# Project 06: Primates MVC

**Github repo of this project:** https://github.com/jhan125/CS5004-5005

## How to run this program

Check README.md or get detailed instructions with more screenshots: <a href="https://www.jetbrains.com/help/idea/compiling-applications.html#run\_packaged\_jar">https://www.jetbrains.com/help/idea/compiling-applications.html#run\_packaged\_jar</a>

You can also find the .jar file from this path:

```
Project6_PrimatesMVC

res
artifacts
Project6_PrimatesMVC_jar
Project6_PrimatesMVC.jar
```

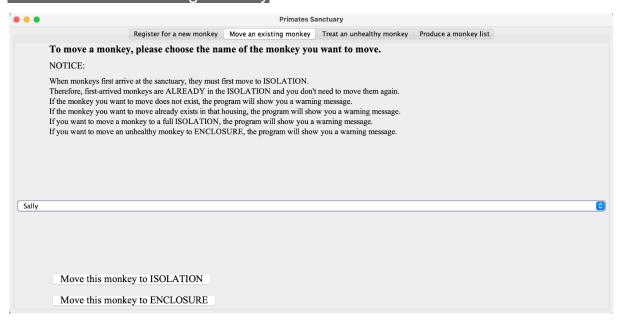
## Screenshots of running my .jar file

## **Tab Appearances**

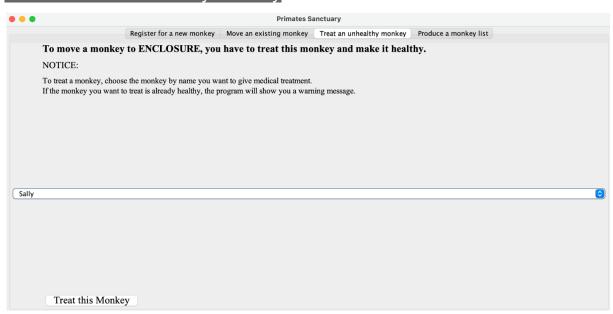
## Tab1: Register for a new monkey

	Primates Sanctuary	
	Register for a new monkey Move an existing monkey Treat an unhealthy monkey Produce a monkey list	
	To register a monkey, please give a name to this monkey and then enter the following fields in correct order: name, species, sex, size, weight(double), age(int), favorite food, whether is healthy(true/false)	
	NOTICE:	
	All monkeys must have different names. The program will show you a warning message if you give two monkeys the same name.  For monkey's SPECIES, you must only choose from these 8 kinds: DRILL, GUEREZA, HOWLER, MANGABEY, SAKI, SPIDER, SQUIRREL, TAMARIN.  For monkey's SEX, you must only choose from FEMALE or MALE.  For monkey's SIZE, you must only choose from LARGE, MEDIUM, or SMALL.  For monkey's WEIGHT, you must only enter POSITIVE double numbers.  For monkey's AGE, you must only enter NON-NEGATIVE integer numbers.  For monkey's FAVORITE FOOD, you must only choose from EGGS, FRUITS, INSECTS, LEAVES, NUTS, SEEDS, or TREE_SAP.	
drill		<b>©</b>
male		<b>©</b>
small		0
eggs		<b>©</b>
false		

