# Pseudo-Spectral Methods for 2D Incompressible Navier Stokes Equation

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#### Introduction

- Implementation of a pseudo-spectral method for solving the 2D incompressible forced Naiver-Stokes equations.
- ➤ Turbulence simulations at increasing Reynolds number to observe and analyze the transition from laminar to turbulent flows.
- Comparisons of the actual Reynolds number, derived using different mathematical norms.

## Navier-Stokes Equations

The incompressible Navier-Stokes equations:

$$\partial_t u + u \cdot \nabla u + \nabla p = \nu \Delta u \tag{1}$$

$$\nabla \cdot u = 0 \tag{2}$$

## Vorticity Equation and Stream Function

By applying curl to the Navier-Stokes equations:

$$\partial_t w + (u \cdot \nabla)w - (w \cdot \nabla)u = \nu \Delta w \tag{3}$$

In 2D, this simplifies to:

$$\partial_t w = \nu \Delta w - (u \cdot \nabla) w \tag{4}$$

Solving for the stream function  $\psi$ :

$$w = -\Delta \psi \tag{5}$$

$$u = \left(\frac{\partial \psi}{\partial y}, -\frac{\partial \psi}{\partial x}\right) \tag{6}$$

## Discretization and Implementation

- Space discretization using an equidistant square grid.
- Fourier transform of the vorticity equation:

$$\partial_t \hat{w} = -\nu (k_x^2 + k_y^2) \hat{w} - \hat{u} \cdot \nabla \hat{w} \tag{7}$$

Crank-Nicolson method for time stepping:

$$\hat{w}^{n+1} = \frac{\left(\frac{1}{\Delta t} + \frac{1}{2}\nu(k_x^2 + k_y^2)\right)\hat{w}^n - \hat{u}^n \cdot \nabla \hat{w}^n}{\frac{1}{\Delta t} - \frac{1}{2}\nu(k_x^2 + k_y^2)} \tag{8}$$

# Stability Conditions for time stepping

► CFL Stability Condition (adaptive time steps):

$$\Delta x = \frac{\text{length of domain}}{\# \text{ of grid points}}$$

$$||u(t)||_{\infty} \Delta t \leq \Delta x$$

$$\Delta t \le \frac{\Delta x}{\|u(t)\|_{\infty}} \tag{9}$$

## Algorithm: Solving Vorticity Equation

## **Algorithm 1** Fourier-Spectral Method for Vorticity Equation

- 1: Initialize vorticity  $\hat{\omega} = \text{fft2}(\textit{vorticity})$
- 2: while  $t_0 < T$  do
- 3: Compute stream function  $\hat{\psi} = -\hat{\omega}/(k_x^2 + k_y^2)$
- 4: Compute  $u = \text{real}(\text{ifft2}(k_y \cdot \hat{\psi}))$  and  $v = \text{real}(\text{ifft2}(-k_x \cdot \hat{\psi}))$
- 5: Compute  $w_x = \text{real}(\text{ifft2}(k_x \cdot \hat{\omega}))$  and  $w_y = \text{real}(\text{ifft2}(k_y \cdot \hat{\omega}))$
- 6: Compute  $\widehat{\mathbf{u}} \cdot \nabla \widehat{\omega} = \text{fft2}(u \cdot w_x + v \cdot w_y)$
- 7: Compute adaptive time step  $dt = \Delta x/\|\mathbf{u}\|_{\infty}$
- 8: Update vorticity using Crank-Nicolson method
- 9: Update vorticity field  $\omega = \text{real}(\text{ifft2}(\hat{\omega}_{next}))$
- 10: Update  $\hat{\omega} = \hat{\omega}_{next}$
- 11: Increment time  $t_0 = t_0 + dt$
- 12: end while

## Reynolds Number

In this simulation, we compare three different Reynolds numbers, which are calculated as follows:

Reynolds number based on the vorticity gradient:

$$\mathsf{Re}_{\mathsf{prob}} = \frac{\|\mathbf{u} \cdot \nabla \omega\|}{\|\nu \Delta \omega\|}$$

where **u** is the velocity field,  $\omega$  is the vorticity, and  $\nu$  is the viscosity.

Maximum Reynolds number:

$$\mathsf{Re}_{\mathsf{max}} = \frac{\|\mathbf{u}\|_{\infty} \cdot \sigma}{\nu}$$

where  $\|\mathbf{u}\|_{\infty}$  is the maximum velocity magnitude,  $\sigma$  is the standard deviation of the Gaussians, and  $\nu$  is the viscosity.

Mean Reynolds number:

$$\mathsf{Re}_{\mathsf{mean}} = \frac{\langle \|\mathbf{u}\| \rangle * \sigma}{\nu}$$

where  $\langle \| \mathbf{u} \| \rangle$  is the mean velocity magnitude and  $\nu$  is the viscosity.



