# Deep Learning Loss Functions

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#### Outline

Loss functions



#### Introduction

So far, we have used mean square error (mse) only.

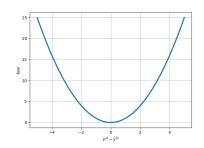
There are different loss functions that better suit different tasks.

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# Mean square error (mse)

$$l_{mse} = \frac{1}{M} \sum_{m=i}^{M} \left( y^{(i)} - \hat{y}^{(i)} \right)^{2},$$

where, M indicates the number of training samples in a batch.



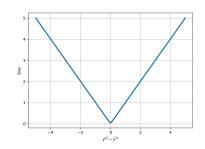
- ▶ a.k.a., *L*2 loss.
- Good for regression tasks.
- ► Trivial derivative for gradient descent.

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# Mean absolute error (mae)

$$l_{mae} = \frac{1}{M} \sum_{m=i}^{M} |y^{(i)} - \hat{y}^{(i)}|,$$

where,  ${\cal M}$  indicates the number of training samples in a batch.



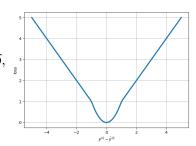
- ightharpoonup a.k.a., L1 loss.
- ▶ More robust to outliers than *mse*.
- Good for regression tasks.
- Discontinuity in its derivative.

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#### Pseudo-Huber loss

$$l_{PH} = egin{cases} rac{1}{2} \left(y - \hat{y}
ight)^2, & \left|y - \hat{y}
ight| < \delta, \ \delta \left|y - \hat{y}
ight| - rac{1}{2} \delta^2, & ext{otherwise.} \end{cases}$$

for a single training sample.



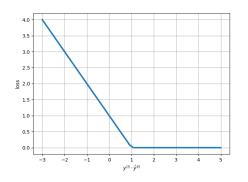
- Quadratic for small errors, and linear for large errors.
- Less sensitive to outliers than mse.
- ► Good for **regression** tasks.

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## Hinge loss

$$l_H^{(i)} = \max(0, 1 - y^{(i)} \cdot \hat{y}^{(i)}),$$

for a single training sample.



- Also used in SVM's.
- ▶ Consider y and  $\hat{y}$  to be probabilities.
- Penalizes errors, but also correct predictions of low confidence.
- Good for binary classification tasks.

# (Information theory I, Information)

C. Shannon: 1948 "A Mathematical Theory of Communication".

For a random variable, taking N possible values with equal probability, we need  $\log_2(N)$  bits to transmit its information.

For a random variable, taking N possible values with varying probabilities  $p_i$ , we obtain  $-\sum_i p_i \log_2(p_i)$  bits of information, on average.

## (Information theory II, Entropy)

"How uncertain events are".

$$H(p) = -\sum_{i} p_i \log_2(p_i).$$

- Average amount of information obtained from one sample drawn from a given probability distribution p.
- ▶ How unpredictable that probability distribution is.

The more variation, the higher the entropy.

# (Information theory III, Cross entropy)

Cross entropy H(p,q) is a function of two probability distributions  ${\bf p}$  and  ${\bf q}$ ,

$$H(p,q) = -\sum_{i} p_i \log_2(q_i).$$

Provides the average message length when we encode p into q.

If prediction is correct, then H(p) = H(p,q).

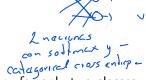
# Categorical cross entropy

orical cross entropy 
$$\begin{array}{c|c} & \text{Closification } & \text{multi-ciss.} \\ & \text{multi-instance} \\ \hline \text{CO.O.I. O. I. I.} \\ & \text{advection:} & \text{sigmoide} \\ & \text{pértida:} & \text{binary cisss-emiopy} \\ & & \\ & \text{londe} & \sum y_i = 1, \quad \text{y} & \sum \hat{\gamma}_i = 1. \end{array}$$

- Notice subindices represent elements of a vector.
- Values between 0 and 1.
- Good for multi-class classification problems.
- Consider y to be a one-hot encoding vector, e.g., [0,0,0,1,0] represents a label for the 4-th class.
- Prediction  $\hat{y}$  might look like [0.01, 0.01, 0.03, 0.93, 0.02].

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# Binary cross entropy



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Special case of cross entropy for only two classes.

$$l_{BCE} = -(y \log_2(\hat{y}) + (1 - y) \log_2(1 - \hat{y})).$$

- ▶ Values between 0 and 1.
- Good for binary classification problems.

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# Kullback-Leibler divergence $(D_{KL})$

$$l_{D_{KL}} = \sum_{i} y_i \log_2 \frac{y_i}{\hat{y}_i}.$$

- $D_{KL}(p||q) = H(p,q) H(p).$
- Equivalent to categorical cross entropy up to a scale factor.
- Gives a notion of "the difference between the expected and predicted length of a message".
- ► Good for classification problems.

#### Adaptive

Few attempts have been made on getting adaptive loss functions.

Barron, 2019. "A General and Adaptive Robust Loss Function".

## Common practices

- ightharpoonup For regression problems, try mse and then mae.
- ► For binary classification, try binary cross entropy.
- For multi-class classification, try categorical cross entropy.

Q&A

Thank you!

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