



Data Handling

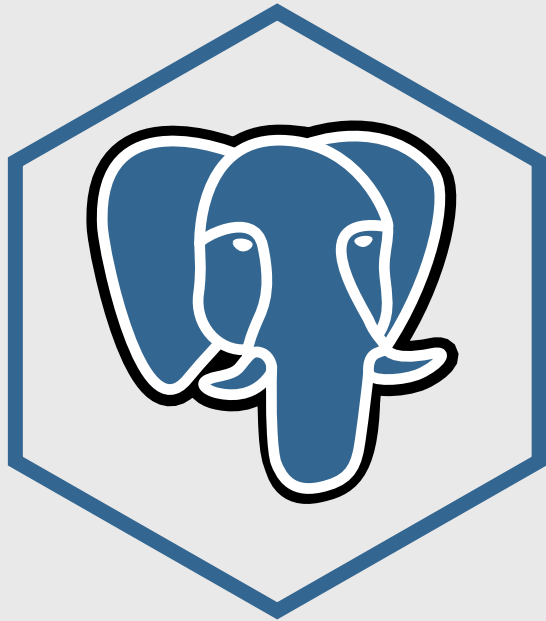
Data Handling

1. Storing data
2. Fetching data

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Data is stored in any
PostgreSQL database



PostgreSQL

We use [Supabase](#) as a free,
open-source option



Supabase

Store data in [Supabase](#)

Steps to connect a database via Supabase:

1. Create a Supabase account
2. Create a Supabase project
3. Copy your credentials

Full details on the [Storing Data docs page](#)

Creating a project

Create a new project

Your project will have its own dedicated instance and full Postgres database.
An API will be set up so you can easily interact with your new database.

Organization

Project name


Project name

Database Password

Type in a strong password

This is the password to your postgres database, so it must be strong and hard to guess. [Generate a password](#)

Region

 West US (North California)

Select the region closest to your users for the best performance.