## Reynolds Number Based on Vorticity Gradient

The Reynolds number based on the vorticity gradient, Re<sub>prob</sub>, is given by:

$$\mathsf{Re}_{\mathsf{prob}} = \frac{\|\mathbf{u} \cdot \nabla \omega\|}{\|\nu \Delta \omega\|}$$

- **u** is the velocity field.
- $\blacktriangleright \ \omega$  is the vorticity.
- $\triangleright \nu$  is the viscosity.
- ➤ This Reynolds number measures the relative importance of the advective transport of vorticity compared to its diffusive dissipation.
- Higher values of Reprob indicate that advective effects are dominant over viscous effects.

## Maximum Reynolds Number

The maximum Reynolds number, Re<sub>max</sub>, is given by:

$$\mathsf{Re}_{\mathsf{max}} = \frac{\|\mathbf{u}\|_{\infty}\sigma}{\nu}$$

- ▶  $\|\mathbf{u}\|_{\infty}$  is the maximum velocity magnitude.
- $\triangleright$   $\sigma$  is the standard deviation of the Gaussians.
- $\triangleright \nu$  is the viscosity.
- ► This Reynolds number evaluates the flow based on the peak velocity observed in the system.
- ► It highlights the influence of the highest velocity points on the flow characteristics.

## Mean Reynolds Number

The mean Reynolds number, Re<sub>mean</sub>, is given by:

$$\mathsf{Re}_{\mathsf{mean}} = \frac{\langle \|\mathbf{u}\| \rangle \sigma}{\nu}$$

- $ightharpoonup \langle \|\mathbf{u}\| \rangle$  is the mean velocity magnitude.
- $\triangleright$   $\sigma$  is the standard deviation of the Gaussians.
- $\triangleright \nu$  is the viscosity.
- This Reynolds number considers the average behavior of the velocity field.
- ▶ It provides an overall assessment of the flow's characteristics, considering peak and average velocities.

## Comparison of Reynolds Numbers

By comparing the three different Reynolds numbers, we gain insights into different aspects of the flow:

- Reprob provides a measure of the relative importance of advective and diffusive effects based on the vorticity gradient.
- ► Re<sub>max</sub> focuses on the influence of the maximum velocity in the system, highlighting areas with peak flow velocities.
- Re<sub>mean</sub> offers an average view of the flow characteristics, considering the overall behavior of the velocity field.

#### Comparison and Insights:

- ► High Re<sub>prob</sub> indicates strong advective transport, while low values suggest diffusion is more significant.
- ► High Re<sub>max</sub> emphasizes the impact of extreme velocities, which can indicate potential areas of instability or turbulence.
- Re<sub>mean</sub> helps to understand the general flow dynamics, balancing the contributions of both high and low-velocity regions.



# Parameter Setting for Simulation

► Domain Range

$$X = [0, 2\pi], Y = [0, 2\pi]$$

▶ # of grid points, N

$$N = 2^9$$

simulation time

$$t_0 = 0, T = 15$$

viscosity

$$\nu = 0.01, 0.001$$

## Initial Condition for Vorticity

We define the initial vorticity function  $\omega(x, y)$  using multiple Gaussian distributions as follows:

Let n=15 be the number of Gaussians in each row and column, L be the length of the domain, and  $\sigma=0.5$  be the standard deviation for the Gaussians. The spacing between the centers of the Gaussians is given by:

spacing = 
$$\frac{L}{n+1}$$

The positions of the Gaussian centers are:

$$x_i = i \cdot \text{spacing}$$
 and  $y_j = j \cdot \text{spacing}$ 

where  $i, j \in \{1, 2, ..., n\}$ .

The vorticity  $\omega(x,y)$  is then defined as:

$$\omega_0(x, y) = \sum_{i=1}^n \sum_{i=1}^n \epsilon_{ij} \exp\left(-\frac{(x - x_i)^2 + (y - y_j)^2}{\sigma^2}\right)$$

where  $\epsilon_{ij}$  is a random variable taking values  $\pm 1$ .



