Linux

Jim Harner 6/7/2019

1.3 Linux

Data science requires underlying tools and the most basic of these is the operating system (OS). Linux is most commonly used since it is open source and has advanced features, e.g., its kernel and file system, which make handling big data feasible.

1.3.1 Linux Features

Linux manages the communication between your software and your hardware resources. This tutorial uses Docker containers based on Linux. For a more complete reference see: What is Linux?.

Linux OS has a number of components, including:

- the kernel for managing the CPU, memory, devices, etc.;
- daemons for running background processes at start up or those initiated by the user;
- a shell for issuing commands (the bash shell in our case).

You have access to the bash shell in RStudio by selecting the Shell... menu item from the Tools menu or simply by clicking in the Terminal tab in the Console Pane.

The Linux kernel executes command line tools consisting of several types.

- binary executables (compiled source code), e.g., psql for running PostgreSQL interactively or R for running R;
- shell builtins, e.g., cd for changing directories and exit for exiting the shell;
- interpreted scripts, e.g., Rscript for running interpreted R;
- shell functions, i.e., functions that are executed by the bash shell.

Commands are typed into a shell. In our case we will be using the bash shell, or "born again shell." The original UNIX shell was called sh and hence the name for the improved shell we now use.

1.3.2 Files and Directories

We now illustrate various shell builtin commands.

Select Shell... from the Tools menu or click on Terminal in the Console panel. To get oriented, type the following into the shell. Or you can run this chunk by clicking on the right-pointing arrow (after executing the preceding chunks with the downward point arrows).

```
pwd
echo -e "\nchange to your home directory and print the home directory path"
cd $HOME
pwd
echo -e "\nthe list of the files and subdirectories in your login ($HOME) directory"
ls
```

/home/rstudio/rspark-tutorial/m1_fundamentals/s3_linux

```
##
## change to your home directory and print the home directory path
## /home/rstudio
##
## the list of the files and subdirectories in your login (/home/rstudio) directory
## kitematic
## rspark-tutorial
## sparklyr-tests
## sparkr-tests
```

pwd prints the working directory, which is the directory containing the file we opened, i.e., linux.Rmd. We then change directory (cd) to the home (login) directory using the HOME environmental variable, also denoted by ~. You should now be in the directory /home/rstudio, where rstudio is your login name. The directory contents is given by ls, which lists the files and sub-directories in your home directory.

Once you go to another bash or R code chunk, you are back in the directory containing the file you are editing, i.e., linux.Rmd here. Let's get more detail on the files and directories in your working directory. This can be done using the -al options with ls, or ls -a -l if you prefer. Also, let's list the files in your home directory without changing directories (your output will differ from my login directory).

```
##
## list the files in your home directory from your working directory
## total 36
## drwxr-xr-x 8 rstudio rstudio 4096 Jun 19 04:11 .
## drwxr-xr-x 1 root root 4096 May 9 21:25 ..
## drwxr-xr-x 3 rstudio rstudio 4096 Jun 19 04:11 .config
## -rw-r--r- 1 rstudio rstudio 58 Jun 19 03:14 .gitignore
## drwxr-xr-x 2 root root 4096 May 9 22:44 kitematic
```

drwxr-xr-x 12 rstudio rstudio 4096 Jun 19 04:11 rspark-tutorial
drwxr-xr-x 15 rstudio rstudio 4096 Jun 19 04:11 .rstudio

drwxr-xr-x 15 rstudio rstudio 4096 Jun 19 04:11 .rstudio ## drwxr-xr-x 2 rstudio rstudio 4096 Jun 19 04:06 sparklyr-tests ## drwxr-xr-x 2 rstudio rstudio 4096 Jun 19 04:06 sparkr-tests

The option -a causes 1s to list all files and directories, including those that are normally hidden, whereas -1 invokes the long format (1), which gives the permissions and other information about the owner, group, size, modification date, time, etc. The file and directory names are given in the last column of the output.

Lines beginning with a d indicate a directory, whereas those beginning with a - indicate a file. For example, rspark-tutorial, is the directory containing the tutorial notes. Files or directories beginning with a . are hidden, e.g., .bash_history is a hidden file, whereas .rstudio is a hidden directory. There are two special hidden directories: . refers to the current directory and . . is its parent. A common use case for . . is to type cd . . to move up one level in the directory hierarchy.

We often use ., current directory, to execute interpreted scripts, e.g., ./start.sh to launch the Docker containers for rspark from Docker Hub (see Section 1.3.3 below). Here start.sh is the name of the bash script with the extension .sh. An R script has .R as the extension.

The permission string is given by the first 10 characters in each output line from 1s -al. After the first character, we have permissions (file/directory modes) in three sequences of three characters each. For example, for rspark-tutorial:

- The first rwx indicates you (the owner, i.e., rstudio) have read, write, and execute permissions;
- The second r-x indicate your group, rstudio here, has read and execute permissions, but not write permissions.
- The third r-x indicates all users who can log into your Linux instance have read and execute permissions, but not write permissions.

