# Introduction to the Shiny Framework for Pharmacometrics

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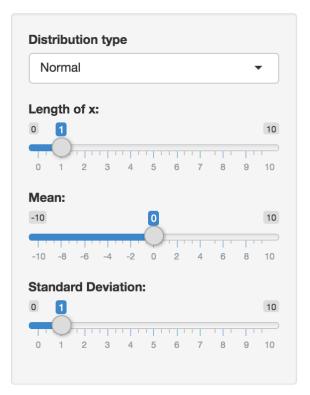
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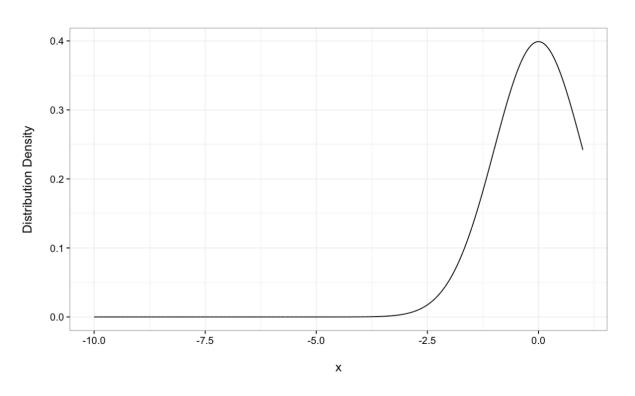


#### **Overview**

- Demonstration of example Shiny applications
  - Example scripts for the second application are posted on GitHub
  - https://github.com/isop-phmx/studyGroup/issues/19
  - It is a pre-built Shiny application that we will make amendments to throughout this session
- What is Shiny?
- Why would a pharmacometrician want to use Shiny?
- Introduction to the Shiny framework
  - More advanced concepts can be addressed in later study group sessions

#### **Distributions**



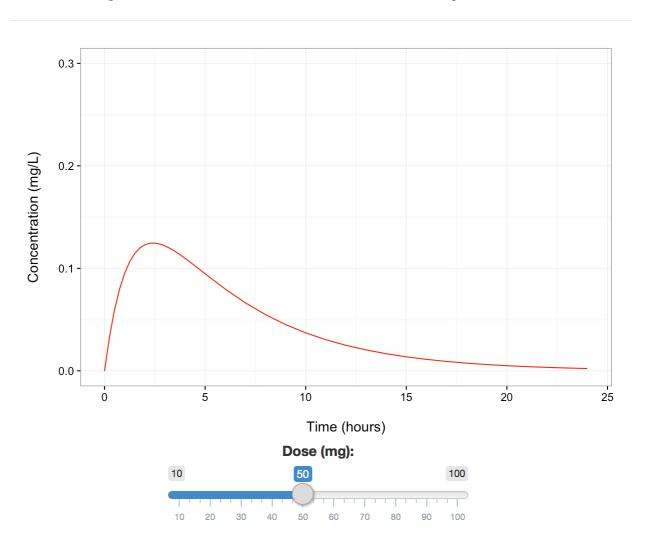


# **Shiny for R**

- Interactively show output for R programs
- Control in coding:
  - Appearance of application's user-interface
  - Generated output
- Share and view applications without an R installation or files containing R code
  - On another computer in a web-browser via the Internet

# **Example Application**

#### 1-compartment, first-order oral absorption kinetics



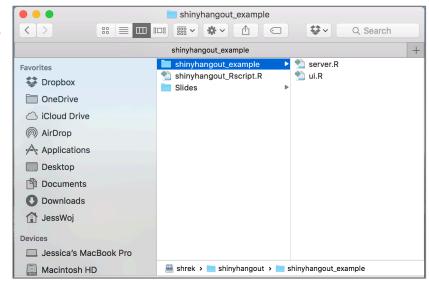
## Structure of a Shiny Application

- ui.R
  - Application's graphical user-interface
- server.R

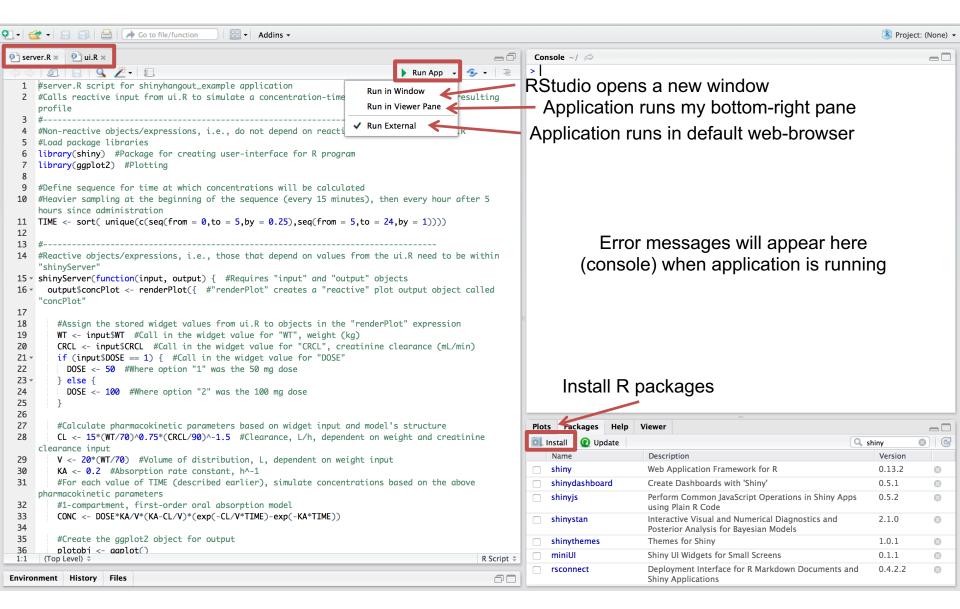
Instructions for turning input into output to be displayed in the user-