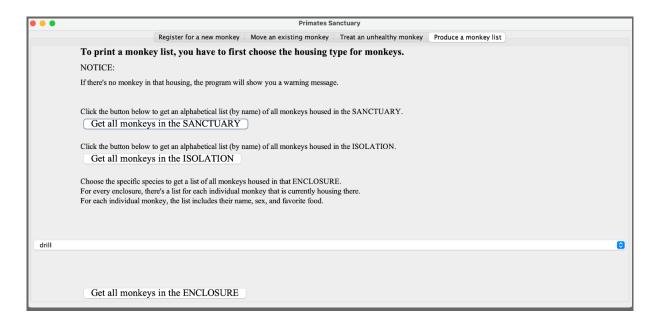
### Tab2: Move an existing monkey



## Tab3: Treat an unhealthy monkey



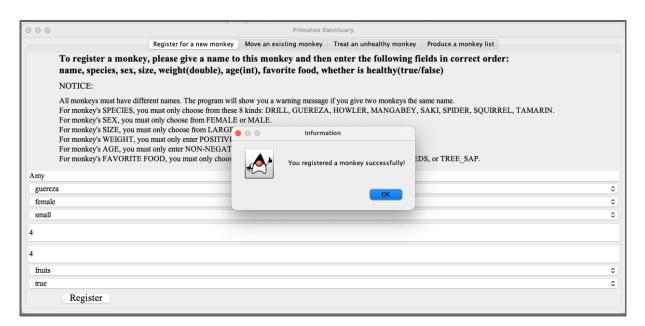
## Tab4: Produce a monkey list



## Sample Steps

### 1: Register for some new monkeys

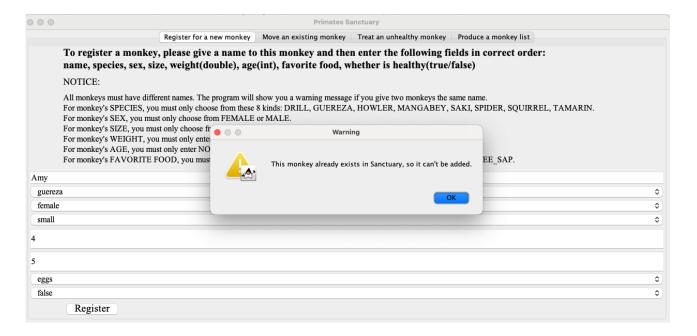
Enter the fields following the correct order as instructed. You will see a window showing your successful registration.



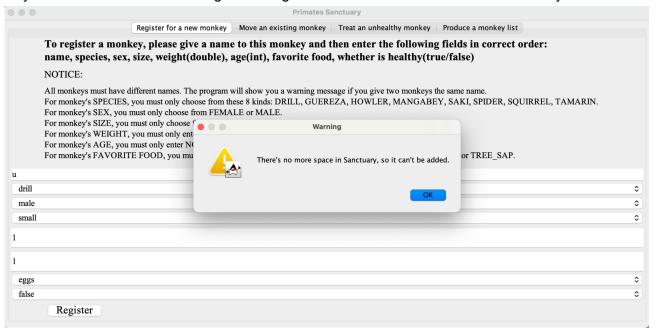
Or you will see a warning window because of your invalid input (which means you have to enter the input by following the instructions in the NOTICE).



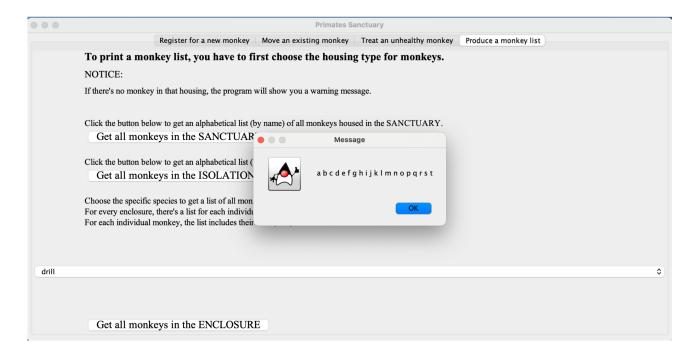
Or you will see a warning window because the monkey with the same name already exists in the sanctuary (which means you have to register this monkey with another name).



Or you will see a window showing a warning because there's no room in the sanctuary.

