Project 06: Primates MVC

Github repo of this project:

https://github.com/jhan125/CS5004-5005

How to run this program

Check README.md or get detailed instructions with more screenshots: https://www.jetbrains.com/help/idea/compiling-applications.html#run_packaged_jar

You can also find the .jar file from this path:

```
Project6_PrimatesMVC

res
artifacts
Project6_PrimatesMVC_jar
Project6_PrimatesMVC.jar
```

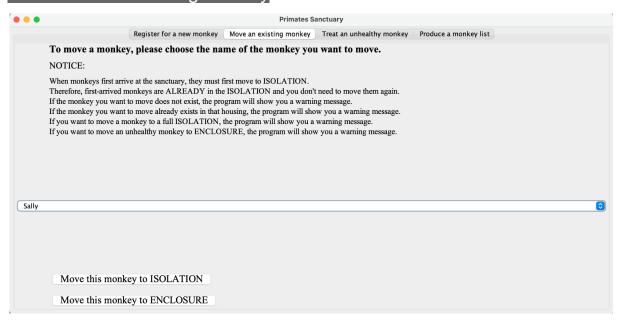
Screenshots of running my .jar file

Tab Appearances

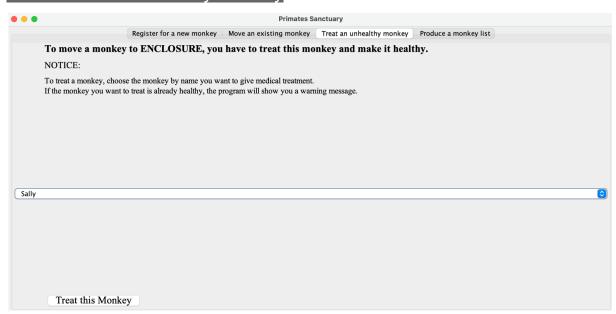
Tab1: Register for a new monkey

	Primates Sanctuary	
	Register for a new monkey Move an existing monkey Treat an unhealthy monkey Produce a monkey list	
	To register a monkey, please give a name to this monkey and then enter the following fields in correct order: name, species, sex, size, weight(double), age(int), favorite food, whether is healthy(true/false)	
	NOTICE:	
	All monkeys must have different names. The program will show you a warning message if you give two monkeys the same name. For monkey's SPECIES, you must only choose from these 8 kinds: DRILL, GUEREZA, HOWLER, MANGABEY, SAKI, SPIDER, SQUIRREL, TAMARIN. For monkey's SEX, you must only choose from FEMALE or MALE. For monkey's SIZE, you must only choose from LARGE, MEDIUM, or SMALL. For monkey's WEIGHT, you must only enter POSITIVE double numbers. For monkey's AGE, you must only enter NON-NEGATIVE integer numbers. For monkey's FAVORITE FOOD, you must only choose from EGGS, FRUITS, INSECTS, LEAVES, NUTS, SEEDS, or TREE_SAP.	
drill		
male		
small		
eggs		

