

MIT Introduction to Statistics 18.05 Problem Set 2

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1 References and License

We are answering questions in the material from MIT OpenCourseWare course 18.05, Introduction to Probability and Statistics.

Please see the references section for detailed citation information.

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We are answering the questions that Orloff and Bloom ask in [8].

We use documentation in [2] [3] to write L^AT_EXsource scode for this document.

2 ‘Boy or girl’ paradox

In order to write this solution, we rely on the answer to this problem in [9], and the treatment of the ‘Boy or girl,’ paradox in [1].

For these questions on the ‘Boy or girl paradox we deal with events B , “the child is a boy,” and G , “the child is a girl.”

We assume B , and G have the same properties as the B and G events Orloff and Bloom analyze in example 9 of [11]. These properties are that B , and G are independent, and they have probability $\frac{1}{2}$.

We use these properties to define 4 more events, BB , BG , GB , and GG . These events are: “the younger child is a boy, and the older child is a boy,” “the younger child is a boy, and the older child is a girl,” “the younger child is a girl, and the older child is a boy,” “the younger child is a girl, and the older child is a girl,” respectively. We use the properties of B , and G , of example 9 to compute that the probabilities of BB , BG , GB , GG , $P(BB)$, $P(BG)$, $P(GB)$, $P(GG)$, are all equal to $\frac{1}{4}$.

2.1 Probability of girls

The question Orloff and bloom quote is, “Mr. Jones has two children. The older child is a girl. What is the probability that both children are girls?”

We can restate the question above as, “Given event BG or event GG , what is the probability GG ?”

We use the definition of conditional probability. We also use the law of total probability to compute $P(GG \cup BG)$.

Therefore we write the equation:

$$P(GG | GG \cup BG) = \frac{P(GG \cap (GG \cup BG))}{P(GG \cup BG)} \quad (1)$$

$$\frac{P(GG \cap (GG \cup BG))}{P(GG \cup BG)} = \frac{P(GG)}{P(GG \cup BG)} \quad (2)$$

$$\frac{P(GG)}{P(GG \cup BG)} = \frac{\frac{1}{4}}{\frac{1}{2}} \quad (3)$$

$$\frac{\frac{1}{4}}{\frac{1}{2}} = \left(\frac{1}{4}\right) \left(\frac{2}{1}\right) = \frac{1}{2} \quad (4)$$

Therefore if Mr. Jones’ older child is a girl, there is a probability of $\frac{1}{2}$ that the younger child is also a girl.

2.2 Probability of boys

In this section, Orloff and Bloom quote another question for us to answer here.

The question is, “Mr. Smith has two children. At least one of them is a boy. What is the probability that both children are boys?”

We use the definitions from the previous section for events, BB , BG , GB and GG . We use the probabilities we found in the first section for these events as well.

The author of this question is giving us that three possible events have occurred: BB , BG , or GB . Furthermore the question asks for the conditional probability of BB .

We use the definition of conditional probability, and the law of total probability to compute:

$$P(BB \mid BB \cup BG \cup GB) = \frac{P(BB \cap (BB \cup BG \cup GB))}{P(BB \cup BG \cup GB)} \quad (5)$$

$$\frac{P(BB \cap (BB \cup BG \cup GB))}{P(BB \cup BG \cup GB)} = \frac{P(BB)}{P(BB \cup BG \cup GB)} \quad (6)$$

$$\frac{P(BB)}{P(BB \cup BG \cup GB)} = \frac{\frac{1}{4}}{\frac{1}{4} + \frac{1}{4} + \frac{1}{4}} = \left(\frac{1}{4}\right) \left(\frac{4}{3}\right) = \frac{1}{3} \quad (7)$$

If at least one of Mr. Smith’s children is a boy, then there is a probability of $\frac{1}{3}$ that both children are boys.

3 The blue taxi

In order to solve this problem we will write a confusion matrix [4]. This is the term we found for the kind of table Orloff and Bloom write in [10] that organizes false positive rates, false negative rates, etc. Into a table.

We define the following sets:

- $D+$, “The car is blue.”
- $D-$, “The car is green.”
- $T+$, “The witness reports seeing a blue car.”
- $T-$, “The witness reports seeing a green car.”