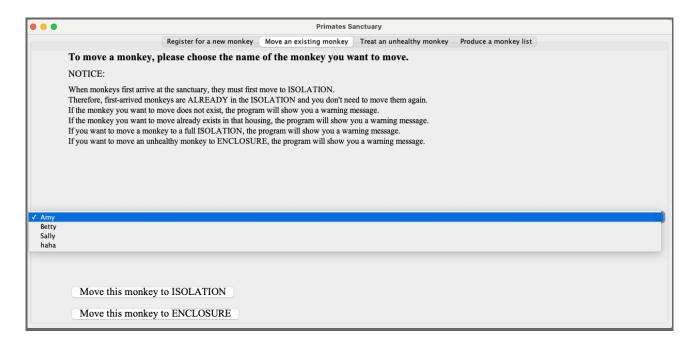


If you click the button "Get all monkeys in the SANCTUARY" to print out the monkey list in the sanctuary, you will find there are already 20 monkeys in the sanctuary.

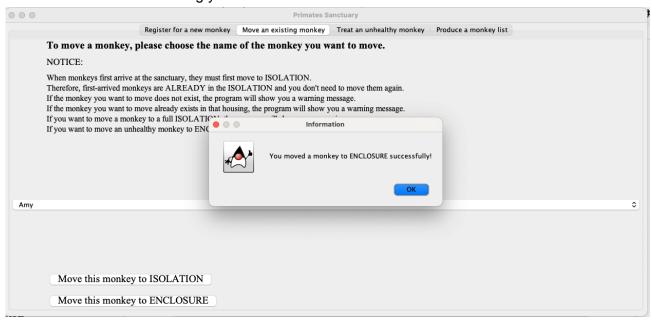


### 2: Move an existing monkey

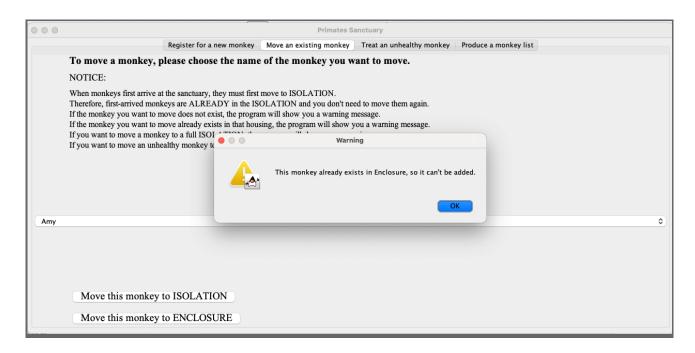
Choose the monkey you want to move.



You will see a window showing your successful move.



Or you will see a warning window because of your invalid action.

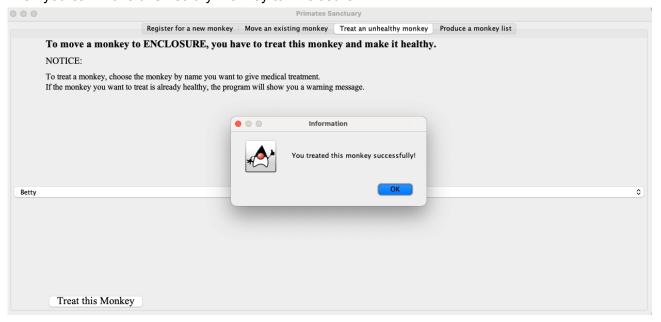


### Treat an unhealthy monkey

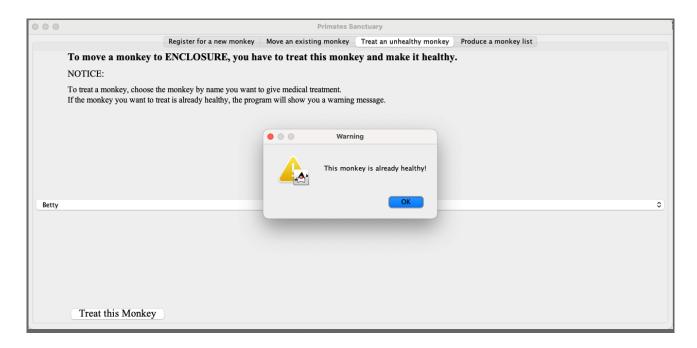
Choose an unhealthy monkey to treat.

