

```

1  This file was updated on Saturday, 2012-11-24 at 9:32 AM
2
3
4  =====
5  RegexTests.cpp
6  =====
7
8
9  /**
10 * File:  /~heines/91.204/91.204-2012-13f/204-lecs/code/BoostRegexTests/RegExTests.cpp
11 * Jesse M. Heines, UMass Lowell Computer Science, heines@cs.uml.edu
12 * Copyright (c) 2012 by Jesse M. Heines. All rights reserved. May be freely
13 * copied or excerpted for educational purposes with credit to the author.
14 * updated by JMH on November 19, 2012 at 8:12 PM
15 * updated by JMH on November 23, 2012 at 9:58 PM
16 */
17
18 #include <iostream>    // for cout and friends
19 #include <sstream>     // for string streams
20 #include <string>      // for the STL string class
21
22 #include <boost/regex.hpp>          // for regex_match
23 #include <boost/algorithm/string.hpp> // for iequal (case-insensitive match)
24 // the Boost string library contains many string manipulation functions not found in
25 // the STL library that you may be familiar with from Java or JavaScript, such as
26 // case-insensitive comparisons and trimming
27 // see http://stackoverflow.com/questions/11635/case-insensitive-string-comparison-in-c
28 // see http://www.boost.org/doc/libs/1_52_0/doc/html/string_algo/usage.html
29 // see http://www.boost.org/doc/libs/1_52_0/doc/html/string_algo/reference.html
30
31
32 using namespace std;    // to eliminate the need for std::
33 using namespace boost;  // to eliminate the need for boost::
34
35
36 // this function is modeled after code found in credit_card_example.cpp
37 void test1_BasicAndCaseInsensitiveMatches() {
38     // set up the strings to be tested
39     string str[ 10 ];
40     str[0] = "quit" ;
41     str[1] = "exit" ;
42     str[2] = "Quit" ;
43     str[3] = "quite" ;
44     str[4] = "unrequited" ;
45     str[5] = "unreQUITed" ;
46     int nStrings = 6 ;
47
48     // define a regular expression to test for "quit"
49     const boost::regex reQuit( "quit" ) ;
50     cout << "Results of case-sensitive searches:" << endl ;
51     // test each string against the regular expression
52     for ( int k = 0 ; k < nStrings ; k++ ) {
53         cout << "attempting to match \"" << str[k] << "\" to \"" << reQuit << "\" returned "
54             << boost::regex_match( str[k], reQuit ) << endl ;
55     }
56
57     // define a regular expression to test for "quit" anywhere in a string
58     const boost::regex reQuitA( ".*quit.*" ) ;
59     cout << "\nResults of anywhere searches:" << endl ;
60     // test each string against the regular expression
61     for ( int k = 0 ; k < nStrings ; k++ ) {
62         cout << "attempting to match \"" << str[k] << "\" to \"" << reQuitA << "\" returned "
63             << boost::regex_match( str[k], reQuitA ) << endl ;
64     }
65
66     // define a case-insensitive regular expression to test for "quit" anywhere in a string
67     const boost::regex reQuitI( ".*quit.*", boost::regex::icase ) ;
68     cout << "\nResults of case-insensitive anywhere searches:" << endl ;

```

```

69 // test each string against the regular expression
70 for ( int k = 0 ; k < nStrings ; k++ ) {
71     cout << "attempting to match \"" << str[k] << "\" to \"" << reQuitI << "\" returned "
72         << boost::regex_match( str[k], reQuitI ) << endl ;
73 }
74 }
75
76
77 // this function is modeled after code found in regex_match_example.cpp
78 // note that this code demonstrates just one way to address the issue of parsing
79 // a command line using regular expressions, other approaches are not only
80 // possible, but perhaps even better
81 void test2_BasicCommandParsing_v1() {
82
83     string strCmd[10] ;
84     strCmd[0] = " add element root first one" ;
85     strCmd[1] = " add element root second" ;
86     strCmd[2] = " add attribute first attr1 attr1value" ;
87     strCmd[3] = " add attribute second attr2" ;
88     strCmd[4] = "print" ;
89     strCmd[5] = "quit" ;
90     strCmd[6] = "another command" ;
91     int nCmds = 7 ;
92
93     cmatch what;
94     // what[0] contains the entire matched string
95     // what[1] contains the first matched group
96     // what[2] contains the second matched group
97     // what[3] etc.
98
99     regex reBasicCmd( "^\\s*(add|print|quit).*", boost::regex::icase ) ;
100    regex reAddCmd( "^\\s*add\\s*(element|attribute)\\s(.+)\\s(.+)\\s*(.*)$", boost::regex::icase ) ;
101    regex reAddElementCmd( "^\\s*add\\s*element\\s(.+)\\s(.+)\\s*(.*)$", boost::regex::icase ) ;
102    regex reAddAttributeCmd( "^\\s*add\\s*attribute\\s(.+)\\s(.+)\\s*(.*)$", boost::regex::icase ) ;
103    regex reQuitCmd( "^\\s*quit", boost::regex::icase ) ;
104
105    // loop through all hard-coded command strings for testing purposes
106    for ( int n = 0 ; n < nCmds ; n++ ) {
107
108        // user entry point
109        cout << "\nYour command: " ;
110        // cin >> strCmd ;
111        cout << strCmd[n] << endl ;
112
113        // string version of a matched group
114        // for building a bridge between the cmatch type and an STL sting so that we can
115        // process matches with STL string functions
116        string strWhat ;
117
118        // test for a match of a basic command
119        if ( regex_match( strCmd[n].c_str(), what, reBasicCmd ) ) {
120            cout << " what.size() = " << what.size() << endl ;
121            for ( int k = 0 ; k < what.size() ; k++ ) {
122                strWhat = what[k] ;
123                cout << " what[" << k << "] = " << what[k] << " (" << strWhat.size() << " chars)" << endl ;
124            }
125
126            // handle an ADD command
127            if ( iequals( strWhat, "add" ) ) {
128                cout << " Command is ADD" << endl ;
129
130                // test for a match on the second word in the command
131                if ( regex_match( strCmd[n].c_str(), what, reAddCmd ) ) {
132                    for ( int k = 0 ; k < what.size() ; k++ ) {
133                        strWhat = what[k] ;
134                        cout << " what[" << k << "] = " << what[k] << " (" << strWhat.size() << " chars)" << endl ;
135                    }
136                    strWhat = what[1] ;
137