Orloff and Bloom give us the following probabilities:

- $P(D+) = 0.01$
- $P(D-) = 0.99$

- $P(T+ | D+) = 0.99$
- $P(T+ | D-) = 0.02$

In order to make our case, we need to know $P(D+ | T+)$. That is the probability that, given a blue car, the witness saw a blue car.

This table summarizes the information we know. Note the small ratio of blue taxis to all taxis: $\frac{1}{100}$.

	Green	Blue
Sees Blue	$P(T+ D-) = 0.02$	$P(T+ D+) = 0.99$
Total	$P(D-) = 0.99$	$P(D+) = 0.01$

We apply Bayes' theorem [10] to $P(T+ | D+)$ in order to compute $P(D+ | T+)$.

$$P(D+ | T+) = \frac{P(T+ | D+) P(D+)}{P(T+)} \quad (8)$$

We use the Law of total probability to rewrite the denominator of the fraction on the righthand side of 8

$$\frac{P(T+ | D+) P(D+)}{P(T+)} = \frac{P(T+ | D+) P(D+)}{P(T+ \cap D+) + P(T+ \cap D-)} \quad (9)$$

We now use the definition of conditional probability to rewrite the probabilities in the denominator of the equation in the right hand side of the equation above:

$$\frac{P(T+ | D+) P(D+)}{P(T+)} = \frac{P(T+ | D+) P(D+)}{P(T+ | D+) P(D+) + P(T+ | D-) P(D-)} \quad (10)$$

The terms of the righthand side of the equation above are all in our table, so we now have a way to compute $P(D+ | T+)$:

$$\frac{P(T+ | D+) P(D+)}{P(T+ | D+) P(D+) + P(T+ | D-) P(D-)} = \frac{0.99 \times 0.01}{0.99 \times 0.01 + 0.02 \times 0.99} \quad (11)$$

Now we simplify the right hand side of the equation above to arrive at a value for $P(D+ | T+)$.

$$\frac{0.99 \times 0.01}{(0.01 + 0.02) \times 0.99} = \frac{0.99 \times 0.01}{0.03 \times 0.99} = \frac{1}{3} \quad (12)$$

Therefore there is a $\frac{1}{3}$ that given a blue taxi, the witness sees a blue taxi. This is a less than 50% chance that the witness actually saw a blue taxi. Hence we have a reasonable doubt that the witness saw a blue taxi.

4 Trees of cards

In this section we answer Orloff and Bloom's question in [8] about the expected value of a random variable.

The random variable is the value of the sum of cards we draw from a hat.

We refer to a card of rank one as an ace, and a card of rank two as a two.

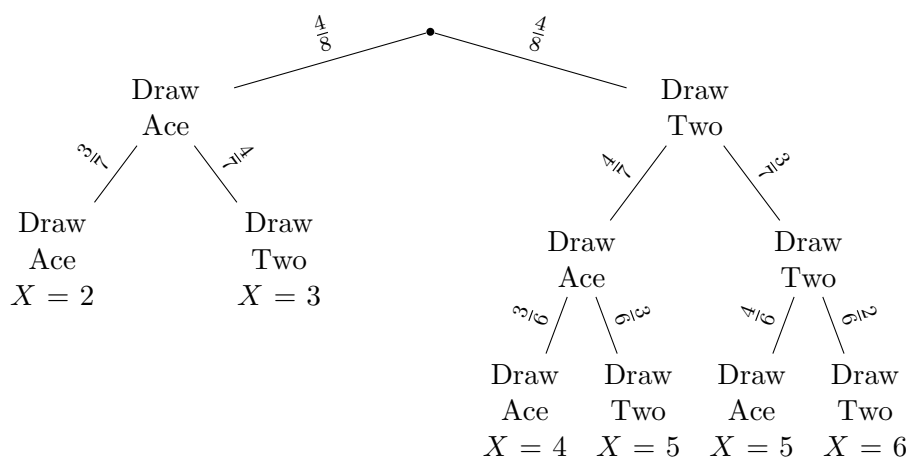
There are four aces, and four two's in the hat.

