1] = 1;
    while (isEmptyQ() != 1) {
        int node = popQ();
        printf("%d ", node);
        for (int i = 0; i < n; i++) {
            if (edges[node][i] == 1 && visited[i] == 0) {
                pushQ(i);
                visited[i] = 1;
        }
    }
int stack[1000], se = -1;
void pushS(int n) {
    stack[++se] = n;
```

```
int popS() {
    return stack[se--];
int topS() {
    return stack[se];
int isEmptyS() {
    return ((se < 0) ? 1 : 0);
}
void dfsPrint(int n) {
    pushS(1);
    int count = 0;
    int visited[n];
    for (int i = 0; i < n; ++i) {
        visited[i] = 0;
    visited[1] = 1;
    printf("1 ");
    while (isEmptyS() != 1) {
        int node = topS();
        int flag = 0;
        for (int i = 0;i < n;i++) {
            if (edges[node][i] == 1 && visited[i] == 0) {
                pushS(i);
                visited[i] = 1;
                printf("%d ", i);
                flag = 1;
                break;
            }
        }
        if (flag == 0) {
            popS();
        }
    }
```

```
int main(void) {
    printf("\n\n::::Graph Traversal::::\n\n");
    int n = 0;
    printf("Enter number of nodes: ");
    scanf("%d", &n);
    // put all edges as 0
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < n; ++j) {
            edges[i][j] = 0;
        }
    }
    int e = 0;
    printf("\nEnter number of edges: ");
    scanf("%d", &e);
    if (e < n - 1) {
        printf("\n\nERROR: Edges should be >= %d\n\n", n - 1);
        return 0;
    }
    printf("\nEnter edges in following format: from to \n(e.g.: 2 4)");
    for (int i = 0; i < e; i++) {
        int a, b;
        printf("\nEdge: ");
        scanf("%d", &a);
        scanf("%d", &b);
        edges[a][b] = \overline{1};
        edges[b][a] = 1;
    printf("\n\nEdge matrix: ");
    edgePrint(n);
    printf("\nBFS traversal: ");
    bfsPrint(n);
    printf("\n\nDFS traversal: ");
    dfsPrint(n);
    printf("\n\n");
    return 0;
```

#### Output:

```
:::::Graph Traversal:::::
Enter number of nodes: 9
Enter number of edges: 14
Enter edges in following format: from to
(e.g.: 2 4)
Edge: 0 7
Edge: 0 1
Edge: 1 7
Edge: 1 2
Edge: 7 8
Edge: 7 6
Edge: 2 8
Edge: 8 6
Edge: 2 5
Edge: 6 5
Edge: 2 3
Edge: 3 4
Edge: 5 4
Edge: 3 5
Edge matrix:
BFS traversal: 1 0 2 7 3 5 8 6 4
DFS traversal: 1 0 7 6 5 2 3 4 8
PS E:\Google Drive\Classroom\SEM-3\DSA lab-sem3\lab-9 (graph)>
```