SECURITY OPTIONS >

Cancel

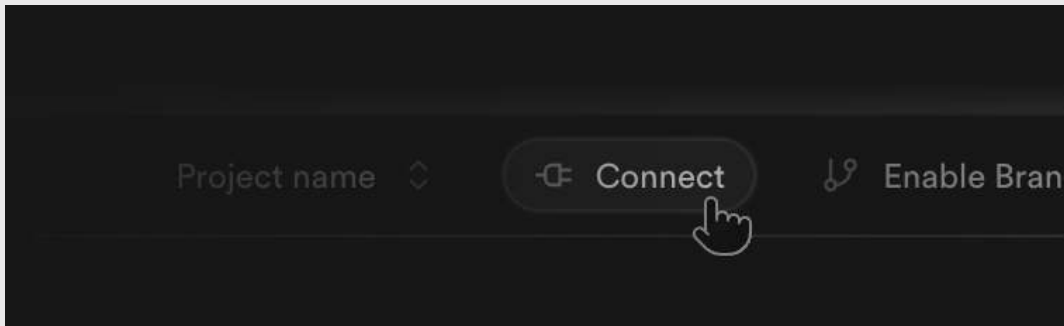
You can rename your project later

Create new project

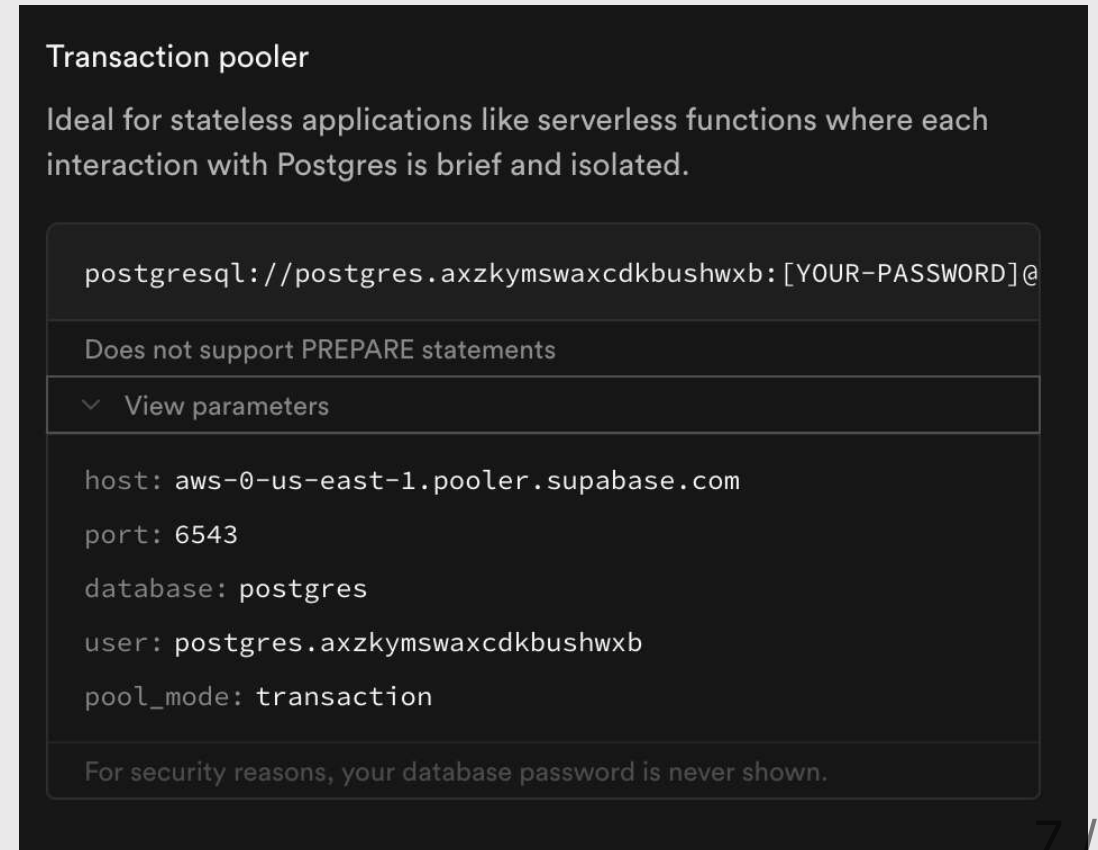
- Choose a project name (this is your "database")
- Each database can have multiple tables
- Choose a strong password

Getting your Supabase credentials

Click the "connect" button in your project



Find the "Transaction pooler" section



Store your database credentials

In your R console, run:

```
surveydown::sd_db_config()
```

Credentials are stored in a `.env` file in your root project folder.

```
> sd_db_config()
```

— Database Configuration Setup —

Press Enter to keep current value shown in brackets

Host [aws-0-us-east-1.pooler.supabase.com]:

Port [6543]:

Database name [postgres]:

User [postgres.axzkymwaxcdkbushwxb]:

Password [****]:

Table name [mytable1]:

GSS encryption mode [disable]:

✓ Database configuration updated

— Current database configuration: —

SD_HOST=aws-0-us-east-1.pooler.supabase.com

SD_PORT=6543

SD_DBNAME=postgres

SD_USER=postgres.axzkymwaxcdkbushwxb

SD_TABLE=mytable1

SD_PASSWORD=****

SD_GSSENCMODE=disable

app.R

```
library(surveydown)

# Connects to database
db <- sd_db_connect()

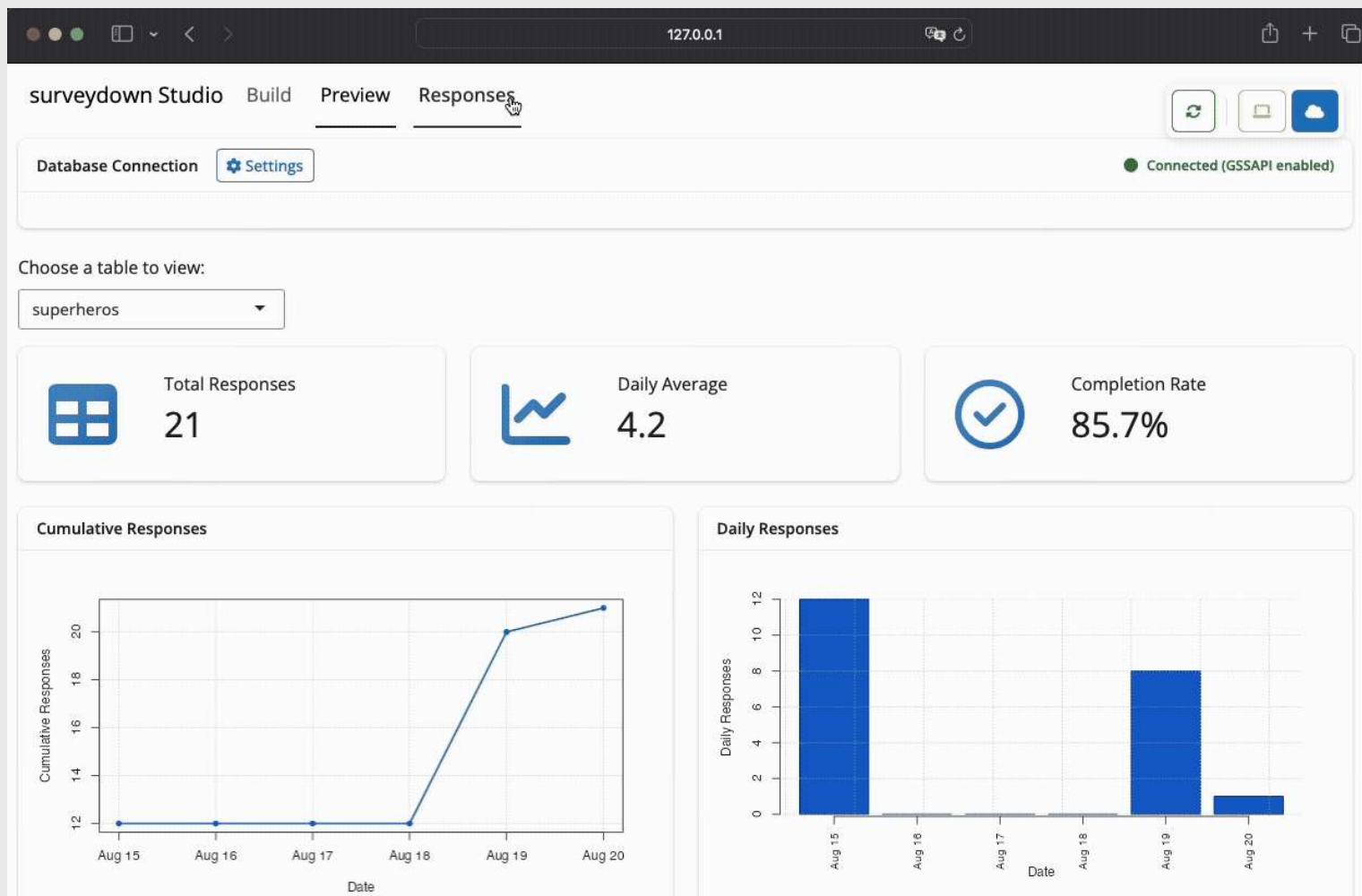
# Main UI
ui <- sd_ui()

server <- function(input, output, session) {
  # Main server
  sd_server(db)
}

shiny::shinyApp(
  ui = ui,
  server = server
)
```

The `sd_db_connect()` function uses the `.env` file to make the database connection.

Use `sdstudio::launch()` to locally view data



10:00

Your turn

- Create a Supabase account and database.
- Run `surveydown::sd_db_config()` in your console to store your Supabase credentials.
- Run your survey locally, answer questions to generate data.
- View your response data with `sdstudio::launch()`

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Static Data Fetching

Once your database is properly set up, you can fetch the data using:

```
db <- sd_db_connect()  
data <- sd_get_data(db)
```

Or simply:

```
data <- sd_get_data(sd_db_connect())
```

Reactive Data Fetching

You can also reactively fetch the data live inside the survey

In `app.R`:

```
db <- sd_db_connect()
server <- function(input, output, session) {
  data <- sd_get_data(db, refresh_interval = 5)
  sd_server()
}
```

Reactive Data Fetching

Use the reactive data to create some output

In `app.R`:

```
server <- function(input, output, session) {  
  data <- sd_get_data(db, refresh_interval = 5)  
  output$my_plot <- renderPlot({  
    my_data <- data()  
  
    # insert code here to make a plot  
  })  
  sd_server()  
}
```

In `survey.qmd`:

```
```{r}  
plotOutput("my_plot")
```
```

Your turn

- Use `sd_get_data(db)` to read in a copy of your survey response data.
- Edit your `app.R` file to reactively access your survey data.
- Use your data to make a plot about your data.
- Display your plot in your `survey.qmd` file with `plotOutput("my_plot")`