Rules govern the way we draw the cards from the hat. The rules are:

- If we draw an ace first, then we draw one more card.
- If we draw a two first, then we draw two more cards.

We assign one to the value of the ace, and two to the value of the two.

We assign the random variable X the value of the sum of the values of the cards we draw.



We supplement terms we use when we write about trees with definitions of leaf, root from [7]. We also use definitions of vertex, node, edge, and path in [6] when we write about trees.

Recall from [10] that the fractions on the edges of the probability trees like the tree above are probabilities, and that the nodes of the tree are events. Nodes that are not directly connected to the root of the tree are unions of events. Furthermore, we learn in [10] that the probabilities on the edges of probability trees that are not connected to the root of the tree are conditional probabilities, where the condition given is the event that the node connected to the edge that is closer to the root of the tree represents.

[10] also allows us to multiply probabilities on paths from the root of the probability tree to the leaves of a probability tree to compute the probability of the events that are the leaf nodes of the tree.

Now we are armed with the facts that enable us to compute the expected value $E(X)$.

We use the definition of expected value in [13]:

$$E(X) = 2 \binom{4}{8} \binom{3}{7} + 3 \binom{4}{8} \binom{4}{7} + 4 \binom{4}{8} \binom{4}{7} \binom{3}{6} + 5 \binom{4}{8} \binom{4}{7} \binom{3}{6} + 5 \binom{4}{8} \binom{3}{7} \binom{4}{6} + 6 \binom{4}{8} \binom{3}{7} \binom{2}{6} \quad (13)$$

We write a statement in the R programming language to calculate the value of the right hand side of equation 13:

```
> 2*(4/8)*(3/7) + 3*(4/8)*(4/7) + 4*(4/8)*(4/7)*(3/6)
+ 5*(4/8)*(4/7)*(3/6) + 5*(4/8)*(3/7)*(4/6) + 6*(4/8)*(3/7)*(2/6)
[1] 3.714286
```

Note: we inserted a line break in the R statement above in order to fit it onto the page; the reader will need to remove the line break in order to reproduce the result.

Therefore $E(X) \approx 3.714$.

5 Dice

In this section, we answer problem for that Orloff and Bloom pose in [8].

5.1 Probability Mass Function

The first query Orloff and Bloom make is, "What is the pmf of S ."

We find the definition of pmf in [13]. Orloff and Bloom give the definition of the random variable S in [8]. Please see [11] for the definition of a random variable.

We use a table to give the pmf of S .

k	4	6	8
pmf $P(S = k)$	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{2}$

5.2 Apply Bayes' Rule

In this part of the question, Orloff and Bloom ask us to find the conditional probabilities $P(S = k | R = 3)$, for $k = 4$, $k = 6$, and $k = 8$.

Orloff and Bloom also give a terminology note for this problem, writing, "You are computing the pmf of S given $R = 3$." [8]

We will apply Bayes rule to compute $P(S = k | R = 3)$ because it is easy to compute $P(R = 3 | S = k)$.

$P(R = 3 | S = k)$ is the probability that we roll a 3 with a k -sided die.

We assume the probabilities of the values we roll with any of the dice Orloff and Bloom define in this problem are all equally likely.

We write a table to list the values of $P(R = 3 | S = k)$, for $k = 4$, $k = 6$, and $k = 8$.

k	4	6	8
$p(R = 3 S = k)$	$\frac{1}{4}$	$\frac{1}{6}$	$\frac{1}{8}$

Let us apply Bayes theorem [10] to $P(S = k | R = 3)$:

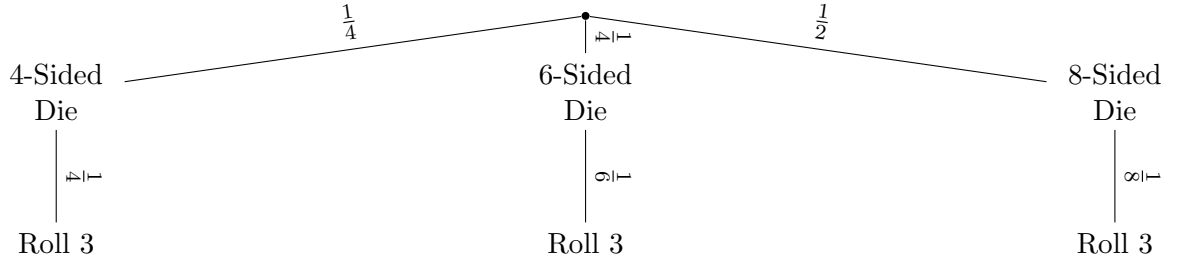
$$P(S = k | R = 3) = \frac{P(R = 3 | S = k) P(S = k)}{P(R = 3)} \quad (14)$$

