



20. 滑動窗口

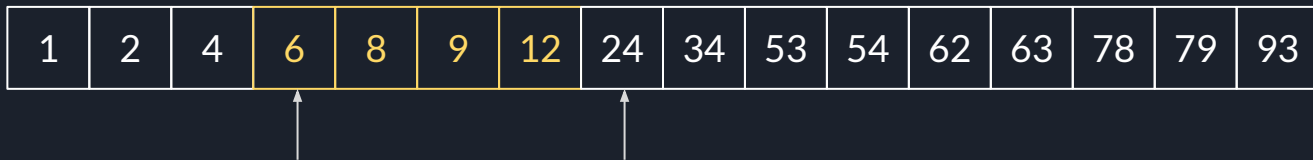
2025資訊研究社 算法班
Made with ❤️ by jheanlee



什麼是滑動窗口

滑動窗口(sliding window)為雙指針(two pointers)的延伸，透過窗口的身長或縮短維持窗口內資料的特性。

滑動窗口常用於子序列、子字串或連續性資料之分析。





滑動窗口的架構

寫滑動窗口一定要先定義：

窗口的意義- 窗口內的資料代表什麼？要記錄什麼？

窗口的型態- 固定大小？動態變化？

窗口的資料變化- 何時擴大窗口？何時縮小窗口？



Leetcode 1456 - Maximum Number of Vowels in a Substring of Given Length

給予字串 s 及正整數 k , 回傳任意長度為 k 之子字串中, 具有最多英文母音字母的數量。

Example 1:

Input: $s = \text{"abciidef"}, k = 3$

Output: 3

Explanation: The substring "iii" contains 3 vowel letters.

Example 2:

Input: $s = \text{"aeiou"}, k = 2$

Output: 2

Explanation: Any substring of length 2 contains 2 vowels.

Example 3:

Input: $s = \text{"leetcode"}, k = 3$

Output: 2

Explanation: "lee", "eet" and "ode" contain 2 vowels.



Leetcode 1456 - Maximum Number of Vowels in a Substring of Given Length

窗口的意義 - 窗口為各個子字串，並記錄含有之母音字母數量

窗口的型態 - 固定大小為 k

窗口的資料變化 - 每次均將窗口右移右側邊界縮小、左側邊界擴大



Leetcode 1456 - Maximum Number of Vowels in a Substring of Given Length

```
class Solution {
private:
    bool isVowel(char &c) {
        return c == 'a' || c == 'e' || c == 'i' || c == 'o' || c == 'u';
    }
public:
    int maxVowels(string s, int k) {
        int max_c = 0, c = 0;
        int l = 0, r = 0;

        while (r < s.size() && r - l < k) {
            r++;
            c += (int) isVowel(s[r - 1]);
            max_c = max(max_c, c);
        }

        while (r < s.size()) {
            r++;
            c += (int) isVowel(s[r - 1]);

            while (r - l > k) {
                c -= (int) isVowel(s[l]);
                l++;
            }

            max_c = max(max_c, c);
        }

        return max_c;
    }
};
```



Leetcode 187 - Repeated DNA Sequences

給予由 'A', 'C', 'G', 'T' 組成的字串, 請找出所有重複、10字元長的序列, 順序不限。

Example 1:

Input: s = "AAAAACCCCCAAAAACCCCCCAAAAGGGTTT"

Output: ["AAAAACCCCC", "CCCCCAAAAA"]

Example 2:

Input: s = "AAAAAAAAAAAA"

Output: ["AAAAAAAAAA"]



Leetcode 187 - Repeated DNA Sequences

窗口的意義 - 窗口為各DNA子序列

窗口的型態 - 固定大小為10

窗口的資料變化 - 每次均將窗口右移(右側邊界縮小、左側邊界擴大)