You will see a window showing your successful treatment.

Then you can move this healthy monkey to Enclosure



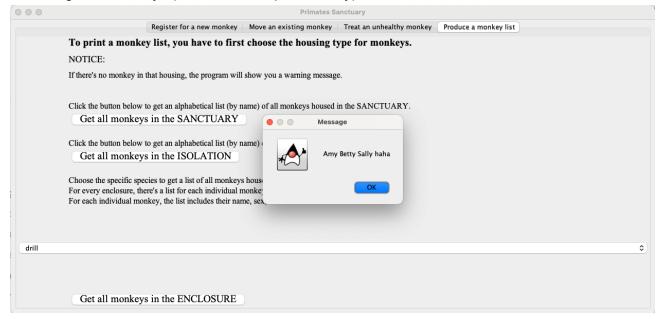
Or you will see a warning window because of your invalid action.



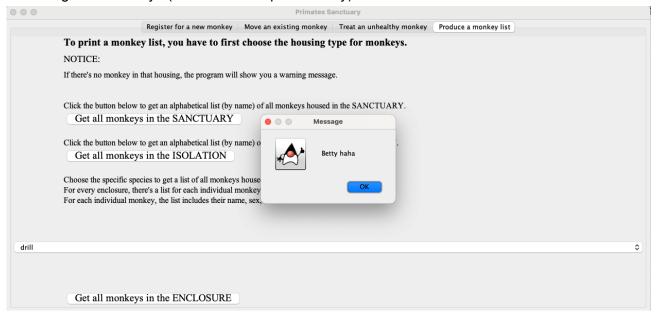
### 4: Produce a monkey list

Get a monkey list based on housing type.

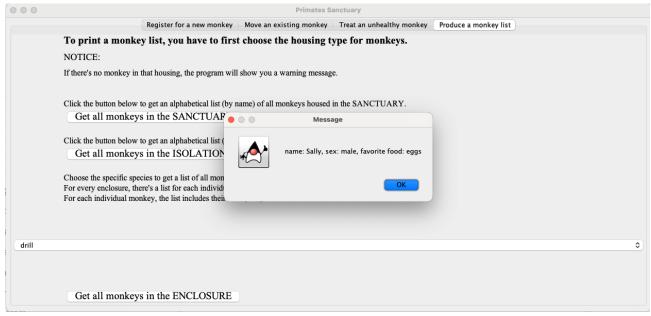
You can get all monkeys (names listed alphabetically) in the SANCTUARY.



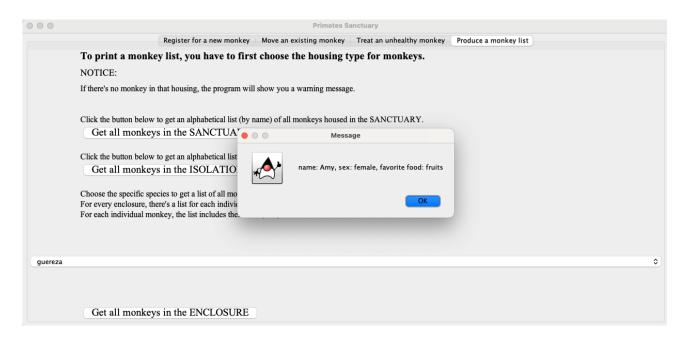
You can get all monkeys (names listed alphabetically) in the ISOLATION.



You can choose a species and get all monkeys (with the required information) in the ENCLOSURE. e.g. For Species **drill** 



You can choose a species and get all monkeys (with the required information) in the ENCLOSURE. e.g. For Species **guereza** 



Or you will see a window showing a warning because this Enclosure has no monkey. e.g. For Species **howler** 

