



Getting started with surveydown

Meet your instructor!



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Meet the dev team!



John Paul Helveston



Pingfan Hu



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Before we start...

1. Be sure to [install everything](#)
2. Download the [examples](#)

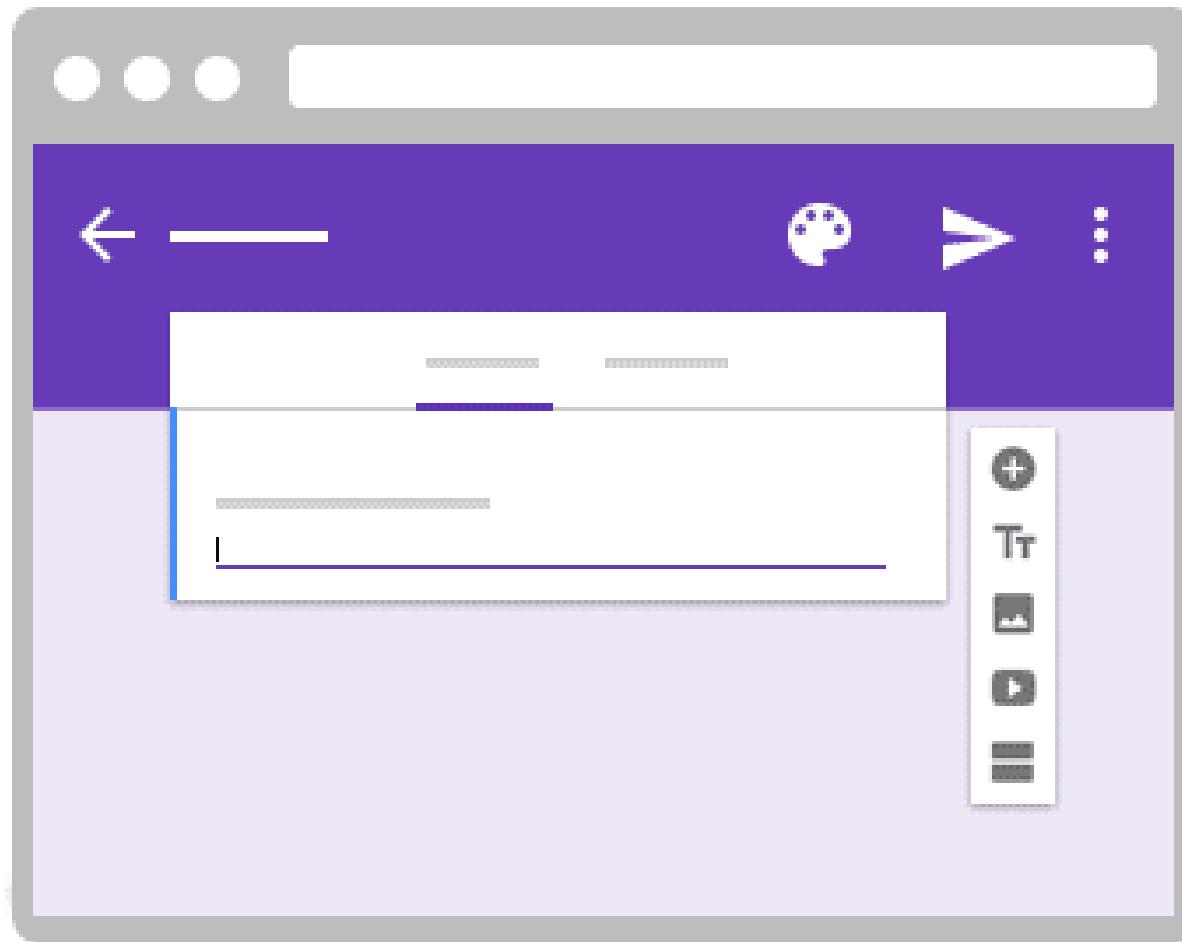
Getting started with surveydown

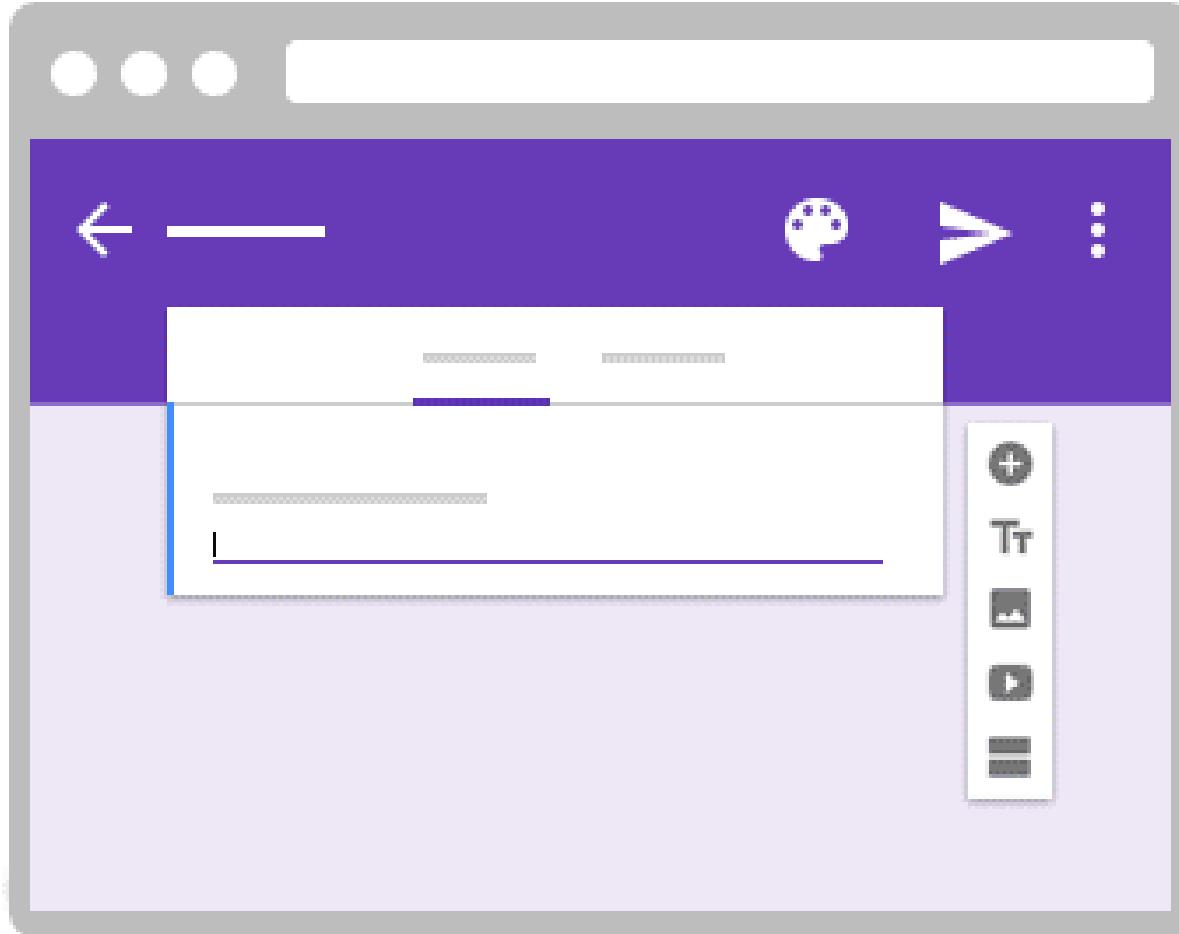
1. What is surveydown?
2. surveydown basics
3. Building your first surveydown survey!
4. Adding survey content

