# Machine Learning Clustering

Edgar F. Roman-Rangel. edgar.roman@itam.mx

Digital Systems Department. Instituto Tecnológico Autónomo de México, ITAM.

May 15<sup>th</sup>, 2021.

# Outline

•00

Unsupervised learning

Unsupervised learning

k-means clustering

# Supervised learning

Unsupervised learning

000

So far we have seen supervised learning, where,

- Pairs  $\{\mathbf{x}^{(n)}, y^{(n)}\}_{n=1}^N$  of input and output data.
- ▶ Goal: learn a model  $\hat{y}^{(n)} = f(\mathbf{x}^{(n)}; \Omega)$ .
- ▶ Such that  $\mathcal{L}(y^{(n)}, \hat{y}^{(n)}) \approx 0$ .

# Unsupervised learning

Unsupervised learning

000

Let's see now a few models for unsupervised learning.

- No labels  $y^{(n)}$  for training, i.e., only  $\{\mathbf{x}^{(n)}\}_{n=1}^{N}$ .
- ▶ We do not learn a mapping function.
- ightharpoonup Rather, we try to make sense of  $\{\mathbf{x}^{(n)}\}$ .
- Discover hidden structures on data.
- Examples: clustering, dimensionality reduction.

# Outline

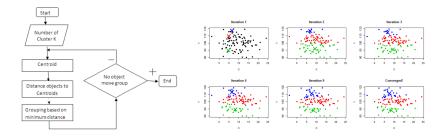
k-means clustering

## Intuition

- Find k groups (clusters) of similar objects
- Easy to understand and to implement.
- Prototype-based approach (each cluster is represented by a prototype sample, a.k.a., centroid).

## Method

- 1. Randomly pick k centroids.
- 2. Assign each point to its closest centroid.
- 3. Move the centroids to the center of each cluster.
- 4. Repeat 2., and 3., until convergence.





## Considerations

#### Distance metric

Euclidean is the most used.

$$d(\mathbf{x}, \mathbf{y}) = \sum_{n=1}^{N} (x_n - y_n)^2.$$

#### **Variants**

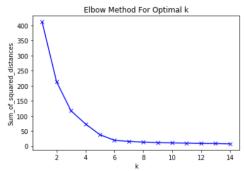
- k-medoids: Manhattan distance, median point as centroid.
- fuzzy C-means: soft assignment (probability distribution).

# Validate quality

Given that there is no ground truth label y, it is difficult to tell whether the clustering algorithm is doing well. Use inspection.

#### Elbow curve

Try different values of k, then pick the one value where the purity of the clusters is no longer improved.





## Silhouette score

Gives an idea of how tightly grouped the clusters are.

Per each sample  $\mathbf{x}^{(i)}$ , compute.

- 1. Cohesion  $a^{(i)}$ : average distance between the sample  $\mathbf{x}^{(i)}$  and all other points in the same cluster.
- 2. Separation  $b^{(i)}$ : average distance between the sample  $\mathbf{x}^{(i)}$  and all samples in the nearest cluster.
- 3. Silhouette  $s^{(i)}$ :

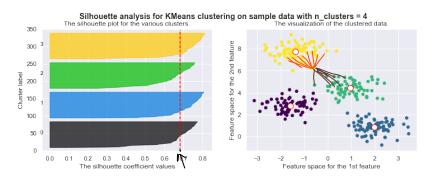
$$s^{(i)} = \frac{b^{(i)} - a^{(i)}}{\max\{b^{(i)}, a^{(i)}\}}.$$

s can take values between [-1,1]. The higher the better.



# Silhouette plot

Silhouette scores can be ploted for comparison.



Note: both elbow and silhouette, can be used for most clustering methods.



Hierarchical clustering

•000

## Outline

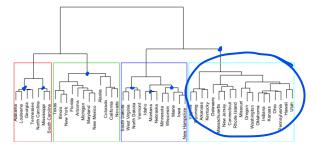
k-means clustering

Hierarchical clustering

0000

## Intuition

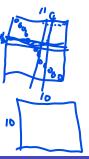
- Dendrogram (tree-like) visualization.
- No need to define the number of clusters a priori.
- We can selected by inspection.
- Can be agglomerative of divisive.

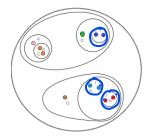


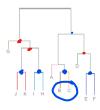


## Method

- 1. Compute distance matrix for all samples.
- 2. Represent each point as a singleton cluster.
- 3. Merge the two closest clusters, based on a linkage strategy.
- 4. Update distance matrix.
- 5. Repeat 2., 3., 4., until only one single cluster is left.







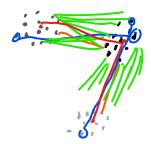
0000



# Linkage strategies

Distance between clusters can be defined as.

- Single: the distance between their closest members.
- **Complete**: the distance between their farthest members.
- Average: the average distance between each pair of members.
- **Ward**: the distance between their centroids.



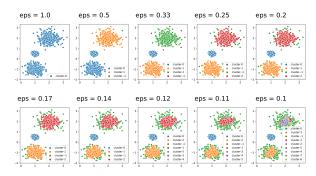


k-means clustering

**DBSCAN** 

Density-based Spatial Clustering of Applications with Noise (DBSCAN).

- Define how densely populated clusters must be.
- Density: number of points within a radius  $\varepsilon$ .

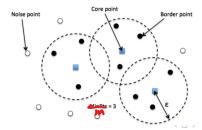




## Method, I

### Define.

- 1. **core points**: if at least m neighboring points fall within radius  $\varepsilon$ .
- 2. **border points**: if it has fewer neighboring points than mwithin radius  $\varepsilon$ , but lies within the radius of a core point.
- 3. **noise points**: all points that are neither core nor border points.



## Method, II

After initial definition, continue with,

- 1. Form a separate cluster for each core point, or a connected group of core points (core points are connected if they are no farther away than  $\varepsilon$ ).
- 2. Assign each border point to the cluster of its corresponding core point.
- 3. All non-assigned points end up marked as outliers.













- Affinity propagation.
- Spectral clustering.
- Mean shift.
- ► Fuzzy C-means. ✓

Q&A

Thank you!

edgar.roman@itam.mx