Leetcode 187 - Repeated DNA Sequences

作法一 unordered_map + string

把所有的子序列截下來放進map中計數

```
class Solution {
public:
    vector<string> findRepeatedDnaSequences(string s) {
        if (s.size() < 10) return vector<string> ();
        unordered_map<string, int> seq;
        vector<string> rtn;

        for (int i = 0; i <= s.size() - 10; i++) {
            seq[string(s, i, 10)]++;
        }

        for (const pair<string, int> &p: seq) {
            if (p.second > 1) {
                rtn.push_back(p.first);
            }
        }

        return rtn;
    }
};
```



Leetcode 187 - Repeated DNA Sequences

作法二 unordered_map + 位元運算

位元運算是壓縮空間常用的技巧

設 'A' 為0, 'C' 為1, 'G' 為2, 'T' 為3

每次將數值乘以4 (左移2位元)

並去掉第20位元以後的值 ($\% 4^{10}$)

再加上新加入窗口內的值

這樣可以省去建構新字串的時間、空間, 以及減少 unordered_map 雜湊運算的時間

Leetcode 187 - Repeated DNA Sequences

```
class Solution {
public:
    vector<string> findRepeatedDnaSequences(string s) {
        if (s.size() < 10) return vector<string> ();
        unordered_map<unsigned int, int> seq;
        vector<string> rtn;

        unsigned int val = 0;

        for (int i = 0; i < 10; i++) {
            val <= 2;
            val &= 1048575; //  $4^{10} - 1$ 


            switch (s[i]) {
                case 'A': {
                    val += 0;
                    break;
                }
                case 'C': {
                    val += 1;
                    break;
                }
                case 'G': {
                    val += 2;
                    break;
                }
                case 'T': {
                    val += 3;
                    break;
                }
            }
            seq[val] = 1;
        }

        int l = 0, r = 10; // window [l, r)
        while (r < s.size()) {
            l++; r++;
            val <= 2;
            val &= 1048575;

            switch (s[r - 1]) {
                case 'A': {
                    val += 0;
                    break;
                }
                case 'C': {
                    val += 1;
                    break;
                }
                case 'G': {
                    val += 2;
                    break;
                }
                case 'T': {
                    val += 3;
                    break;
                }
            }

            seq[val]++;
            if (seq[val] == 2) {
                rtn.push_back(string(s, l, 10));
            }
        }

        return rtn;
    }
};
```



3. Longest Substring Without Repeating Characters

給予一個字串，回傳不含重複字元的最長子字串長度

字串可能含有字母、數字或符號

Example 1:

Input: `s = "abcabcbb"`

Output: `3`

Explanation: The answer is "abc", with the length of 3. Note that "bca" and "cab" are also correct answers.

Example 2:

Input: `s = "bbbbbb"`

Output: `1`


Explanation: The answer is "b", with the length of 1.

Example 3:

Input: `s = "pwwkew"`

Output: `3`

Explanation: The answer is "wke", with the length of 3. Notice that the answer must be a substring, "pwke" is a subsequence and not a substring.