Equation 14 gives us a formula that we can apply to the second row of the elements of table above to compute the values of $P(S = k | R = 3)$, for $k = 4$, $k = 6$, and $k = 8$. We give these formulas in the table below:

k	4	6	8
$p(R = 3 S = k)$	$\frac{1}{4}$	$\frac{1}{6}$	$\frac{1}{8}$
$p(S = k R = 3)$	$\frac{P(R=3 S=4)P(S=4)}{P(R=3)}$	$\frac{P(R=3 S=6)P(S=6)}{P(R=3)}$	$\frac{P(R=3 S=8)P(S=8)}{P(R=3)}$

We are almost ready to compute $P(S = k | R = 3)$, for $k = 4$, $k = 6$, and $k = 8$, but we lack a value for $p(R = 3)$.

We will draw a probability tree, and use the law of total probability to compute $P(R = 3)$.



The probabilities on the edges connected to the root of the probability tree above are from the probability mass function for S that we gave in the previous section. These are the probabilities of the event of selecting a 4, 6, or 8 sided die.

The probabilities on the edges connected to the leaf nodes are the conditional probabilities we computed for $P(R = 3 | S = k)$ in the table above.

Please note that we use the same definitions and operations on the elements of probability trees here that we use in section 4.

The probability of the event of any one of the leaf nodes in the tree above is the product of the probabilities that label the edges on the path to one of the leaf nodes.

Hence, we apply the law of total probability to compute the total probability of the events that are the leaf nodes of the tree above:

$$P(R = 3) = \left(\frac{1}{4}\right) \left(\frac{1}{4}\right) + \left(\frac{1}{4}\right) \left(\frac{1}{6}\right) + \left(\frac{1}{2}\right) \left(\frac{1}{8}\right) \quad (15)$$

In order to complete the calculation, we use the common denominator of 48:

$$\left(\frac{1}{4}\right) \left(\frac{1}{4}\right) + \left(\frac{1}{4}\right) \left(\frac{1}{6}\right) + \left(\frac{1}{2}\right) \left(\frac{1}{8}\right) = \left(\frac{3}{48}\right) + \left(\frac{2}{48}\right) + \left(\frac{3}{48}\right) \quad (16)$$

We add the fractions, and reduce to lowest terms:

$$\left(\frac{3}{48}\right) + \left(\frac{2}{48}\right) + \left(\frac{3}{48}\right) = \frac{8}{48} = \frac{1}{6} \quad (17)$$

Therefore $P(R = 3) = \frac{1}{6}$

Now we can compute the values of $P(S = k | R = 3)$, for $k = 4$, $k = 6$, and $k = 8$. We give these values in the table below. Please see our comments on the probability tree above for information on how we know $P(S = k)$ for $k = 4$, $k = 6$, and $k = 8$.

k	4	6	8
$p(R = 3 S = k)$	$\frac{1}{4}$	$\frac{1}{6}$	$\frac{1}{8}$
$p(S = k R = 3)$	$\frac{P(R=3 S=4)P(S=4)}{P(R=3)}$	$\frac{P(R=3 S=6)P(S=6)}{P(R=3)}$	$\frac{P(R=3 S=8)P(S=8)}{P(R=3)}$
$p(S = k R = 3)$	$\frac{(\frac{1}{4})(\frac{1}{4})}{\frac{1}{6}}$	$\frac{(\frac{1}{6})(\frac{1}{4})}{\frac{1}{6}}$	$\frac{(\frac{1}{8})(\frac{1}{2})}{\frac{1}{6}}$
simplify above	$\frac{3}{8}$	$\frac{1}{4}$	$\frac{3}{8}$

The last row of the table above gives the values for $P(S = k | R = 3)$, for $k = 4$, $k = 6$, and $k = 8$ that Orloff and Bloom require as a solution to this problem.

