

J. Hayden Turner

Seeking a full time position which would benefit from my enthusiasm for problem solving by means of successful design, computer programming, and building software.

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385-299-9137

CODING EXPERIENCE

Software Developer at Repact
Full Stack Engineer

Jan 2023 - Nov 2025
Lehi, UT

- Worked on a team of 5-6 developers in a startup to build a clean, efficient SaaS product. Simplified complex shipping issues for 3PLs and direct shippers by providing a well rounded platform for managing shipments, viewing data, and billing customers.
- Fully responsible for development of several major features: the insights dashboard charts and colors, document center to upload/download files, custom client reports where specific data could be generated and delivered via email instantly or on a predetermined schedule, and a PDF autoparser tool to extract relevant data from contracts.
- Maintained and enhanced existing complex features in the platform like Repact's shipment and carrier invoice detail pages, spreadsheet tools to input values from charts and tables of analog or digital documents, and the collection of data from external sources via custom scripts. Also assisted in the exploration of color palettes and implemented throughout the product.

Software Engineer Intern at Nascent Labs
Internship

Mar 2022 - Jan 2023
Salt Lake City, UT

- Refined and advanced my understanding of HTML, CSS, Python, JavaScript and React.
- Created several python mini-games with Pygame.
- Fully responsible for development of several preliminary web and mobile apps: a To-Do App, Pokédex Clone, In-Or-Out Office Tracker for employees, and a Magic The Gathering Companion/Deck Builder.

SKILLS

Technical Skills

Software Development & Design Programs

- Experienced with JavaScript
 - + Frontend: React (JSX, hooks, state management, routing), Tailwind CSS, UI/UX design, MobX, CSS, HTML
 - + Backend: Node, API design, API integration, WebSockets, Infrastructure as Code (IaC)
- AWS: Lambda, Athena, DynamoDB, Systems Manager, S3, IAM, AWS Glue, CloudWatch
- Proficient in Python and SQL
- Version Control with git (Bitbucket, GitHub)
- Proficient with Adobe Design Software such as Photoshop, Illustrator and InDesign
- React Native/Expo

EDUCATION

BS, Architectural Studies
University of Utah

May 2020
Salt Lake City, UT

- Completed scrupulous coursework and an assortment of studio projects by means of iterative design and spatial reasoning.
- Additionally, completed curriculum through a broad, interdisciplinary lens of cultural & social influences, sustainability & resilience, material properties & construction practices, political, economic, and ecological systems, and building technologies & landscape ecologies.