These permissions are also denoted by 755, where $7 = 2^2 + 2^1 + 2^0$ and the exponent is the position in the sequence rwx from right to left, starting at 0. In a similar vein, r-x can be represented as $5 = 2^2 + 0 + 2^0$. The default when you create a directory is 755. Execute permission is important for a directory since otherwise you cannot cd to the directory.

Note that if you want privacy you should use 700 for permissions. Let's make a temporary directory in the working directory and then change its permissions. The command mkdir makes a directory, in this case temp.

We use chmod (change mode) to change the permissions of temp from the default 755 to 700.

```
chmod 700 temp
ls -al
```

```
## total 1372
## drwxr-xr-x 3 rstudio rstudio 4096 Jun 19 04:26 .
## drwxr-xr-x 6 rstudio rstudio 4096 Jun 19 04:11 ..
## -rw-r--r- 1 rstudio rstudio 651433 Jun 19 04:26 linux.html
## -rw-r--r- 1 rstudio rstudio 713233 Jun 19 04:26 linux.nb.html
## -rw-r--r- 1 rstudio rstudio 17084 Jun 19 04:26 linux.Rmd
## drwx----- 2 rstudio rstudio 4096 Jun 19 04:26 temp
```

We then remove the directory, which must be empty, by rmdir.

```
rmdir temp
```

To remove a file, use rm followed by the file name. To remove a directory containing files and other directories, use rm -R followed by the directory name. The -R option recursively removes files and directories, and thus should be used with extreme caution!

Linux has a large number of built-in commands, which you should gradually learn. Extensive information is given by the man or manual pages for each command. For example:

```
man chmod
```

Most commands have many options, but usually you can get by with only a few. Often the output from man is overwhelming and difficult to read. Since man is not part of our Debian Linux distribution used here due to size, consider googling the command.

1.3.3 Docker Virtualization

Docker does virtualization at the operating system level using containers. This allows Docker to package applications and their dependencies in one or more virtual containers running on the Linux kernel with resource isolation. In its basic configuration rspark consists of four containers—rstudio, postgres, hadoop, and hive. Spark is installed within the rstudio container. An experimental version of rspark builds a virtual Spark cluster based on a master container and multiple worker containers.

Each container has an associated Dockerfile, which is a script for building the layers of a Docker image. Images can be built from a base image. For example, rstudio is built from rocker:verse, an image for running R from RStudio with both the tidyverse and publishing capabilities. A Docker container is simply a running instance of an image.

Installing Docker for the Mac

The Mac is a BSD UNIX-based system and therefore has many of the tools required for data science. Other tools are easy to install. For the most part data science runs on open-source Linux-based environments, which are compatible with macOS. Your principal interface to the UNIX side of the Mac is the Terminal.app found in the Utilities directory (folder) in the Applications directory (folder). You should drag this App to your Dock for easy access. You can also run the X11 windowing system, but it is not necessary since we will be working from the command line.

The Docker solutions work on a Mac with macOS 10.11 (El Capitan) or later. Go here to get Docker for the Mac: and follow the directions for installation.

Installing Docker for Windows

Windows is not UNIX based and requires additional software. The basic requirement we need here is access to the bash shell. The easiest solution is a bash emulator.

For bash access install git for Windows. This will give you an emulated bash shell which we need for running Docker and/ or Vagrant and of course git for version control.

Docker requires a hypervisor (Hyper-V in the case of Windows) to run and it is not installed by default on Windows 10. Hyper-V can be installed on Windows 10 Enterprise, Professional, and Education, but not on Windows 10 Home, Mobile, and earlier versions of Windows. If you meet the system requirements, follow the instruction for installing Hyper-V here.

Once Hyper-V is installed, get Docker for the Windows and follow the directions for installation.

The following installations assume you have a bash shell available. Ideally, you should be on a high-speed network.

Running rspark from Docker Hub

For a more complete description of the Docker Hub installation process, see the README file from the rspark-docker repo: https://github.com/jharner/rspark-docker

Before beginning, launch Terminal.app on the Mac or git bash on Windows (start typing bash from the Start menu to find it). Once running, you should be in your home directory, e.g, type pwd to verify. Stay there or cd to wherever you want rspark installed.

rspark can be installed by pulling the Docker images from Docker Hub. Run the following command in the terminal:

git clone https://github.com/jharner/rspark-docker.git

This should only be run the first time. If rspark-docker gets updated (I will notify you if this is the case.), execute:

git pull origin master

You are now ready to start your session. Assuming you are in the parent directory of rspark-docker, execute:

cd rspark-docker

./start.sh

The last command runs the start.sh shell script, pulls the pre-built tagged images from Docker Hub (currently 0.9.2), and launches the containers. You must have execute privileges to run the shell script. If not, use chmod, e.g., chmod 755 start.sh.