In this problem, Orloff and Bloom ask a follow up question, “Which die is most likely if $R = 3$?”. The largest value in the last row in the table above is $\frac{3}{8}$, so the 4-sided and the 8-sided die are equally likely if $R = 3$.

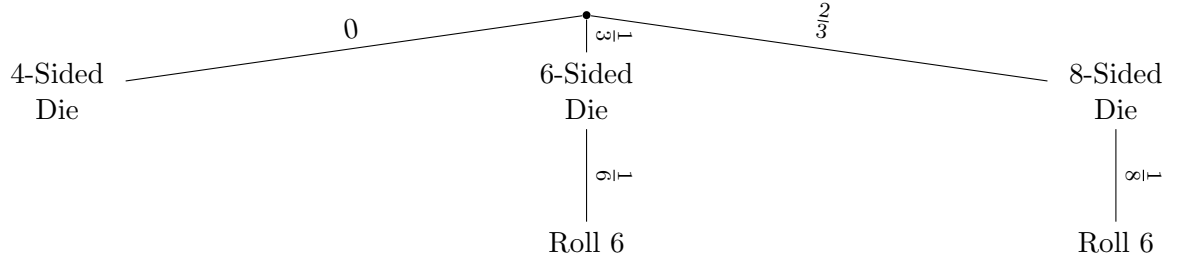
5.3 Rolling a six

This section is similar to the previous section, except that here Orloff and Bloom are asking us, “Which die is most likely if $R = 6$?” [8]

This question is equivalent to: what is the maximum value of $P(S = k | R = 6)$ for values of $k = 4$, $k = 6$, and $k = 8$.

We use the probability mass function $P(S = k)$ for the random variable S from the previous section.

We draw a probability tree for $P(R = 6)$



We use the rules governing probability trees from [10] to compute $P(R = 6)$:

$$P(R = 6) = \left(\frac{1}{3}\right) \left(\frac{1}{6}\right) + \left(\frac{2}{3}\right) \left(\frac{1}{8}\right) \quad (18)$$

We can do some arithmetic to simplify the right hand side of equation 18:

$$\left(\frac{1}{3}\right) \left(\frac{1}{6}\right) + \left(\frac{2}{3}\right) \left(\frac{1}{8}\right) = \frac{1}{3} \left(\frac{1}{6} + \frac{2}{8}\right) = \frac{1}{3} \left(\frac{4}{24} + \frac{6}{24}\right) = \frac{10}{72} = \frac{5}{36}. \quad (19)$$

Now we have all the probabilities necessary to fill out a table similar to the last table in the previous section to determine the conditional probabilities $P(S = k | R = 6)$ for values of $k = 4$, $k = 6$, and $k = 8$:

k	4	6	8
$P(R = 6 S = k)$	0	$\frac{1}{6}$	$\frac{1}{8}$
$P(S = k R = 6)$	Bayes' Theorem Does Not Apply	$\frac{P(R=6 S=6)P(S=6)}{P(R=6)}$	$\frac{P(R=6 S=8)P(S=8)}{P(R=6)}$
$P(S = k R = 6)$	Bayes' Theorem Does Not Apply	$\frac{(\frac{1}{6})(\frac{1}{3})}{\frac{5}{36}}$	$\frac{(\frac{1}{8})(\frac{2}{3})}{\frac{5}{36}}$
simplify above	Bayes Theorem Does Not Apply	$\frac{2}{5}$	$\frac{3}{5}$

In the table above, we see that the maximum value of $P(R = 6 | S = k)$ for values of k , $k = 4$, $k = 6$, and $k = 8$, is $P(R = 6 | S = 8) = \frac{3}{5}$.

5.4 Rolling a seven

The dice that is most likely if we roll a 7 is one of the octahedral dice because we cannot roll that value with the hexahedral or tetrahedral dice.

