

nan Herlar

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"Move slow and mend things."

Summary

- Passion for designing and implementing elegant and useful software solutions to challenging problems.
- · Always looking for root causes and more fundamental solutions, rather than superficial patches and fixing symptoms.
- Experience in distributed software development with Git, and Python/C/C++ programming from Cisco, Opera and open source projects.
- Good knowledge of the full software stack, with experience from all levels:
 - low-level embedded Linux work,
 - build systems and test infrastructure for applications as well as H/W device systems,
 - administering servers and services,
 - working with web standards, both as a web browser developer, and a web developer.
- · Excellent communication skills from studying abroad and working in multilingual environments.

Work Experience

Tweag Delft, NL/Remote

DEVELOPER PRODUCTIVITY ENGINEER

September 2022 - Present

May 2007 - November 2014

Developer Productivity Engineer focusing on improving the software developer experience with tools such as Nix and Bazel.

Cisco Systems Norway AS

Oslo, NO

SOFTWARE ENGINEER

October 2011 - September 2022

- Platform developer in the Webex Devices team, part of the Collaboration Technology Group.
- Development of multiple generations of Webex/TelePresence video conferencing endpoints.
- Embedded Linux development, integration of open-source and 3rd-party components.
- Maintenance of build systems for application development towards various custom H/W platforms.
- Git expert: trained developers and administered in-house Git infrastructure.
- Improved the developer experience in a large and complex codebase (decades of development, various custom hardware support, actively developed by hundreds of developers across many timezones).

Git project Online

CONTRIBUTOR • Primary author of the *git notes* feature for attaching useful metadata to Git objects.

• Active participant in the Git community.

Opera Software ASA Oslo, NO

CORE DEVELOPER July 2004 - September 2011

- Responsible for central infrastructure and utilities, making them lightweight, efficient, and portable to a wide variety of platforms.
- · Maintainer of legacy encoding support, Unicode functionality, selftest infrastructure, etc.
- Championed and implemented company-wide version control transition from CVS to Git.
- Unix developer until September 2007: Developed and ported Opera to embedded Unix/Linux-based platforms.

Relevant Skills

Natural Languages Native Norwegian. Full professional English. Elementary Dutch. Elementary German.

Programming Languages Python, C, C++, Bourne/POSIX shell, Nix, Haskell.

Other Languages HTML, CSS, JSON, XML, SQL, LTFX, etc.

Methodologies/Practices Test-driven Development, Agile Development, Design Patterns.

Operating Systems Linux/UNIX user since 1996. NixOS, Arch, CentOS, Ubuntu, Debian, Gentoo, LFS, etc.

Embedded Development Embedded Linux development with and without Android, cross-compilation of own and 3rd-party software. Systems development How a modern Linux system is put together, systemd configuration, Filesystem Hierarchy Standard, etc.

Containers/Virtualization Knowledge of Linux namespaces and isolation primitives, Some experience with Docker/Podman and QEMU.

> Security Low-level security features like Seccomp, SELinux, Linux Capabilities, ASLR, RELRO, stack protection, etc.

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Public Speaking

erg, NO
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slo, NO

Attended Trainings

2021	Linux Security and Isolation APIs, Michael Kerrisk	Online/Remote
2020	SELinux Administration, Ralf Spenneberg	Online/Remote
2019	Fast Track to OpenEmbedded and Yocto Project, Chris Simmonds	Kongsberg, NO
2019	Secure Coding in C and C++, Olve Maudal	Oslo, NO
2018	Intermediate Python, Robert Smallshire	Kongsberg, NO
2016	Building and Using Shared Libraries on Linux, Michael Kerrisk	Oslo, NO
2016	Linux/UNIX System Programming, Michael Kerrisk	Oslo, NO
2015	Python Advanced, Kevlin Henney	Oslo, NO
2015	Python Foundation, Kevlin Henney	Oslo, NO

Education

Queen's UniversityKingston, Ontario, CA

BACHELOR OF SCIENCE WITH FIRST CLASS HONOURS

2000 – 2004

- Computer Engineering, Software Option.
- Received Dean's Award (above 80% grade average) in 2002 and 2003. Final standing: 84% grade average.
- Focus on software architecture, software development and real-time systems.
- 4-year intensive program with a final-year thesis project: Robot Pool "Straight-Shot" Planner and Executor:
 - Part of a larger research project in robotics and machine vision on creating a pool-playing robot.
 - Developed two calibration processes for Pool Robot in C/C++.
 - Published paper: Robotic pool: an experiment in automatic potting

Other Experience

Herland Software (sole proprietorship)

WEBSITE DEVELOPMENT AND ADMINISTRATION

June 1998 – January 2008

- Administered web and mail services for multiple customers and domains.
- Created web page layout and programming web applications.

Queen's UniversityKingston, Ontario, CA

RESEARCH ASSISTANT, DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING

April 2003 – August 2003

- Developed software for a research project in robotics and machine vision (Pool Robot).
- Low-level programming in C and higher level programming in C++.

TEACHING ASSISTANT

January 2003 – April 2003

• Assisted undergraduate students on laboratory assignments in a course on Data Structures and Algorithms.

Other Skills

Driver's License Norwegian Class B. **Professional Memberships** ACCU, IEEE, NITO

Hobbies - Cycling Road and gravel biking, cyclotourism, sportives, home mechanic.

Hobbies - Music Jazz Piano, music theory, playing various genres in big band and smaller settings.

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