It will take awhile the first time or after a pull from GitHub. Eventually, you will reach a line somewhat like: "hive_1 | SLF4J: Actual binding is of type [org.apache.logging.slf4j.Log4jLoggerFactory]" Do **not** return to the terminal prompt, but the containers are nevertheless running. **IMPORTANT: leave the program running in the terminal, i.e., do NOT use Control-C and do not quit the terminal.**

Now open a browser in Chrome (or Firefox or Safari) and type the url as: localhost:8787 and sign into RStudio:

Username: rstudio Password: rstudiojh

When finished, quit the current R session (red button). Then return to your local terminal and type: Control-C to stop the containers, which will return the prompt.

To start the containers again, assuming you are in your home directory, execute the following commands:

./start.sh

if you are in the rspark-docker directory. Then login to RStudio as before.

Running rspark from GitHub

If you are interested in how the rspark environment is created, go to:

https://github.com/jharner/rspark

You can clone the development environment to your local machine by issuing the following command:

```
git clone https://github.com/jharner/rspark.git
```

In this case you must build the Docker images yourself by the following:

```
./start.sh build
```

This will build the images and launch the containers. Login as before.

When finished, quit the current R session (red button). Then return to your local terminal and type: Control-C to stop the containers, which will return the prompt.

To restart the containers, simply issue,

```
./start.sh
```

i.e., you do not need the build option.

To update your local repo of rspark, type:

```
git pull origin master
```

Since you local repo has been changed, you will need to specify the build option the first time you execute start.sh.

Running Docker commands from the command line

You can enter containers from the local command line using ssh (secure shell). For example, to ssh into the rstudio container, run the following in your local (host) terminal:

```
docker exec -ti rspark_rstudio_1 bash
cd home/rstudio
```

where "rspark-docker_rstudio_1" is the container NAME, the -ti option requests an interactive terminal, and bash is the process we wish to run . You can ssh into any container by specifying its name, which can be found by issuing the following Docker command in the terminal of you host machine.

docker ps

The output gives details concerning the currently running containers. To see all running and stopped containers specify the -a option.

At this point you are in the bash shell within the rstudio container. You can now run a command-line version of R by simply typing R, a binary executable, at the # or \$ prompt. This will give you an R console in your terminal with > as its prompt. However, sshing into a container is generally done for debugging in creating the container's Dockerfile—not for running application programs.

Note that the Terminal tab within RStudio's Console panel is running bash within the rstudio container. The terminal prompt is rstudio@<CONTAINER ID>:<PATH to working directory>. Ironically, you can run a separate R process within the Terminal.

You can get a list of running containers by typing docker ps into your local terminal or docker ps -a to list both the running and stopped containers. The bash script dockill.sh in the rspark GitHub repo has a series of docker commands to control your images, containers, and volumes. For example, to stop running containers, issue:

```
docker stop $(docker ps -a -q)
or to delete all containers, issue:
docker rm $(docker ps -a -q)
Likewise, images can be deleted by:
docker rmi -f $(docker images -q)
```

If you are having problems with your containers, you can stop and then delete the containers and images (in this order). Once you delete the containers, images, and perhaps the volumes, then you must download new images from Docker Hub or rebuild the images from GitHub.

1.3.4 Vagrant/ VirtualBox Virtualization

If you cannot install rspark using Docker, then try Vagrant/ VirtualBox. Vagrant is heavier than Docker and the download is longer, but it works well. For a more complete description of the installation process see the README file from the rspark-vagrant repo: https://github.com/jharner/rspark-vagrant

First your must install VirtualBox and Vagrant for macOS or Windows:

```
https://www.virtualbox.org/wiki/Downloads https://www.vagrantup.com/downloads.html
```

Windows users will need to install git for Windows for bash access (as above) and get the 64-bit version of Vagrant. However, you do not need Hyper-V, which may not be available for your Windows version.

The installation is similar to the what we did with Docker. We assume you are in your home directory, but you can cd to any directory. The following should only be done the first time:

```
git clone https://github.com/jharner/rspark-vagrant.git
```

If rspark-vagrant gets updated, execute:

git pull origin master

You are now ready to start your session.

cd rspark-vagrant
./start.sh

The last command runs the start.sh shell script. It will take awhile the first time or after a pull. Eventually, you will reach a line somewhat like: "hive_1 | SLF4J: Actual binding is of type [org.apache.logging.slf4j.Log4jLoggerFactory]" As before, you will not return to the terminal prompt, but the containers are nevertheless running. IMPORTANT: leave the program running in the terminal, i.e., do NOT use Control-C and do not quit the terminal.

Now open a browser and type the url as: localhost:8787 and sign into RStudio:

Username: rstudio Password: rstudiojh

Leave the terminal running. When finished, quit the current R session (red button). Then return to the terminal and type: Control-C, which will return the prompt.

To start the session again, assuming you are in your home directory, execute the following commands:

cd rspark-vagrant
./start.sh

This is done each time you start a session after the first time.