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➤ Full Stack PRACTICE 7.3

- CODE

server.js :::

```
// realtime-chat-backend/server.js

const express = require('express');
const http = require('http');
const { Server } = require('socket.io');
const cors = require('cors');

const app = express();
// Enable CORS for Express (if needed for REST routes, but mainly for Socket.io)
app.use(cors({
    origin: "http://localhost:3000", // Allow connection from React app
    methods: ["GET", "POST"]
}));

// 1. Create an HTTP server instance using the Express app
const server = http.createServer(app);

// 2. Initialize Socket.io and attach it to the HTTP server
const io = new Server(server, {
    cors: {
        origin: "http://localhost:3000",
        methods: ["GET", "POST"]
    }
})
```

```

        }

});

const PORT = 5000;

// Store connections for logging (optional)
let userCount = 0;

// 3. Socket.io connection handler
io.on('connection', (socket) => {
    userCount++;
    console.log(`User connected: ${socket.id}. Total users: ${userCount}`);

    // --- Message Broadcasting Event ---
    // Listen for 'sendMessage' event from any client
    socket.on('sendMessage', (messageData) => {
        // Log the message on the server
        console.log(`New message from ${messageData.user}: ${messageData.text}`);

        // Broadcast the message to ALL connected clients (including the sender)
        io.emit('receiveMessage', messageData);
    });

    // --- Disconnect Event ---
    socket.on('disconnect', () => {
        userCount--;
        console.log(`User disconnected: ${socket.id}. Total users: ${userCount}`);
    });
});

// Start the server
server.listen(PORT, () => {
    console.log(`Socket.io server listening on http://localhost:${PORT}`);
});

```

App.js ::::

```

// realtime-chat-frontend/src/App.js
import React, { useState, useEffect, useRef } from 'react';
import io from 'socket.io-client';
import './App.css'; // For basic styling

```

```
// 1. Initialize the socket connection outside the component
// so it doesn't reconnect on every render (or use useMemo/useRef inside)
const SOCKET_SERVER_URL = 'http://localhost:5000';
const socket = io(SOCKET_SERVER_URL);

// Helper to format time
const getTime = () => {
    const now = new Date();
    return `${now.getHours().toString().padStart(2, '0')}:${now.getMinutes().toString().padStart(2, '0')}:${now.getSeconds().toString().padStart(2, '0')}`;
};

function App() {
    const [username, setUsername] = useState('');
    const [message, setMessage] = useState('');
    const [chatLog, setChatLog] = useState([]);

    // Ref for auto-scrolling the chat window
    const messagesEndRef = useRef(null);

    // Effect for connecting and listening to socket events
    useEffect(() => {
        // Auto-scroll whenever chatLog updates
        messagesEndRef.current?.scrollIntoView({ behavior: "smooth" });
    }, [chatLog]);

    useEffect(() => {
        console.log('Attempting to connect to socket...');

        // 2. Listen for 'receiveMessage' event from the server
        socket.on('receiveMessage', (data) => {
            // Add the new message to the chat log
            setChatLog((prevLog) => [...prevLog, data]);
        });

        // Clean up on component unmount
        return () => {
            socket.off('receiveMessage');
        };
    }, []); // Run only once on mount

    const sendMessage = (e) => {
        e.preventDefault();
```

```
    if (!username || !message) return;

    const messageData = {
      user: username,
      text: message,
      time: getTime(),
    };

    // 3. Emit the 'sendMessage' event to the server
    socket.emit('sendMessage', messageData);

    // Clear the input field
    setMessage('');
};

return (
  <div className="chat-container">
    <div className="chat-box">
      <h1 className="title">Real-Time Chat</h1>

      {/* Username Input */}
      <input
        type="text"
        placeholder="Enter your name (e.g., Alice)"
        value={username}
        onChange={(e) => setUsername(e.target.value)}
        className="username-input"
      />

      {/* Chat Log Display */}
      <div className="message-list">
        {chatLog.map((msg, index) => (
          <div key={index} className="message-item">
            <span className="user-time">
              <strong>{msg.user} [{msg.time}]:</strong>
            </span>
            <span className="message-text"> {msg.text}</span>
          </div>
        )));
        <div ref={messagesEndRef} /> {/* For auto-scrolling */}
      </div>

      {/* Message Input and Send Button */}
      <form onSubmit={sendMessage} className="input-area">
```

```

        <input
            type="text"
            placeholder="Type your message..."
            value={message}
            onChange={(e) => setMessage(e.target.value)}
            disabled={!username}
        />
        <button type="submit" disabled={!username || !message}>
            Send
        </button>
    </form>
</div>
</div>
);
}

export default App;

```

App.css :::

```

/* realtime-chat-frontend/src/App.css */
body {
    background-color: #f0f0f0;
    font-family: Arial, sans-serif;
    display: flex;
    justify-content: center;
    align-items: center;
    min-height: 100vh;
    margin: 0;
}

.chat-container {
    padding: 20px;
}

.chat-box {
    width: 400px;
    height: 550px;
    background-color: #fff;
    border: 1px solid #ccc;
    border-radius: 8px;
    box-shadow: 0 4px 8px rgba(0, 0, 0, 0.1);
    display: flex;
}

```

```
flex-direction: column;
padding: 15px;
}

.title {
    text-align: center;
    margin-bottom: 10px;
    font-size: 1.5em;
}

.username-input {
    padding: 8px;
    margin-bottom: 10px;
    border: 1px solid #ccc;
    border-radius: 4px;
    width: 100%;
    box-sizing: border-box;
}

.message-list {
    flex-grow: 1;
    border: 1px solid #ddd;
    padding: 10px;
    overflow-y: auto;
    margin-bottom: 10px;
    background-color: #f9f9f9;
}

.message-item {
    margin-bottom: 5px;
    line-height: 1.4;
    word-wrap: break-word;
}

.user-time strong {
    font-weight: bold;
}

.input-area {
    display: flex;
}

.input-area input[type="text"] {
    flex-grow: 1;
    padding: 10px;
```

```
border: 1px solid #ccc;
border-radius: 4px 0 0 4px;
box-sizing: border-box;
}

.input-area button {
  padding: 10px 15px;
  background-color: #007bff;
  color: white;
  border: none;
  border-radius: 0 4px 4px 0;
  cursor: pointer;
  transition: background-color 0.2s;
}

.input-area button:hover:not(:disabled) {
  background-color: #0056b3;
}

.input-area button:disabled {
  background-color: #ccc;
  cursor: not-allowed;
}
```

OUTPUT:

The image displays two side-by-side screenshots of a "Real-Time Chat" application interface. Both screenshots show a conversation between two users: Alice and Bob.

Screenshot 1 (Left):

- Header:** "Real-Time Chat"
- Bob's Input Area:** Shows the name "Alice".
- Message List:** Shows the message "Alice [11:25:18]: Hi Bob".
- Alice's Input Area:** Shows the placeholder "Type your message...".
- Send Button:** A blue "Send" button.

Screenshot 2 (Right):

- Header:** "Real-Time Chat"
- Alice's Input Area:** Shows the name "Bob".
- Message List:** Shows the messages "Alice [11:25:18]: Hi Bob" and "Bob [11:27:50]: Hey Alice".
- Bob's Input Area:** Shows the placeholder "Type your message...".
- Send Button:** A blue "Send" button.