# Initial Vorticity

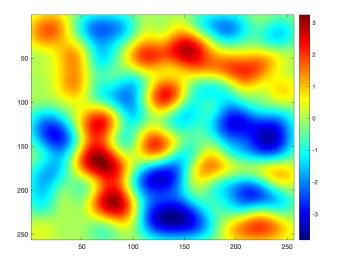


Figure: Initial Vorticity

## Observations: Simulation with $\nu = 0.01$

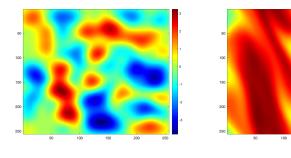


Figure: Initial Vorticity

Figure: Vorticity at T = 15

## Observations: Simulation with $\nu = 0.001$

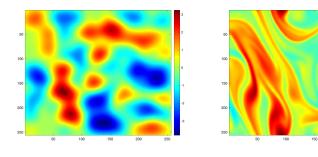


Figure: Initial Vorticity Figure: Vorticity at T = 15

## Observations: Reynolds Number with $\nu = 0.001$

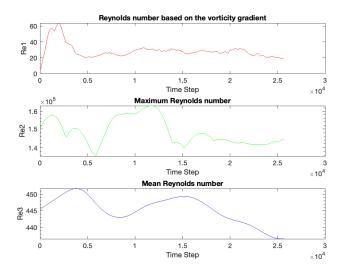


Figure: Reynolds Number with  $\nu = 0.001$ 

# Results: Vorticity at T = 15 with Different Viscosity

- The initial vorticity distribution evolves differently depending on the viscosity  $(\nu)$ .
- With  $\nu = 0.01$ :
  - ► The vorticity field shows more diffusive behavior.
  - ▶ The intensity of vortices is lower compared to lower viscosity.
  - Flow structures are smoother and less defined.
- With  $\nu = 0.001$ :
  - The vorticity field exhibits more complex and turbulent behavior.
  - ► The intensity of vortices is higher.
  - Flow structures are sharper and more distinct.

## Results: Comparison of Reynolds Numbers with $\nu=0.001$

## Reynolds Number based on the vorticity gradient (Re<sub>prob</sub>):

- Shows significant fluctuations, indicating periods of strong advective effects.
- High peaks correspond to increased vorticity transport, potentially indicating turbulence or vortex formation.
- Intermittent spikes in the pattern suggest that the flow experiences periods of instability, where the flow behavior becomes more chaotic and less predictable.

## Maximum Reynolds Number (Re<sub>max</sub>):

- Shows relatively smoother fluctuations compared to Reprob.
- High values indicate regions with high velocity, which may correlate with peak flow events or localized turbulence.
- ▶ The overall pattern tends to rise and fall, reflecting changes in the maximum flow velocities.

#### ► Mean Reynolds Number (Re<sub>mean</sub>):

- Exhibits less fluctuation compared to Re<sub>prob</sub> and Re<sub>max</sub>.
- The overall pattern is more stable, indicating the general flow behavior without being influenced by extreme values.



## Results: Significance of Reprob

#### **▶** Significance of Re<sub>prob</sub>:

- Indicates the balance between advective and diffusive effects in the flow.
- ► High Re<sub>prob</sub> suggests stronger advective transport, leading to more turbulent behavior.

#### ► Sudden Changes in Reprob:

- Sudden increases may indicate transitions to turbulence or the formation of new vortices.
- Decreases may signal a stabilization of the flow or enhanced diffusion.

#### Implications:

- ► Monitoring Re<sub>prob</sub> helps predict flow regime changes.
- Crucial for understanding and controlling turbulence in practical applications.

# Results: Increase in Re $_{\rm prob}$ during Simulation with $\nu=0.001$

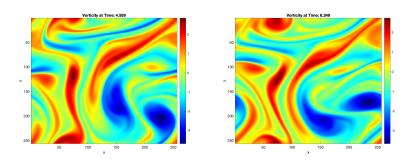


Figure: Vorticity at Time: 4.939

Figure: Vorticity at Time: 6.249

# Observation: Increase in Reprob

The plots show the vorticity field at two different times during the simulation where Re<sub>prob</sub> increased.

#### ► At Time 4.939:

- At this time, the vorticity field shows emerging regions of high vorticity.
- These regions indicate increased advective transport, leading to a spike in Re<sub>prob</sub>.
- ► The interactions between these regions contribute to the increased complexity of the flow.

#### ► At Time 6.249:

- At this later time, the flow becomes more chaotic, with more defined and interacting vortices.
- ► The increase in Re<sub>prob</sub> at this point suggests that advective effects are dominating, leading to a more turbulent flow.
- Enhanced interactions between vortices lead to higher Re<sub>prob</sub> values, indicating stronger advective transport.

#### Conclusion

#### Fourier-Spectral Method

- Successfully implemented for solving 2D incompressible Navier-Stokes equations.
- Utilized the Crank-Nicolson method for time-stepping.

#### Simulation Observations

- ▶ Vorticity field evolution is highly dependent on viscosity  $(\nu)$ .
- Higher viscosity ( $\nu = 0.01$ ) results in more diffusive behavior with smoother and less intense vortices.
- Lower viscosity ( $\nu = 0.001$ ) leads to complex, turbulent behavior with sharper and more defined vortices.

#### Reynolds Numbers Analysis

- Re<sub>prob</sub>: Indicates the relative importance of advective vs. diffusive effects, with high values suggesting strong advective transport.
- Re<sub>max</sub>: Reflects influence of highest velocity points, showing regions with potential instability or turbulence.
- Re<sub>mean</sub>: Provides an average measure of flow characteristics, showing overall flow behavior.



#### Conclusion

#### Key Findings

- Increase in Reprob indicates transitions to turbulence, with more interactions between vortices.
- Monitoring Re<sub>prob</sub> helps predict flow regime changes and is crucial for understanding and controlling turbulence.

#### Future Work

- Further analysis with different initial conditions and higher Reynolds numbers.
- Application of the method to more complex geometries and boundary conditions.

#### References

► Lauber, M. (2020, November 19). Marin Lauber. Marin Lauber. https://marinlauber.github.io/2D-Turbulence/. Available at: https://marinlauber.github.io/2D-Turbulence/