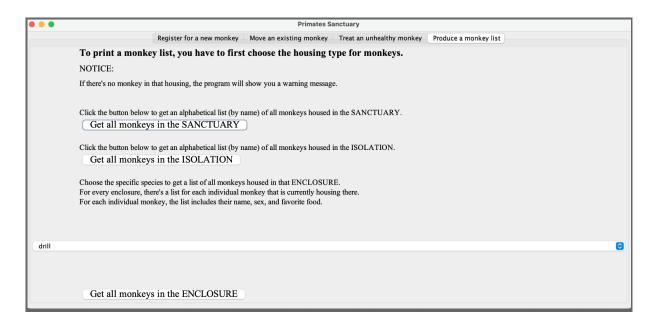
Tab2: Move an existing monkey



Tab3: Treat an unhealthy monkey



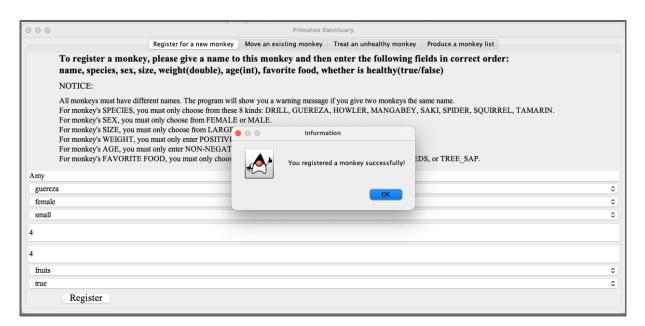
Tab4: Produce a monkey list



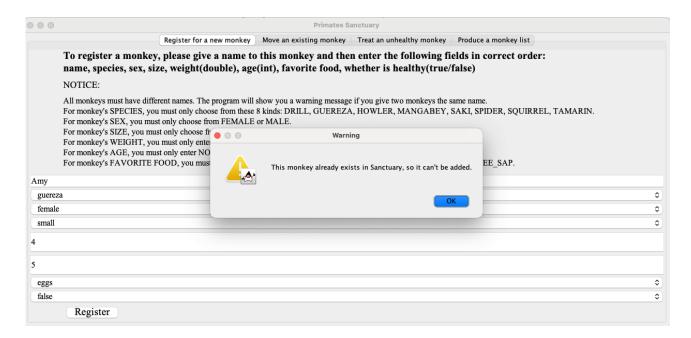
Sample Steps

1: Register for some new monkeys

Enter the fields following the correct order as instructed. You will see a window showing your successful registration.

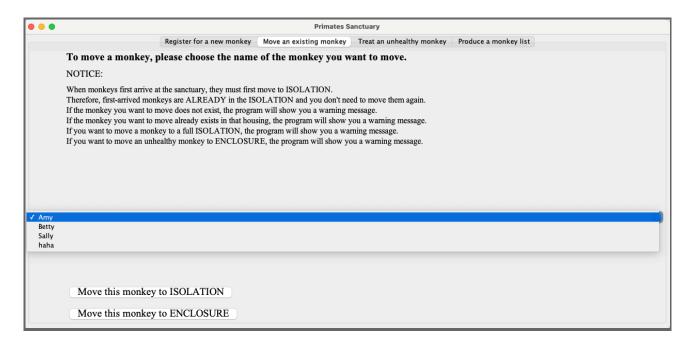


Or you will see a window showing a warning because of your invalid input.

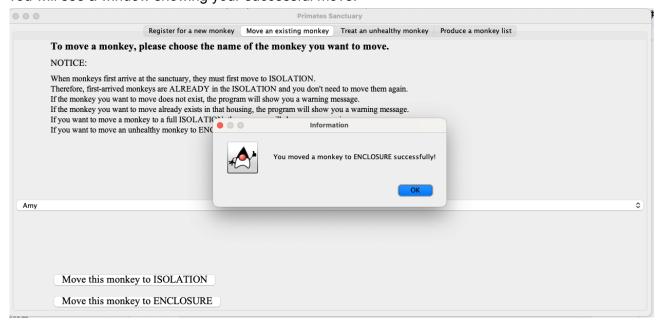


Move an existing monkey

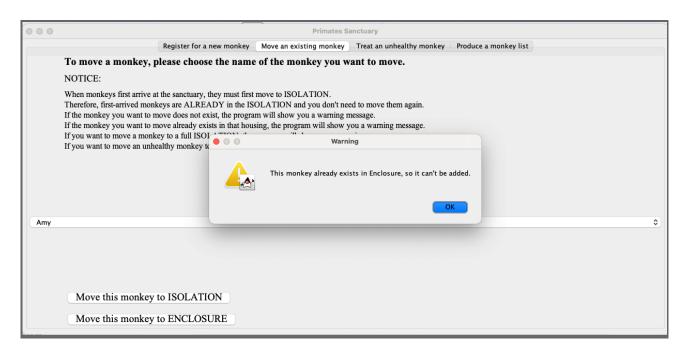
Choose the monkey you want to move.



You will see a window showing your successful move.



Or you will see a window showing a warning because of your invalid action.