```

```

138         // handle an ADD ELEMENT command
139         if ( iequal( strWhat, "element" ) ) {
140             cout << " Command is ADD ELEMENT" << endl ;
141             cout << " Continue with adding an element here." << endl ;
142         }
143         // handle an ADD ATTRIBUTE command
144         else if ( iequal( strWhat, "attribute" ) ) {
145             cout << " Command is ADD ATTRIBUTE" << endl ;
146             cout << " Continue with adding an attribute here." << endl ;
147         }
148         // parsing error: ADD is followed by an invalid keyword
149         else {
150             cout << " Invalid ADD command: 2nd word must be 'element' or 'attribute'." << endl ;
151         }
152     }
153     // parsing error: ADD command syntax does not match the regular expression
154     else {
155         cout << " Invalid ADD command syntax." << endl ;
156     }
157 }
158
159 // handle a PRINT command
160 else if ( iequal( strWhat, "print" ) ) {
161     cout << " Command is PRINT" << endl ;
162     cout << " Call your print function here." << endl ;
163 }
164
165 // handle a QUIT command
166 else if ( iequal( strWhat, "quit" ) ) {
167     cout << " Command is QUIT" << endl ;
168     cout << " Goodbye." << endl ;
169     return ;
170 }
171
172 // parsing error: the first keyword is not ADD, PRINT, or QUIT
173 else {
174     cout << " Invalid command: 1st word must be 'add', 'print', or 'quit'." << endl ;
175 }
176 }
177 }
178 }
179
180
181
182
183 // this function is modeled after code found in regex_match_example.cpp
184 // note that this code demonstrates just one way to address the issue of parsing
185 // a command line using regular expressions, other approaches are not only
186 // possible, but perhaps even better
187 void test2_BasicCommandParsing_v2() {
188
189     string strCmd[10] ;
190     strCmd[0] = " add element root first one" ;
191     strCmd[1] = " add element root second" ;
192     strCmd[2] = " add attribute first attr1 attr1value" ;
193     strCmd[3] = " add attribute second attr2" ;
194     strCmd[4] = "print" ;
195     strCmd[5] = "a" ;
196     strCmd[6] = "ad" ;
197     strCmd[7] = "add" ;
198     strCmd[8] = "quit" ;
199     strCmd[9] = "another command" ;
200     int nCmds = 10 ;
201
202     cmatch what;
203     // what[0] contains the entire matched string
204     // what[1] contains the first matched group
205     // what[2] contains the second matched group
206     // what[3] etc.

```

```

207
208 regex reAddCmd( "\\s*a(d|dd)?.*", boost::regex::icase ) ;
209 regex rePrintCmd( "\\s*p(r|ri|rin|rint)?.*", boost::regex::icase ) ;
210 regex reQuitCmd( "\\s*q(u|ui|uit)?.*", boost::regex::icase ) ;
211
212 // loop through all hard-coded command strings for testing purposes
213 for ( int n = 0 ; n < nCmds ; n++ ) {
214
215     // user entry point
216     cout << "\nYour command: " ;
217     // cin >> strCmd ;
218     cout << strCmd[n] << endl ;
219
220     // string version of a matched group
221     // for building a bridge between the cmatch type and an STL sting so that we can
222     // process matches with STL string functions
223     string strWhat ;
224
225     // test for a match of an ADD command
226     if ( regex_match( strCmd[n].c_str(), what, reAddCmd ) ) {
227         cout << " Command is ADD" << endl ;
228         cout << " Call a function to do your add command processing here." << endl ;
229     }
230
231     // test for a match of a PRINT command
232     else if ( regex_match( strCmd[n].c_str(), what, rePrintCmd ) ) {
233         cout << " Command is PRINT" << endl ;
234         cout << " Call your print function here." << endl ;
235     }
236
237     // handle a QUIT command
238     else if ( regex_match( strCmd[n].c_str(), what, reQuitCmd ) ) {
239         cout << " Command is QUIT" << endl ;
240         cout << " Goodbye." << endl ;
241         return ;
242     }
243
244     // parsing error: the first keyword is not ADD, PRINT, or QUIT
245     else {
246         cout << " Invalid command: 1st word must be 'add', 'print', or 'quit'." << endl ;
247     }
248 }
249 }
250
251 // standard C++ main function
252 int main( int argc, char* argv[] ) {
253     // test1_BasicAndCaseInsensitiveMatches() ;
254     // test2_BasicCommandParsing_v1() ;
255     test2_BasicCommandParsing_v2() ;
256
257     return 0 ;
258 }
259
260
261
262 =====

```