3. Longest Substring Without Repeating Characters

窗口的意義 - 窗口為不含重複字元的子字串，紀錄最大長度

窗口的型態 - 動態

窗口的資料變化 - 持續擴大右側邊界，一但發現有重複便縮小左側邊界

3. Longest Substring Without Repeating Characters

a : 0個

b : 0個

c : 0個

len : 0

max : 0



3. Longest Substring Without Repeating Characters

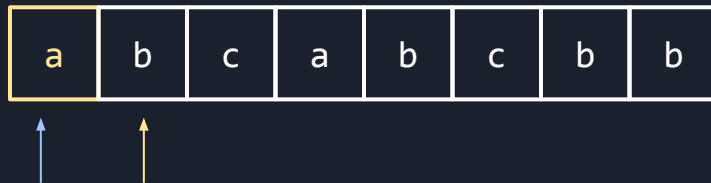
a : 1個

b : 0個

c : 0個

len : 1

max : 1



3. Longest Substring Without Repeating Characters

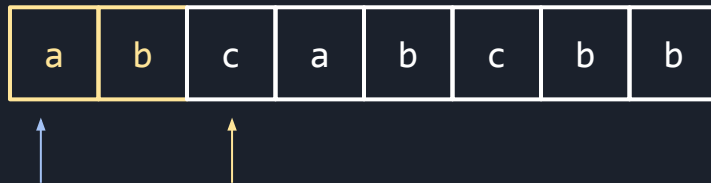
a : 1個

b : 1個

c : 0個

len : 2

max : 2



3. Longest Substring Without Repeating Characters

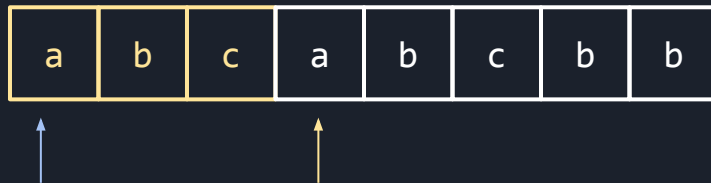
a : 1個

b : 1個

c : 1個

len : 3

max : 3



3. Longest Substring Without Repeating Characters

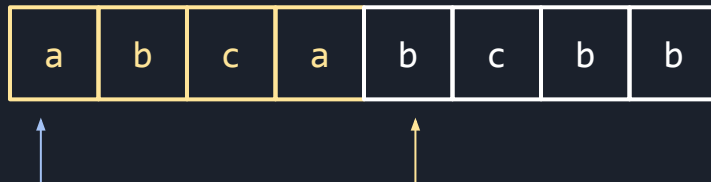
a : 2個

b : 1個

c : 1個

~~len~~ : 4

max : 3



3. Longest Substring Without Repeating Characters

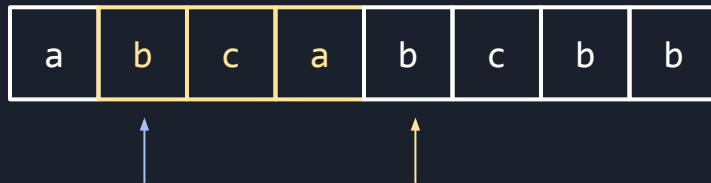
a : 2 -> 1個

b : 1個

c : 1個

len : 3

max : 3



3. Longest Substring Without Repeating Characters

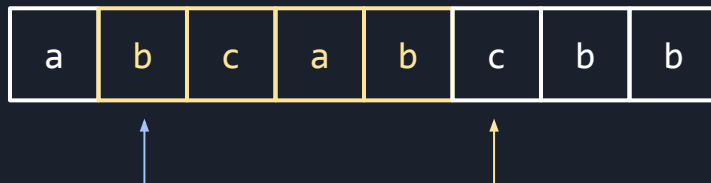
a : 1個

b : 2個

c : 1個

~~len~~ : 4

max : 3

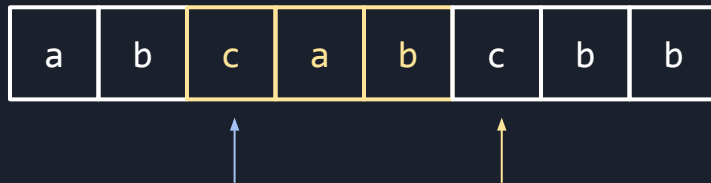


3. Longest Substring Without Repeating Characters

a : 1個
b : 2 -> 1個
c : 1個

len : 3

max : 3



3. Longest Substring Without Repeating Characters

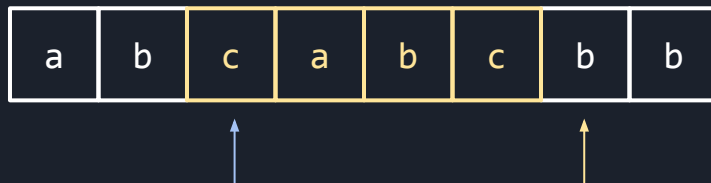
a : 1個

b : 1個

c : 2個

~~len~~ : 4

max : 3

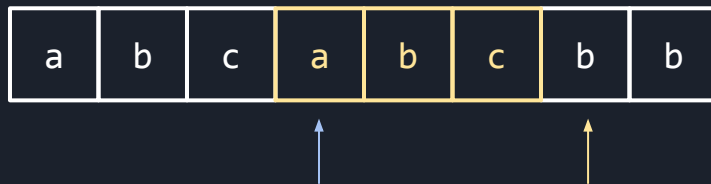


3. Longest Substring Without Repeating Characters

a : 1個
b : 1個
c : 2 -> 1個

