# IMPLEMENTING LOGIC-BASED APPROACHES TO PHONOLOGY

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### EXPLAINING THE TITLE

- Title: Implementing logic-based approaches to phonology
- What we'll do:
  - 1. See what logical approaches *look* like
  - 2. Provide software support for running them
  - 3. Discuss general problems for future research and expansion
- URL to software and tutorial: tinyurl.com/hossepBMRS

# PEN-AND-PAPER LINGUISTICS

- 1. Phonologists like finding patterns and making rules for them:
  - ► Dataset: { ba, pa, aba, \*apa }
  - ▶ Rule:  $p \rightarrow b / a_a$
- 2. After you make a rule on pen-and-paper, it's good to double-check the rule to make sure it's correct
- 3. How do you do that?
  - Manually, easy but risky
  - Computationally, more effortful but more reliable

## DEBUGGING PEN-AND-PAPER LINGUISTICS

- To computationally debug a phonological analysis, you do the following:
  - 1. Convert pen-and-paper analysis (A1) to an explicit format (F)
  - 2. Compile the format F into a machine M
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- A conventional-ish way to do that is using finite-state machines:
  - 1. Manually convert your rule  $(p\rightarrow b/a_a)$  into a hand-drawn FST
  - Compile your FST on Pynini, HFST, or whatever
  - 3. Run the FST on your data
- For FST users, there's a LOT of work on all these areas:
  - Conventional formats: diagrams, transition lists, ATT formats
  - Reliable compilers: Pynini, HFST, a myriad of packages
  - ▶ Some of these compilers can do steps (1-3) simultaneously with little human intervention

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- We'll explore doing debugging and conversion with logic-based approaches

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# **EXAMPLE LOGICAL TRANSDUCTION**

- FSTs are a common computational framework for formalizing rules
- FSTs are equivalent to logical transductions, which are also explicit
- Example transduction for  $p \rightarrow b/a_a$

Alphabet	$\Sigma$	=	{a,p,b}
Functions	$\boldsymbol{F}$	=	succ(x), $pred(x)$
Predicates	$\mathbf{a}_{\mathbf{a}}(\mathbf{x})$	def =	$a(pred(x)) \wedge a(succ(x))$
Output formula	$\phi$ a(x $^1$ )	def =	a(x)
	$\phi$ b( $\mathbf{x}^1$ )	def =	$b(x) \lor (p(x) \land \mathbf{a}_{-}\mathbf{a}(x))$
	$\phi$ p(x <sup>1</sup> )	def =	$p(x) \wedge \neg a\_a(x)$

### EXAMPLE LOGICAL TRANSDUCTION

• For this example transduction, an input string /papab/ becomes [pabab]

Input: 
$$p_0 \xrightarrow{\triangleleft} a_0 \xrightarrow{\triangleleft} p_0 \xrightarrow{\triangleleft} a_0 \xrightarrow{\triangleleft} b_0$$

Output: 
$$p_1 \xrightarrow{\triangleleft} a_1 \xrightarrow{\triangleleft} b_1 \xrightarrow{\triangleleft} a_1 \xrightarrow{\triangleleft} b_1$$

- Note the following details:
  - ▶ Input elements belong to a set of nodes indexed by 0
  - Output elements belong to a set of nodes indexed by 1
  - Successor relations are unchanged and order-preserving (postpone discussion)

 We converted our pen-and-paper rule to a small set of logical statements, but can we check that it's correct?

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- First step: make sure this format is explicit enough
- But it's not because there's a lot of details in fonts/colors/superscripts
- → Need to turn this format into a more explicit one

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- → Can essentially write all of an FST's information into a simple text file

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   (input state, input label, output state, output label)
- ightarrow Can essentially write all of an FST's information into a simple text file
  - For logical transductions to our knowledge, there isn't a pre-existing format that's machine-readable and 100% explicit
  - Thankfully, Eric Meinhardt has been making one using YAML syntax with inspiration from the BMRS notation (Bhaskar et al., 2020)

Compare our logical statements to the text file BetweenAVoicing.txt

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- Some differences:
  - Specify alphabets, copy set size, and word boundaries
  - Specify predicates vs. output functions
  - ► Clarify if a node (and its labels) belongs to input vs. a copy via underscore
  - No support for negation or Boolean operations
  - ► Logic uses just IF CONDITION RESULT ELSE statements
  - → such formats simulate a BMRS system = rational function