interface

Need to be saved in the same folder



6



# ui.R: Creating a user-interface

- Variety of customisable layouts and pre-built widgets
- Hierarchical structure
- Three levels for creating an interface:
  - 1. Layout function
    - fluidPage, fixedPage
  - 2. Positioning function
    - fluidRow, fixedRow, sidebarLayout
  - 3. Element
    - Widget functions
    - Reactive output functions
    - Headings, line breaks, images
- Functions of the same level are written as a string within their superior function, separated by ","

## ui.R: Shiny Widgets

- Interactive elements
- Allow users to explore different values or categories of parameters or variables
- Store values chosen by the user
  - That are involved in a cascade of functions in server.R to produce the displayed output
- Changing a widget, changes the resulting output object
- Examples:
  - Sliders
  - Selection boxes
  - Checkboxes
  - Radio buttons
  - Download button

# ui.R: Displaying Reactive Output

- Output functions call R objects in server.R to the UI
- Examples:
  - plotOutput
  - tableOutput
  - textOutput
- Specific for the object in server.R
  - i.e. ggplot2 object called by plot0utput

```
server.R * P ui.R * P server.R * P ui.R *
                                                                                                    Run App 🔻 💁 🕶
     #ui.R script for shinyhangout_example appplication
  2 #Defines widgets for reactive input for server.R and calls output objects from server.R and
     presents them in the user-interface
  3
     #All user-interface elements need to be bound within a page formatting function, i.e., "fixedPage"
  5
     #This application places each element below the previous one in order from top to bottom
     fixedPage(
  6
  7
       h3("1-compartment, first-order oral absorption kinetics"), #Application title
  8
  9
       hr(), #Horizontal separating line
 10
 11
       plotOutput("concPlot", width = 600), #Concentration-time profile output
 12
 13
       sliderInput("DOSE",
 14
                   "Dose (mg):",
 15
                   min = 10,
 16
                   max = 100,
 17
                   step = 5,
                   value = 50), #Slider input for dose
 18
 19
 20
       align = "center" #Align all elements in the centre of the application
 21
 22
     ) #Brackets closing "fixedPage"
 23
```

#### server.R: Application Instructions

- Controls the processing of widget input to display output to the UI
- Can use your favourite R packages and their functions
- Structure of server.R code plays an important role:
  - Minimising redundant computation
  - Maximising application speed

#### server.R: Non-Reactive versus Reactive

- "Non-reactive" objects include:
  - Package libraries
  - Constant expressions, i.e., time
  - Loaded datasets
- Objects dependent on widget input are "reactive"
- Reactive objects need to be within the shinyServer function in server.R
  - They are called from ui.R to server.R by the widget's name:
    - DOSE in ui.R = input\$DOSE in server.R
  - The value for the reactive object updates every time input from a widget changes
  - Code in shinyServer re-executes with every widget change
  - Code outside shinyServer is run once on application initiation

