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### Summary\_

Full stack web developer with experience in Ruby, Javascript, Rails, React, and PostgreSQL. My previous experience as a QA Analyst has powered my passion for working with products and solving issues in code and with code.

### Technical Skills

**Programming** Ruby, Javascript

Backend Ruby on Rails, REST API, PostgreSQL

Frontend React, Redux, HTML5, CSS3, Bootstrap, Semantic UI

Phaser3, Boardgame.io, LaTeX, Object Oriented Programming, Functional Programming

## **Technical Projects**

**Almost Simply One** Github Demo

A WEB ADAPTATION OF Just One BOARD GAME

· Utilized open source Javascript framework Boardgame.io for game logic, real-time communication, and state management between clients

• Implemented user interface using React and Redux with Semantic UI React for styling

**Click Runner JS** 

A VIDEO GAME WITH AUTORUNNER AND CLICKER GAME ELEMENTS

Demo

Demo

- Developed a Rails API backend with endpoints for games and users using a PostgreSQL database
- Utilized *Phaser 3* Javascript Game Framework for game logic, stage management, and animations
- Implemented user interface using Vanilla Javascript and Phaser 3

**TrubyaRails** 

A VIDEO GAME WITH TRIVIA QUESTIONS AND PICTURE GUESSING ELEMENTS

- Developed with Rails backend and frontend using a PostgreSQL database
- Scraped OpenTrivia API for trivia questions
- Implemented user interface with Rails ERB and HTML5 with Bootstrap and SASS CSS for styling

**Back Support** Frontend / Backend

A TICKETING SYSTEM APP FOR CUSTOMER SUPPORT AGENTS BASED ON Zendesk

- Developed a Rails API backend with endpoints for users, messages, and tickets using a PostgreSQL database
- Implemented user interface utilizing React with Bootstrap React for styling
- · Used ActionCable to push messages and tickets through WebSockets for simultaneous client updates
- Utilized JSON Web Tokens and localStorage to store encrypted user information client-side

# Work Experience

Vimeo Brooklyn, NY

Oct. 2018 - Apr. 2019 **OA ANALYST** 

- · Assembled test plans and wrote test cases for Livestream Studio & Mevo, our livestream encoding software and livestreaming camera Performed regression testing, smoke testing, performance testing, and manual testing on our applications
- Coordinated with an international team of QA Analysts to meet test plan deadlines
- Troubleshooted & submitted issues that were discovered during testing or reported from users during beta testing and user acceptance testing

#### Vimeo (acquired Livestream)

Brooklyn, NY

LIVE VIDEO SUPPORT SPECIALIST Dec. 2016 - Oct. 2018

- Solved over 9500 tickets in our customer ticketing system with a 90% customer satisfaction rating
- Served as lead support agent overseeing technical escalations for Livestream Studio & Mevo
- · Troubleshooted and advised customers' livestreaming audio and video workflows
- · Wrote and updated customer facing FAQs and other internal documentation for our products

### Education

**Flatiron School** New York, NY

SOFTWARE ENGINEERING IMMERSIVE

Oct. 2019 - Jan 2020

· Rigorous 15 week software engineering bootcamp focused on building dynamic web applications with Ruby, Rails, Javascript & React

**Binghamton University** BACHELOR OF ARTS, DOUBLE MAJOR IN POLITICAL SCIENCE & CHINESE STUDIES

Binghamton, NY Sept. 2013 - May 2015

• GPA: 3.70, Graduated magna cum laude

### **Stony Brook University**

Stony Brook, NY

TRANSFERRED TO BINGHAMTON UNIVERSITY

Jan. 2012 - May 2013

• GPA: 4.00

Stuyvesant High School

New York, NY

REGENTS DIPLOMA Sept. 2007 - Jun. 2011