

Hiring Manager at K2 Media-

I am creative problem solver and full-stack developer. I am looking for a new opportunity to build first class web & mobile applications that provide intuitive, fast & valuable experiences to end users. I have experience building enterprise software, internal APIs & designing interactive experiences.

As a lifetime learner, I believe in choosing the right tool for the job, regardless of my own expertise, as any framework or 3rd party library can be learned. I write clean and maintainable code in accordance with TDD/BDD best practices & excel with client-server architecture. I am versed in a wide variety of languages and currently proficient in Ruby, Javascript, Swift, HTML/CSS. I am also an expert in Adobe Photoshop.

Here's a link to my portfolio: www.jonharlan.com

Linkedin: <https://www.linkedin.com/in/jonharlan>

In 2015, I attended the Web-Development Immersive and iOS Development courses at General Assembly in San Francisco followed by a 6-month Internship (2016) at ThredUP as a Mobile API engineer. I have spent the latter part of this summer at ECA, building internal tools that integrate into our pre-existing/legacy software system.

Please find my resume attached, which details my projects and experience in software development. I can be reached anytime via my cell phone, 248-444-9837 or via email at jjharlan06@gmail.com. Thank you for your time and consideration.

Regards,
Jon Harlan

Creative Web & Mobile Software Developer

Jon Harlan
Detroit, MI
Full-Stack Web & Mobile Developer

E: jjharlan06@gmail.com
C: 248-444-9837
[GitHub](#): jhars

Skills:

Languages: HTML5/CSS3, Javascript, Ruby, Swift (also familiar with PHP & Python)

Frameworks: jQuery, AJAX, Angularjs, Ruby on Rails, Node/Express, Reactjs

API Development: Dynamic Assets, Versioning, RESTful Routing, Cache Management

Mobile Development: Xcode, Cocoapods, Ionic, Android Studio, Apple App Store

Databases: MongoDB, Postgresql, MySQL, Firebase, FilePro, Amazon Web Services

Visual/Interactive Design: Photoshop, Wireframing, HTML5-Canvas

Development Tools: Webpack, Redux, Gulp, Docker Virtual Machine, Capybara, RabbitMQ

Other: TDD/BDD (Mocha/Chai, Rspec), Git-flow, Staging/Testing Environments, Client-Server Architecture

Experience:

ECA Science Kit Services: Software Consultant (Walled Lake, MI // Current)

- Created internal tool for automatically updating customer records.
- Currently Developing Customer Service Site built in Ruby on Rails
- Integrating all new software with FilePro (pre-existing/legacy) Operations software

ThredUP: Mobile API Engineering Internship (San Francisco, CA // 2016)

- Built endpoints for native mobile-applications (Android, iOS)
- Versioned APIs appropriately for backwards compatibility
- Developed logic for device & user-specific assets

General Assembly: Web-Development & iOS Courses (San Francisco, CA // 2015)

- Learned two full development stacks (MEAN, Ruby on Rails)
- Learned iOS Application Development with Swift
- Worked a variety of external APIs and tools including but not limited to: GPS, Facebook/Twitter/Groupon APIs, Twilio SMS, HTML5 Canvas & Sprint Animations
- In depth descriptions of the applications I built during these courses can be found at www.jonharlan.com

Additional Education, Experience & Achievements:

University of Delaware, B.S. Finance (Newark, DE // 2006-2010)

MasterCard Hackathon Finalist (San Francisco, CA // 2015)

- Implemented Twitter Digits, Simplify Commerce, Merchant Identifier APIs into single consumer-facing application in 24 hours

Madlax & Encore Lacrosse: Events/Coaching/Sales (San Francisco, CA // 2012-2015)

- Coached Youth, High School Varsity, Collegiate & travel programs.
- Team Sales & Event Management
- Founded a 7v7 Lacrosse Tournament with 20+ youth & high-school teams

BroBible.com (New York, NY // 2010-2011)

- Writer & Multimedia Contributor
- Developed business strategies & managed annual events

Forstone Capital Intern (New York, NY & Stamford, CT // 2008-2009)

- Real Estate Investment Analysis & Financially Modeling Income Properties