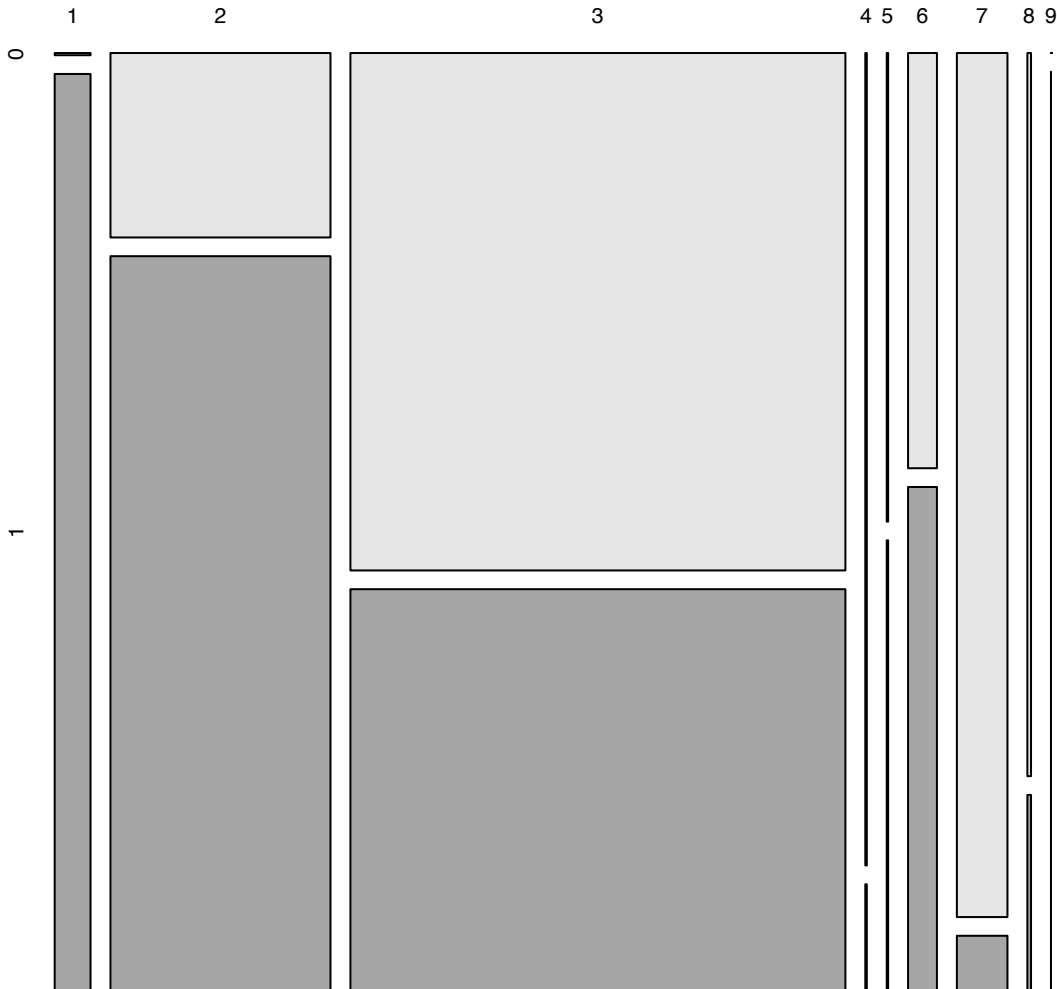


armed assault  
assassination  
bombing/explosion  
facility/infrastructure



0 = no kills  
1 = some kills

attacktype1