# server.R: Sending Reactive Output to the UI

- Functions that create reactive objects to be sent to ui.R
  - renderPlot
  - renderTable
  - renderText
- Can contain code for the reactive object and code processing widget input
- Code within shinyServer
- Specific for the object type
  - If ggplot2 object is defined within plot0utput in ui.R
  - Then defined within renderPlot in server.R

```
ui.R × server.R ×

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                                                                                                    🕨 Run App 🔻 😏 🔻 📃
  1 #server.R script for shinyhangout_example application
    #Calls reactive input from ui.R to simulate a concentration-time profile and plots the resulting profile
    #-----
  4 #Non-reactive objects/expressions, i.e., do not depend on reactive widget input from ui.R
  5 #Load package libraries
  6 library(shiny) #Package for creating user-interface for R program
  7 library(ggplot2) #Plotting
  8
                                                                                                                              "Non-reactive"
  9
    #Define custom ggplot theme
 10
    theme_bw2 <- theme_set(theme_bw(base_size = 14))
 11
 12
    #Define sequence for time at which concentrations will be calculated
 13
    #Heavier sampling at the beginning of the sequence (every 15 minutes), then every hour after 5 hours since administration
     TIME \leftarrow sort(unique(c(seq(from = 0, to = 5, by = 0.25), seq(from = 5, to = 24, by = 1))))
 14
 15
 16
     #Reactive objects/expressions, i.e., those that depend on values from the ui.R need to be within "shinyServer"
 17
 18 - shinyServer(function(input, output) { #Requires "input" and "output" objects
       output$concPlot <- renderPlot({ #"renderPlot" creates a "reactive" plot output object called "concPlot"</pre>
 19 -
 20
 21
         #Assign the stored widget values from ui.R to objects in the "renderPlot" expression
 22
         DOSE <- input$DOSE #Call in the widget value for "DOSE", dose (mg)
 23
         #Other covariate information
 24
         WT <- 70 #Weiaht (ka)
 25
         CRCL <- 90 #Creatinine clearance (mL/min)</pre>
 26
 27
         #Calculate pharmacokinetic parameters based on widget input and model's structure
 28
         CL <- 15*((WT/70)^0.75)*((CRCL/90)^1.5) #Clearance, L/h
 29
         V <- 20*(WT/70) #Volume of distribution, L
 30
         KA <- 0.2 #Absorption rate constant, h^-1
                                                                                                                                "Reactive"
 31
         #For each value of TIME (described earlier), simulate concentrations based on the above pharmacokinetic parameters
 32
         #1-compartment, first-order oral absorption model
 33
         CONC <- DOSE*KA/V*(KA-CL/V)*(exp(-CL/V*TIME)-exp(-KA*TIME))
 34
 35
         #Create the gaplot2 object for output
 36
         plotobi <- aaplot()</pre>
 37
         plotobj <- plotobj + geom_line(aes(x = TIME,y = CONC),colour = "red")</pre>
 38
         plotobj <- plotobj + scale_x_continuous("\nTime (hours)")</pre>
 39
         plotobj <- plotobj + scale_y_continuous("Concentration (mg/L)\n",lim = c(0,0.3))
 40
         print(plotobj) #This is the resulting object that will be sent to ui.R
 41
 42
       }) #Brackets closing "renderPlot" expression
     }) #Brackets closing "shinyServer" function
 43
 44
```

## **Shiny for Pharmacometricians**

- R is a programming and statistical language common to many pharmacometricians
- Flexible R language allows any of our models to be coded
- With the addition of Shiny:
  - Rapidly test dosing scenarios through simulation
  - Exploring the impact of a model's covariate effects
  - Identify initial parameter estimates prior to population modelling
  - Demonstrate properties of the model itself to a collaborating clinician
  - Teaching pharmacokinetic and pharmacodynamic principles to students
  - Share your work with others not familiar with or do not have an installation of R on their computer
  - Develop a prototype prior to formal web-app development

# **Useful Shiny Resources**

- Shiny by RStudio
  - Shiny developers provide a tutorial series built with exercises, videos and discussion boards
  - http://shiny.rstudio.com/
- Stack Overflow
  - http://stackoverflow.com/questions/tagged/shiny
- GitHub
  - https://github.com/rstudio/shiny
- Shiny Google mailing list
  - https://groups.google.com/d/forum/shiny-discuss
- Commercially available book, "Web Application Development with R using Shiny" by Chris Beeley

## **More Shiny Resources**

- Shiny Tutorial paper in CPT:PSP
  - Wojciechowski J, Hopkins AM, Upton RN. Interactive Pharmacometric Applications Using R and the Shiny Package. CPT: pharmacometrics & systems pharmacology. 2015;4(3):1-14.
- Shiny Tutorial from ACoP6
  - Building Pharmacometric Applications using R: R Shiny Tutorial.
     American Conference of Pharmacometrics (ACoP6) Annual Conference,
     October 2015: Arlington, VA, USA.
  - Available online: <a href="http://discuss.go-isop.org/t/building-pharmacometric-applications-using-r-an-online-r-shiny-tutorial/57">http://discuss.go-isop.org/t/building-pharmacometric-applications-using-r-an-online-r-shiny-tutorial/57</a>

## **Concepts not Covered**

- reactive and isolate expressions
  - http://shiny.rstudio.com/
- Storing application output
- Sharing Shiny applications
  - How to use RStudio's Shiny Server
    - http://www.shinyapps.io/
  - How to use Shiny Server and Shiny Server Pro
    - https://www.rstudio.com/products/shiny/shiny-server/
- Interactive documents and presentations with Shiny and RMarkdown
  - http://rmarkdown.rstudio.com/authoring\_shiny.html
- Applications implementing population models
  - More R programming than Shiny there are previous ISoP sessions covering these topics/packages

# **Concepts not Covered**

- Fancier user-interface designs
  - How to incorporate other languages into a Shiny application
    - HTML, Css, Javascript
  - shinydashboard package for R: <a href="https://rstudio.github.io/shinydashboard/">https://rstudio.github.io/shinydashboard/</a>

