Python strat module

This repository is an implementation of parts of the following papers:

- [1] J.C. Gómez-Larrañaga, F. González-Acuña, Wolfgang Heil. Classification of Simply-connected Trivalent 2-dimensional Stratifolds, Top. Proc. (2018)
- [2] J.C. Gómez-Larrañaga, F. González-Acuña, Wolfgang Heil. Models of Simply-connected Trivalent 2-dimensional Stratifolds.

It is implemented using NetworkX 2.1 and Python 3.6.

This module has a 'stratifold graph' class (strat_graph), which was implemented as a subclass of the multigraph class from the python NetworkX module. This class has the following methods:

- __init__(self,black=[],white=[],edges=None): the initializer of this class. black and white should be iterables containing the black and white vertices, respectively. edges is an optional argument, an iterable with edges in the following format: (vertex1,vertex2[,label]). If label is not given, it defaults to 1. If edges is given, all vertices involved should already belong to white or black.
- addEdg(self,edges): a function for adding edges. edges must be an iterable with the edges in the following format:

(white_vertex,black_vertex[,label]).

As before, if label is not given, the label of the edge defaults to 1.

- addNod(self, black=[], white=[]): a funcion for adding black or white vertices. Receives black, white, iterables containing the vertices to be added. If an existing vertex is added, nothing happens to that specific vertex.
- black_vals(self): returns a dictionary where the keys are the black vertices and values are the sum of the labels of the edges incident to that node (which, in the case of a trivalent stratifold, must equal 3).
- is_trivalent(self): returns True if the graph is trivalent, False otherwise.
- white(self): returns a set object with the white vertices. black(self) does the same for black vertices.
- copy(self): returns a copy of the strat_graph instance.
- is_horned_tree(self): returns True if the graph is a horned tree (definition 3.3 from [?]), and False otherwise.
- is_21_collapsible(self): if self is a 2,1-collapsible tree (defined before lemma 3.2 in [?]), returns the root of the tree. Otherwise, returns None.

- subg(self,nodes): returns a subgraph from self with nodes as set of nodes, where an edge occurs if and only both vertices belong to nodes. All labels are preserved.
- St_B(self): returns a list of the connected components of St(B) (notation from [?]: St(B) is the closed star of B, the set of vertices with degree 3), where each component is a strat_graph instance.
- graph_stB(self): returns a list of the components of $G \setminus st(B)$, where (using notation from [?]) st(B) is the open star of B.
- is_simply_connected(self): implementation of theorem 3.6 from [?]. Returns True if self is the graph of a simply connected trivalent 2-stratifold.
- 01(self, white_node, black_nodes1, black_nodes2): returns a copy of self where operation O1 has been performed on the vertex white_node. black_nodes1, black_nodes2 are the iterables with the two groups of neighbours of white_node that will determine how O1 will be performed. The new vertices are named automatically (see below).
- 01_1(self,node,other,node_other, black=None,white=None): performs operation O1* if self and other are disjoint graphs. If new nodes black, white are not given, they are created automatically (see below). node and node_other are the nodes where O1* will be performed. Returns a new strat_graph object.
- 02(self, white_node, new_white=None, new_black=None): performs operation O2 on vertex white_node. If new vertices new_white, new_black are not given, they are created automatically (see below). Unlike 01,01_1, this operation is performed in place; no new instance is created. If original graph should be saved, user must create a copy and then perform O2 on that copy.
- draw(self): Function for drawing the graph. Calls the function draw from networkx, coloring black vertices black and white vertices gray. Intended for trivalent graphs, draws edges with label 2 wider than those with label 1.

Additionally, the module has functions b111(black=None, white=None), b12(black=None, white=None) for generating b111- and b12-trees. Each of these functions may receive the names of the vertices; for the names to be assigned correctly, it must receive both. If black or white are not received, names will be assigned automatically (see below).

Automatic name assignment: by default, white vertices are named with integers and black ones with letters (strings); this does not need to be always the case, it is just fur neatness. For this, the following generators are defined:

- get_int(used=[]): yields integers not in used starting from 0; for example, the generator returned by the call get_int(used=[1,3] yields the sequence 0, 2, 3, 4, 5....
- get_str(used=[],n=1): yields strings not in used in the following order:

$$a, b, \ldots, z, aa, ab, \ldots, zx, zy, zz, aaa, aab, \ldots$$

The argument n is the starting length of the string.

The automatic naming of vertices in operations O1, O1*, O2 calls the functions above defined by passing as used the current set of vertices of self.

The previous functions is also useful when generating many b-111 or b-12 trees automatically (see last example in examples.py).