len : 3

max : 3



3. Longest Substring Without Repeating Characters

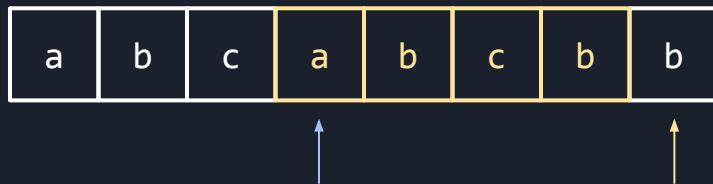
a : 1個

b : 2個

c : 1個

~~len~~ : 4

max : 3



3. Longest Substring Without Repeating Characters

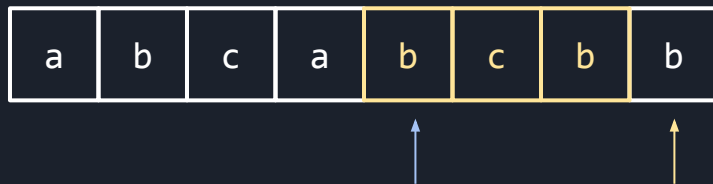
a : 1 -> 0個

b : 2個

c : 1個

~~len : 3~~

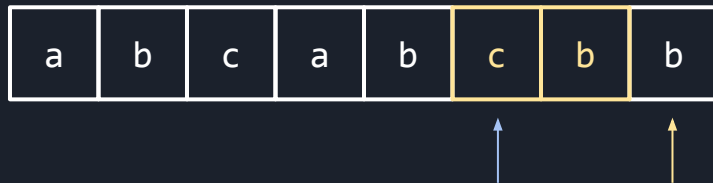
max : 3



3. Longest Substring Without Repeating Characters

a : 0個
b : 2 -> 1個
c : 1個

len : 2
max : 3



3. Longest Substring Without Repeating Characters

a : 0個

b : 2個

c : 1個

~~len : 3~~

max : 3

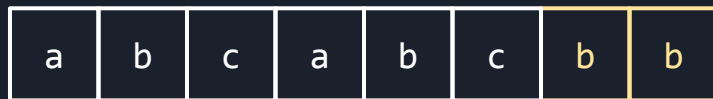


3. Longest Substring Without Repeating Characters

a : 0個
b : 2個
c : 1 -> 0個

~~len : 2~~

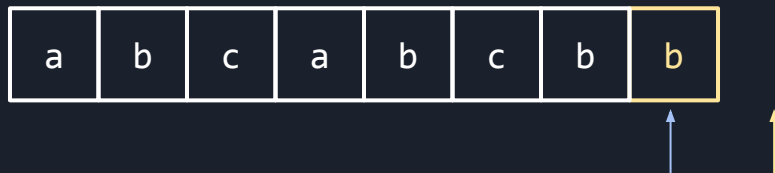
max : 3




3. Longest Substring Without Repeating Characters

a : 0個
b : 2 -> 1個
c : 0個

len : 1
max : 3





3. Longest Substring Without Repeating Characters

```
class Solution {
public:
    int lengthOfLongestSubstring(string s) {
        if (s.size() == 0 || s.size() == 1) {
            return s.size();
        }
        vector<bool> seen(128, false);
        int l = 0, r = 0, max_len = 0;

        while (r < s.size()) {
            while (seen[s[r]]) {
                seen[s[l]] = false;
                l++;
                max_len = max(max_len, r - l + 1);
            }
            max_len = max(max_len, r - l + 1);
            seen[s[r]] = true;
            r++;
        }

        return max_len;
    }
};
```