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Intro to Internet Computing  
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### Internet Computing Project 3:

I am writing this report regarding the critique and analysis of my third official project within this course. Within this project, we were assigned the duty of coding a fully functional basic calculator using the JavaScript programming language. This made the project quite fun and exciting, however much like all things there are a few improvements that could be made to my project to build upon what it currently is. One improvement that I could have made to my calculator project is the ability to include additional computational calculations such as mode and variance. These two collaborate in partnership with mean, median, and range to detect and perform the corresponding calculations based off user input. I could have added the feature of error handling that will not permit users to enter anything other than numbers or floats of any kind, giving me more control over what proprietary data that ought to be entered. Since JavaScript was a fundamental part of this project, it is only right to mention the learning curve of such a great programming language. If I had to rate it, I would give it a 7/10 because I am completely new the language, however much like all programing languages, the fundamentals key concepts and building blocks remain

relevant during implementation. I heavily relied on the use of my handy-dandy favorite code editor-Visual Studio Code. It got the job done with excellence and I enjoyed using the extensible, yet simple user interface to write and edit my source code.