

# Joey Hejna

(Donald Joseph Hejna III)

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## Education

**University of California, Berkeley**

*August 2017 - Present*

**B.S. Electrical Engineering and Computer Science**

**GPA: 4.0/4.0**

*Selected Coursework:* Combinatorial Algorithms\* (IP), NLP\* (IP), Information Theory\* (A+), Linear System Theory\* (A+), Deep Reinforcement Learning\*, Deep Unsupervised Learning\* (A+), Machine Learning, Artificial Intelligence (A+), Designing Neural Networks (A+), Probability and Random Processes (A+), Optimization Models, Signals and Systems, Algorithms, Discrete Math and Probability Theory, Operating Systems, Computer Architecture (A+), Data Structures & Algorithms, Real Analysis, Information Systems. \* = graduate level, IP = in progress, No marking = A.

## Publications & Projects

**Hierarchically Decoupled Imitation for Morphological Transfer**

*Published at ICML 2020*

Donald Joseph Hejna III, Pieter Abbeel, Lerrel Pinto. <https://arxiv.org/abs/2003.01709>

- We show that transferring high-level knowledge across agents offers large improvements in sample efficiency.
- We overcome different input/output spaces of agents using a hierarchical structure and contribute two key algorithmic improvements motivated by information theory to overcome the domain shift induced in transfer.
- Quantitatively we assess our method on a suite of custom locomotion and manipulation agents.

**Task-Agnostic Morphology Evolution**

*Published at ICLR 2021*

Donald Joseph Hejna III, Pieter Abbeel, Lerrel Pinto. <https://openreview.net/pdf?id=CGQ6ENUMX6>

- Learning an agent's form holds the promise of better performance. We introduce the first unsupervised algorithm for agent design optimization using unsupervised objectives, discovering viable agents without rewards.
- Empirically, we outperform task-supervised algorithms in multi-task settings while being 4x as fast by estimating agent fitness using randomly sampled action primitives instead of policy learning.
- Project has received positive reviews from the research community.

**Improving Latent Representations via Explicit Disentanglement**

*Course Project – Unsupervised Learning*

Donald Joseph Hejna III\*, Ashwin Vangipuram\*, Kara Liu\*. <http://joeyhejna.com/files/disentanglement.pdf>

- We introduce three novel methods for disentangling latent representations in VAEs: cycle loss, divergence penalty, and factor prediction. I proposed and coded all approaches and ran all the MNIST-like experiments.
- We outperform baselines quantitatively on downstream classification and qualitatively on the 3D Chairs dataset.

## Experience

**Robot Learning Lab, Undergraduate Researcher**

*November 2019 – Present*

- Working under the supervision of Professors Pieter Abbeel and Lerrel Pinto (NYU) on problems relating to efficient reinforcement learning and robotics. First-authored two papers in nine-months (see above).

**Citadel Global Quantitative Strategies, Intern**

*June 2019 – August 2019*

- Developed C++ proxy and API to improve job monitoring, KDB testing scripts for multi-server trading systems.
- Created APIs for trade messages, unified with query systems under a central platform for easy use by traders.
- Explored techniques for reducing RAM usage of decision tree training libraries. Achieved 75% load reduction.

**Intel AI Products Group, Intern**

*May 2018 – August 2018*

- Produced demo-products for Intel OpenVino Model Optimizer. Computer vision project [featured on intel's blog](#) that classified types of recycling with 85+% accuracy and provided real-time visual explanations.
- Documented workflows for AWS model training, explored gradient based explanations for CV and NLP models.

**Auto Lab, Undergraduate Researcher**

*January 2019 – June 2019*

- Worked on integrating object detection models (SSD) with grasp quality networks for robot manipulation using DexNet under the supervision of post-doc Ajay Tanwani.

- Modified DexNet simulator to produce bounding boxes and TF object detection codebase for grasp prediction.

### **Clipper Model Zoo, Head of Model Team**

*January 2019 – June 2019*

- Worked in UC Berkeley's RISE lab on a public [model serving site](#) based on the Clipper inference platform.
- Led the [model curation](#) team in building and deploying models. Project since deprecated.

### **Switchboard, Contracted Android Developer**

*Jan 2018 – August 2018*

- Programmed a multi-user voice-communication android app for Berkeley Skydeck Startup via TokBox API.
- Routed user events using SocketIO, guaranteed delivery with ack messages. Custom API for feed, notifications.

## **Teaching & Outreach**

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### **EECS 127: Optimization Models, Teaching Assistant**

*Fall 2020*

- Taught sections on linear alg, duality, convex models. Hosting office hours, running website & exam logistics.

### **CS 189: Machine Learning, Teaching Assistant**

*Spring 2020*

- Taught sections on classic ML methods. Hosted office hours, created exam questions and discussion sheets.
- Earned overall rating of 4.61/5.00 from students in comparison to department average of 4.41

### **CS 70: Discrete Math and Probability Theory, Teaching Assistant**

*Fall 2019*

- Taught two weekly discussions, held office hours. Earned overall 4.68/5.00 rating in comparison to 4.33 average.

### **Hack:Now – UC Berkeley CalHacks, Workshop Instructor**

*April 2020*

- Gave an introductory machine learning tutorial for an online version of Cal Hacks, the largest collegiate hackathon. Prepared all materials and presented. <https://github.com/jhejna/mlworkshop>

### **Mobile Developers of Berkeley, Workshop Instructor**

*January 2019 – June 2020*

- Deliver Bi-annual workshop on ML technologies to student led app-based startup incubator.
- Advised and helped student teams incorporate Tensorflow models into their projects.

### **UC Berkeley Launchpad, Education Committee**

*January 2019 – October 2020*

- Developed introductory ML curriculum for students in Berkeley AI interest group: <http://joeyhejna.com/mlbook>.
- Delivered workshops on topics from ML fundamentals to advanced reinforcement and unsupervised learning.
- Led students in a [project](#) on self-play in reinforcement learning, having an agent learn pong by playing itself.
- Contributed to student projects [reimplementing notable papers](#), including World Models (Ha, Schmidhuber 2018)

### **Silicon Valley AI Frontiers Meetup, Presenter**

*May 2020*

- Presented research work to AI Frontiers, a group of post-education tech employees interested in AI.

## **Awards**

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**CRA Undergraduate Research Honorable Mention.** Awarded to top undergraduate CS researchers in the US.

**Regents and Chancellors Scholar.** Awarded to <2% of top entering undergraduate students at UC Berkeley

**CS 189 Kaggle Competition – 6<sup>th</sup> place of 574.** Computer vision competition on classifying human movements from images in Berkeley's Machine Learning course. Approach leveraged ResNets, data augmentations, parameter tuning.

**EECS Honors Program.** Program for high achieving students in academics and research.

**Dean's List.** Awarded for maintaining academic position in top <10% of engineering students at UC Berkeley.

**Rambus Innovator of the Future 2017.** Scholarship awarded for exceptional academics and research.

**Kraft Award for Freshmen.** Awarded to ~4% of freshmen UC Berkeley students for academic standing.

**Eta Kappa Nu (EECS Honors Society).** Top students in EECS with junior standing or above, joined sophomore year.

## **Skills**

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**Programming:** Python, Pytorch, Tensorflow, Java, C++ (Intermediate), C, AWS, Docker, Unix