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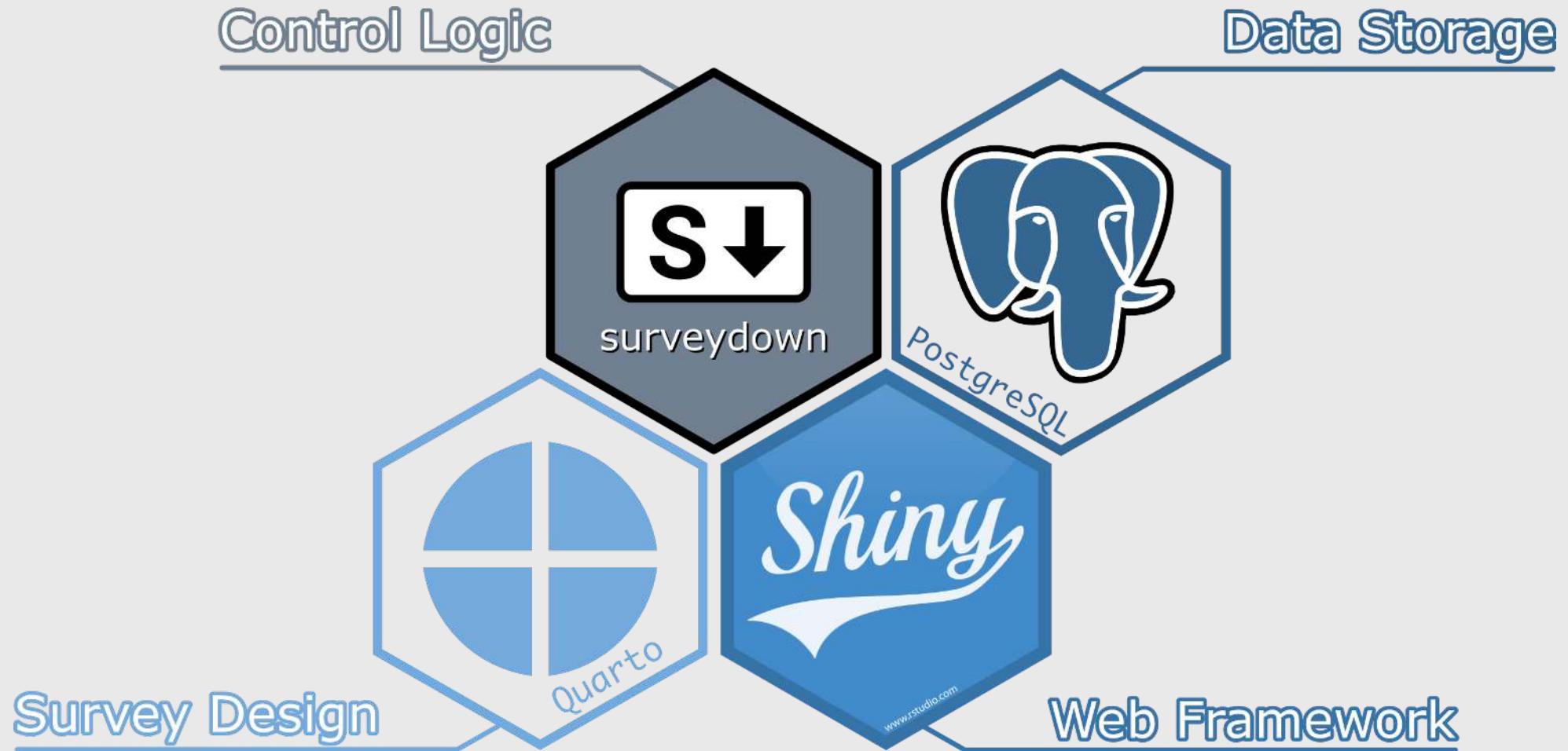
Typical experience making a survey





- X Reproducible
- X Data Control
- ! Free to Use
- Open Source
- Easy Collaboration
- ! Feature Packed

Introducing `surveydown`



Getting started with surveydown

1. What is surveydown?
2. **surveydown basics**
3. Building your first surveydown survey!
4. Adding survey content

Components

`survey.qmd`

A **Quarto doc** defining the main survey content (pages, text, images, questions, etc).

`app.R`

An **R script** defining the survey Shiny app. It sets up the database and server, and launches the survey.

survey.qmd

```
---
```

```
format: html
echo: false
warning: false
---
```

```
```{r}
library(surveydown)
````
```

```
::: {.sd_page id=welcome}
```

```
# Welcome to our survey!
```

```
```{r}
sd_question(
 type = "mc",
 id = "penguins",
 label = "What's your favorite penguin?",
 option = c(
 "Adélie" = "adelie",
 "Chinstrap" = "chinstrap",
 "Gentoo" = "gentoo"
)
)
sd_next()
````
```

```
:::
```

```
::: {.sd_page id=end}
```

```
This is the last page of the survey.
```

```
```{r}
sd_close()
````
```

```
:::
```

```
---
```

```
format: html
```

```
echo: false
```

```
warning: false
```

```
---
```

```
```{r}
```

```
library(surveydown)
```

```
```
```

```
```{r}
```

```
sd_page id=welcome}
```

```
Welcome to our survey!
```

```
```{r}
```

```
sd_question(
```

```
  type = "mc",
```

```
  id = "penguins",
```

```
  label = "What's your favorite penguin?",
```

```
  option = c(
```

```
    "Adélie" = "adelie",
```

```
    "Chinstrap" = "chinstrap",
```

```
    "Gentoo" = "gentoo"
```

```
  )
```

```
)
```

```
sd_next()
```

```
```
```

```
```{r}
```

```
sd_close()
```

```
```
```

```
```{r}
```

```
sd_page id=end}
```

```
This is the last page of the survey.
```

```
```{r}
```

```
sd_close()
```

```
```
```

```
```{r}
```

## YAML Header

Load [surveydown](#) package

```

```

```
format: html
```

```
echo: false
```

```
warning: false
```

```

```

```
```{r}
```

```
library(surveydown)
```

```
```
```

```
```{.sd_page id=welcome}
```

```
# Welcome to our survey!
```

```
```{r}
```