6 Seating arrangements and relative height

Orloff and Bloom in this problem in [8] ask us to consider what would be the expected value of the number of people who are shorter than their immediate neighbors, if the people are seated randomly around the table,

no people are the same height, and any height is equally likely. Orloff and Bloom also write that the table is circular.

We can use the same technique Orloff and Bloom use to solve the last problem in [12] to answer this question.

We will assign the random variable X the value of the number of people seated at the table who are shorter than both of their immediate neighbors. To answer this question, we must compute the expected value, $E(X)$.

Borrowing the technique from [8], we will define a set of random variables

$$S = \{X_1, X_2, \dots, X_n\} \quad (20)$$

Where

$$X_i = \begin{cases} 1 & \text{if the } i^{th} \text{ person is shorter than his/her immediate neighbors} \\ 0 & \text{otherwise} \end{cases}$$

The definition of X guarantees us that

$$\sum_{i=1}^n X_i = X \quad (21)$$

because X is the number of people seated at the table who are shorter than both of their immediate neighbors.

Orloff and Bloom state that no two people have the same height, so we can model the seating of one person and his or her two immediate neighbors as a sampling without replacement of n integers.

Let the three numbers we sample to model the heights of the i^{th} person, one neighbor of the i^{th} person, and the other neighbor of the i^{th} person be h_1 , h_2 , and h_3 respectively.

We know h_1 , h_2 , and h_3 are all different numbers, and that there are $3! = 6$ ways to permute h_1 , h_2 , and h_3 .

There are two permutations where the smallest of h_1 , h_2 , and h_3 is the middle number.

Therefore there is a probability of $\frac{2}{6} = \frac{1}{3}$ that the i^{th} person will be shorter than his or her two immediate neighbors.

There is a $1 - \frac{1}{3} = \frac{2}{3}$ probability that the i^{th} person will not be shorter than both of his or her immediate neighbors.

We defined the random variables X_i to have the value 1 if the i^{th} person is shorter than both of his or her immediate neighbors, and 0 otherwise.

Therefore, by the definition of expected value,

$$E(X_i) = 1 \left(\frac{1}{3} \right) + 0 \left(\frac{2}{3} \right) = \frac{1}{3} \quad (22)$$

In [13] Orloff and Bloom show that for any two random variables X , and Y , $E(X + Y) = E(X) + E(Y)$. In [5] we show that this property of expected values of random variables holds for finite length sums of random variables.

Therefore

$$E(X) = \sum_{i=1}^n X_i = \sum_{i=1}^n \frac{1}{3} = \frac{n}{3} \quad (23)$$

The expected number of n people seated at the table who are shorter than both of their neighbors is $\frac{n}{3}$.

7 R simulations and runs

In this section we answer questions Orloff and Bloom ask in problem 6 of [prob2Set].

We use the R programming language and techniques in [14].

7.1 Random Sequence of 50 flips

The first thing Orloff and Bloom ask us to do in problem is is to write down a random sequence S of 50 flips.

Here is the sequence:

$$\begin{aligned} S = (0, 0, 1, 0, 1, 1, 0, 0, 0, 1, 1, 1, 0, 1, 0, 1, 0, 0, 1, 1, 0, 0, \\ 1, 1, 0, 1, 1, 1, 1, 1, 0, 1, 0, 0, 1, 1, 0, 0, 1, 0, 0, 0, 0, 0, 0, \\ 0, 0, 1, 0, 1) \end{aligned} \quad (24)$$

7.2 Longest Run

Next, Orloff and Bloom ask us to find the length of the longest run in S . The longest runs is the subsequence of 8 0's that ends at the fourth-to-last position of S .

7.3 R simulation

Orloff and Bloom give us the R code to simulate a trial of flipping a fair coin 50 times. They also supply the code for finding the length of the longest run in the simulation.

It is our task to simulate 10,000 trials of this experiment with a for loop, and compute the average length of the longest run in the trials.

The R code below implements this task:

```
trial <- function(){
  nflips=50;
  trial = rbinom(nflips , 1, 0.5)
  return (max(rle(trial)$lengths))
}
```

```
experiment <- function(){
```

```

sum = 0;
for (i in 1 : 10000){
  sum = sum + trial();
}
return (sum/10000);
}

```

We run the experiment function and get the result 5.9906.

References

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