



JACOB HILKER

Software Developer

@ jacob.hilker2@gmail.com

+01-434-409-3789

Crozet, VA

jhilker

jhilker1

jhilker

jhilker.gitlab.io

LANGUAGES

Python Bash/ZSH Java

HTML CSS JavaScript SQL

Markdown Org Mode Groff

LaTeX

PACKAGES

NumPy Pandas Matplotlib

Scikit-Learn ReactJS NextJS

COMPUTER SKILLS

Git Google Cloud Platform

Linux Operating System

Vim Emacs

STRENGTHS

Problem Solving Strong Work Ethic

Focused Creative Motivation

Adaptability

INTERESTS

Worldbuilding Sound Design

Songwriting Tabletop Games

Video Games Drums Bass

Guitar

REFERENCES

Available Upon Request

ABOUT ME

Inquisitive, energetic software developer pursuing a position in software development. Skilled in multiple languages, but especially enjoys writing in Python.

EXPERIENCE

Volunteer | Crozet Library

Jun 2014 – Jul 2017

Crozet, VA

Performed various tasks, such as shelving books, planning programs, and organizing projects in order to support the Crozet library and local community.

Impact Richmond

Jul 2012 – Jul 2017

Richmond, VA

Participated in week-long volunteer sessions to refurbish homes in disadvantaged neighborhoods in Richmond, VA.

EDUCATION



B.S. in Computer Science | University of Mary Washington

Aug 2017 – exp. May 2021

Fredericksburg, VA

- Minor in Cybersecurity
- Relevant Coursework
 - Applications of Databases
 - Data Science
 - Artificial Neural Networks
 - Software Security

PROJECTS

Chronicler for Crusader Kings 3 |  | 

Chronicler is a tool for managing after-action reports (AARs) for Crusader Kings 3 written in Python. A terminal UI is in progress, and potentially a GUI afterwards.

Status: **In Progress**

Newfeed |  | 

Newsfeed is an RSS reader written in Python, with the goal being to group feeds together based on category.

Status: **Planning**