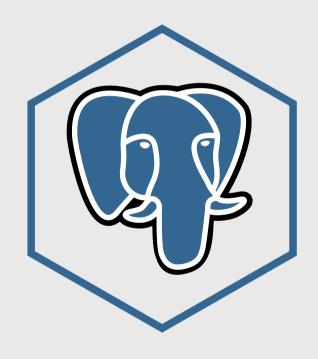


- 1. Storing data
- 2. Fetching data

- 1. Storing data
- 2. Fetching data

Data is stored in any PostgreSQL database

We use Supabase as a free, open-source option



PostgreSQL



Supabase

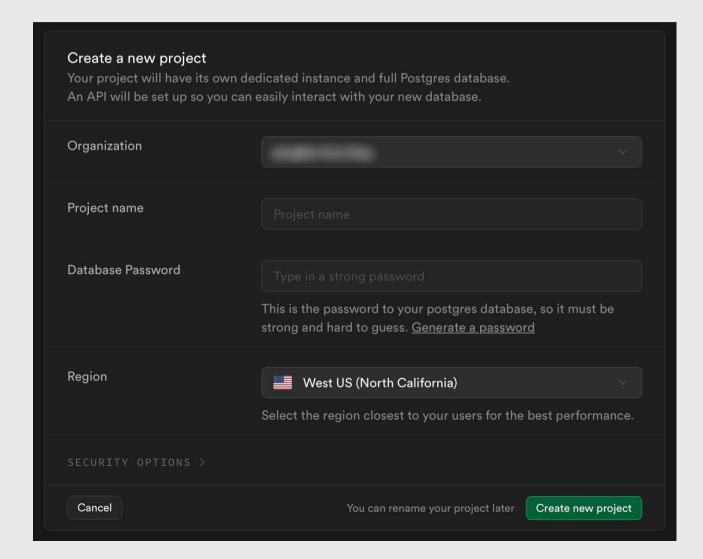
Store data in Supabase

Steps to connect a database via Supabase:

- 1. Create a Supabase account
- 2. Create a Supabase project
- 3. Copy your credentials

Full details on the Storing Data docs page

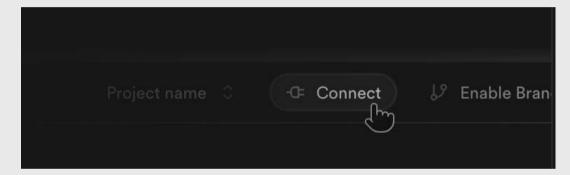
Creating a project



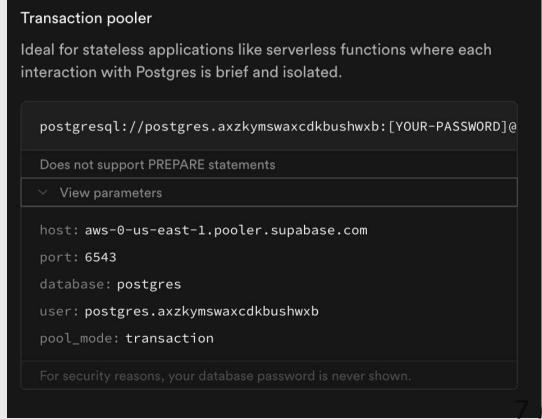
- Choose a project name (this is your "database")
- Each database can have multiple tables
- Choose a strong password