```
sd_question(
```

```
 type = "mc",
```

```
 id = "penguins",
```

```
 label = "What's your favorite penguin?",
```

```
 option = c(
```

```
 "Adélie" = "adelie",
```

```
 "Chinstrap" = "chinstrap",
```

```
 "Gentoo" = "gentoo"
```

```
)
```

```
)
```

```
sd_next()
```

```
```
```

```
```
```

```
```{.sd_page id=end}
```

```
This is the last page of the survey.
```

```
```{r}
```

```
sd_close()
```

```
```
```

Define pages using "fences"

```
```{.sd_page id=page_id}
```

Page content

```
```
```

```
---
```

```
format: html
echo: false
warning: false
---
```

```
```{r}
library(surveydown)
```
```

```
::: {.sd_page id=welcome}
```

```
# Welcome to our survey!
```

```
```{r}
sd_question(
 type = "mc",
 id = "penguins",
 label = "What's your favorite penguin?",
 option = c(
 "Adélie" = "adelie",
 "Chinstrap" = "chinstrap",
 "Gentoo" = "gentoo"
)
)
```

```
sd_next()
```
```

```
:::
```

```
::: {.sd_page id=end}
```

```
This is the last page of the survey.
```

```
```{r}
sd_close()
```
```

```
:::
```

Use markdown for page content

Use `sd_question()` in code chunk for survey questions

Use `sd_next()` for next button

```
library(surveydown)

# Connects to database
db <- sd_db_connect()

# Main UI
ui <- sd_ui()

server <- function(input, output, session) {

  # Main server
  sd_server(db)

}

shiny::shinyApp(
  ui = ui,
  server = server
)
```

app.R

```
library(surveydown)

# Connects to database
db <- sd_db_connect()

# Main UI
ui <- sd_ui()

server <- function(input, output, session) {

  # Main server
  sd_server(db)

}

shiny::shinyApp(
  ui = ui,
  server = server
)
```

Load package

Connect to database

Make standard UI

Run surveydown server

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05:00

Your turn - start with a template

Step 1: In R console, run:

```
surveydown::sd_create_survey()
```

Optional: Specify a path and / or a template:

```
surveydown::sd_create_survey(  
  template = "question_types",  
  path      = "path/to/folder"  
)
```

Step 2: In your IDE, open the app.R file, click "Run App", or in R console run:

```
shiny::runApp('app.R')
```

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YAML Header

The YAML header is at the top of the `.qmd` file:

```
---
```

```
format: html
echo: false
warning: false
---
```

Change the survey theme

Pick a different [bootswatch theme](#) with the `theme` key:

```
---  
format: html  
echo: false  
warning: false  
theme: united  
---
```

Make a custom theme with a `custom.scss` file

```
---  
format: html  
echo: false  
warning: false  
theme: [united, custom.scss]  
---
```

Progress bar

You can modify the survey progress bar with the `barcolor` and `barposition` keys:

Change to any color with `barcolor`:

```
---  
format: html  
echo: false  
warning: false  
barcolor: #768692  
---
```

Change position: `top`, `bottom`, or `none`

```
---  
format: html  
echo: false  
warning: false  
barposition: bottom  
---
```

Inserting pages

Insert new pages with `:::` symbols, like this

```
::: {.sd_page id=page_id}
```

Page content here

```
:::
```

Insert next buttons with the `sd_next()` function, like this (blank goes to next page):

```
```{r}
sd_next('next_page_id')
```
```

Inserting questions

Insert questions using the `sd_question()` function, like this:

Code

```
sd_question(  
  type    = 'mc',  
  id      = 'fruit',  
  label   = "1. Do you like fruit?",  
  option  = c(  
    'Yes!'   = 'yes',  
    'Kind of' = 'kind_of',  
    'No :('   = 'no'  
  )  
)
```

Output

1. Do you like fruit?

- Yes!
 - Kind of
 - No :(
- *

Format is "Label = value"

surveydown supports lots of question types

Some common types you may want to use:

| Type | Description |
|-------------|---|
| mc | Multiple choice question (single choice) |
| mc_multiple | Multiple choice question (multiple choices) |
| mc_buttons | Multiple choice question (large buttons) |
| select | Drop down menu (choose one) |
| text | Open text, single row |
| textarea | Open text, block |

Embed images with html

I recommend just writing html code, like this

```
<center>  
  
</center>
```



Embed images with markdown

```
{fig-align="center" width="250"}
```



Try out the `surveydown` `studio` app

```
sdstudio::launch()
```

10:00

Your turn

- Open and edit the **survey.qmd** file that you previously made.
- Pick a topic for your survey (a food, an animal, a sports team...whatever).
- Draft a survey about that topic. Include the following:
 - Page 1: A welcome message in large font ("Welcome to a survey about [topic]") and an image about the topic (find an image somewhere).
 - Pages 2 to N: Add different questions about the topic using several different question types.
- Try out different themes to change the look and feel.