

While Loop

- The mechanism for repeating a set of statements allows execution to continue for as long as a specified logical expression evaluates to true.

While this condition is True	or	while you are hungry
Keep on doing this		eat sandwiches

- The general syntax for the while loop is as follows (one statement in body):

while(expression)	or	while (expression)
statement1;		{
		statement1;
		statement2;
		}

- The condition for continuation of the while loop is tested at the start (top of the loop)
→ Pre-test loop
- If expression starts out false, none of the loop statements will be executed.
→ If you answer the first question “No, i’m not hungry, “ then you don’t get to eat any sandwiches all , and you move straight to the coffee.
- If the loop condition starts out as true, the loop body must contain a mechanism for changing this if the loop is to end.

Counter controlled while loop Example:

//Program to introduce the while statement.

```
#include <stdio.h>
int main (void)
{
    int count = 1 ;

    while (count >= 5)
    {
        printf("%i\n", count );
        ++count;
    }
    return (0);
}
```

Logic Controlled While loop example

```
int num = 0;
```

```
scanf("%d\n", &num);
```

```
While (num != -1)
{
    //loop actions
    scanf("%d", &num);
}
```

Do-while loop

- In the while loop, the body is executed while the condition is true.
- The do-while loop is a loop where the body is executed for the first time unconditionally.
 - Always guaranteed to execute at least once
 - Condition is at the bottom (post-test loop)
- After initial execution, the body is only executed while the condition is true

```
do
statement
while ( expression);

do
{
    prompt for password
    Read user input
}
while (input not equal to password);
```

Do- While loop example

```
do
    scanf("%d", & number);
While (number != 20);
```

Or counter controlled

```
int number = 4;
do
{
    printf("\nNumber = % d", number );
    number++;
}
while (number < 4 );
```

- To make a while like a for, preface it with an initialization and include update statements.

```
Initialize;
while (test)
{
```

```
Body;  
Update;  
}
```

Is the same as

```
for (initialized; test; update)  
body;
```

- A for loop is appropriate when the loop involves initializing and updating a variable.
- A while loop is better when the conditions ARE otherwise.
- I prefer to use while loop for logic controlled loops and the for loop for counter controlled loops.

```
while (scanf("%i" &num) == 1 )
```

```
For (count = 1 ; count <= 100; count ++)
```