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# **COMPILING A LOGICAL TRANSDUCTION**

- Given an explicit format for a logical transduction, next step is to compile it
- To my knowledge, there isn't a pre-existing compiler for BMRS-style logical transductions
- I made my own with Python that...
  - 1. Takes a text file with YAML syntax
  - 2. Converts the file to a Pythonic translation
  - 3. Uses dynamic programming (memoization) to run the translation on an input word

# **DEMO**

- Everything can work via the command line
  - 1. Download the repo
  - On the commandline or terminal, type... python3 bmrs.py run BetweenAVoicing.txt 'papab'
- The code will convert the BetweenAVoicing.txt file to a Python file BetweenAVoicing.py with all the logical info
- The file is run on the input word /papab/ to generate [pabab]

# **DEMO**

- Other commands you can run are...
  - Convert the YAML file to Python python3 bmrs.py convert BetweenAVoicing.txt or
  - python3 bmrs.py convert BetweenAVoicing.txt BetweenAVoicing.py
  - Run the compiler for the word /papab/ using either the text file or Python file
    - python3 bmrs.py run BetweenAVoicing.txt 'papab' or
    - python3 bmrs.py run BetweenAVoicing.py 'papab'
- Conversion errors and running errors are logged
- You can see the input-output graphs as a TSV file (nicer to look on Excel)

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## WHAT YOU CAN DO

- The YAML format can encode any BMRS-style system that generates a rational function
- The Python compiler can thus also run any rational function
- If you want to debug your pen-and-paper analysis or your logical statements, you can convert your analysis to a text file and then run it with the Python software
- Bugs will likely be found
- Repo includes example YAML files for inserting nodes, deleting nodes, and repeating nodes

#### Features on YAML:

- As of now, the YAML format cannot directly encode features or natural classes.
- If you want to make a transduction for intervocalic voicing, you'll need to create long predicates that pick out every vowel and consonant
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### Features on Python

- ► The Python translation and compiler however CAN do this.
- So you'll need to manually create your own Python file and use features there.
- ► Check out the file IntervocalicVoicing.py to illustrate

- More expressive functions on YAML:
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### More expressive functions on YAML:

- The YAML format can encode any rational function
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# More expressive functions on Python

- ► The Python translation and compiler however can encode some non-rational but regular functions
- ▶ You can write functions that concatenate two rational functions:  $X\rightarrow XX$  (= the **Copying.py** file)
- You can write a non-rational function with user-specified succ/pred relations like X→XX<sup>r</sup> can encode a non-rational function with
- ▶ But you can't write a regular function that needs quantifers to find succ/pred values. For example, a function u1-u2-...-un→un...u2u1 where ux is a substring

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- The main problem is that the BMRS format requires that functions are order-preserving. The YAML file follows this. But I've been thinking of ways to enrich BMRS notation to allow some types of non-order-preserving functions

- There's been a lot of new datasets that have been converted to logical transductions and BMRS notation (Strother-Garcia, 2019; Dolatian, 2020; Chandlee and Jardine, 2021)
- → convert all them to YAML to help find bugs in the YAML format
- → compile into Python to ensure correctness

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- $\rightarrow$  convert all them to YAML to help find bugs in the YAML format
- $\rightarrow$  compile into Python to ensure correctness
- BMRS allows operations such as composition and others (Oakden, 2021)
- $\rightarrow$  create algorithms for doing these operations over YAML formats
- → create algorithms to detect interaction across rules in YAML

- BRMS and its implementations (YAML format, Python compiler) currently only handle strings...
- $\to$  convert model-theoretic notation for other representations (trees, tiers, gestures, autosegmental graphs) to YAML-friendly syntax
- $\rightarrow$  generalize the Python compiler
  - BMRS and its implementations (YAML format, Python compiler) currently are just transducers.
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- $\,\rightarrow\,$  would be nice to also handle constraint-checking as an automaton.
  - Spoiler: I'll probably never do these (by myself), but feel free to pitch an idea for collaboration:)

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# **CONCLUSION**

- It's good practice to double-check your analysis via computational implementations and simulations
- Can now do that with logical transductions
- Implementations open doors for yourself to contribute in this field, whether as a linguist or computer scientist
- Honestly, don't be shy if you're interested in one of the open problems:)

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