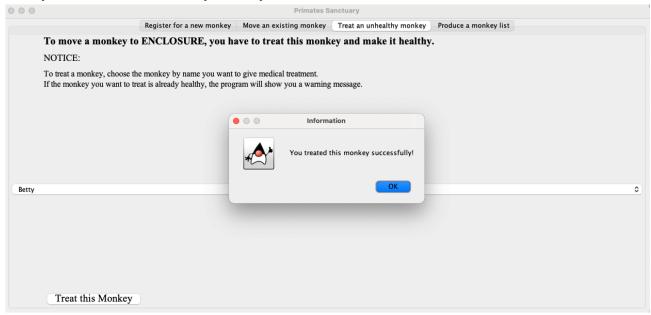


3: Treat an unhealthy monkey

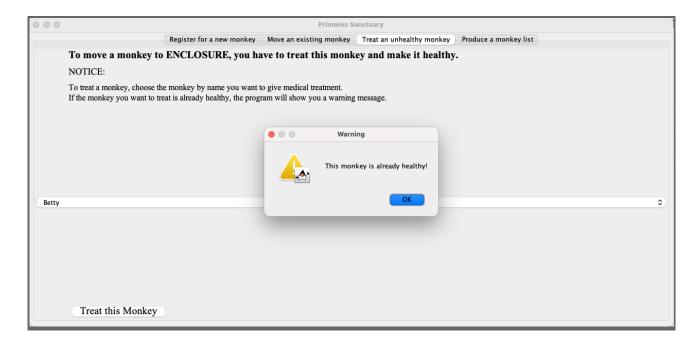
Choose an unhealthy monkey to treat.

You will see a window showing your successful treatment.

Then you can move this healthy monkey to Enclosure



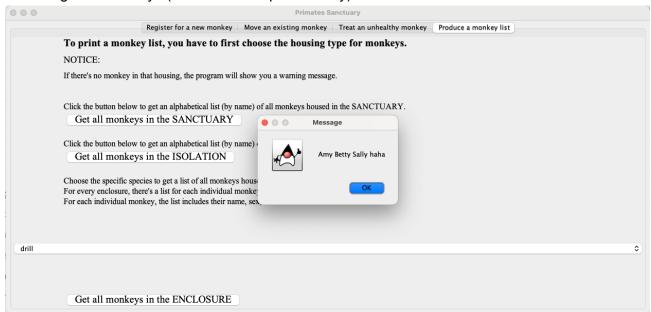
Or you will see a window showing a warning because of your invalid action.



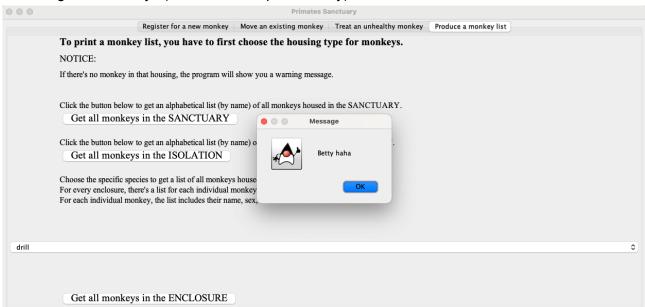
4: Produce a monkey list

Get a monkey list based on housing type.

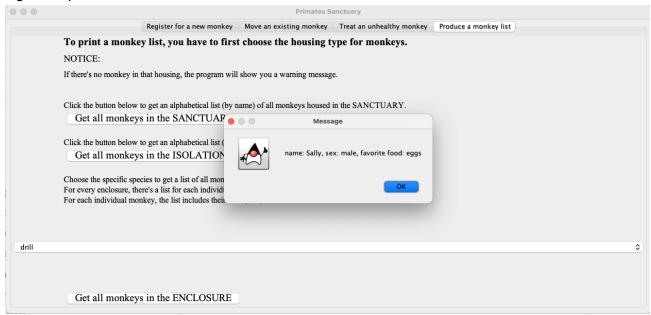
You can get all monkeys (names listed alphabetically) in the SANCTUARY.



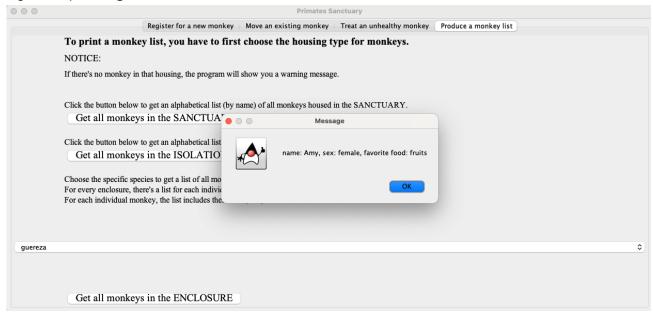
You can get all monkeys (names listed alphabetically) in the ISOLATION.



You can choose a species and get all monkeys (with the required information) in the ENCLOSURE. e.g. For Species **drill**



e.g. For Species guereza



Or you will see a window showing a warning because this Enclosure has no monkey. e.g. For Species **howler**