Getting your Supabase credentials

Click the "connect" button in your project



Find the "Transaction pooler" section



Store your database credentials

In your R console, run:

```
surveydown::sd_db_config()
```

Credentials are stored in a **_env** file in your root project folder.

```
> sd_db_config()

    Database Configuration Setup

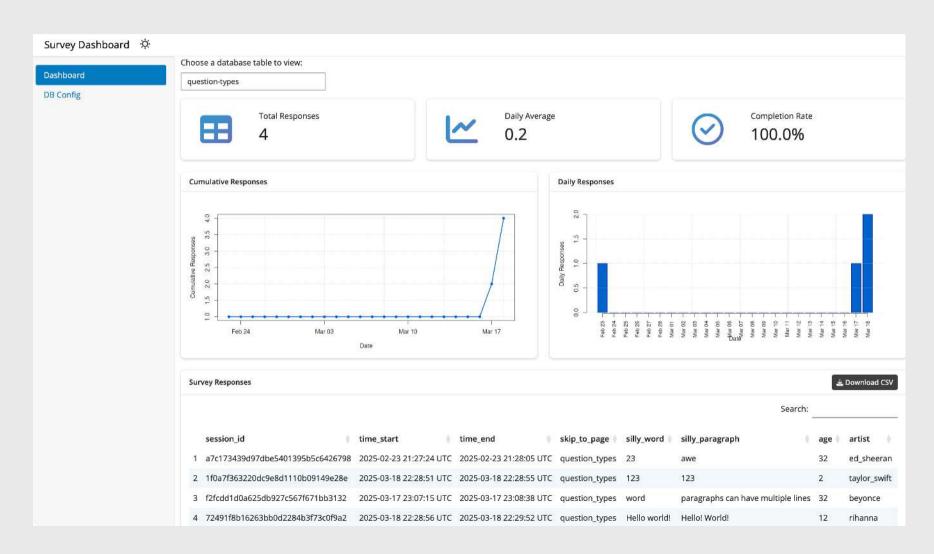
Press Enter to keep current value shown in brackets
Host [aws-0-us-east-1.pooler.supabase.com]:
Port [6543]:
Database name [postgres]:
User [postgres.axzkymswaxcdkbushwxb]:
Password [****]:
Table name [mytable1]:
GSS encryption mode [disable]:
✓ Database configuration updated
— Current database configuration: —
SD_HOST=aws-0-us-east-1.pooler.supabase.com
SD_PORT=6543
SD_DBNAME=postgres
SD_USER=postgres.axzkymswaxcdkbushwxb
SD_TABLE=mytable1
SD_PASSWORD=****
SD_GSSENCMODE=disable
```

app.R

```
library(surveydown)
# Connects to database
db <- sd db connect()</pre>
# Main UI
ui <- sd ui()
server <- function(input, output, session) {</pre>
 # Main server
  sd server(db)
shiny::shinyApp(
 ui = ui,
  server = server
```

The sd_db_connect() function uses the env file to make the database connection.

Use sdApps::sd_dashboard() to locally view data



Your turn



- Create a Supabase account and database.
- Run surveydown::sd_db_config() in your console to store your Supabase credentials.
- Run your survey locally, answer questions to generate data.
- View your response data with sdApps::sd_dashboard()

- 1. Storing data
- 2. Fetching data

Static Data Fetching

Once your database is properly set up, you can fetch the data using:

```
db <- sd_db_connect()
data <- sd_get_data(db)</pre>
```

Or simply:

```
data <- sd_get_data(sd_db_connect())</pre>
```

Reactive Data Fetching

You can also reactively fetch the data live inside the survey

In app R:

```
db <- sd_db_connect()
server <- function(input, output, session) {
  data <- sd_get_data(db, refresh_interval = 5)
  sd_server()
}</pre>
```

Reactive Data Fetching

Use the reactive data to create some output

In app.R:

```
server <- function(input, output, session) {
  data <- sd_get_data(db, refresh_interval = 5)
  output$my_plot <- renderPlot({
    my_data <- data()

    # insert code here to make a plot
  })
  sd_server()
}</pre>
```

In survey qmd:

```
```{r}
plotOutput("my_plot")
```
```

Your turn



- Use sd_get_data(db) to read in a copy of your survey response data.
- Edit your app R file to reactively access your survey data.
- Use your data to make a plot about your data.
- Display your plot in your survey.qmd file with plot0utput("my_plot")