Jason Hsu

San Francisco, CA | 858-465-0166 | jasonhsu042@gmail.com | linkedin.com/in/jasonhsu14 | github.com/jhcode14

Experience

Viasat, Inc. July 2023 - Present

Software Engineer Remote

- Integrated new network metric data streams into existing ETL pipeline and developed RESTful APIs utilizing Java Spring, Apache Flume, Redis, and Elasticsearch for mission critical platforms.
- Designed and implemented microservices for storing and accessing of sensitive customer information by leveraging Python, gRPC, PostgreSQL, and RabbitMQ.
- Led initiative that uncovered and remediated critical design flaws in a widely adopted network data platform, to maintain 99.9% SLA with clients.
- Implemented an intuitive configuration tool for faster deployment and setup of networking hardware using Angular and C++, in collaboration with other teams.
- Reduced frontend pipeline build time by 63% by introducing more efficient build tooling such as pnpm and pruning dependencies.

Viasat, Inc.

June 2022 - September 2022

Software Engineering Intern

Carlsbad, CA

- Designed and implemented a scalable CI/CD pipeline with ArgoCD, K8s, Docker, and GitHub Actions, reducing time to deployment by 68%.
- Investigated and tested various K8s distributions for the design of a new system and presented results to technical stakeholders.

UCSD Design Lab

September 2021 - March 2022

Software Developer

La Jolla, CA

• Developed a responsive and user-friendly interface using React and JavaScript to assist medical professionals in the diagnosis of diabetic individuals.

Northrop Grumman

March 2018 - June 2018

Software Engineering Intern

San Diego, CA

• Created an automated reporting system for security vulnerabilities using Python, compiling over 1,000 new vulnerabilities a day into an easy to read report for the security engineering team.

Projects

Tamago | Python, Flask, PostgreSQL, Docker, React

Jan 2025 - Present

- Developed content tracker with RESTful Python backend and React frontend to help users track manga reading progress and content updates.
- Implemented rate-limiter and LRU cache to prevent spamming and over-scraping content's site.
- Utilized Selenium for content scraping; APScheduler for periodic content refresh; SQLAlchemy for database interaction.

Education

University of California, San Diego

January 2021 - March 2023

 $B.S\ in\ Cognitive\ Science$ - $Machine\ Learning,\ and\ Neural\ Computation$

La Jolla, CA

• GPA: 3.81 with a Minor in Computer Science

Technical Skills

Languages: Python, Java, TypeScript Frameworks: Spring, Flask, React.JS

Tools and Databases: Docker, K8s, RabbitMQ, PostgreSQL, Redis, ElasticSearch